## IA167: String Algorithms

## Lecture 0: Syllabus

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The topics marked with a "\*" will be cover if there is enough time.

- 1. (a) Organization of the course: grading, syllabus.
  - (b) Notation. Exact pattern matching. Naive algorithm.
  - (c) Achieving O(n+m). Karp-Rabin algorithm.
  - (d) O(n+m) in deterministic time. Knuth-Morris-Pratt algorithm.
  - (e) \* Boyer-Moore.
- 2. (a) Suffix trees.
  - (b) Ukkonen's algorithm.
- 3,4 (a) Suffix arrays
  - (b) LCP
  - (c) RMQ in constant time
- 5,6 (a) Pattern matching with errors
  - (b) Pattern matching with don't cares
  - (c) Pattern matching with mismatches
  - (d) Abrahamson algorithm for computing mismatches.
  - (e) Wu-Manber algorithm.
- 7,8 (a) Edit distance vs longest common subsequence.
  - (b) LCS in linear space.
  - (c) Myers' algorithm for edit distance (algorithm used in 'diff' program from UNIX).
  - (d) Computing LCS in subquadratic time (the algorithm of Masek and Paterson).
  - 9 (a) Shortest Common Superstring
    - (b) Approximation algorithms and the connection with the Travelling Salesman problem.
- 10 (a) Function matching
  - (b) Parameterized matching
  - (c) Generalized function matching
- 11,12 (a) Pattern matching in the streaming model where the text arrives online and our memory is less than the size of the pattern.
  - (b) Porat&Porat algorithm solving the pattern matching in the streaming model using only O(log m log n) bits of extra memory.