# IA169 System Verification and Assurance

# Verification of Real-Time and Hybrid systems

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#### Software Engineering Experience

- Employing V&V techniques too late in the development process significantly increases the cost of poor quality.
- The sooner a bug is detected the cheaper is the fix.
- Model-Based Development
- Model-Based Verification

#### Model-Based Development

- Consider models of the target system in order to ,e.g., simulate its behaviour in the design phase prior implementation.
- Behavioural models can be used for verification.

# Hybrid Systems

- Systems that combine multiple kinds of dynamics.
- Continuous systems driven by discrete events.

#### Areas of existence

- Mechanical systems
  - Continuous movement and contact with physical obstacle.
- Electrical systems
  - Continuous nature of electric charge in circuit driven by discrete switches.
- Embedded systems
  - Computer-driven systems in analogue environment.

### System Description

 A ball released at height h bounces on a hard surface. The ball is under continuous influence of the gravity (9.8m/s). When bounces some energy is consumed by friction and elasticity and turns into heat.

### Physics

- Acceleration = First derivative of speed with respect to time.
- Speed = First derivative of height with respect to time.

#### Abstraction and simplification

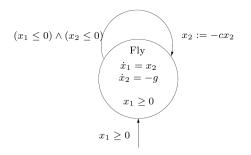
- Modelled with a mass point.
- Instant (time-less) bounce.

# Bouncing Mass Point – Hybrid Automaton

#### **Automaton Description**

- x1 height
- x2 vertical speed (+ means up, means down)
- $c \in [0,1]$  loss of energy (elasticity and heat)

### Schema



## Questions

- What time elapses between the fourth and fifth bounce?
- If given horizontal speed, will the ball jump over an obstacle?

• . . .

### Searching for Answers

- Need for precise formal description of hybrid system.
- Algorithmic analysis of properties of hybrid systems and controller synthesis.

# **Hybrid Automata**

### Hybrid Automaton is a tuple

- $Q = \{q1, q2, ...\}$
- $X = \mathbf{R}^n$
- $f: Q \times X \to \mathbf{R}^n$
- Init  $\subseteq Q \times X$
- $Dom: Q \rightarrow PowerSet(X)$
- $E \subseteq Q \times Q$
- $G: E \rightarrow PowerSet(X)$
- $R: E \times X \rightarrow PowerSet(X)$

- Set of discrete states.
- Set of continuous states.
  - System dynamics.
  - Set of initial states.
    - State invariants.
- Set of discrete transitions
- Map of transition guards.
  - Map of transition resets.

#### State of Hybrid Automaton

Given by the discrete state and the current value of continuous variables: (q, x) ∈ Q × X.

#### Initial State

• Set of initial states in both the discrete and continuous part.

• 
$$(q_0, \overrightarrow{x_0}) \in I$$

# Transition by Time Passing

- Let  $(q, \overrightarrow{x})$  be origin state.
- Continuous part for every variable *x* follows the system dynamics

$$rac{dx(t)}{dt} = f(q, x), ext{ where } x(0) = x$$

• Discrete part does not change:

$$q(t) = q$$

• Time may pass only if the state invariant is valid:

$$x(t) \in Dom(q)$$

# Transitions of Hybrid Automaton

# **Discrete Transition**

- Let  $(q, \overrightarrow{x})$  be origin state.
- It is possible (but not necessary) to perform a transition

$$(q,q')\in E,$$

• if transition guard is valid, i.e.

$$\overrightarrow{x} \in G(q,q').$$

• If the transition is taken, the continuous part of the state is updated accordingly:

$$\overrightarrow{x'} := R((q,q'),\overrightarrow{x})$$

• The target state after a discrete transition is  $(q', \vec{x'})$ .

### **Restrictions in Continuous Part**

 f(q, x) is Lipschitz continuous for ∀q ∈ Q, (solution of differential equations is well defined)

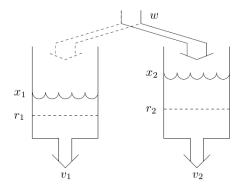
• 
$$\forall e \in E$$
 we assume non-empty  $G(e)$ 

•  $\forall e \in E$  and  $\forall x \in Q$  we assume non-empty R(e, x)

#### **Restrictions in Discrete Part**

• The set of discrete state is finite.

