









## **Programme**





- Marketing and Service Marketing: an overview
- Marketing plan
- New marketing strategies approaches: Relationship Marketing and Many-to-Many network; Experience marketing; Nonconventional marketing
- New marketing vision: Service Research from S-D logic & Service Science to service ecosystems & service systems

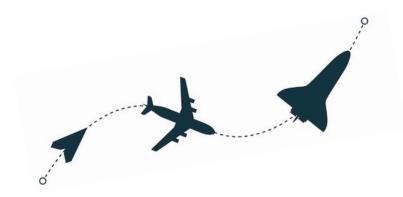
Case studies Examples Project work



## Agenda: Lesson 5



- New marketing vision (II part): Service Research from S-D logic & Service Science to service ecosystems & service systems
  - SSMED, service systems & smart service systems







# 5.1

# Service Science, Management, Engineering and Design

## **Computer Science**

## Service Research

## What is the link?





Service Science management, engineering and design (SSMED)

- Multidisciplinary research stream that studies the implications emerging from the new management approach to service
- Unifying framework for service <u>design</u>, <u>delivery</u> and <u>evaluation</u> that aims at developing the capabilities required by service economy;
- Introduced after company's shift from a good-logic to a service centered perspective

The founders: Spohrer and Maglio (2008)

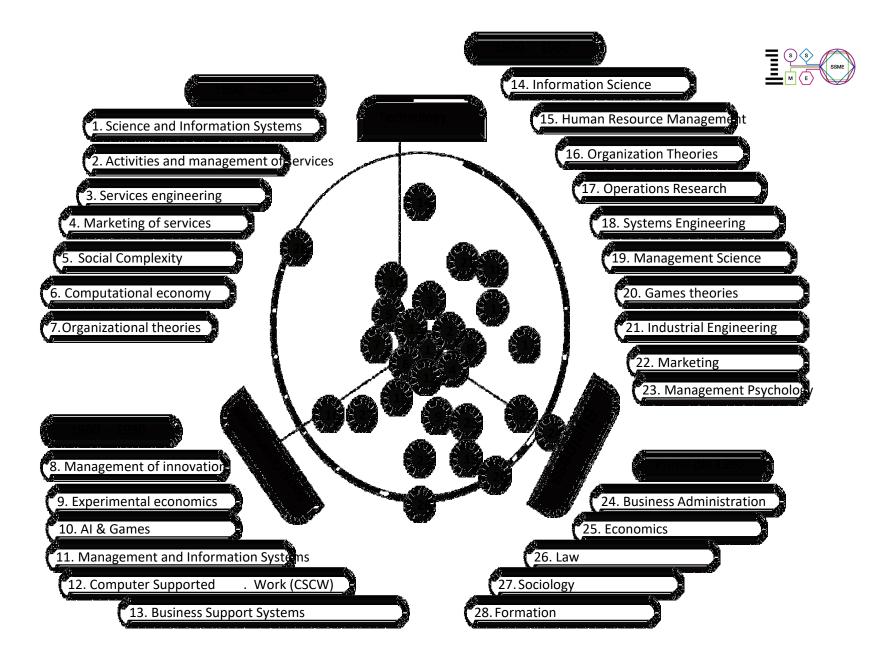
**Aim**: to combine and to apply computer science, operational research, industrial engineering, management and social sciences to find the most appropriate organizational model to support the emergence of value

Always looking for *service innovation*, service science would combine organization and human understanding with business and technological understanding to:

- (1) explain the origins and growth of service systems;
- (2) solve fundamental problems such as how to invest optimally to improve service productivity and quality;
- (3) produce unique service professionals and service scientists

Many disciplines have accumulated *knowledge* relevant to the understanding of service system, each focusing on different aspects of the overall system.

For instance, organization theory focuses on structures, rules, and incentives to create effective groups of individuals.



Service is an ever complex issue to deal with.

 Service is related to value cocreation among actors.

 Adopting a Service view improves positive interaction between entities in reticular system.

 Service co-creation involves many actors within a dynamic process.

