## Mobile commerce in Czech Republic

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## Mobile commerce

 Set of processes connected to realization of business transactions and executed via mobile technologies in real time (on line)

Mobile technologies
 Infrastructure operated by mobile network carriers

## **M-commerce** applications

- Content services (sending of messages, dictionaries, ...)
- Messaging sending SMS/MMS to customers
- Remote Access/Mobile Office (access to company's intranet)
- Emergency Services (112, 911)
- Video and audio data usually by 3G services
- Entertainment games, competitions, ringtones
- Tailing purchasing or reservation of tickets (Mobitickets)
- Financial Services banking and broking
- Payment m-payments
- Navigation Global positioning system
- Telemetry automatic sending of data between machines
- Marketing services SMS inquiries, company's logos, collecting of loyalty bonuses via mobile phone

### **Determinants of m-commerce**

Mobile phone penetration

Technlogies implemented

Services offered

### **Technology bases of m-commerce**

<u>0G</u>	<u>2G</u>
<u>PTT</u>	<u>GSM</u>
MTS	<u>iDEN</u>
<u>IMTS</u>	D-AMPS
<u>AMTS</u>	<u>IS-95</u> /cdmaOne
<u>OLT</u>	<u>PDC</u>
<u>MTD</u>	<u>CSD</u>
<u>0.5G</u>	<u>PHS</u>
Autotel/PALM	<u>2.5G</u>
ARP	<u>GPRS</u>
<u>1G</u>	<u>HSCSD</u>
<u>NMT</u>	<u>WiDEN</u>
<u>AMPS</u>	<u>2.75G</u>
<u>Hicap</u>	<u>CDMA2000</u>
<u>CDPD</u>	<u>1xRTT</u> /IS-2000
<u>Mobitex</u>	EDGE (EGPRS)
DataTac	

<u>3G</u> W-CDMA <u>UMTS</u> (3GSM) FOMA 1xEV-DO/IS-856 **TD-SCDMA** GAN/UMA **3.5G** HSDPA **3.75**G HSUPA **4G Frequency bands SMR** Cellular PCS

## **Technologies available in CR**

NMT GSM **GPRS HSCSD** EDGE **CDMA2000** UMTS

analogue, voice only 14,4 kbps 57,6 kbps 171,2 kbps 384 kbps 2048 kbps 1920 kbps

## Third generation (3G)

Much faster data transmission than before
Therefore new services possible
Devices of higher performance
New services involve multiply parties

## Fourth generation

Currently are standards under development
At least 10 times greater capacity
Higher speeds (100 Mbps stationary conditions, 20 Mbps at 100 mph)

## **Penetration in CR**

Number of subscribers (in thousands)



## **Mobiles vs. Landlines**



#### Yearly revenues per subscriber in Czech Republic in USD







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Country	1994	1999	2003	Country	1994	1999	2003	
Australia	881	594	429	Luxembourg	960	387	359	
Austria	·	515	646	Mexico	1570	199	197	
Belgium	1932	502	460	Netherlands	1543	380	463	
Canada	703	466	432	New Zealand	412	312	332	
Czech Republic	2965	437	227	Norway	488	277	381	
Denmark	462	378	371	Poland	••	363	208	
Finland	2995	485	533	Portugal	1176	332	395	
France	875	310	358	Slovak Republic		19	195	
Germany	1129	701	353	Spain	842	423	384	
Greece	215	402	392	Sweden	407	299	285	
Hungary	1021	477	254	Switzerland	1007	546	535	
Iceland	428	267	402	Turkey	353	86	114	
Ireland		486	458	United Kingdom	0	328	319	
Italy	886	292	331	United States	630	583	554	
Japan	3132	1056	932	OECD	917	537	12 <b>54</b>	
Korea	1232	311	396					

## **Market structure in CR**

Network Carrier	Number of active SIM cards	ARPU	EBITDA (billions CZK)	Coverage of population	
Telef. O <sub>2</sub>	4 770 000	533 (n/a)	10,4 (-2%)	99 %	
Vodafone	2 263 000	679 (+3)	-0,46 (-23,4%)	98,4 %	
T-Mobile	4 734 000	483 (-4)	9,67 (+8,3%)	99 %	

Active SIM cards total:	11 767 000	
Population est.:	10 235 000	
Penetration:	115 %	As t

As to 30th June 2006

## Telefónica O<sub>2</sub>

Wholy owned by Český Telecom
Český Telecom now owned by Telefonica S.A.
1991 NMT
1996 GSM
2000 March HSCSD, October GPRS
2004 CDMA

## **Rebranding of Eurotel**

First name was Česká správa Pošt a telekomunikací (until 1992)

In 1992 was established new company called SPT Telecom (monopoly in landlines) and Eurotel (monopoly in mobiles), the marketing costs were estimated to be more than 10 mil Kč

In 2000 was SPT Telecom renamed to Český Telecom, the costs are believed to be about 250 mil Kč

