PV204 Security technologies



Authentication: passwords, OTP, FIDO U2F







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Please report any inaccuracies or suggestions for improvements here: https://drive.google.com/file/d/1qp-V_VUMUOIIEuBWQWSEqy0_0kjJvTQk/view?usp=share_link





P PetrS

0 16

Is my password brute-force-able if consists of 9 printable characters?

- Place/upvote questions in slido while listening to lecture video
- We will together discuss these during every week lecture Q&A

Join at slido.com #pv204_2023



COURSE TRIVIA: PV204_00_COURSEOVERVIEW_2023.PDF

Basic terms

- Identification
 - Establish what the (previously unknown) entity is
- Authentication
 - Verify if entity is really what it claims to be
- Authorization (access control)
 - Define an access policy to use specified resource
 - Check if entity is allowed (authorized) to use resource
- Authentication may be required before an entity allowed to use resource to which is authorized

Options for authentication

- Something you:
 - 1. Know (password, key)
 - 2. Have (token, smartcard)
 - 3. Are (biometrics)
- Combination of multiple options two-factor authentication (or more)
- Registration phase (how is new user added)
- 2. Verification phase (how is user's claimed identity verified)
- 3. Recovery phase (what if user forgot/lost authentication credentials)



PASSWORDS

Mode of usage for passwords

- Verify by direct match (provided_password == expected_password?)
 - Example: HTTP basic access authentication
 - Be aware of plaintext storage on server
 - Be aware of potential side-channels (mismatch on Xth character)
- Verify by match of derived value (hash(password | salt))
 - Be aware of rainbow tables and brute-force crackers
- Derive key: Password → cryptographic key
 - Example: key = PBKDF2(password)
- Used to establish authenticated key
 - Example: Password + Diffie-Hellman → authenticated key…

Problems associated with passwords

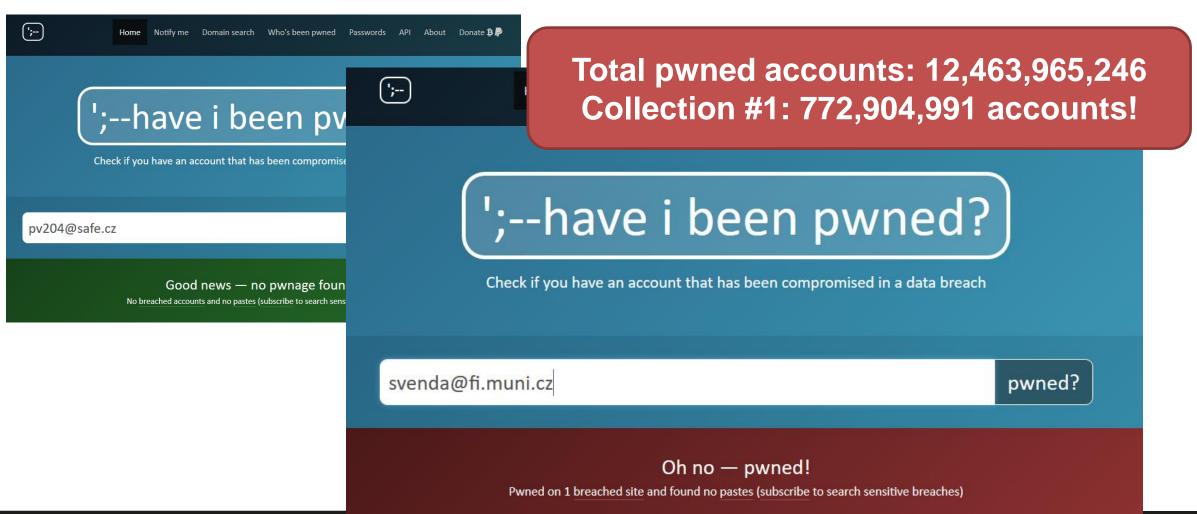
- How to create strong password?
- How to use password securely?
- How to store password securely?
- Same value is used for the long time (exposure)
- Value of password is independent from the target operation (e.g., authorization of bank transfer request)
- User usually can't memorize long-enough password
- . . .

Where the passwords can be compromised?

- 1. Client side (malware on user computer)
- 2. Database storage
 - Cleartext storage
 - Backup data ("tapes")
 - Server compromise, misconfiguration
- 3. Host machine (memory, history, cache)
- 4. Network transmission (network sniffer, proxy logs)
- 5. Hardcoded secrets (inside app binary)
- Difficult to detect compromise and change after the exposure



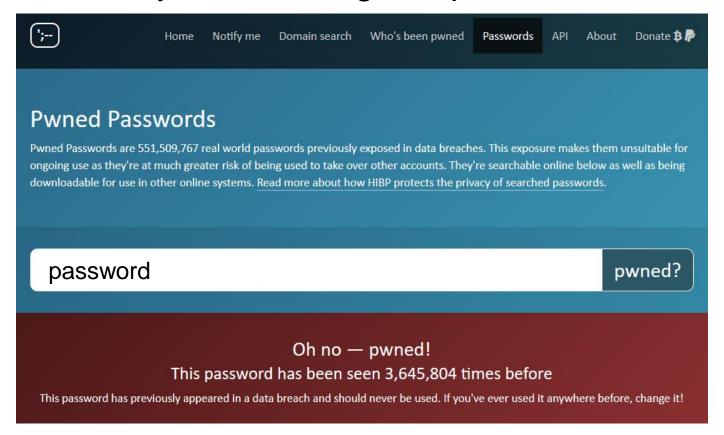
https://haveibeenpwned.com/ (Troy Hunt)





https://haveibeenpwned.com/Passwords

Check how many times was given password found in leaked datasets



Password "hardening" ideas

- 1. Hash password by one-way function (shall be hard to invert)
- 2. Slowdown cracking attempts (less potential passwords tried)
- 3. Enable users to have long, random and unique passwords
- 4. Have unique password for every authentication attempt
- Replace/complement passwords with something else (e.g., smartcard)
- 6. Bind response to server domain name (to prevent phishing)



In follow-up slides, we will discuss these ideas one by one



IDEA: HASH PASSWORDS



/etc/{passwd, shadow}

Central file(s) describing UNIX user accounts.

student:\$1\$w/UuKtLF\$otSSvXtSN/xJzUOGFEINz0:13226:0:99999

/etc/passwd

- Username
- UID
- Default GID
- GCOS
- Home directory
- Login shell

/etc/shadow

- Username
- Encrypted password
- Date of last pw change.
- Days 'til change allowed.
- Days `til change required.
- Expiration warning time.
- Expiration date.

mail:x:14871:::::
ftp:x:14871:::::
http:x:14871:::::
uuidd:x:14871:::::
dbus:x:14871:::::
nobody:x:14871:::::
systemd-journal-gateway:x:14871:::::
systemd-timesync:x:14871:::::
systemd-network:x:14871:::::
systemd-bus-proxy:x:14871:::::

bin:x:14871:::::

daemon:x:14871:::::

systemd-resolve:x:14871:::::
systemd-journal-upload:!!:16672:::::
systemd-journal-remote:!!:16672:::::

