# **PA200 - Cloud Computing**

Lecture 3: Virtualization technologies

#### Warm-up

Let's rehearse on the previous lectures...

#### What's the cloud?

- 1. Usage model of computer resources
- 2. Networked computers
- 3. Distributed computing technology
- 4. A collection of heterogeneous computers

#### **Cloud traits?**

- 1. High availability
- 2. On-demand self-service
- 3. High performance
- 4. Broad network access
- 5. Resource pooling
- 6. Rapid elasticity
- 7. Measured service
- 8. Improved information security

#### Cloud service models?

- 1. Software as a Service
- 2. Application as a Service
- 3. Platform as a Service
- 4. Infrastructure as a Service
- 5. Data as a Service

## Cloud deployment models?

- 1. Public Cloud
- 2. Private Cloud
- 3. Hybrid Cloud
- 4. Personal Cloud
- 5. Community Cloud
- 6. Enterprise Cloud

#### In this lecture

- History of concurrency and virtualization
- Virtualization technologies
- Hypervisors
- Cloud software

## History of virtualization

- Early 1960: batch processing
- 1970: first commercial time-sharing system IBM S/370
- 2005: Intel VT-x, AMD-V new instruction set
- 2005-: VMware, VirtualBox, KVM...

#### Mid sixties: S/360

IBM S/360: single-program, batched jobs

• Expensive idling on I/O



## Early seventies: TSS/360

IBM TSS/360 & S/370 introduced virtual memory, privilege separation

- Eventually lost out to batch jobs
- Security concerns due to multi-tenancy



## Raise of virtualization

- 1990+: software virtualization in desktop PC
- 2005+: HW assisted virtualization (Intel VT-x, AMD-V)
- Web-farms as a driving factor



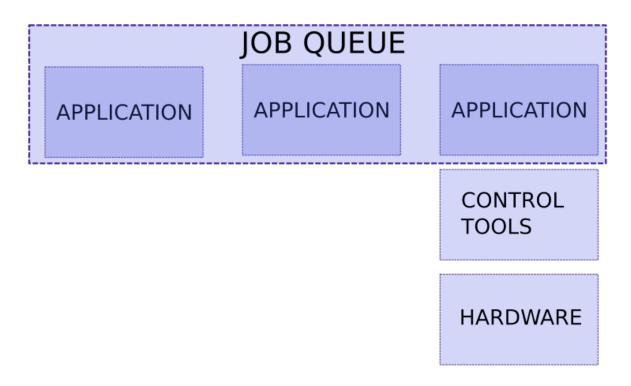
# **Concurrency and isolation**

Many forms of concurrency and isolation:

- Multi-programming
- Multi-tasking
- Multi-threading
- Virtual machines
- Containers
- CPUs:
  - Multi-core
  - Hyper-threading

## **Concurrency: multi-programming**

Sequential processes



## **HW-assisted multitasking**

- Resource access separation at CPU level
  - Memory protection, protection rings
- CPU scheduling
  - Cooperative
  - Preemptive
  - Real-time
- Intel 80286: protecting apps
- Intel 30386: protecting kernel and apps

