

# Markov Models

## PA154 Jazykové modelování (5.1)

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**Source:** Introduction to Natural Language Processing (600.465)  
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# Review: Markov Process

- Bayes formula (chain rule):

$$P(W) = P(w_1, w_2, \dots, w_T) = \prod_{i=1..T} p(w_i \mid w_1, w_2, \dots, w_{i-1}, w_{i+1}, \dots, w_T)$$

- n-gram language models:

- ▶ Markov process (chain) of the order n-1:

$$P(W) = P(w_1, w_2, \dots, w_T) = \prod_{i=1..T} p(w_i \mid w_{i-n+1}, w_{i-n+2}, \dots, w_{i-1})$$

Using just one distribution (Ex.: trigram model:  $p(w_i \mid w_{i-2}, w_{i-1})$ ) :

Positions: 1 2      3    4    5      6    7      8    9    10    11    12    13    14    15    16

Words: My car **broke down**, and within hours Bob 's can **broke down**, too .

$$p(, \mid \text{broke down}) = p(w_5 \mid w_3, w_4) = p(w_{14} \mid w_{12}, w_{13})$$

approximation

## Markov Properties

- Generalize to any process (not just words/LM):
    - ▶ Sequence of random variables:  $X = (X_1, X_2, \dots, X_T)$
    - ▶ Sample space  $S$  (*states*), size  $N$ :  $S = (S_0, S_1, S_2, \dots, S_N)$

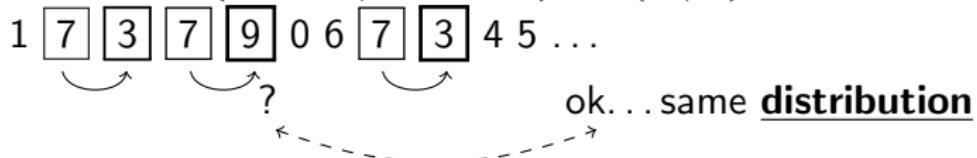
#### 1. Limited History (Context, Horizon):

$$\forall i \in 1..T; P(X_i \mid X_1, \dots, X_{i-1}) = (X_i \mid X_{i-1})$$



2. Time invariance (M.C. is stationary, homogenous)

$$\forall i \in 1..T, \forall y, x \in S; P(X_i = y \mid X_{i-1} = x) = p(y \mid x)$$



# Long History Possible

- What if we want trigrams:

1 7 7 3 7 9 0  $\boxed{6} \boxed{7}$   $\boxed{3}$  4 5...

- Formally, use transformation:

Define new variables  $Q_i$ , such that  $X_i = Q_{i-1}, Q_i$ :

Then

$$P(X_i | X_{i-1}) = P(Q_{i-1}, Q_i | Q_{i-2}, Q_{i-1})$$

Predicting ( $X_i$ )

1 7 3 7  $\boxed{9} \boxed{0}$  6 7 3 4 5...

↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑

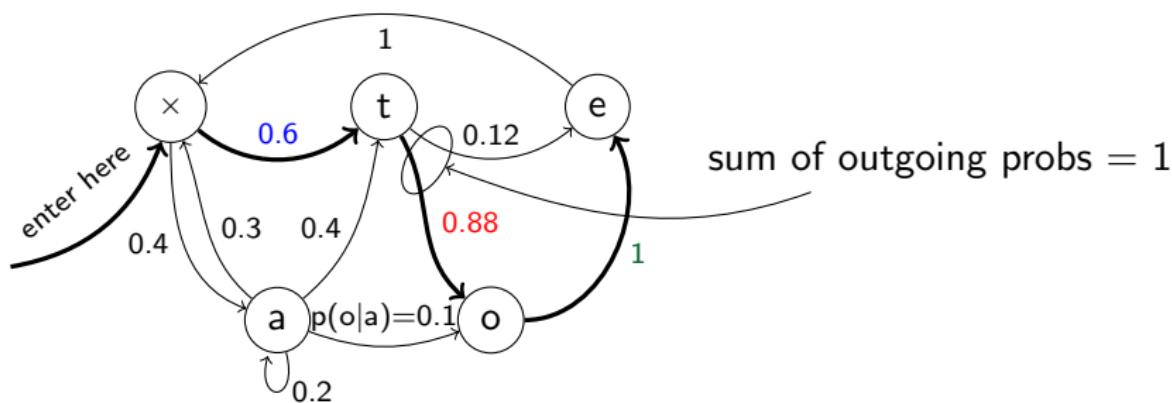
$\boxed{x} \boxed{1} \boxed{7} \boxed{3}$  ...  $\boxed{0} \boxed{6} \boxed{7} \boxed{3} \boxed{4}$

History ( $X_i = \{Q_{i-2}, Q_{i-1}\}$ ):