The last change was of both names (Český Telecom and Eurotel) to Telefónica O2 Czech Republic, the rebranding costs are estimated to be cca 500 mil Kč

## **T-Mobile**

 1996 Company named Radiomobil obtained GSM license

1996 Launched network called Paegas

= first ever competition on Czech telecommunication market

 2002 Renaimed to T-Mobile as approx. 60,6 % bought by T-Mobile, wholy owned by Deutsche Telecom AG

## **Rebranding of Paegas**

Company Radiomobil had been operating network called Paegas

In 2002 T-mobile undertook a 3 months marketing campaing valued at 500 – 600 mil Kč

## Vodafone

License since October 1999, network launched in 2000

 2001 and 2002 World Communication Award as World's best mobile network carrier
 2005 Bought by Vodafone Group Plc.

## **Rebranding of Oskar**

As it was bought by Vodafone in 2005, it changed its name to Oskar Vodafone first and 1. 2. 2006 to Vodafone finally
The marketing campaing started in July 2005 and haven't finished until February 2006
Approximately 500 mil Kč was spent

## How they were all changing



## **Technologies**

Carrier	GSM	HSCSD	GPRS	EDGE	CDMA	UMTS
Telefonica	Yes	Yes	Yes	No	Yes	No
<b>O</b> <sub>2</sub>						
Vodafone	Yes	No	Yes	Yes	No	Not
						operating
<b>T–Mobile</b>	Yes	No	Yes	Yes	No	Yes
Speed (kbps)	14,4	57,6	171,2	384	2048	1920

Competition nowadays at Czech mobile telecommunication market is strong because:

The real penetration is about 85%

providers fight for the rest

The share of prepaid customers is high

providers want post-paid

3G is launching

data services is a way to raise ARPU

## **Real penetration**



# How to get new customers while the real penetration is 85 %

In some countries (Germany) start up of virtual providers focused on special segments (elders, low spending customers) Another way is a deal with resellers (Australia) The fastest and cheapest is to make new plans/tariffs. Its side effect is also that the prices are hard to compare, so the customer is not so price sensitive

## Prepaid vs. Postpaid

Postpaid customers are much more profitable

- Vodafone has about 50% customers on plans (= postpaid) and the ARPU of them is 966 CZK monthly. Compare to ARPU of prepaid customer 342 CZK
- Customers on plan are more likely to be loyal
   That is important for full portability of phone numbers was just introduced

## **Data services**

Recent way, how to squeeze out more money of mobile network users

Faster data transmitting enables to provide new services

Lack broadband internet connection in CR

## **Means of internet connection in ČR**



## Mobile commerce in CR

Used by 10 % of Czech mobile owners Until 2005 limited to less sophisticated forms 200 mil CZK in 2003 (inc.42 mil CZK spent on mobile games in 2003) 500 mil CZK est. in 2004 1 bil CZK est. in 2005

## **Expected services in 3G networks** (Milvard Brown survey, ČR 2005)



People inquired claimed they would be spending approx. 480 CZK monthly for these new services)

## What services do you plan to use in next 12 months?

	Asia Pacific (%)	Europe (%)	North America (%)	South America (%)
Games	49	15	11	30
Ring tones	73	20	27	25
Music	55	15	13	28
News	31	15	15	23
Sports clips	29	12	10	13
Multimedia images (images, screen savers)	56	16	13	13
Video clips or movie previews	25	7	7	10
Full feature films	11	8	3	8 <sub>30</sub>

### What are the most important factors for you, when you are downloading content to your mobile phone?

	Asia Pacific (%)	Europe (%)	North America (%)	South America (%)
Ease of payment	54	39	31	64
Quick to download	58	30	30	15
Immediate/timely content delivery	46	30	23	22
Able to share content with friends	60	44	17	38
Ability to store content on the network	25	12	14	24
Ability to store content on mobile phone	38	26	11	44 31



Association for mobile payments (all three providers and 5 biggest banks in ČR)

M-payment by T-mobile

Maintaining of bank accounts via mobiles

## **Favourite content today**

Rea	I tones:	Welcoming tones:		
Robbie Williams	Angels	Maroon 5	This love	
Madonna	Hang up	Vyvolení	Znělka	
Anastasia	Left outside alone	Chinaski	Tabáček	
Vyvolení Znělka		Přátelé zeleného údolí		
Polyphon	ic ringtones:	Java games:		
Chinaski Tabáček		Asphalt		
Robbie Williams Tripping		Yetisport 1 DC		
Europe The final countdown		2005 Real Football		
Eamon	F it	The Lord of Th	ne Rings	

#### How long have you been using a cell phone? (Survey among Czech students, 2005)



## Do you play games on mobile phone? (Survey among Czech students, 2005)



## How often do you send SMS (per week)? (Survey among Czech students, 2005)



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## New content (offered since 12/2005 in ČR)

Big brother type of entertainment
TV news
Traffic cameras
Music downloads
Online games

## Thank you for your attention