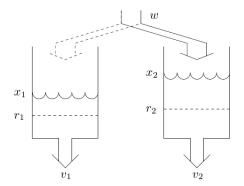
# Example 2 – Water Tank



- Two water tanks, volume of water denoted with  $x_1$  and  $x_2$ .
- There is a constant speed leak from both tanks,  $v_1$  and  $v_2$ .
- A hose can fill one of the tanks with speed w.
- The hose is always in exactly one of the tanks.

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# Example 2 – Water Tank

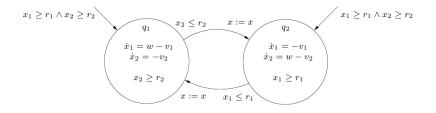


#### Goal

- Keep water level above the necessary minimum  $r_1$  and  $r_2$ .
- Initially, there is enough water in both tanks.
- The hose is switched to a tank at the moment the water level in the tank drops to the required minimum.

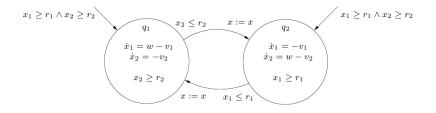
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# Water Tanks — Formal Definition of the System



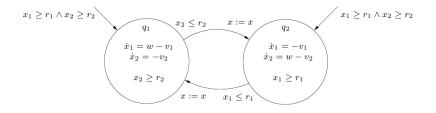
• 
$$Q = \{q_1, q_2\}$$
  
•  $X = \mathbf{R} \times \mathbf{R}$   
•  $f(q_1, x) = \begin{bmatrix} w - v_1 \\ -v_2 \end{bmatrix}$   $f(q_2, x) = \begin{bmatrix} -v_1 \\ w - v_2 \end{bmatrix}$ 

# Water Tanks — Formal Definition of the System



- $Init = \{q_1, q_2\} \times \{x \in \mathbf{R} \times \mathbf{R} \mid x_1 \ge r_1 \land x_2 \ge r_2\}$
- $Dom(q_1) = \{x \in \mathbf{R} \times \mathbf{R} \mid x_2 \ge r_2\}$  $Dom(q_2) = \{x \in \mathbf{R} \times \mathbf{R} \mid x_1 \ge r_1\}$

# Water Tanks — Formal Definition of the System



• 
$$E = \{(q_1, q_2), (q_2, q_1)\}$$
  
•  $G(q_1, q_2) = \{x \in \mathbf{R} \times \mathbf{R} \mid x_2 \le r_2\}$   
 $G(q_2, q_1) = \{x \in \mathbf{R} \times \mathbf{R} \mid x_1 \le r_1\}$   
•  $R(q_1, q_2, x) = R(q_2, q_1, x) = \{x\}$ 

# Hybrid Time Sequence (HTS)

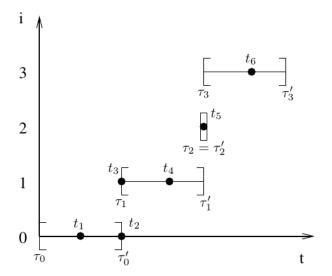
# Informally

- A run of hybrid automaton proceeds in a sequence of continuous time intervals. Discrete transitions happen on the boundaries of the intervals in instant time.
- The time characteristic of a run of hybrid automaton is formalised with the usage of the so called **Hybrid Time Sequence**.

### Definitions

- Hybrid Time Sequence is a (finite or infinite) sequence of intervals τ = {I<sub>0</sub>, I<sub>1</sub>,..., I<sub>N</sub>} = {I<sub>i</sub>}<sup>N</sup><sub>i=0</sub> such that:
  - $I_i = [\tau_i, \tau_i']$  for all i < N
  - If  $N < \infty$  then either  $I_N = [\tau_N, \tau_N']$  or  $I_N = [\tau_N, \tau_N')$
  - $\tau_i \leq \tau'_i = \tau_{i+1}$  for all  $0 \leq i < N$ .