• Service exchangers need evolving expertises and competencies.



# Service Science, Management, Engineering and Design

The service-dominated economy has been multisectoral and transdisciplinary. This makes difficult to define a new kind of discipline that could be considered really "cross and unifying". There are important academic debates on how to describe the implications of service concept characterizations both for basic and applied research.

Service Science focuses on a new and updated service concept, on the study of service systems and on the recent conceptual and interpretative development of *smart service systems*.

# Service Science, Management, Engineering and Design

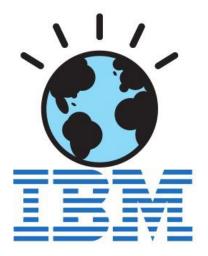
Service Science, Management, Engineering and Design (SSMED), proposes several prospects of investigation and embraces many fields of interest and application.

- In terms of *Science*, it investigates what service systems are and how they really evolve, focusing on the active role of the people employed in them, of knowledge, of shared information, and of technologies, as well as on the importance of the active participation of the services' users (the demand) in the production process (offer);
- In terms of *Management* it investigates possible solutions for implementing evaluation of efficiency, sustainability reports, and systemic interaction within service systems;
- In terms of *Engineering* it is responsible for developing new technologies for the processes of detection, measurement, and dissemination of information-essential for sharing in the contemporary process of value-generation;
- In terms of *Design* it seeks to deepen the appropriate configuration techniques for the proper structuring of service systems.

## **Service Systems**

**Service systems** are value-creation networks composed of (Bryson et al. 2004; Maglio et al. 2006):

- People
- Organizations
- Technology
- Shared information



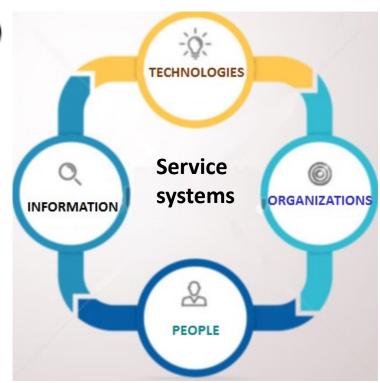
- promote real-time relationships and accelerate up colearning processes in many fields (e.g. smart services in the energy sector, transport, etc.).
- come from systematic methods, continuous learning, data collection, innovation, social responsibility and network governance, and all the operations that benefit from the application of new technologies.

## (1) Service Systems: definition

**Service systems:** value-co-creation configuration of **people**, **technology**, **value propositions** connecting *internal* and *external* service systems, and **shared information** able to create and deliver **value** to providers, users and other interested entities, through service.

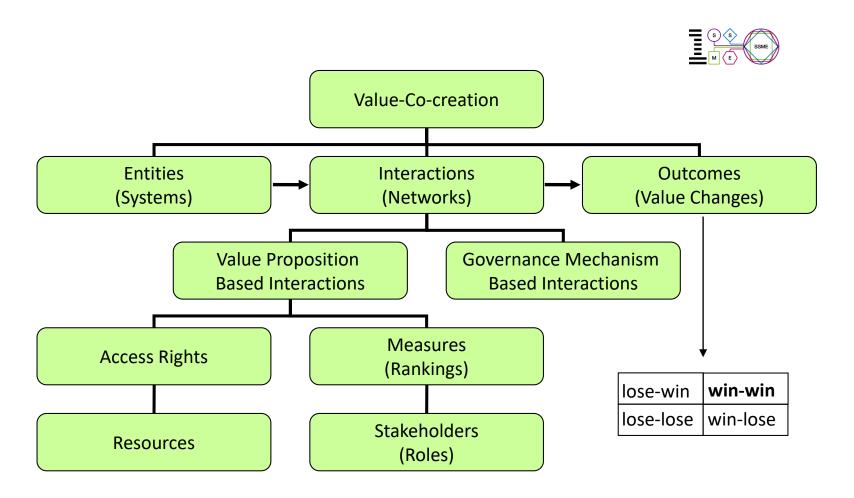
SPOHRER, MAGLIO, BAILEY AND GRUHL (2007)

