# PIC12F629 / 675 Programming PIC in C Part II

RNDr. Vojtěch Krmíček vojtec@ics.muni.cz

Ing. Zbyněk Bureš, Ph.D. zbynek.bures@unob.cz

## Inline Assembler

Two variants:

```
unsigned int var;
#asm
bcf 0,3
rlf _var
rlf _var+1
#endasm
// or like this
asm("bcf 0,3");
asm("rlf _var");
asm("rlf _var+1");
```

A #asm block can't be used within any C constructs such as if, while, do...

# Timing Functions

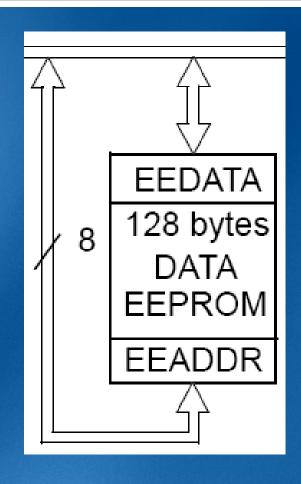
Frequency of oscillator must be defined: #define \_XTAL\_FREQ 4000000

#### Two functions:

- \_\_delay\_ms(x) // request a delay in milliseconds
- \_\_delay\_us(x) // request a delay in microseconds

# Package

Device	Program Memory	Data Memory		1/0	10-bit A/D	Comparators	Timers
	FLASH (words)	SRAM (bytes)	EEPROM (bytes)	1/0	(ch)	Comparators	8/16-bit
PIC12F629	1024	64	128	6	_	1	1/1
PIC12F675	1024	64	128	6	4	1	1/1



# **EEPROM Programming**

- Readable and writable during normal voltage,
- memory is not directly accessible, it's mapped in the register file space,
- direct access via C functions:
  - eeprom\_write()
  - eeprom\_read()
- address range from 0h to 7Fh
- interrupt on write complete (EEIF)

## Functions for Accessing EEPROM I

- eeprom\_write() initiates process of writing to the EEPROM memory and returns when write is completed
- new data in EEPROM are valid approx. 4ms later ( = 4000 instruction cycles!)
- but next read/write operation waits until previous one is finished

#### **Functions for Accessing EEPROM II**

```
#include <htc.h>
void eetest(void) {
 unsigned char value = 1;
 unsigned char address = 0;
 eeprom_write(address, value);
// Initiate writing value to address
 value = eeprom_read(address);
// read from EEPROM at address
```