# Graphical Representation of Hybrid Time Sequence



### Observation

- If every time moment is related with an interval of HTS ...
- ... then time moments can be linearly ordered.

 $\textbf{Ordering} \prec$ 

• 
$$t_1 \in I_i, t_2 \in I_j$$
  
•  $t_1 \prec t_2 \stackrel{def}{=} (t_1 < t_2) \lor (t_1 = t_2 \land i < j)$ 

#### Generalisation

• Every hybrid time sequence is linearly ordered with  $\prec$  relation.

### Prefix Of Hybrid Time Sequence

- $\tau = \{I_i\}_{i=0}^N$
- $\hat{\tau} = \{\hat{I}_i\}_{i=0}^M$
- We say that  $\tau$  is a prefix of  $\hat{\tau}$  (denoted with  $\tau \sqsubseteq \hat{\tau}$ ), if

$$au = \hat{ au}$$
, or  
 $N$  is finite  $\land I_N \subseteq \hat{I}_N \land \forall i \in [0, N) : I_i = \hat{I}_i$ 

#### **Proper Prefix**

•  $\tau \sqsubset \hat{\tau} \equiv \tau \sqsubseteq \hat{\tau} \land \tau \neq \hat{\tau}$ 

# Relation $\sqsubseteq$ is a Partial Ordering

• There exist  $\tau$  and  $\hat{\tau}$  such that  $\tau \not\sqsubseteq \hat{\tau}$  and  $\hat{\tau} \not\sqsubseteq \tau$ .



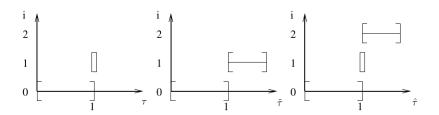
#### **Task** – Find $\tau, \widetilde{\tau}$ and $\widehat{\tau}$ such that

• 
$$\tau \sqsubseteq \tilde{\tau}$$

• 
$$\tau \sqsubseteq \hat{\tau}$$

• 
$$\tilde{\tau} \not\sqsubseteq \hat{\tau} \land \hat{\tau} \not\sqsubseteq \tilde{\tau}$$

#### Solution



# Hybrid Trajectories

# Definition

• Hybrid trajectory is a triple  $(\tau, q, x)$ , where  $\tau$  is hybrid time sequence  $\tau = \{I\}_0^N$  and q, x are two sequences of functions  $q = \{q_i\}_0^N$  and  $x = \{x_i\}_0^N$  such that  $q_i : I_i \to Q$  and  $x_i : I_i \to \mathbb{R}^n$ , respectively.

### Intuition

- Continuous part flows within individual time intervals of hybrid time sequence.
- Discrete state within a single interval does not change.
- Discrete transitions realise transitions from the end of one interval to the beginning of the succeeding interval.

# Run of Hybrid Automaton

#### Run of Hybrid Automaton

- Let  $\mathcal{H} = (Q, X, f, Init, Dom, E, G, R)$  be hybrid automaton.
- Let  $(\tau, q, x)$  be hybrid trajectory.
- Trajectory  $(\tau, q, x)$  is a run of automaton  $\mathcal{H}$ , if it is compliant with  $\mathcal{H}$  in: initial condition, discrete behaviour and continuous behaviour.

# Initial Condition

•  $(q_0(0), x_0(0)) \in Init$ 

**Discrete Behaviour** – For all i < N it holds that

• 
$$(q_i(\tau'_i), q_{i+1}(\tau_{i+1})) \in E$$

• 
$$x_i(\tau') \in G(q_i(\tau'_i), q_{i+1}(\tau_{i+1}))$$

•  $x_{i+1}(\tau_{i+1}) \in R(q_i(\tau'_i), q_{i+1}(\tau_{i+1}), x_i(\tau'_i))$ 

# Run of Hybrid Automaton

#### Run of Hybrid Automaton

- Let  $\mathcal{H} = (Q, X, f, Init, Dom, E, G, R)$  be hybrid automaton.
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### **Continuous Behaviour** – For all $i \leq N$ it holds that

• 
$$q_i: I_i \to Q$$
 is constant over  $t \in I_i$ ,

•  $x_i : I_i \to X$  is a solution to differential equation

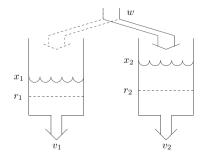
$$\frac{dx_i(t)}{dt} = f(q_i(t), x_i(t))$$

over  $I_i$  beginning in  $x_i(\tau_i)$ ,

• For all  $t \in [\tau_i, \tau'_i)$  it holds that  $x_i(t) \in Dom(q_i(t))$ .

