

### **Product and Service Dominant Logic**

Introduction to Service Science

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### History of economics paradigms

Economics Offering	Commodity Goods	Packaged Goods	Commodity Services	Consumer Services	Business Services
Economy	Agrarian	Industrial	Service	Experience	Transformation
Economic Function	Extract	Make	Deliver	Stage	Co-create value growth
Nature of Offering	Fungible	Tangible	Intangible	Memorable	Effectual
Key Attribute	Natural	Standard	Custom	Personal	Value growth relationship
Method of Supply	Stored in Bulk	Inventory of product	Delivered on demand	Reveal over duration	Sustained over time
Settler	Trader	Manufacturer	Provider	Stager	Collaborator
Buyer	Market	Customer	Client	Guest	Collaborator
Factors of Demand	Characteristics	Features	Benefits	Sensations	Capabilities (Cultural values)



#### Product dominant logic paradigms

- A manufacturer develops a product
- The manufacturer makes the product
- The product is given to the market
- A consumer buys the product
- The consumer uses the product
- The supplier eventually provides additional support of the product
- The consumer gets rid of the product



#### Product dominant logic

- The process is considered as an ownership transfer
- The producer and buyer are not closely connected
  - They are in touch only in the moment of ownership transfer
- The product is tangible and it is easy to convert it to money
- The major task in production is an optimization of product quantity according to fixed and variable costs
- The main goal is to achieve maximum profit in short term
- Only difference for the services is immateriality



#### **Service Economy**

- Service is
  - Associated with the work that servants did for their masters
  - Set of the benefits delivered from accountable service provider, mostly in close coaction with his service suppliers, generated by the functions of technical systems and/or by distinct activities of individuals, commissioned acording to the needs of his service customers
  - Application of specialized competencies through deeds, processes and performances for benefit of another entity or entity itself (Vargo and Lush)
  - Application of competencies for the benefit of another, meaning that service is kind of action, performance or promise that is exchanged for value between provider and client (Spohrer)





### Service dominant logic

- The emphasis is not on tangible product
  - Is on services the customer can get
- No matter if the service is realized through the product or someone else to perform the service
- Ownership is not important
- The customer obtain benefits by renting to:
  - use a physical object
  - hire the labor and expertise
  - pay for access to facilities and networks



#### Service dominant logic

- Customers do not buy goods or services
  - They buy offerings which render services that create value
- Traditional division between goods and services is outdated
  - Activities render services
  - Things render services
- The shift in focus to services leads to shift from producer perspective to customer perspective



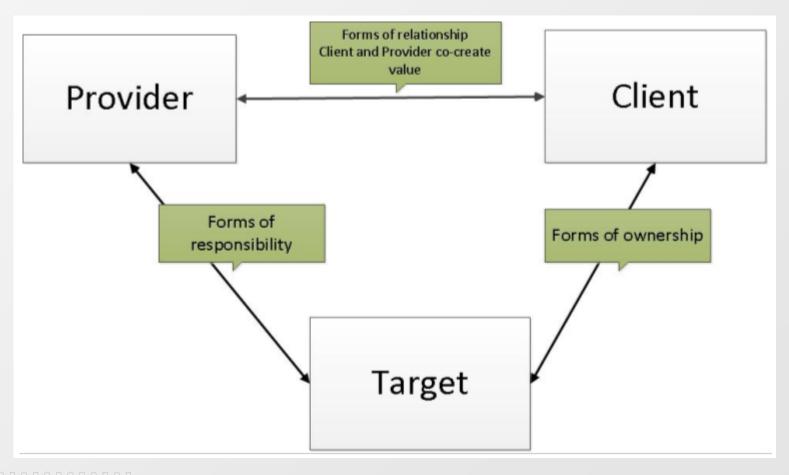
#### Service system

- Provider
  - Individual
  - Organization
  - Technology that provider is responsible for
- Client
  - Individual
  - Organization
  - Portion of reality owned by Client
- Target
  - The reality to be transformed or operated on by Provider for sake of Client
  - People, dimensions of business
  - Dimensions of products, technology artefacts & environment
  - Information, codified knowledge





#### Service system





#### **Basic Service Economy Paradigms**

- Service is the fundamental basis of exchange
- The customer is always a co-creator of the value
- All social and economics actors are the resource integrators
- Value is always uniquely and phenomenologically determined by the beneficiary



#### Service is the fundamental basis of exchange

- The application of operant resources
  - The seller uses his resources to provide the service
- The basis for all exchange
  - There is not possible to simply exchange the product without using services or this possibility is only marginal
- Service is exchanged for service
  - Services must be used on both sides of the market to finish the transaction



#### The customer is always a co-creator of the value

- The role of the customer is interactional
- The customer can not be ignored
- Without interaction with the customer the transaction can not be finished



## All social and economics actors are the resource integrators

- Value creation is network of networks
- The sellers needs to buy other services
- The integration of the resources is kind of the service



# Value is always uniquely and phenomenologically determined by the beneficiary

- Value is
  - Idiosyncratic
  - Experiential
  - Contextual
  - Meaning laden
- The provider is not able to set the value alone



#### **Advanced SDL Paradigms**

- Indirect exchange masks the fundamental basis of exchange
- Goods are distribution mechanism for service provision
- Operant resources are the fundamental source of competitive advantage
- All economies are service economies
- The enterprise cannot deliver value, but only value proposition
- A service-centered view is inherently customer oriented and relational



#### **Comparsion**

- Product Dominant Logic
- Customer is value destroyer
- Customer has limited power to impact quality or features
- Customer is motivated to destroy goods to buy new one
- Seller is maximizing short time profit

- Service Dominant Logic
- Customer is value cocreator
- Customer communicate with seller about all features of the service
- Long time relationship is preferred
- Seller is maximizing the long time profit





#### Conclusion

- Product Dominant Logic
- Service Dominant logic
- The paradigms of PDL and SDL
- The examples of PDL and SDL