UeHNxYwjjUGe8U/sjITBhq/:16672:::::

avahi:!:16672::::: poικιτα:::100/2:0:99999:/:::

student:x:1000:1000:Example User,,555-1212,:/home/student:/bin/pajoe:s

joe:\$6\$TA4PslzF\$ch961z/ppk1VrmVAqSjSEDf75FIahttselx/bsDdjSXLt8cmsIoX9eAKfVm8epuD KGVYV1xkohA37aeEvmu8d1:16672:0:99999:7:::

[root@arch01 ~]# cat /etc/shadow | sed 's/michael/test/' | sed 's/mbo/joe/' root:\$6\$4GxAA08J\$AB7vFkLSCxtVdVMcPav8jZ5u4ZsyG22hy1cqWPdnQqqL84VesJNQYFXSwhfwkh1

test:\$6\$PNkLwU7L\$2Hm8YRMGgRoxxt4srAzGBZJFxU7\$ kZ1PwBzY1aHAvZu29wSBpJ0:16735:0:99999:7:::

CIT 470: Advanced Network and System Administration

Slide #15

Joe; insecure

(Hashed-)Password cracking

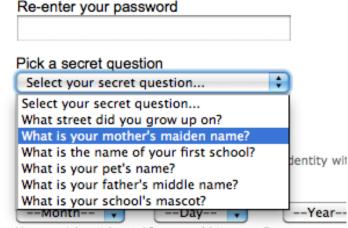
- Scenario: dump of database with password hashes, find original password
- Password cracking attacks
 - Brute-force attack (up to 8 characters)
 - Dictionary attack (passwords with higher probability tried first)
 - Patterns: Dictionary + brute-force (Password[0-9]*)
 - Rainbow tables (time-memory trade-off)
 - Parallelization (many parallel cores)
 - GPU/FPGA/ASIC speedup of cracking
- Tools
 - Generic: Hashcat, John the Ripper, Brutus, RainbowCra
 - Targeted to application: TrueCrack, Aircrack-NG...



Password reality (from many breaches + pwd cracking)

- User has usually weak password
 - >60% were (dictionary) brute-forced
- Server/service is frequently compromised
 - Server-side compromises are now very frequent
- Users do not use unique passwords between services must be at least 18 years old to use eBay.
 - Gawker and root.com leaks: 76% had the exact same password
- Different authentication channels may not be independent
 - Web-browsing + SMS on smart phones?
- Account recovery is often easier to guess than original password





Insecure password handling ... what is the attack?

- Verify by direct match (provided_password == expected_password?)
 - Attack: compromise plain passwords on server
- pwdTag_i = SHA-2("password")
 - Same passwords from multiple users => same resulting pwdTag
 - Attack: Large pre-computed "rainbow" tables allow for very quick check common passwords
- pwdTag_i = SHA-2("password" | salt)
 - Use of rainbow tables "prevented" by addition of random (and potentially public) salt
 - Attack: dictionary-based brute-force still possible
- pwdTag_i = AES("password", secret_key)
 - Attack: If secret_key is leaked => direct decryption of all stored pwdTags => passwords

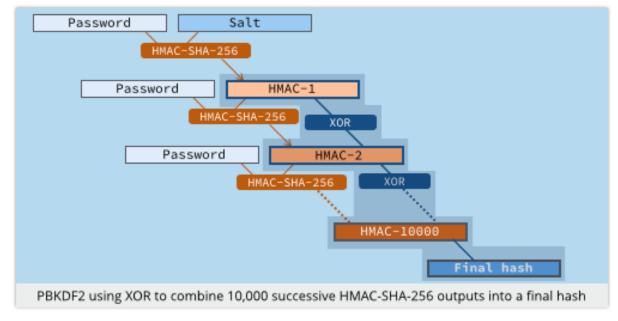
Some issues addressed by PAKE (Password Authenticated Key Exchange) protocols – future lecture fi_muni.cz @CRoCS_MUNI



IDEA: SLOWDOWN CRACKING ATTEMPTS

Derivation of secrets from passwords

- PBKDF2 function, widely used
 - Password is key for HMAC
 - Salt added
 - Many iterations to slow derivation



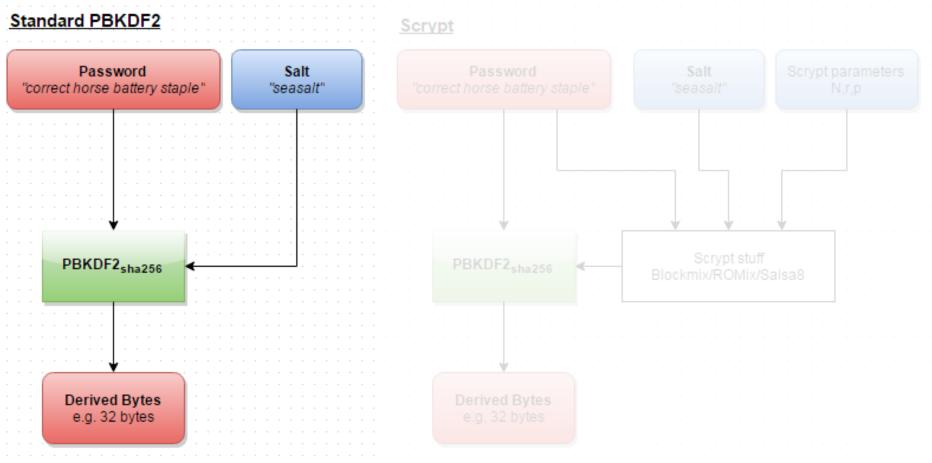
- Problem with custom-build hardware (GPU, ASIC)
 - Repeated iterations not enough to prevent bruteforce
 - (or would be too slow on standard CPU user experience)
- Solution: function which requires large amount of memory

scrypt – memory hard function

- Design as a protection against cracking hardware (usable against PBKDF2)
 - GPU, FPGA, ASICs…
 - https://github.com/wg/scrypt/blob/master/src/main/java/com/lambdaworks/crypto/ /SCrypt.java
- Memory-hard function
 - Force computation to hold r (parameter) blocks in memory
 - Uses PBKDF2 as outer interface
- Improved version: NeoScrypt (uses full Salsa20)



Reuse of external PBKDF2 structure



https://www.reddit.com/r/crypto/comments/3dz285/password_hashing_competition_phc_has_selected/

Argon2 – memory hard function

- Password hashing competition (PHC) winner (2013/2020)
 - Large (configurable) memory size is required
- Memory hard functions are (slowly) replacing PBKDF2
 - E.g., going to be available in OpenSSL 3.2
- Why it slows down GPU cracking?
 - GeForce RTX 4080 X3 16GB (9 728 cores, 16GB)
 - GPU has thousands cores => thousands PBKDF2 passwords tested in parallel
 - If Argon2 is used with 1GB memory required => max 16 passwords in parallel
- Why not parametrize with 16GB?
 - Legitimate user must also have available memory (mobile phone...)

https://www.reddit.com/r/crypto/comments/3dz285/password_hashing_competition_phc_has_selected/

"seasalt"

Argon2

parameters

ScryArgon2

PBKDF2_{sha256}

Derived Bytes e.g. 32 bytes

Problem solved?

