

**M U N I**

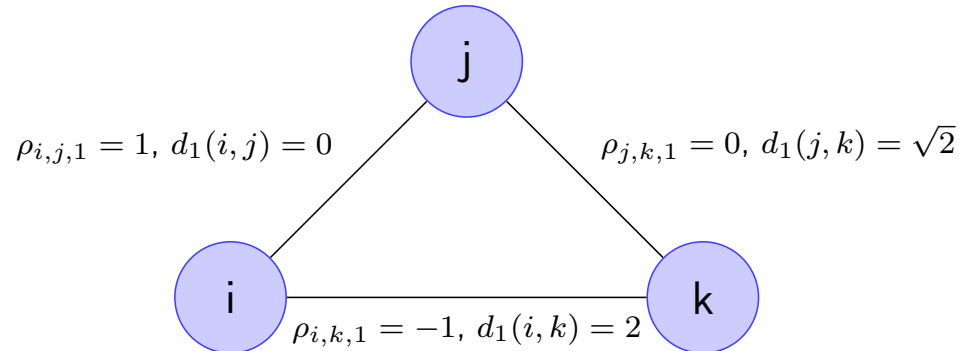
# **Information Filtering In Networks**

Oleg Deev

# Network Analysis

- Network is a graph  $G(V, E)$  describing individual stocks  $V$  and their relationships  $E$
- For the purposes of our analysis, relationships are set as correlations between returns transformed into distances

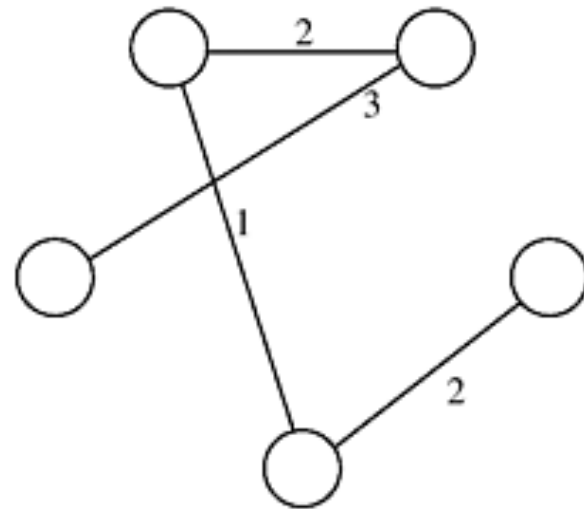
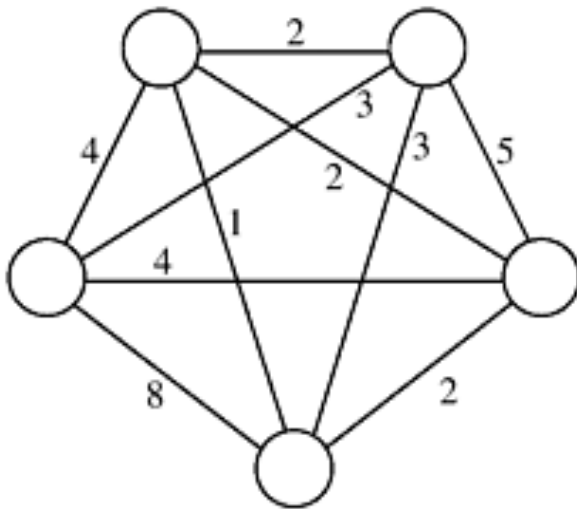
$$d_t(i, j) = \sqrt{2(1 - \rho_{i,j,t})}, \quad i, j \in V, t \in \mathbb{N}$$



- Networks are conceptually simple yet capable of considerable complexity
- **How to subtract the most meaningful information in the network?**

# Spanning tree

A spanning tree of an undirected graph  $G$  is a subgraph of  $G$  that is a tree containing all the vertices of  $G$ .



# Minimum Spanning Tree (MST)

**Step 1.** Create an edgeless graph  $T = (V, 0)$  which vertices correspond with those of  $G$ .

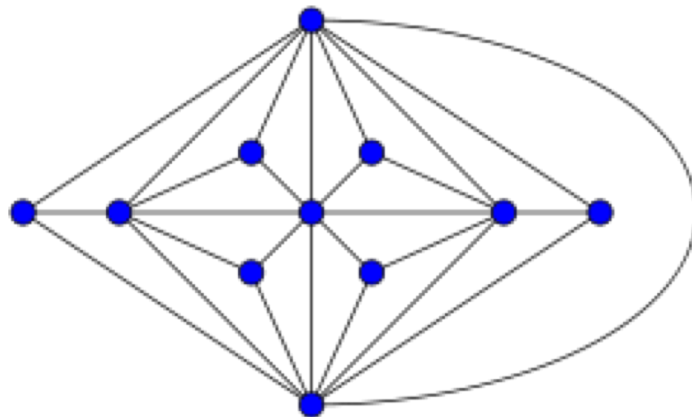
**Step 2.** Choose an edge  $e$  of  $G$  such that  
(i) adding  $e$  to  $T$  would not make a cycle in  $T$  and  
(ii)  $e$  has the minimum weight  $w(e)$  of all the edges remaining in  $G$  that fulfill the previous condition.

**Step 3.** Add the chosen edge  $e$  to graph  $T$ .

**Step 4.** If  $T$  spans  $G$ , procedure is terminated; otherwise, the procedure is repeated from Step 2.

# Planar graph

- Planar graph is a graph that can be drawn in such a way that **no edges cross each other**.
- A simple graph is called maximal planar if it is planar but adding any edge (on the given vertex set) would destroy that property.
- All faces (including the outer one) are then bounded by three edges – triangulated graph.