The **aim** of service system is to use its own **resources** and the resources exchanged with other actors to improve its own and other's **well-being** 



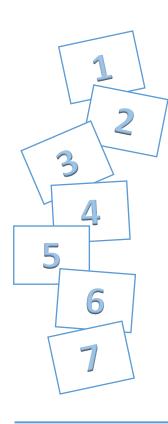
SSMED Foundations	Main Focus
Resources: Everything that has a name and is useful can be viewed as a resource	<i>Useful</i> instruments for activities
Entities: Some complex resource configurations can initiate actions, and these are called service system entities (or just entities, or sometimes just service systems)	Openness of evolving systems
Access rights: dealing with the social norms and legal regulations associated with resource access and usage.	Supra-Systems relevance
Value Co-creation Interactions: Also known as value-proposition-based interaction mechanisms	Joint process within Service Systems
Governance Interactions: Intuitively, governance mechanisms are a type of value- proposition between an authority service system entity and a population of governed service system entities	Common finality, internal and external equilibrium
Outcomes: When service system entities interact, value-co-creation is only one of the possible outcomes.	Value intended in an extended way
Stakeholders: The four primary types of stakeholders are customer, provider, authority, and competitor	Contextual influences and self-regulation
Measures: The four primary types of measures are quality, productivity, compliance, and sustainable innovation	Up to now only qualitative
Networks: Also known as service system networks, service systems entities interact with other service system entities (normatively) via value-propositions	Networked <i>embeddedness</i>

# **SSMED Key Concepts**



Source: www.ibm.com

# (2) Service Systems: definition



value-co-creation configurations,
resources integrators,
knowledge-based,
capable of enabling connections and

capable of enabling connections and interaction, with the aim of reaching desired outcomes, simply, always, an operative application, any number of elements, interconnections, attributes, and stakeholders interacting in a co-productive relationship.

... a Service System is basically composed of heterogeneous entities, interacting with each other with specific purposes

Service System definitions	Authors	Year
Service systems represent value co-creation configuration of people, technology, value propositions connecting internal and external service systems, and shared information (e.g., language, laws, measures, and methods), like an assemblage of unites entities by some form of regular interaction or interdependence.	Spohrer, Maglio, Bailey and Gruhl	2007
Service Systems can simply be a software application, or a business unit with an organization, from a project team, a business department, a global division; it can be a firm, institution, government agency, town, city or nation; it can also be a compostiion of numerous collaboratively connected service systems within and/or across organizations.	Qiu, Fang, Shen and Yu	2007
Service Systems act as resource integrators, understandable in terms of elements of a work system, within the organization and through the network enduring resource specialization, those operand and operant, such as knowledge, skills, know-how, relationship, competences, people, products, money, etc.	Spohrer, Anderson, Pass and Ager	2008
Every service systems is both a provider and client of service that is connected by value propositions in value chains, value networks, or value-creating systems.	Vargo, Maglio and Akaka	2008
A service system is any number of elements, inteconnections, attributes, and stakeholders interacting in a co-productive relationship that create value, in which principal interactions take place at the interface between the provider and the customer.	Spohrer, Vargo, Maglio and Caswell	2008
A service system primarly relates to customer-provider interactions as well as open system with it being capable of improving its own state and the one of another system though acquiring, sharing, or applying resources, with the aim of creating a basis for systematic service innovation.	Golinelli	2008
Service systems are a complex interplay between form and customer that form an open system which needs to be designed using the techniques of viable systems and systems dynamics, in which both parties are focused on achieving outcomes.	Ng and Maull	2008
Service systems can be divided into "front stage" (about provider/customer interactions) and "back stage" (about operational efficiency) and service performance relies on both of them, putting people (customers and employees), rather than physical goods, in the centre of its organizational structure and operations. The smallest service system is a single person; the largest one is represented by the global economy. A service system essentially is a social-technical system, focusing on engineering and delivering services using all available means to realize respective values for both provider and customer.	Qiu	2009
Service systems can be represented as real networks, in which the same entities combine their streights through direct and indirect connectivity, as they are oriented toward enduring competitiveness and daily intercations with other external interdependent service systems.	Polese 19	2009