- To: cfrg at irtf.org
- Subject. [Chg] Argonzi, scrypt, bahoon hashing, ...
- From: Phillip Rogaway < rogaway at cs.ucdavis.edu>
- Date. Won, 13 Aug 2010 13.37.21 -0700 (Facilic Daylight Time)
- Archived-at: https://mailarchive.ietf.org/arch/msg/cfrg/Xu9hCT6dqVmD50CezeR1MFsos0o">https://mailarchive.ietf.org/arch/msg/cfrg/Xu9hCT6dqVmD50CezeR1MFsos0o
- Delivered-to: cfrg at ietfa.amsl.com
- *In-reply-to*: <mailman.995.1471241877.1171.cfrg@irtf.org>
- List-archive: < https://mailarchive.ietf.org/arch/browse/cfrg/>
- List-help: <mailto:cfrg-request@irtf.org?subject=help>
- List-id: Crypto Forum Research Group <cfrg.irtf.org>
- *List-post*: <<u>mailto:cfrg@irtf.org</u>>
- *List-subscribe*: https://www.irtf.org/mailman/listinfo/cfrg>, mailto:cfrg-request@irtf.org?subject=subscribe>
- *List-unsubscribe*: < https://rrequest.org
- References: <mailman.99:
- User-agent: Alpine 2.00 (

Finally announced in 2020: Argon2

I would like to gently sugges at this time. The area seems too much in flux, at this time, for this to be desirable. Really nice results are coming out apace. Standards can come too early, you know, just as they can come out too late.

phil

https://www.ietf.org/mail-archive/web/cfrg/current/msg08439.html



IDEA: LONG, RANDOM AND UNIQUE PASSWORDS



PASSWORD MANAGERS

Evolution of password (managers)

- 1. Human memory only
- 2. Write it down on paper
- 3. Write it into file

4. Use local password manager



Remote password managers





- Firefox Lockwise https://www.mozilla.org/en-US/firefox/lockwise/
 - Part of the standard Firefox installation, sync between devices
 - Automatically checks for password leakage (Firefox Monitor)

CNET > Security > LastPass CEO reveals details on security breach

LastPass CEO reveals details on security breach

CEO of the password management company, which is dealing with a likely breach, tells PC World that users with strong master passwords should be safe,

users with strong master passwords should be safe,



Following yesterday's **revelation of a likely security breach** at password management company LastPass, the company's CEO is revealing more details about the incident and trying to offer some comfort and advice to his users.

Speaking yesterday with PC World, LastPass CEO Joe Siegrist admits he

But passwords are encrypted, right?

its logs raised too much of a red flag.

Siegrist explained that he doesn't think a lot of data would've been hacked,





Karim Toubba CEO. LastPass

More Articles

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Enter your email for updates from the LastPass Blog.

Email Address:

December 22, 2022

Notice of F

Update as of Thursday, De

To Our LastPass Commun

We recently notified your based storage service, wh data. In keeping with our update regarding our ong

Lastrass post has even enerted a response from a competitor, 1Password — on Wednesday, the company's principal security architect Jeffrey Goldberg wrote a post for its site titled "Not in a million years: It can take far less to crack a LastPass password." In it, Goldberg calls LastPass' claim of it taking a million years to crack a master password "highly misleading," saying that the statistic appears to assume a 12 character, randomly generated password. "Passwords created by humans come nowhere near meeting that requirement," he writes, saying that

Devil is in the details

- How are passwords encrypted? (PBKDF2 or Argon2? Parameters?)
- How are legacy users handled? (possible smaller parameters)
- Is everything encrypted? (URL, notes, IPs...)
- Is recovery possible? How?



Case study

PASSWORD MANAGER FOR MULTIPLE DEVICES

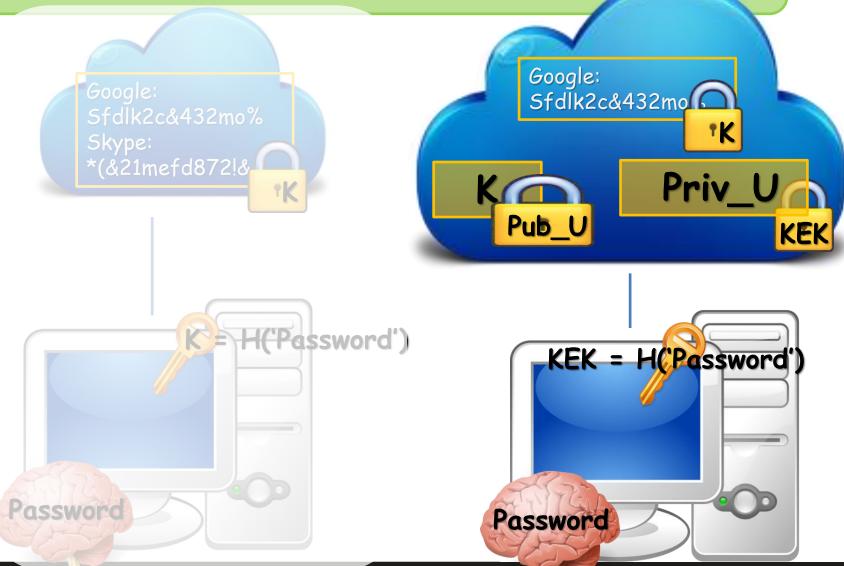
Functional and security assumptions

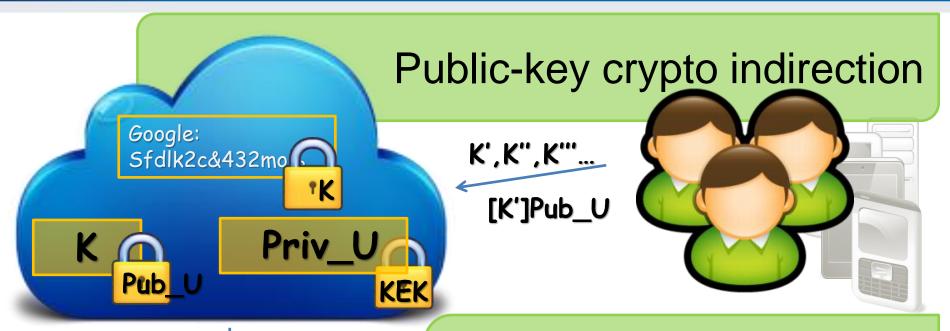
- Functional
 - User stores fixed secrets (passwords...)
 - User has multiple connected devices
 - − Easy to use ☺
- Security
 - Service can't be trusted
 - User chooses weak password
 - Devices can be lost (and later revoked)
 - User has independent channel (phone)