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# Water Tanks – Example



### Specification

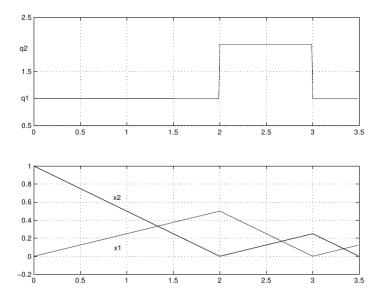
• 
$$\tau = \{[0, 2], [2, 3], [3, 3.5]\}$$

• Constants 
$$r_1 = r_2 = 0$$
,  $v_1 = v_2 = 0.5$ ,  $w = 0.75$ 

• Initial state 
$$q = q_1$$
,  $x_1 = 0$ ,  $x_2 = 1$ .

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# Water Tanks – Trajectories



## Finite

• If  $\tau$  is finite and the last interval of  $\tau$  is closed.

# Infinite

• If  $\tau$  is infinite sequence, or the sum of time intervals in  $\tau$  is infinite, i.e.

$$\Sigma_{i=0}^{N}(\tau_{i}^{\prime}-\tau_{i})=\infty.$$

#### Zeno

 $\bullet~{\rm If}~\tau$  is infinite, but

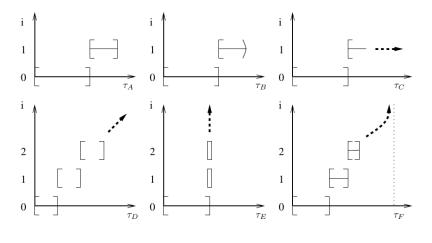
$$\sum_{i=0}^{N} (\tau_i' - \tau_i) < \infty.$$

#### Maximal

• If  $\tau$  is no proper suffix of any other run  $\tau'$  of  $\mathcal{H}$ .

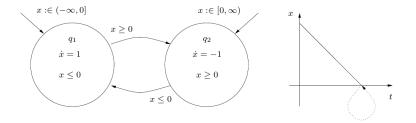
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# Classification of Runs



 $\tau_A$  finite;  $\tau_C$  and  $\tau_D$  infinite;  $\tau_E$  and  $\tau_F$  Zeno. What class is run  $\tau_B$ ?

# Examples of ZENO Runs



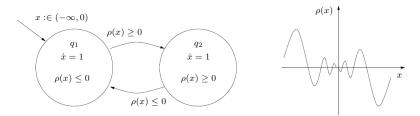
# Examples of ZENO Runs

#### Let

$$\rho(x) = \begin{cases} \sin\left(\frac{1}{x^2}\right) \exp\left(-\frac{1}{x^2}\right) & \text{if } x \neq 0\\ 0 & \text{if } x = 0 \end{cases}$$

#### Then

• the following hybrid system has infinitely many intersections with x axis in the interval  $(-\epsilon, 0]$ .



### Observation

- Hybrid automata are meant to describe real hybrid systems.
- Due to abstraction and simplification, it is possible to specify unrealistic situation.

# **Risk of Modelling**

- Can create system that have no solutions.
- Can create system that have only unrealistic solutions.
- Can create system that have non-deterministic solutions.

### Terminology

• System that has no solution (no run exist) is called *blocking* system.

#### Observation

- Non-blocking system does not guarantee that some runs are realistic.
- Non-blocking system does not guarantee that some runs are time divergent.

#### **Unrealistic Runs**

- Runs that perform infinitely many discrete transitions in finite time are called **ZENO** runs.
- Created by abstraction and simplification in modelling.

#### Discussion

- Why the ball does not bounce forever?
- It is important to see which simplification lead to ZENO runs.

