

# Theorem prover ACL2

–handout–

## Some primitive (built-in) functions

(**cons** *x* *y*) constructs the ordered pair  $\langle x, y \rangle$   
(**car** *x*) left component of *x*, if *x* is a pair; **nil** otherwise  
(**cdr** *x*) right component of *x*, if *x* is a pair; **nil** otherwise  
(**consp** *x*) **t** if *x* is a pair; **nil** otherwise  
(**if** *x* *y* *z*) *z* if *x* is **nil**; *y* otherwise  
(**equal** *x* *y*) **t** if *x* is *y*; **nil** otherwise

## Some primitive (built-in) axioms

1.  $t \neq \text{nil}$
2.  $x \neq \text{nil} \rightarrow (\text{if } x \ y \ z) = y$
3.  $x = \text{nil} \rightarrow (\text{if } x \ y \ z) = z$
4.  $(\text{equal } x \ y) = \text{nil} \vee (\text{equal } x \ y) = t$
5.  $x = y \leftrightarrow (\text{equal } x \ y) = t$
6.  $(\text{consp } x) = \text{nil} \vee (\text{consp } x) = t$
7.  $(\text{consp } (\text{cons } x \ y)) = t$
8.  $(\text{consp } \text{nil}) = (\text{consp } t) = (\text{consp } \text{'ok}) = (\text{consp } 0) = (\text{consp } 1) = \dots = \text{nil}$
9.  $(\text{car } (\text{cons } x \ y)) = x$
10.  $(\text{cdr } (\text{cons } x \ y)) = y$
11.  $(\text{consp } x) = t \rightarrow (\text{cons } (\text{car } x) \ (\text{cdr } x)) = x$

## Function definition

(**defun** *f* (*a<sub>1</sub>* *a<sub>2</sub>* ... *a<sub>n</sub>*) *β*) creates the function *f* with arguments *a<sub>1</sub>, a<sub>2</sub>, ..., a<sub>n</sub>* and body *β*

## (Built-in) Lisp definitions of standard logic connectives

```
(defun not (p) (if p nil t))
(defun and (p q) (if p q nil))
(defun or (p q) (if p p q))
(defun implies (p q) (if p (if q t nil) t))
(defun iff (p q) (and (implies p q) (implies q p)))
```

## Examples of recursive function definitions

**dup** - duplicates each element in a list

```
(defun dup (x)
  (if (consp x)
      (cons (car x)
            (cons (car x)
                  (cons (car x)
                        (dup (cdr x))))))
      nil))
```

**app** - concatenates two lists

```
(defun app (x y)
  (if (consp x)
      (cons (car x) (app (cdr x) y))
      y))
```

## A simple proof

```
(defun treecopy (x)
  (if (consp x)
      (cons (treecopy (car x))
            (treecopy (cdr x)))
      x))
```

**Theorem:** (equal (treecopy x) x).

*Proof:* Name the formula above \*1.

Perhaps we can prove \*1 by induction. One induction scheme is suggested by this conjecture.

We will induct according to a scheme suggested by (treecopy x). This suggestion was produced using the induction rule treecopy. If we let ( $\varphi$  x) denote \*1 above then the induction scheme we'll use is

```
(and (implies (not (consp x)) ( $\varphi$  x))
       (implies (and (consp x)
                      ( $\varphi$  (car x))
                      ( $\varphi$  (cdr x)))
                  ( $\varphi$  x))).
```

This induction is justified by the same argument used to admit treecopy. When applied to the goal at hand the above induction scheme produces two nontautological subgoals.

Subgoal \*1/2

```
(implies (not (consp x))
          (equal (treecopy x) x)).
```

But simplification reduces this to t, using the definition treecopy and primitive type reasoning.

Subgoal \*1/1

```
(implies (and (consp x)
                  (equal (treecopy (car x)) (car x))
                  (equal (treecopy (cdr x)) (cdr x)))
                  (equal (treecopy x) x)).
```

But simplification reduces this to t, using the definition treecopy, primitive type reasoning and the rewrite rule cons-car-cdr.

That completes the proof of \*1.

Q.E.D. □

## Simplification of Subgoal \*1/1

```
(treecopy x) = (if (consp x) ; treecopy definition
                  (cons (treecopy (car x))
                        (treecopy (cdr x)))
                  x)
= (if t ; hypothesis 1
      (cons (treecopy (car x))
            (treecopy (cdr x)))
      x)
= (cons (treecopy (car x)) ; axioms 1 and 2
        (treecopy (cdr x)))
= (cons (car x) ; hypothesis 2
        (treecopy (cdr x)))
= (cons (car x) ; hypothesis 3
        (cdr x))
= x ; axiom 11 and hypothesis 1
```