# Triangulated Maximally Filtered Graph (TMFG)

uses a structural constraint that limits the number of zero-order correlations included in the network ( $3n - 6$ ; where  $n$  is the number of variables).

1. Identification of **four variables** which have the **largest sum of correlations** to all other variables
2. Iteratively **addition of each variable** with the largest sum of three correlations to nodes already in the network until all variables have been added to the network

# Problems with graph-theoretical algorithms

- What exactly does the subgraph represent? Take the MST:
- number of edges is fixed
  - we do not keep the most important edges
  - why insist on connectedness?
  - only allows simple structures, no circles/cliques

**There is no reason to believe MST represents the structure well**

**M U N I**

# **Market structure discovery with clique forests**

Guido Massara & Tomaso Aste  
(UCL Computer Science)



# Maximally Filtered Clique Forests (MFCF)

a new and flexible algorithm that allows extracting information from a complex system by imposing **topological constraints** on the network structure.

The MFCF produces a clique forest. A clique forest is:

- A decomposable graphical model  $\Rightarrow$  probabilistic inference, simulation, what-if analysis
- An **information filtering network**  $\Rightarrow$  average distance, centrality measures, clustering
- A simplicial complex  $\Rightarrow$  topological data analysis



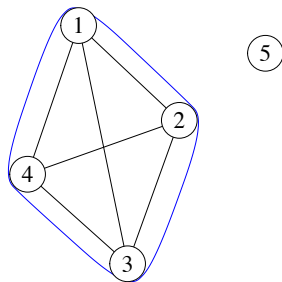
# Use of clique forests

Because of their geometric and topological characteristics, clique forests are a highly relevant tools to analyze financial risk management:

- As a decomposable graphical models they provide a convenient and parsimonious representation of the joint probability distribution of portfolios for asset / risk allocation, risk measurement, stress testing, conditional P/L distribution, scenario analysis, non-normality.
- As **information filtering networks** they describe the structure of economics and financial networks, individuation of hubs, spillover effects, insight into systemic risk, contagion and macro-prudential regulation.

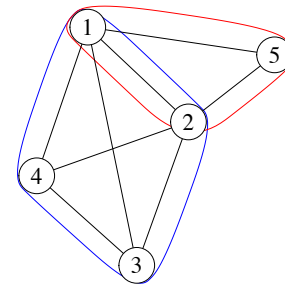
# MFCF construction

The MFCF is based on the repeated application of the **clique expansion operator**:



(a) Before clique expansion  
(general case)

$$P(X = x \mid G_a) = \phi_{1234}(X_1, X_2, X_3, X_4)\phi_5(X_5)$$



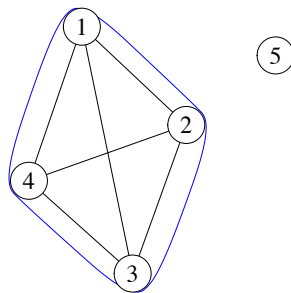
(b) After clique expansion  
(general case),

$$P(X = x \mid G_b) = \frac{\phi_{1234}(X_1, X_2, X_3, X_4)\phi_{125}(X_1, X_2, X_5)}{\phi_{12}(X_1, X_2)}$$

$$S = \{1, 2\}$$

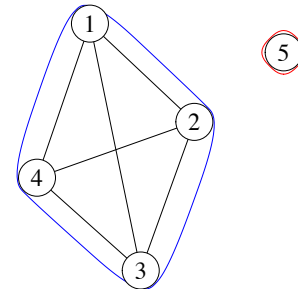
# MFCF construction

The clique expansion operator **in case of isolated node**:



(a) Before clique expansion  
(isolated vertex case)

$$P(X = x \mid G_a) = \phi_{1234}(X_1, X_2, X_3, X_4)\phi_5(X_5)$$

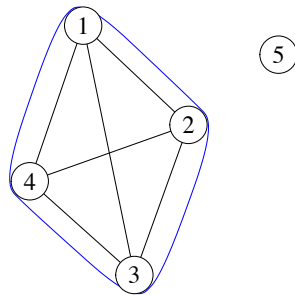


(b) After clique expansion  
(isolated vertex case),

$$P(X = x \mid G_b) = \phi_{12345}(X_1, X_2, X_3, X_4, X_5)$$
$$S = \emptyset$$

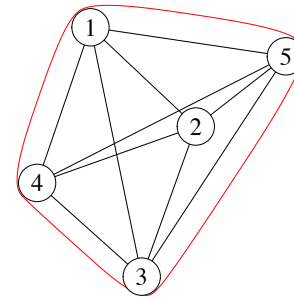
# MFCF construction

The clique expansion operator **in case of full expansion**:



(a) Before clique expansion (full expansion)

$$P(X = x \mid G_a) = \phi_{1234}(X_1, X_2, X_3, X_4)\phi_5(X_5)$$



(b) After clique expansion (full expansion),

$$P(X = x \mid G_b) = \phi_{12345}(X_1, X_2, X_3, X_4, X_5)$$
$$S = \emptyset$$

# MFCF construction

- The MFCF is driven by a **score function** (likelihood, sum of weights, AIC,  $R^2$ ) that can be calculated on the network. Every clique expansion increases the score of the network (gain).
- The MFCF is a greedy algorithm that adds the vertices so that the gain is maximized at every step. **Every clique expansion is validated** either with a statistical test or by means of cross validation.

# Conclusions

- The MFCF is a new tool that produces networks with a very rich structure: probabilistic, geometric / combinatoric, and topological. This allows for a huge range of analyses and applications.
- The algorithm is flexible since it works with a very large range of gain functions: likelihood,  $R^2$ , kernel based distances, information measures and entropies, information criteria, regression functions.
- The algorithm is **quick** and, being local, parallelizable both in discovering the network structure and in using the network for inference.