# Graph Representation: State Diagram

- $S = \{s_0, s_1, s_2, \dots, s_n\}$ : states
- Distribution  $P(X_i | X_{i-1})$ :
  - ▶ transitions (as arcs) with probabilities attached to them:

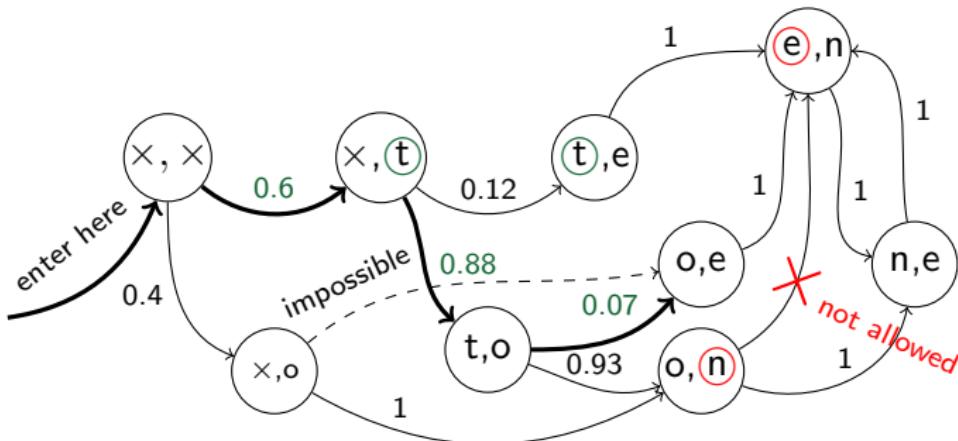
Bigram case:



$$p(\text{toe}) = .6 \times .88 \times 1 = .528$$

# The Trigram Case

- $S = \{s_0, s_1, s_2, \dots, s_n\}$ : states: pairs  $s_i = (x, y)$
- Distribution  $P(X_i | X_{i-1})$ : (r.v.  $X$ : generates pairs  $s_i$ )

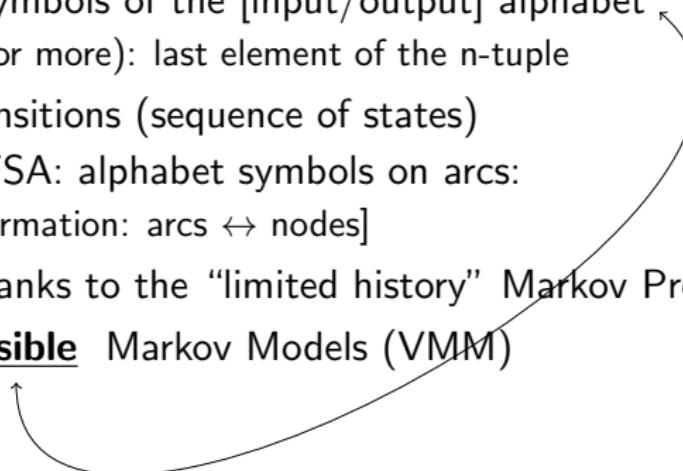


$$p(\text{toe}) = .6 \times .88 \times .07 \cong .037$$

$$p(\text{one}) = ?$$

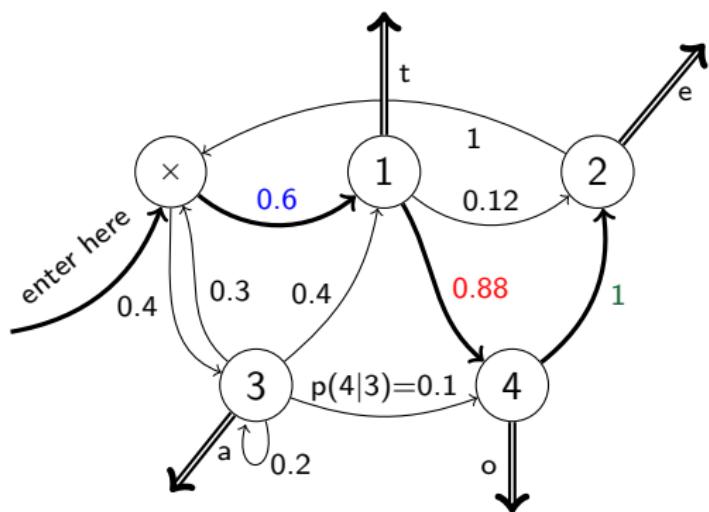
# Finite State Automaton

- States ~ symbols of the [input/output] alphabet
  - ▶ pairs (or more): last element of the n-tuple
- Arcs ~ transitions (sequence of states)
- [Classical FSA: alphabet symbols on arcs:
  - ▶ transformation: arcs  $\leftrightarrow$  nodes]
- Possible thanks to the “limited history” Markov Property
- So far: Visible Markov Models (VMM)