## Concurrency: multi-tasking

Concurrent processes

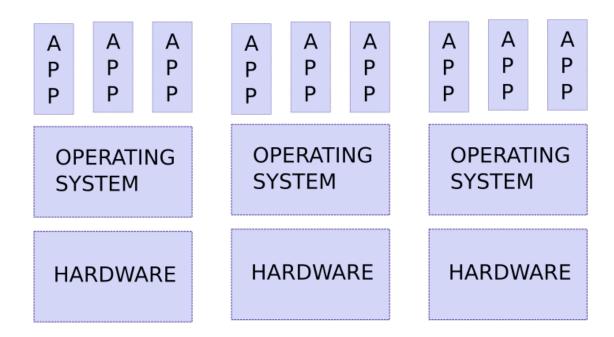
APPLICATION APPLICATION

OPERATING SYSTEM

HARDWARE

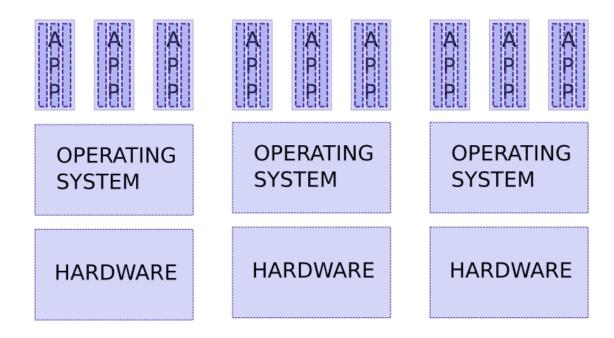
## **Concurrency: Multiple systems**

Multiple systems, concurrent processes



# **Concurrency: Multiple threads**

Multiple systems, concurrent processes, concurrent threads



#### **HW-assisted virtualization**

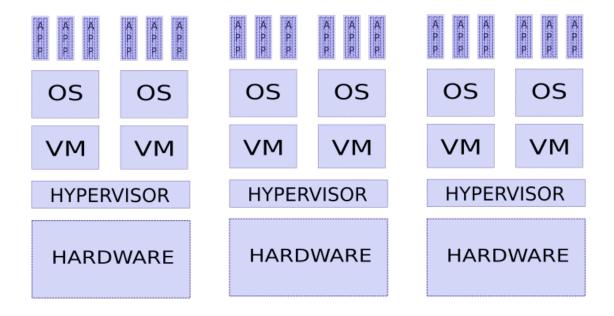
- The concept of VM at the HW level
- Resource protection and isolation
- S/360-67, Intel VT-x, AMD-V

# **Concurrency: Virtual machines**

- Virtual machine emulates a physical computer
- OS executes within a VM
- Tenant OSes are isolated from each other
- VMs are heavy and expensive

# **Concurrency: Virtual machines**

Multiple systems, VMs, processes, threads

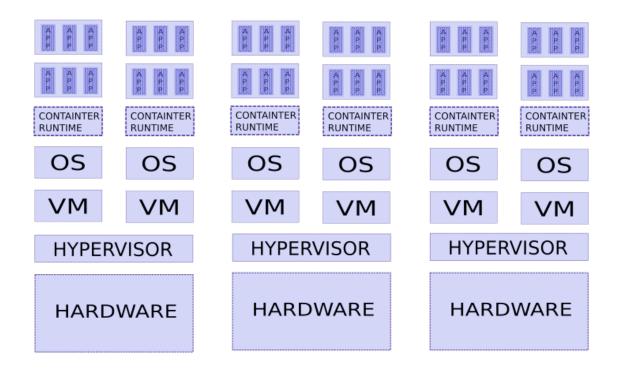


#### **OS-level virtualization: containers**

- Processes share the same kernel
- Processes have isolated memory, file system, network and PID spaces
- Many processes can be contained at once
- Containers are cheap and lightweight

## **Concurrency: Containers**

Multiple systems, VMs, containers, processes, threads

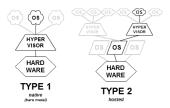


## What makes up a cloud

- Isolated execution environment
  - Virtual machines and/or
  - Containers
- Guest life cycle management
  - Hypervisors
- Higher order infrastructure
  - Instance management
  - Access control
  - Networking
  - Storage

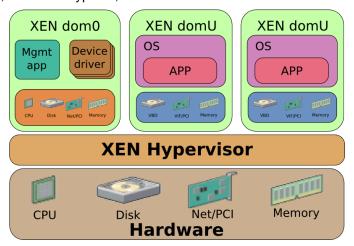
## **Hypervisors**

- Type 1: Native
  - Runs directly on host's hardware
- Type 2: Hosted
  - The hypervisor and VMs are processes of host's operating system



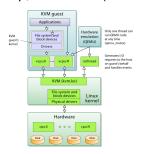
## **Example Type 1 hypervisors**

Xen, Oracle VM Server, Microsoft Hyper-V, VMware ESX/ESXi



## **Example Type 2 hypervisors**

VMware, Oracle VirtualBox, Parallels Desktop, Linux KVM (+QEMU), FreeBSD Bhyve



## **Native-hosted hypervisors**

- Type 1/2:
  - Linux KVM
  - BSD bhyve

# Full or para-virtualization

- Full virtualization
  - Unmodified OS on top of hypervisor
- Para-virtualization
  - Modified OS calls hypervisor API