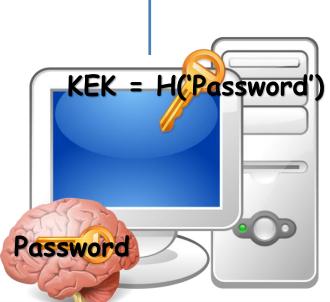
Main security design principles

- Treat storage service as untrusted and perform security sensitive operations on client
- II. Make necessary trusted component as small as possible
- III. Prevent offline brute-force, but don't expect strong password from user
 - add entropy from other source
- IV. Make transmitted sensitive values short-lived
- V. (Trusted hardware can provide additional support)

Public-key cryptography indirection

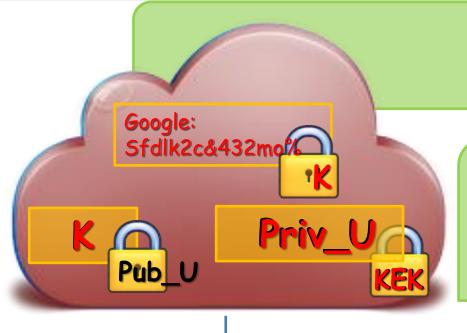






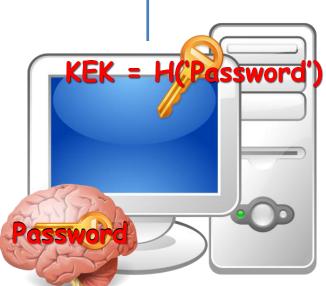
Public-key crypto indirection allows for asynchronous change of K

Long private key can be also stored on Service

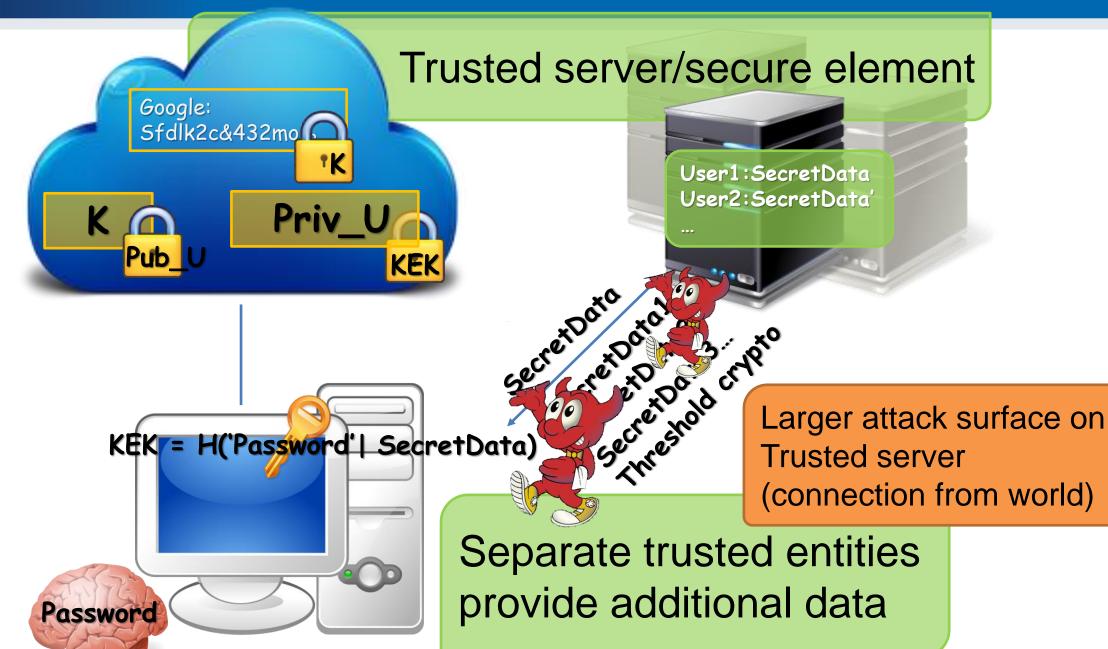


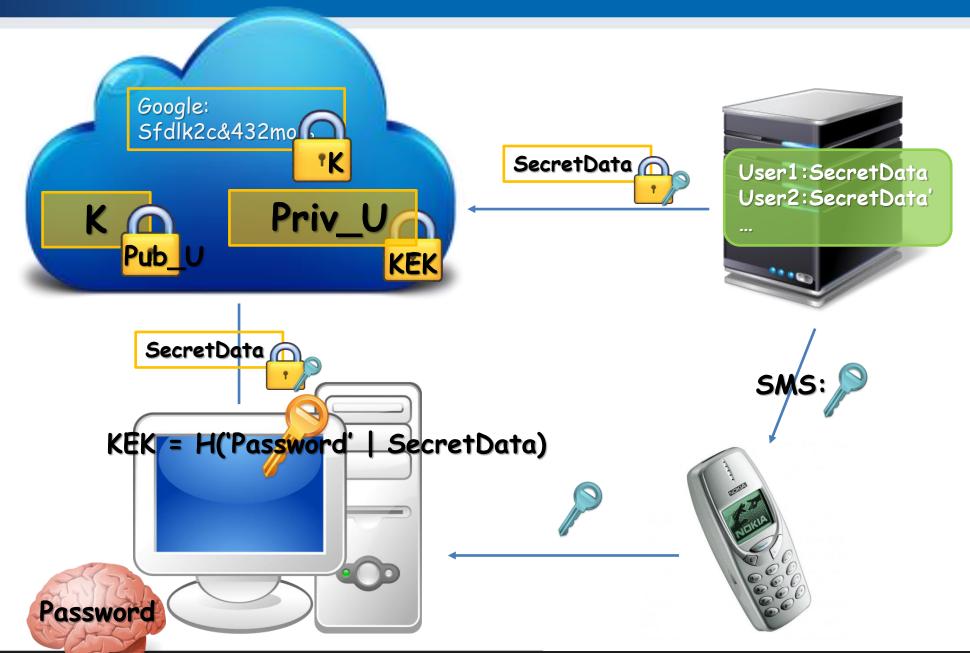
Weak password?