## The different definitions

«A service system is any number of elements, interconnections, attributes and stakeholders interacting in a co-productive relationship that create value, in which the principal interactions take place at the interface between the provider and the customer»

Spohrer, Vargo, Maglio and Caswell, 2008

«A service system primarily relates to customer-provider interactions as well as open system with it being capable of improving its own state and the one of another system though acquiring, sharing, or applying resources, with the aim of creating a basis for systematic service innovation»

Golinelli, 2008

«Service systems can be represented as real networks, in which the same entities combine their strengths through direct and indirect connectivity, as they are oriented toward enduring competitiveness and daily interactions with other external interdependent service systems»

Polese, 2009

## **Service Systems: origins**

The concept derives from **systemic vision** and **network theory** (Richardson, 1972; Normann and Ramirez, 1993; Castells, 1996; Capra, 2002)

System

entity emerging from a specific structure (organizational-physical equipment) thanks to interactions among all system's members (Barile, 2013).



**Aim**: **survival** through the acquisition (and the exchange) of **knowledge** from the other systems situated in the context which leads to the creation of <u>new knowledge</u>.

Since value co- creation is centred on knowledge exchange to acquire mutual benefits, system is the **most adequate configuration** for companies aiming at acquiring sustainable competitive advantage.

## **From Systems Theory**

## **SYSTEM**

- "complex of interacting elements" (Von Bertalaffy, 1956)
- "an entity that is *adaptable* for the purpose of surviving in its changing environment" (Beer, 1975);
- "entity which is a coherent whole" (Ng, Maull and Yip, 2009)

Actors & connections

Composed of many parts (Parsons, 1965), boundaries, connections and different relationships with relevant stakeholders based on the sharing of critical and influential capabilities

**SUB-SYSTEMS** 

**SUPRA-SYSTEMS** 

sub-systems focus on the analysis of relationships among its own internal components while suprasystems focus on the connections between the analysis unit and other influencing systemic entities in their context (Golinelli, 2005)

# **Service Systems**

Today, service systems represent an emerging issue in economic research, all-encompassing many specific topics (innovation, smart cities and communities) and even quality, traditionally related to technologies and processes

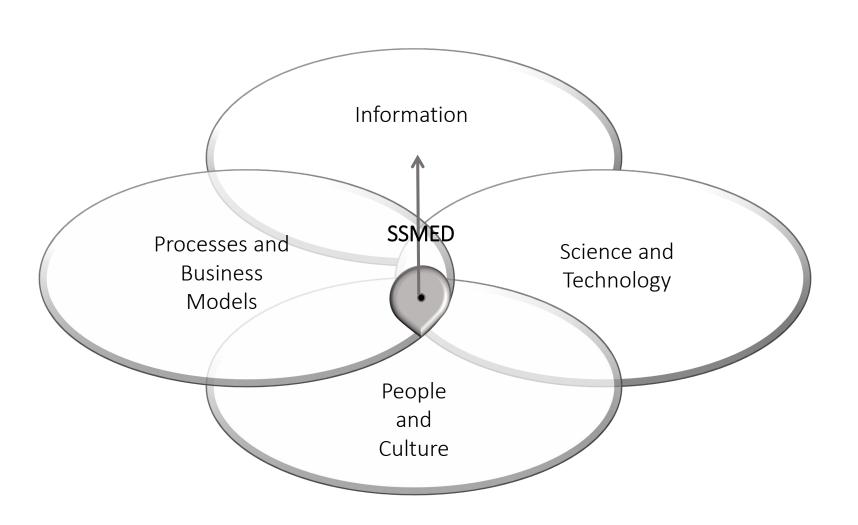
Reinterpretation of service design, service supply and fruition, in which multiple active actors synergistically participate in the value co-creation process, which is characterized by resource-sharing and common finality.

