# The psychology of security 

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## Introduction

- psychology in different way
- trade-off
- examples
- conclusion
- subjective view \& discussion


## Trade-off

There is nothing such as an absolute security. Security involves some sort of trade-off.

Questions:

- Is this effective again ...?
- Is it a good trade-off?

Example: bulletproof vest, house security system
Security is a balance between cost and benefits.

## Conventional Wisdom About Risk

Most people are more afraid of risk that

- is new than old (viruses)
- is man-made than natural (radiation of nuclear waste $\times$ sun)
- is imposed than chose (pollution in workplace $\times$ smoking)
- doesn't bring benefits (living in San Francisco, Los Angeles)
- can kill them in awful ways (being eaten by a shark)


## Conventional Wisdom About Risk II

- personified $x$ anonymous
- beyond their control $x$ under their control
- talked about $\times$ not discussed
- man-made $\times$ natural
- affecting them personally $x$ affecting others
- new or unfamiliar $\times$ familiar
- uncertain $\times$ well understood
- directed against their children $\times$ directed towards themselves


## Risk and the Brain

## emotional x logical aspects

example:
window story
conclusion:
bad experience $\rightarrow$ not logical decision

## Risk Heuristics

- prospect theory
- cost heuristics
- heuristics that affect decisions


## Prospect Theory

## Experiment:

- Alternative $A: A$ sure gain of $\$ 500$
- Alternative B: A $50 \%$ chance of gaining $\$ 1000$
- Alternative C: A sure loss of $\$ 500$
- Alternative D: A $50 \%$ chance of losing $\$ 1000$


## Prospect Theory

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Theory: A and C same probability.
Experiment: 84\% A, 70\% D

## Prospect Theory II

Experiment:

- Program A: 200 people will be saved
- Program B: There is a one-third probability that 600 people will be saved, and o two-thirds probability that no people will be saved
- Program C: 400 people will die
- Program D: There is a one-third probability that nobody will die, and a two-thirds probability that 600 people will die


## Prospect Theory II

Experiment:

- Program A: 200 people will be saved
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Theory: exactly same chances
Experiment: 72\% choose A over B, 78\% choose D over C

## Cost Heuristics

Experiment:

- Trade-off 1: Imagine that you have decided to see a play where the admission is $\$ 10$ per ticket. As you enter the theater you discover that you have lost a $\$ 10$ bill. Would you still pay $\$ 10$ for a ticket to the play?
- Trade-off 2: Imagine that you have decided to see a play where the admission is $\$ 10$ per ticket. As you enter the theater you discover that you have lost the ticket. The sat is not marked and the ticket cannot be recovered. Would you pay $\$ 10$ for another ticket?


## Cost Heuristics

Theory: same cases
Experimental:

- Trade-off 1: $88 \%$ said they would buy the ticket anyway
- Trade-off 2: $46 \%$ said they would buy a second ticket


## Heuristics that Affect Decisions

If you want your boss to approval your \$1M security budget.
Set of options:

- \$250K, \$500K, \$1M
- \$500, \$1M, \$2M


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You have better chance of getting the second set of options
Rule: avoid extremes

## Summary

People are not adept at making rational security trade-off.
Security costs:

- money
- time
- capabilities
- freedom
- ...


# Questions \& Discussion 

## Thank you for your attention