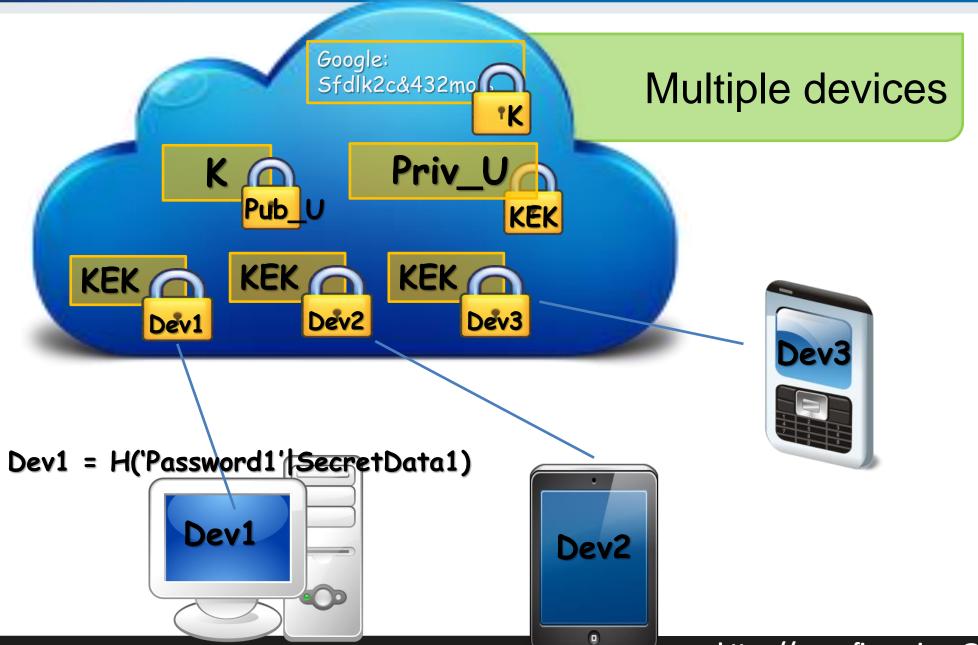
Users tend to have weak passwords...



Attacker has motivation for attacking the Service!







Other operations

- Device management (new, remove, revoke)
- Device authentication
- Group management (users, boards, secrets)
- Password change, private key change
- Access recovery
- •

Devil is in the details...

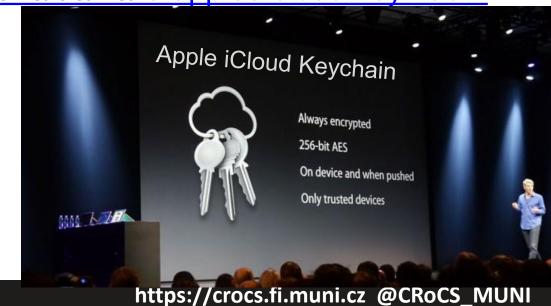
Do we have some implementations?

- Apple iCloud Keychain service showcased in 2013
- Lack of details until iOS Security report 02/2014
 - https://web.archive.org/web/20150319073804/https://www.apple.com/business/docs/iOS_Security_Guide.pdf

- https://blog.cryptographyengineering.com/2016/08/13/is-apples-cloud-key-vault-

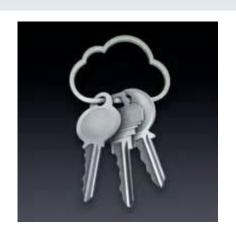
crypto/ (M.Green)

PV204 Authentication and passwords



Apple's iCloud Keychain

- Multiple similarities to the described example
 - Layer of indirection via asymmetric cryptography
 - Support for multiple devices
 - Asynchronous operations via application tickets
 - Authorization and signature of additional devices
 - User phone registered and required
- Still reliance on user's (potentially weak) password
 - But only limited number of tries allowed
- Trusted component via internal HSM (Hardware Security Module)
 - Recovery mode with 4-digit code (default, can be set longer)
 - HSM will decrypt recovery key only after code validation
 - Note: only 4 digits is not an issue here HSM enforce limited # retries





IDEA: HAVE UNIQUE PASSWORD FOR EVERY AUTHENTICATION ATTEMPT ONE-TIME PASSWORDS: HOTP & TOTP



ONE-TIME PASSWORDS

Recall: Problems associated with passwords

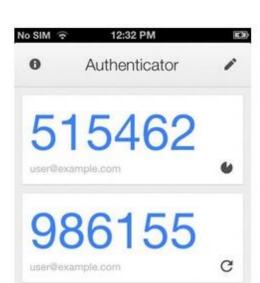
- How to create secure password?
- How to use password securely?
- How to store password securely?
- Same value is used for the long time (exposure)
- Value of password is independent from target operation (e.g., authorization of request)
- •



One-time passwords tries to address these issues

HMAC-based One-time Password Algorithm (RFC 4226)

- HMAC-based One-time Password Algorithm (HOTP)
 - Secret key K
 - Counter (challenge) C
 - $HMAC(K,C) = SHA1(K \oplus 0x5c5c... \parallel SHA1(K \oplus 0x3636... \parallel C))$
 - HOTP(K,C) = Truncate(HMAC(K,C)) & 0x7FFFFFFF
 - 0x7FFFFFFF mask to drop most significant bit (portability)
 - HOTP-Value = HOTP(K,C) mod 10 d (d ... # of digits)
- Many practical implementations
 - E.g., Google Authenticator
- https://en.wikipedia.org/wiki/HOTP

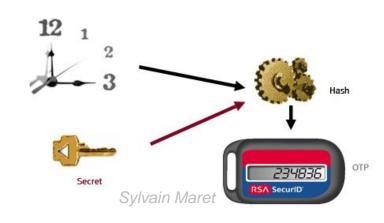


HOTP – items, operations

- Logical operations
 - 1. Generate initial state for new user and distribute key
 - 2. Generate HOTP code and update state (user)
 - 3. Verify HOTP code and update state (auth. server)
- Security considerations of HOTP
 - Client compromise
 - Server compromise
 - Repeat of counter/challenge
 - Counter mismatch tolerance window
 - Phishing user enters HOTP code at phishing website

Time-based One-time Password Algorithm

- Very similar to HOTP
 - Time used instead of counter
- Requires synchronized clocks
 - In practice realized as time window
- Tolerance to gradual desynchronization possible
 - Server keeps device's desynchronization offset
 - Updates with every successful login



OCRA: OATH Challenge-Response Algorithm

- Initiative for Open Authentication (OATH)
- OCRA is authentication algorithm based on HOTP
- OCRA code = CryptoFunction(K, DataInput)
 - K: a shared secret key known to both parties
 - DataInput: concatenation of the various input data values
 - Counter, challenges, H(PIN/Passwd), session info, H(time)
 - Default CryptoFunction is HOTP-SHA1-6
 - https://tools.ietf.org/html/rfc6287
- Don't confuse with Oauth (delegation of authentication)
 - The OAuth 2.0 Authorization Framework (RFC6749)
 - TLS-based security protocol for accessing HTTP service