#### Non-determinism

- In general can be described as absence of unique solutions, i.e. that a hybrid automaton accepts multiple different runs emanating from the same initial conditions.
- When limited to Lipschitz continuous functions with unique solution, reason for non-determinism comes from discrete transitions.

#### Non-deterministic on Purpose

- Can be used to model uncertainty.
- Modeller should make difference between non-determinism due to simplification, and non-determinism used on purpose.

### Observation

• Non-determinism is a real cause of troubles in both analysis and controller synthesis of hybrid systems.

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# Problems of Simulations and Analysis of Hybrid Systems

## **Existence of Solution**

- How to detect existence of non-blocking run?
- How to detect ZENO behaviour?

#### Uniqueness

- How to perform simulation of non-deterministic system?
  - Discrete transition vs. continuous time evolution.
  - Discrete transition vs. discrete transition.
- As-soon-as semantics.

### Discontinuity

- How to detect satisfiability of transition guards?
- What if state invariant ends with open interval [*a*, *b*) and the succeeding transition is allowed to execute at time [*b*]?

### Composition

• How to compose hybrid automata?

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#### Non-blocking Hybrid Automaton

Hybrid automaton H is called non-blocking if for all initial states (*q̂*, *x̂*) ∈ *Init* there exist an infinite run emanating from (*q̂*, *x̂*).

#### **Deterministic Hybrid Automaton**

Hybrid automaton H is called deterministic, if for all initial states (*q̂*, *x̂*) ∈ *Init* there exist at most one maximal run emanating from (*q̂*, *x̂*).

# **Using Hybrid Automata**

#### Motivation for Modelling

• The goal of modelling of HS is to deduce properties of, or synthesise controllers for real HS from properties of, or controllers for modelled HS.

#### Verification

• Does hybrid system exhibits declared behaviour (does it satisfy specification)?

#### Synthesis

• There are number of choices to build a HS, using models it is possible to decide which choices are good and which are bad prior the construction of the real HS.

# Validation

## Validation

- Check that the design described as a hybrid automaton and the real product produced behave accordingly.
- Some system modelled with hybrid automata may be unrealistic (and cannot be built) due to simplifications and abstractions used during modelling phase.

### Usual Work-flow

- Synthesis (of model)
- Verification (of model)
- Validation (equivalence of model and real product)

# Specification

# Stability

- Typical property of purely continuous systems.
- To request stability for hybrid systems requires to specify what does the stability means with respect to the discrete part of the system.

## Specification by Set of States

• Specification of safety and forbidden areas.

### **Specification by Set of Trajectories**

- Properties of hybrid systems that can be expressed as properties of runs.
- Set of allowed runs of a hybrid automaton.
- Formally described using modal and temporal logic, such as (CTL, LTL, CTL\*).

#### **Deductive Methods**

• Using math reasoning, such as math induction, to deduce properties of hybrid systems.

## Model Checking

- Algorithmic procedure for deciding formally specified properties of hybrid systems.
- Decidable only for limited sub-classes of hybrid automata.

#### Simulations

- Used to estimate the set of reachable states.
- The precision of estimation is difficult to say.

## **Typical Goal**

- Typical goal for deductive methods is to set boundaries of the *reach* set using the so called **Invariant Set**.
- Invariant set is a set of states for which it holds that if a run of hybrid system is initiated at the state of the set it only visits states that are in the set (i.e. never leaves invariant set).

#### Formal Definition of Invariant Set

Set of state M ⊆ Q × X of hybrid automaton H is called *invariant* if for all (ĝ, x̂) ∈ M, all solutions (τ, q, x) starting from (ĝ, x̂), all I<sub>i</sub> ∈ τ and all t ∈ I<sub>i</sub> it holds that (q<sub>i</sub>(t), x<sub>i</sub>(t)) ∈ M.

### Observation

- Union and Intersection of Invariant Sets of hybrid automaton *H* is also an invariant set for *H*.
- If *M* is an invariant set and  $Init \subseteq M$ , then  $Reach \subseteq M$ .