## Bare metal machine hypervisor

- Traditional hypervisors
  - · Manage VMs running on bare metal machines
- Baremetal machine hypervisors
  - Manager bare metal machines
  - In the same way as VMs

#### **Full virtualization infrastructure**

- · Basic cloud features
  - Hypervisor abstraction layer
  - User authentication and accounting
  - Instance life cycle management (scheduling)
  - Automated OS deployment and configuration
  - Virtualized network (SDN)
  - Storage services
- More features
  - High-availability services
  - Instance monitoring and scaling
  - Instance backup/migration
  - Virtualized databases
  - User interfaces

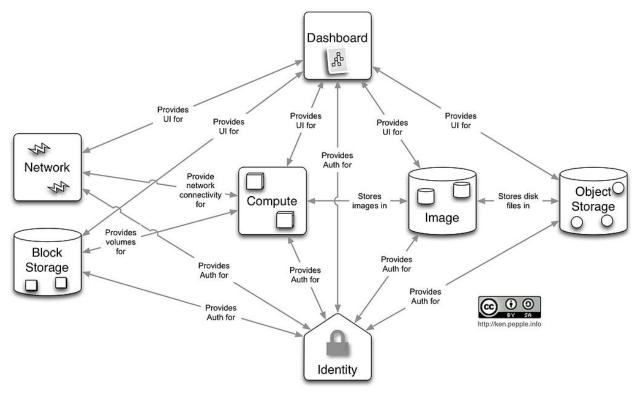
#### **Example: oVirt**

- Lightweight, all-in-one cloud (e.g. desktop)
- KVM as a hypervisor
- Reliable VMs (pets)
- Vertical scalability

## **Example: OpenStack**

- Heavyweight, large cloud
- Large collection of loosely-coupled projects
- Unreliable, replaceable VMs (cattle)
- · Horizontal scalability

## **OpenStack components**



#### **Container orchestration**

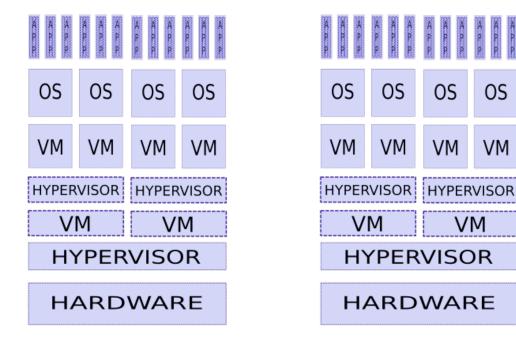
- Basic features
  - Container runtime abstraction layer
  - Container life cycle management (scheduling)
  - Resource management: memory, CPU, file system, storage volumes, network addresses etc.
  - Clustering
- More features
  - · Load balancing and scaling
  - Container images management
  - User interfaces

# **Example: container orchestration**

- Docker Swarm
- Kubernetes / OpenShift
- Amazon EC2 Container Service
- Nomad

#### **Nested virtualization**

Multiple systems, VMs, nested VMs, processes, threads



## Recap: the age of virtualization?

- 1. IBM 700/7000, since 1952
- 2. CP-40 research project, early sixties
- 3. IBM S/370, 1970
- 4. Gameframes, since 2007
- 5. Intel VT-x, AMD-V, since 2005

## Recap: virtualization technologies?

- 1. Multi-tasking
- 2. Multi-threading processes
- 3. Containers
- 4. Hyper-threading CPU
- 5. Multi-core CPU
- 6. Intel VT-x, AMD-V
- 7. Multi-programming

# Recap: hypervisor types?

- 1. Hybryd
- 2. Bare-metal
- 3. Native
- 4. Hosted
- 5. Para-hypervisor

# Recap: what makes up a cloud?

- 1. Baremetal machines w/ CPU-level virtualizaiton
- 2. Hypervisors
- 3. Cloud control plane / runtime
- 4. cloud services (storage, networking, etc)

# Recap: virtualization vs containers?

- 1. We can run OS in a container
- 2. We can run different OS'es in containers
- 3. Containers are more secure than VM
- 4. Containers consume less resources than VM
- 5. We can run Windows app in Linux container

#### Q&A

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