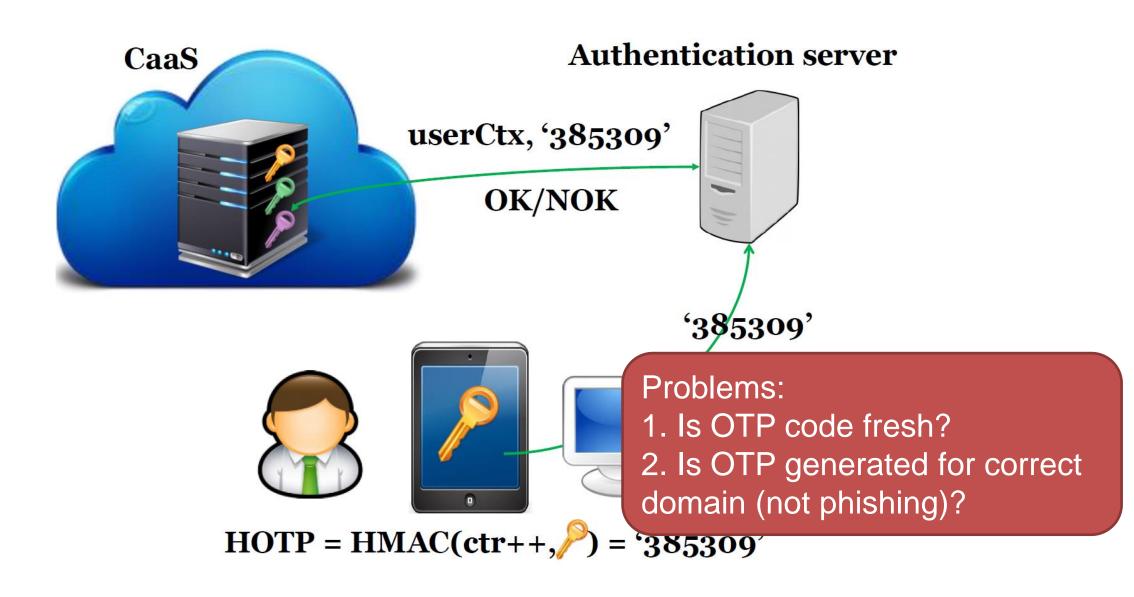
Authentication server

HMAC(ctr++,/) == '385309'? **'38**5309'

HOTP = HMAC(ctr++,)

Increased risk at *OTP verification server

- More secure against client compromise
 - Using OTP instead of passwords, KDF(time|key),
- But what if server is compromised?
 - database hacks, temporal attacker presence
 - E.g., Heartbleed dump of OTP keys
- Possible solution
 - Trusted hardware on the server
 - OTP code verified inside trusted environment
 - OTP key never leaves the hardware



Possible password replacements

- Cambridge's TR wide range of possibilities listed
 - The quest to replace passwords: a framework for comparative evaluation of Web authentication schemes
 - https://www.cl.cam.ac.uk/techreports/UCAM-CL-TR-817.pdf
- Many different possibilities, but passwords are cheap to start with, a lot of legacy code exists and no mechanism offers all benefits



- At least chapters: II. Benefits, V. Discussion
- Whole report is highly recommended