#### **MAIN REFERENCES:**

ALTER, S. (2008)

Spohrer, J., Vargo, S.L., Maglio, P.P, Caswell, N. (2008)

# Service Science, Management, Engineering and Design



## (1) Service Systems: ORGANIZATIONS



**Organizations:** interconnected systems entities sharing the same value system.

A Service system is composed of a <u>network of organizations</u> carrying out integrations of multiple resources in order to achieve **reciprocal benefits** for all the stakeholders.

Every member of the system has its own interests and pursues specific aims. Thus, managers should seek to harmonize the differing needs of each subject in an attempt to satisfy the stakeholder's demands and, at the same, the well-being of the system.

Individual System's

objectives

Goal

# (2) Service Systems: PEOPLE



**Human factor** is essential to **balance** the **needs** of all the stakeholders.

**Knowledge** is the real added value to foster value co-creation, since this process is grounded of the exchange of internal and external (contextual) competencies and resources

In a market based on *intangibilities*, service delivery does not represent only economic exchange, but can be undesrtood as the result of the integration of the **specialized skills** of each member.

Customers can help firm to improve service starting from service design, by sharing their capabilities and creativity.

# (3) Service Systems: TECHNOLOGY



**ICTs**: opportunities for providers and consumers to exchange **resources**, fostering the sharing of **value propositions** at <u>intra-</u> and <u>inter-organizational</u> level

The diffusion of new technologies and platforms (community, forum, blog, social network) can enhance the interactions among stakeholders, with an increase in **stakeholder engagement**. Users can make comments and **judge** service quality, providing organizations with suggestions on the **improvement** of the offering.

The more the social and relational capital grow, the more the knowledge exchanged intensifies.

# (4) Service Systems: INFORMATION



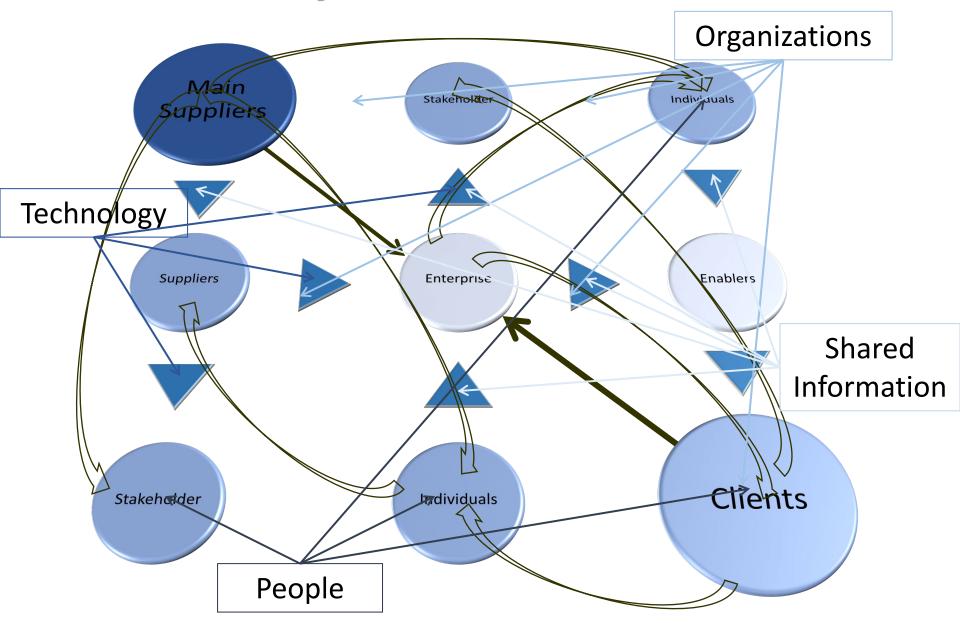
Through technology and ICTs co- creators can constantly share flows of information, increase their knoweldge, strenghten relationships and modify their behaviors to pursue common goals.