# Hidden Markov Models

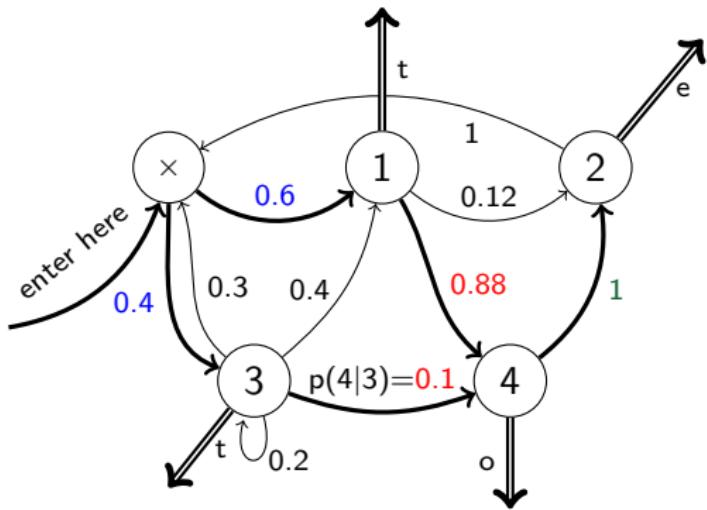
- The simplest HMM: states generate [observable] output (using the “data” alphabet) but remain “invisible”:



$$p(\text{toe}) = .6 \times .88 \times 1 = .528$$

## Added Flexibility...

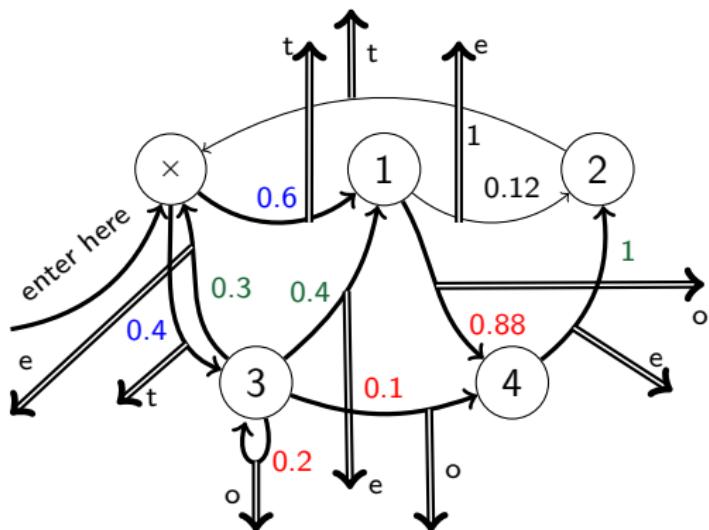
- So far, no change; but different states may generate the same output (why not?):



$$p(\text{toe}) = .6 \times .88 \times 1 + \\ .4 \times .1 \times 1 = .568$$

# Output from Arcs...

- Added flexibility: Generate output from arcs, not states:

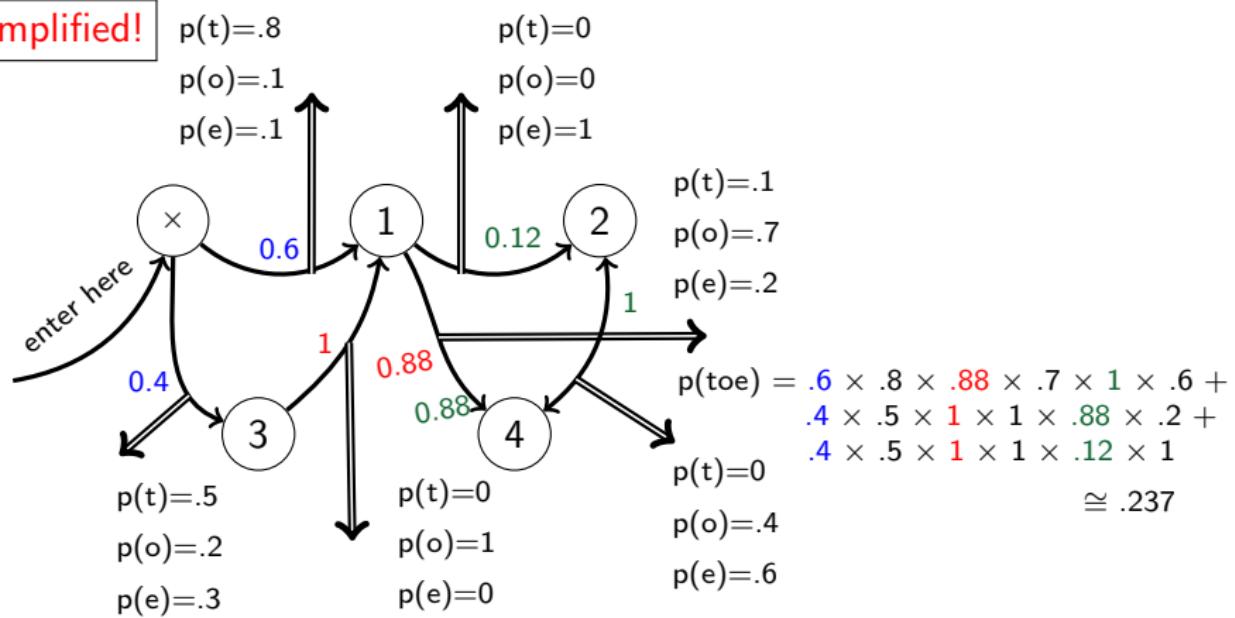


$$\begin{aligned} p(\text{toe}) = & .6 \times .88 \times 1 + \\ & .4 \times .1 \times 1 + \\ & .4 \times .2 \times .3 + \\ & .4 \times .2 \times .4 = .624 \end{aligned}$$

## ... and Finally, Add Output Probabilities

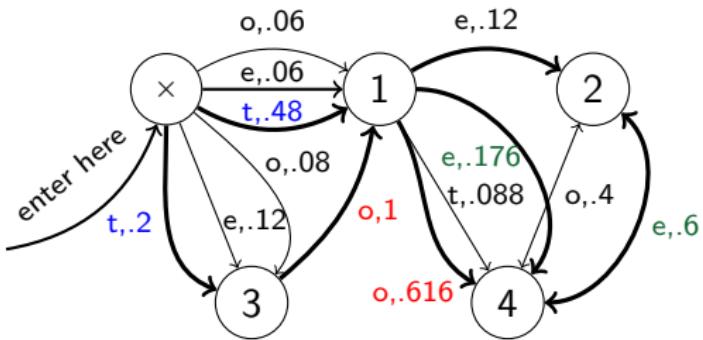
- Maximum flexibility: [Unigram] distribution (sample space: output alphabet) at each output arc:

**!simplified!**



## Slightly Different View

- Allow for multiple arcs from  $s_i \rightarrow s_j$ , mark them by output symbol  $s$ , get rid of output distributions:



$$\begin{aligned} p(\text{toe}) = & .48 \times .616 \times .6 + \\ & .2 \times 1 \times .176 + \\ & .2 \times 1 \times .12 \cong .237 \end{aligned}$$

In the future, we will use the view more convenient for the problem at hand.

# Formalization

HMM (the most general case):

- five-tuple  $(S, s_0, Y, P_S, P_Y)$ , where:
  - ▶  $S = \{s_0, s_1, s_2, \dots, s_T\}$  is the set of states,  $s_0$  is the initial state,
  - ▶  $Y = \{y_1, y_2, \dots, y_V\}$  is the output alphabet,
  - ▶  $P_S(s_j | s_i)$  is the set of prob. distributions of transitions,
    - ▶ size of  $P_S : |S|^2$ .
  - ▶  $P_Y(y_k | s_i, s_j)$  is the set of output (emission) probability distributions.
    - ▶ size of  $P_Y : |S|^2 \times |Y|$

Example:

- $S = x, 1, 2, 3, 4, s_0 = x$
- $Y = \{t, o, e\}$

# Formalization - Example

- Example (for graph, see foils 11,12):

- ▶  $S = \{x, 1, 2, 3, 4\}, s_0 = x$
- ▶  $Y = \{e, o, t\}$

▶  $P_S :$

	x	1	2	3	4
x	0	.6	0	.4	0
1	0	0	.12	0	.88
2	0	0	0	0	1
3	0	1	0	0	0
4	0	0	1	0	0

$$\xrightarrow{\Sigma = 1}$$

$P_Y:$

	e	x	1	2	3	4	$\Sigma = 1$
t	x	1	2	3	4		
x		.8		.5		.7	
1			0		.1		
2				0			
3		0		0			
4				0			

# Using the HMM

- The generation algorithm (of limited value :-)):

- 1 Start in  $s = s_0$ .
- 2 Move from  $s$  to  $s'$  with probability  $P_S(s' | s)$ .
- 3 Output (emit) symbol  $y_k$  with probability  $P_S(y_k | s, s')$ .
- 4 Repeat from step 2 (until somebody says enough).

- More interesting usage:

- ▶ Given an output sequence  $Y = \{y_1, y_2, \dots, y_k\}$  compute its probability.
- ▶ Given an output sequence  $Y = \{y_1, y_2, \dots, y_k\}$  compute the most likely sequence of states which has generated it.
- ▶ ... plus variations: e.g., n best state sequences