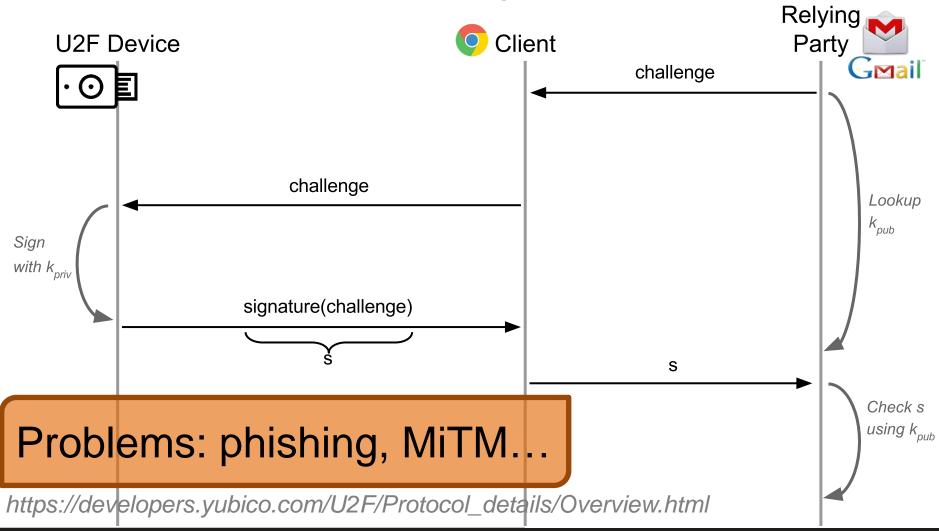


IDEA: REPLACE PASSWORD BY SMARTCARD WITH ASYMMETRIC KEYPAIR, CHALLENGE-RESPONSE PROTOCOL AND PREVENT PHISHING

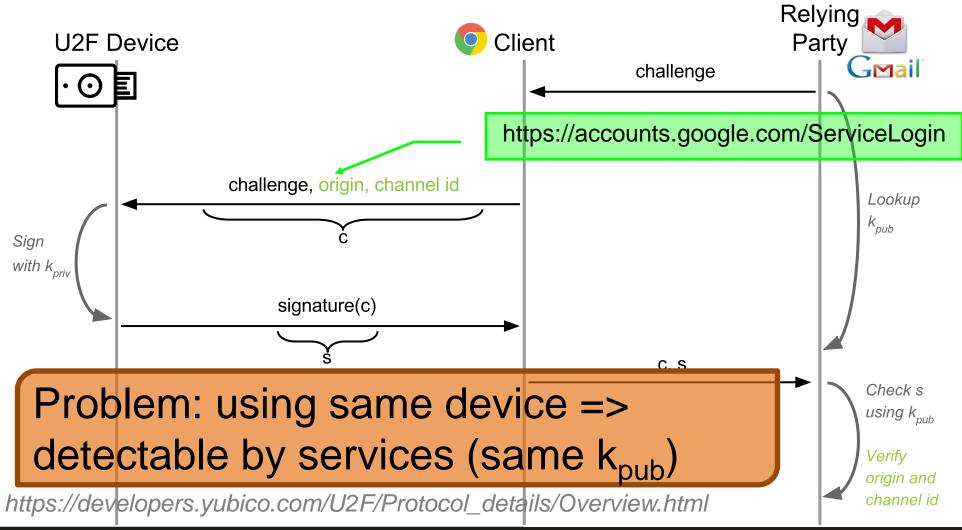


FIDO U2F PROTOCOL

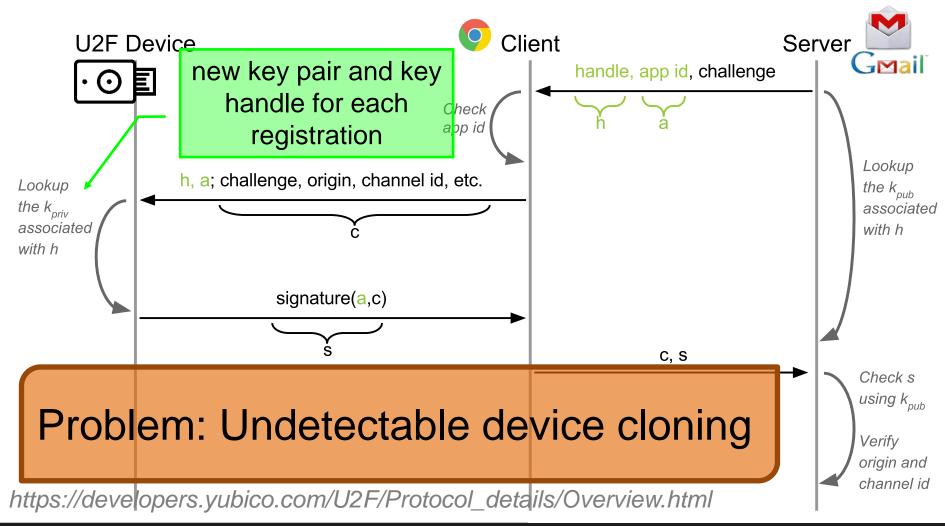
Revision 1: ECC-based challenge-response



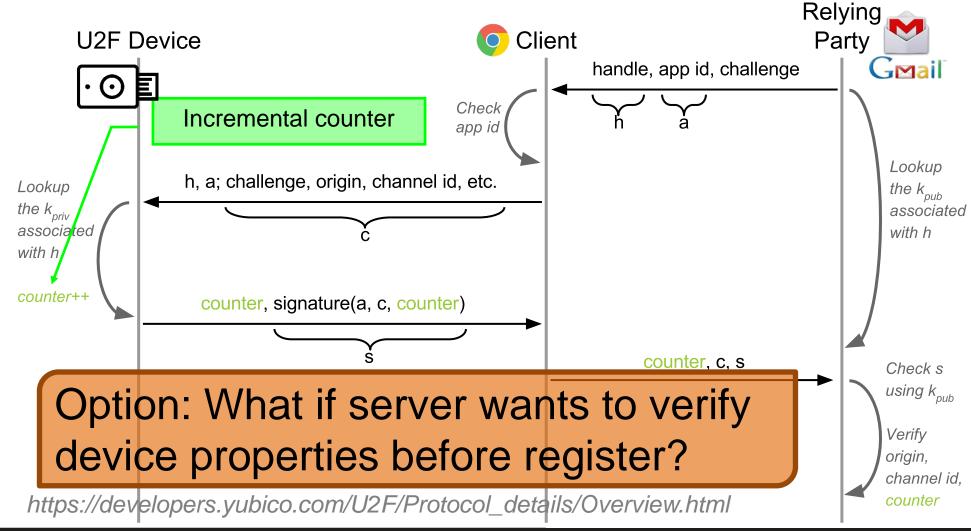
Revision 2: URI + TLS channel id added



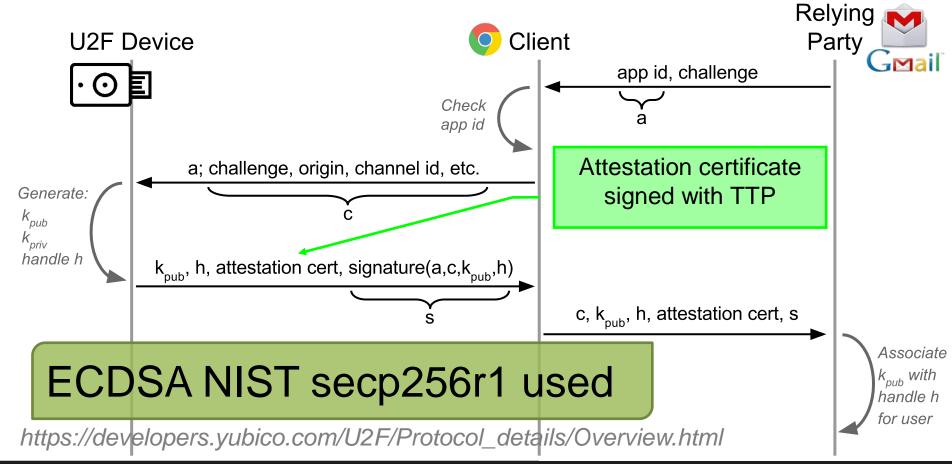
Revision 3: Application-specific key added



Revision 4: Authentication counter added



Revision 5: Device attestation added



FIDO U2F – current state

- FIDO alliance of major companies
- U2F → FIDO2 → WebAuthn (more than "just" U2F)
- Original U2F protocol extended and moved under W3 as WebAuthn
 - https://www.w3.org/TR/webauthn/
- Large selection of tokens now available (including open-hardware)
- Android added systematic support for FIDO U2F (02/2019)
 - Android phone acts as U2F token
 - https://www.wired.com/story/android-passwordless-login-fido2
- Google Smart Lock app on iOS uses secure enclave and acts as FIDO token
- Since iOS 13.3. USB, NFC, and Lightning FIDO2-compliant security keys in Safari browser



True2F FIDO U2F token

challenge, app ID, origin
channel ID, key handle
counter
signature

Browser

challenge, app ID
key handle
counter
signature

Relying Party

- Yubikey 4 has single master key
 - To efficiently derive keypairs for separate Relying parties (Google, GitHub...)
 - Inserted during manufacturing phase (what if compromised?)
- Additional SMPC protocols (protection against backdoored token)
 - Secure Multi-Party Computation (SMPC) will be covered later
 - Verifiable insertion of browser randomness into final keypairs
 - Prevention of private key leakage via ECDSA padding
- Backward-compatible (Relying party, HW)
- Efficient: 57ms vs. 23ms to authenticate





Figure 1: Development board used to evaluate our True2F prototype (at left) and a production USB token that runs True2F (above).

WebAuthn - evolution of U2F protocoler | Strowser | PublicKeyCredentialCreateOptions | Strowser | S

Similar, but more complex standard than U2F

Figure 1 Registration Flow

Relying Party Server

- Client to Authenticator Protocol (CTAP)
 - protocol for communication between browser and token (authenticator)
 - USB, NFC, Bluetooth
 - CTAP 2.2 adds support for the hybrid transport (FIDO Cross-Device Authentication flow, aka Passkeys)
- Explanation, demo page https://webauthn.guide/#about-webauthn



Missing piece? "passkeys"



Authentication on PC with FIDO2 token

Authentication on mobile phone (with or without token)



Authentication on PC without FIDO2 token?