#### Consequence

• To approximate the *Reach* set it is possible to deduce a number of invariant sets that contain initial state and are at the same time below the set of all states of hybrid automaton (here denoted by *F*)

$$\mathit{Init} \subseteq M \subseteq \mathit{F}$$

and intersect them.

## Simplification

• For hybrid automata we restrict ourselves in the course to algorithmic test of reachability of a given state.

## **Considered Sub-classes of Hybrid Automata**

- Timed Automata (TA).
- Rectangular Hybrid Automata (RHA).
- Linear Hybrid Automata (LHA).

## Software Tools

- UPPAAL Timed Automata
- PHaVer RHA, partially LHA (HyTech)

# Timed Automata

## Restriction

• All derivations to drive continuous evolution of the automaton has the form of:

$$\frac{dx_i(t)}{dt}=1$$

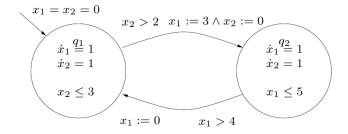
- Resets *R* of discrete transitions are allowed either to keep the value of the continuous variable, or to reset it to 0.
- Dom and G are defined only using relations ≤ and ≥ with respect to integral values.

# Intuition

- Finite automaton with a set of continuous variables to measure elapsed time.
- Measured time values may be reset to 0 using discrete transition.



#### **Example of Timed Automaton**



#### Exercise

• In two-dimensional graph with axes x<sub>1</sub> and x<sub>2</sub> show how the values of continuous variables change.

## Key Observation

• With respect to the restriction that comparisons are made only against integral values, two floating point values that have the same integral part cannot be differentiated.

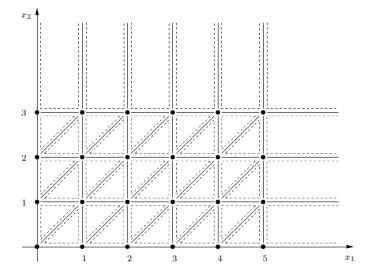
#### Equivalence Classes on the Continuous Domain

• If *c* is the greatest integral number used in a guard of timed automaton then the continuous domain can be represented with a finite set of intervals as follows:

 $[0], (0, 1), [1], (1, 2), [2], \dots [c - 1], (c - 1, c), [c], (c, \infty)$ 

- Abstracted domain is finite for every continuous variable.
- It is possible to construct finite-state automaton that faithfully simulates behaviour of the timed automaton.
- This can be used for verification purposes.

# Region Abstraction



# Rectangular Hybrid Automata (RHA)

## Restriction

• All derivations to drive continuous evolution of the automaton has the form of:

$$a \leq rac{dx_i(t)}{dt} \leq b,$$

where a and b are rational constants.

• When specifying RHA no derivation equations are given, just the boundary constants *a* and *b*.

#### Exercise

- Consider a RHA with two continuous variables  $x_1$  and  $x_2$ .
- On two-dimensional graph with axes  $x_1$  and  $x_2$  show the evolution of values of the continuous variables.
- Guess the origin of the name of this particular sub-class of hybrid automata.

## Reachability

- Reachability problem for RHA is decidable if there are only finitely many values to which a continuous variable may be reset by a discrete transition.
- The most general sub-class of hybrid automata for which reachability is still decidable.

### Going Beyond Means Undecidability

• Relaxation from restriction of resets is known to result in sub-class of hybrid automata for which the reachability problem is undecidable.

# Definition

- Let  $k_0, \ldots, k_m$  be numeric constants and  $x_1, \ldots, x_m$  variables. An expression in the form of  $k_0 + k_1x_1 + k_2x_2 + \cdots + k_mx_m$  is called a *linear expression*.
- Let  $t_1, t_2$  be linear expressions. An expression of the form  $t_1 \leq t_2$  is called linear inequality.
- Hybrid automaton *H* is called **linear hybrid automaton** (LHA), if *Init*, *Dom*, *G* and *f* are defined as Boolean combinations of linear inequalities.

## Undecidability

- The reachability problem for LHA is undecidable.
- Algorithms implemented for the LHA sub-class are incomplete (HyTech).

#### Homework

• Will Lake Mead go dry? (SPACEex tool). http://spaceex.imag.fr/documentation/tutorials