The possibility to transfer every kind of information in real time permits users to play a predominant role in business <u>decision-making</u> and <u>service improvement</u>

e combination of the 4

The <u>combination</u> of the 4 elements of service systems (organizations, people, technologies and information) allows to create value through the implementation of a <u>networked system</u> in which companies, institutions, organizations and users share a systematic flux of information and <u>know-how</u>, which can be <u>managed</u> in an <u>efficient way</u> thanks to technology

## Service System as Value Network



## **Complex Service Systems**

## as the basis of a Smarter Planet...

iterative, interactive, instrumented, interconnected, intelligent S.M.A.R.T.: Specific, Measurable, Agreed, Realistic and Timely

(More measurement data, More networks, More learning and adaptation)



Smart traffic systems



Intelligent oil field technologies



Smart food systems



Smart healthcare



Smart energy grids



Smart retail



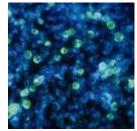
Smart water management



Smart supply chains



Smart countries



Smart weather



**Smart regions** 



Smart cities

Source: www.ibm.com/think

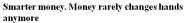
## **Smarter Planet**

Iterative, interactive, instrumented, interconnected, intelligent

(More measurement data, More networks, More learning and adaptation)

#### Information and analytics for Informed Decisions

How we're making better decisions through smarter use of data



Ones and zeroes can help the world be smarter about dollars and cents

#### Green buildings are smart buildings

Given their environmental impact, it's time we designed from the earth up

#### **Smarter Cities**

Safe neighborhods. Quality schools. Affordable housing Traffic that flows.It's all possible

#### Cloud computing.

Workstations used to be tied to a mainframe. Now they're conversing with a cloud

#### **Smarter Oilfields**

Get to the "first" oil faster. Increase recovery rates. Sense and solveproblems before they start

#### Making retail smarter for known shoppers

 $\label{thm:conditional} \mbox{Accelerate supply chains. Strengthen loyalty. Improve margins}$ 

#### Smarter Water Management

Whether too much or not enough, the world needs a smarter way to think about water



#### Smart Grid

A smarter grid is transparent, accessible, resilient. And optimized from the user on up



### Smarter Food from Food technology with a healthy appetite for innovation

Technology is shaping how it grows, how it tastes and how it gets to your plate



### Smarter Government. "Citizen-centric"—the evolution to e-government continues

From the local town council to international collaborations, new ways of working are underway



### A prescription of intelligence for Smarter Healthcare

To build a smarter system, healthcare solutions need to be instrumented, interconnected and intelligent



#### Smarter IT systems

The foundation for a smarter planet



#### Smarter Products. The era of the one-size-fi product comes to an end

The goods we use are getting smarter. Now manufacturing has to as well



#### Smarter Traffic

How we get from point A today to point B tomorrow



#### Smarter Telecom for nowadays Communication Technology

Demand is skyrocketing for more and smarter ways to communicate. Can we keep up?



## Smarter Food



#### **Smarter Products**



Making retail smarter

## **Smart Service Systems**

S.M.A.R.T.: Specific, Measurable, Agreed, Realistic and Timely (More measurement data, More networks, More learning and adaptation)



There is an increasing demand for 'smart service systems' based upon ICT, to create a basis for systematic and sustainable *service innovation* in complex environment.

## **Smart Service Systems definition**

Smart service systems are service systems in which smart products are boundary-objects that integrate resources and activities of the involved actors for mutual benefit.

SSS concerns several elements interacting with each other and working together for a common final goal, through smart solutions.

Smart service systems need to be understood as complex, open, and dynamic sociotechnical systems.



## Service Science vs S-D logic

## Similarities with SDL

- Relational approach to business
- Focus on resources (RBV)
- Many-to-many logics to business

behaviour

## Differences with SDL

- Practical approach
- Technological- Informational focus
- Smart vision on planet
- Measurement of service and systematic search for innovation and continuous improvement

Spohrer, J., Anderson, L., Pass, N., Ager, T. (2008) Spohrer, J. Maglio, P.P., Bailey, J., Gruhl, D. (2007) Vargo, S.L., Lusch, R.F., Wessels, G. (2008)





### THANK YOU.

**Questions? Comments?** 



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