- Idea of "passkeys" (multi-device FIDO credentials)
 - WebAuthn ("U2F") protocol used for base authentication (private keys needed)
 - Replace hardware token with mobile phone
 - Connect mobile phone with PC using Bluetooth LE (BLE)
- Now supported natively by Apple (Keychain), Google (Password Manager) and Microsoft (Hello)
 - https://media.fidoalliance.org/wp-content/uploads/2022/03/How-FIDO-Addresses-a-Full-Range-of-Use-Cases-March24.pdf
 - https://passkeys.dev/docs/reference/specs/

CTAP/WebAuthn stack

- WebAuthn Protocol
 - Asymmetric crypto-based challenge-response protocol
 - Browser inserts actual URL (origin) as a part of the challenge
 - Private key stored and used (token, phone...)
- Client to Authenticator Protocol (CTAP)
 - Protocol between browser and authenticator
 - Authenticator = initially hardware token, but now range of devices (phones, calculators...)

https://developers.yubico.com/U2F/Protocol_details/Overview.html

C, S

using k_{nut}

CTAP

WebAuthn

challenge, origin, channel id

signature(c)

Authenticator • O

FIDO U2F devices



- Why have button? Is missing display problem?
- Recent problem: direct WebUSB API in Chrome
 - Malware bypass U2F API checking the URL
 - Legitimate URL is send from malicious page
 - https://www.wired.com/story/chrome-yubikey-phishing-webusb/
 - APDU-level communication: https://npmccallum.gitlab.io/post/u2f-protocol-overview/
- Well known is Yubikey, but open-source hardware and/or softwareonly implementations also possible
 - https://github.com/conorpp/u2f-zero
 - https://github.com/solokeys/solo

Always dig for implementation details

- How are ECC keys generated and stored?
- Yubikey saves storage memory by deriving ECC private keys from master secret instead of randomly generating new one
 - Possible as the ECC private key is random value

Device secret generated during manufacturing

• What is the possible attack

What is the possible attack

Nonce and MAC and Public key

AppilD

Nonce and MAC and Public key

Public key

Calculated from private

Public key

Calculated from private

Summary

- Passwords have multiple issues, but are hard to be replaced
- Major server-side breaches now very common
- Important to use passwords securely (guidelines)
- One-time passwords and tokens getting more used
- Password manager with synchronization over multiple devices is not straightforward, but doable (e.g., Apple's iCloud Keychain)
- Mandatory reading: UCAM-CL-817
 - At least chapters: II. Benefits, V. Discussion
 - Whole report is highly recommended





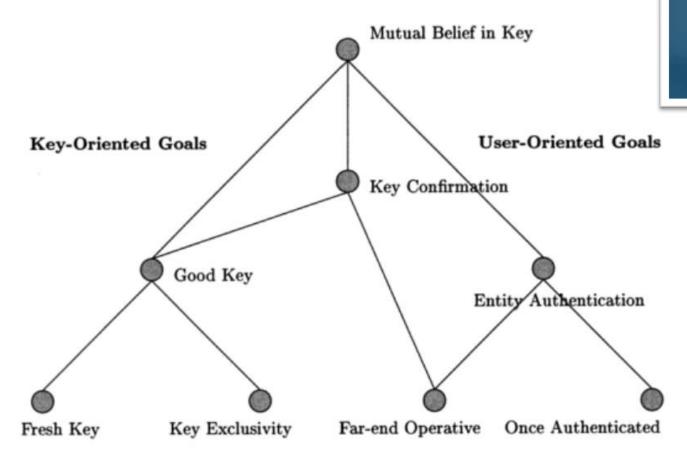
0 16

Is my password brute-force-able if consists of 9 printable characters?

Join at slido.com #pv204_2023



Hierarchy of authentication and key establishment goals



Protocols for Authentication and Key Establishment By Colin Boyd, Anish Mathuria

Protocols for

Springer

Authentication and Key Establishment

Common (mis-)Assumptions

- 1. User has strong password
- 2. Server/service is hard to compromise
- 3. User have unique passwords
- 4. Different authentication channels are independent
- 5. Recovery

Password cracking defenses

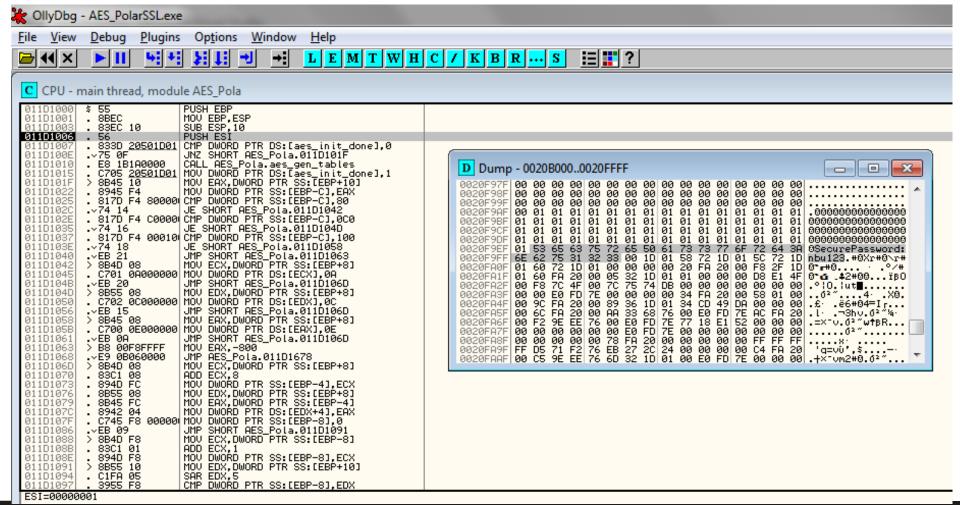
- Don't transmit or store in plaintext
- Process password on client, transmit only digest
- Don't encrypt, hash instead
- Use salt to prevent rainbow tables attack
- Use memory-hard KDF algorithms
 - To slow down custom build hardware
 - Use strong KDF to derive keys (PBKDF2→Argon2)
- Use password-authenticated key exchange instead of password check

Handling passwords in source code

- Limiting memory exposure
 - Load only when needed
 - Erase right after use
 - Pass by reference / pointer to prevent copy in memory
 - Derive session keys
- Don't hardcode password into application binary
- Nice presentation (K. Kohli, examples how NOT to):
 http://www.slideshare.net/amiable_indian/insecure-implementation-of-security-best-practices-of-hashing-captchas-and-caching-presentation



Hard-coded password might be visible both in application binary and memory



Alternative to hardcoded passwords/keys

- Don't use passwords ©
- Ask the user for a password
- Keep secrets in a separate file
- Encrypt stored secrets
- Store secrets in protected database
- Use already existing authentication credentials
- CERN guidelines
 - https://security.web.cern.ch/security/recommendations/en/password_alternatives.shtml



Group activity

- Form group of 3-4 members (mix, not your neighbours)
 - Introduce yourself with your name
- Discuss and write down on paper:
 - What method(s) you use for authentication (password...)
 - Is server using other authentication factor?
 - How you store the authentication secret? (brain-only...)
- Time limit: 5 minutes

Now return back to your original seat (if you wish ©)



Activity:

- Think about one or two surprising things from this lecture
- I want to hear at least 5 of these, tell me please ☺