

IA014: Advanced Functional Programming

4. Polymorphism and Type Inference

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Polymorphism I

Motivation

Typing `id` $\equiv \lambda x. x$

- In $\lambda \rightarrow$:

$(\lambda x : \text{Nat}. x) : \text{Nat} \rightarrow \text{Nat}$

$(\lambda x : \text{Bool}. x) : \text{Bool} \rightarrow \text{Bool}$

...

- What we really mean:

$(\lambda x. x) : \forall \alpha. \alpha \rightarrow \alpha$

- In HASKELL:

```
Prelude> :info id
id :: a -> a   -- Defined in 'GHC.Base'
```

More examples

$\text{double} := \lambda f.\lambda x.f(f\ x) : \forall\alpha.(\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha$

Lists

- $\text{null} : \forall\alpha.[\alpha] \rightarrow \text{Bool}$
- $\text{nil} : \forall\alpha.[\alpha]$
- $\text{cons} : \forall\alpha.\alpha \rightarrow ([\alpha] \rightarrow [\alpha])$
- $\text{hd} : \forall\alpha.[\alpha] \rightarrow \alpha$
- $\text{tl} : \forall\alpha.[\alpha] \rightarrow [\alpha]$

Polymorphism

The $\text{id} \equiv \lambda x. x$ function is, by its nature, *polymorphic*.

Types of polymorphism

- *parametric* polymorphism
 - “all types”
 - Allows single piece of code to be typed parametrically, i.e. using type variables, and instantiated when needed.
 - All instances behave the same.
- *ad-hoc* polymorphism
 - “some types”
 - *overloading*: one function has many implementations (differing by the types of the arguments)
 - May behave differently for different types of arguments.

Goal: extend λ -calculus with parametric polymorphism
so we can use functions like id

Extending λ – syntax

System HM (Hindley-Milner)

term and values

$t ::= x$	variable
$t t'$	application
$\lambda x.t$	abstraction
$\text{let } x = t \text{ in } t$	let binding

monotypes

$T ::= \alpha$	type <i>variable</i>
$T \rightarrow T$	function <i>type</i>

type schemes (polytypes)

$S ::= T$	monotype
$\forall \vec{\alpha}. T$	generic type

Type variables and schemes

$$T ::= \alpha \mid T \rightarrow T \quad S ::= T \mid \forall \vec{\alpha}. T$$

Type variables

- $\alpha, \alpha', \beta \dots$
- can stand for any *monotype*
- we assume we have an infinite supply of type variables

Type schemes

- either a monotype T or a *generic type* $\forall \alpha_1 \dots \forall \alpha_n. T$
- $\alpha_1, \dots, \alpha_n$ are *generic* type variables
- notions of *free/bound* type variables (notation $FV(S)$)
- can be *instantiated*

Type substitution/instantiation

substitution

- mapping from type variables to types
- notation: $\theta = \{T_1/\alpha_1, \dots, T_n/\alpha_n\}$
- θS – application to a type scheme S
 - replace each *free occurrence* of α_i in S with T_i
 - rename generic variables if necessary
 - θS is an *instance* of S
- naturally extends to contexts:
$$\theta(\Gamma) = \theta(x_1 : T_1, \dots, x_k : T_k) = x_1 : \theta T_1, \dots, x_k : \theta T_k$$
- can be composed: $\theta_2 \theta_1 S$

Type ordering

What is the relationship among the many types of $\text{id} \equiv \lambda x.x$?

$$\forall\alpha.\alpha \rightarrow \alpha \quad \text{Nat} \rightarrow \text{Nat} \quad (\text{Nat} \rightarrow \text{Nat}) \rightarrow (\text{Nat} \rightarrow \text{Nat})$$

- $\forall\alpha.\alpha \rightarrow \alpha$ is more *general* than any of the others
- $\text{Nat} \rightarrow \text{Nat}$ is *more specialized* than $\forall\alpha.\alpha \rightarrow \alpha$
- we write $\forall\alpha.\alpha \rightarrow \alpha \sqsubseteq \text{Nat} \rightarrow \text{Nat}$

Specialization rule

$$\frac{T' = \{T_i/\alpha_i\}T \quad \beta_i \notin FV(\forall\alpha_1 \dots \forall\alpha_n.T)}{\forall\alpha_1 \dots \forall\alpha_n.T \sqsubseteq \forall\beta_1 \dots \forall\beta_m.T'}$$

- $\forall\beta_1 \dots \forall\beta_m.T'$ is an *instance* of $\forall\alpha_1 \dots \forall\alpha_n.T$

Type inference

Motivation

Two flavours of λ^{\rightarrow}

- Implicitly typed
 - Haskell B. Curry, 1934
 - $I = (\lambda x.x) : A \rightarrow A$
 - $I = (\lambda x.x) : (A \rightarrow B) \rightarrow (A \rightarrow B)$
- Explicitly typed
 - Alonzo Church, 1940
 - $I_A = (\lambda x : A.x) : A \rightarrow A$
 - $I_{A \rightarrow B} = (\lambda x : (A \rightarrow B).x) : (A \rightarrow B) \rightarrow (A \rightarrow B)$

Goal: Support implicit typing

To do this, we must be able to automatically infer (reconstruct) types of terms.

Type inference (reconstruction)

- The goal is to *automatically derive* types for the term.
- At the heart of e.g. ML and HASKELL.
- Also used for *type-checking*.
Some of the types may be given explicitly.

Hindley-Milner algorithm

- first discovered by Hindley (1969)
- in the context of ML rediscovered by Milner (1978)
- formal analysis and proofs: Milner and Damas (1982)
- also called Damas-Hindley-Milner algorithm
- works for lambda calculus with `let`-polymorphism

Type inference idea

What is the type of $\lambda x. \text{succ } x$?

- Assume $\Gamma = \text{succ} : \text{Nat} \rightarrow \text{Nat}$
- We do not know the type of x (yet) so we put $x : \alpha$
- From environment we know that $\text{succ} : \text{Nat} \rightarrow \text{Nat}$
- For succ to be applied to x we need x to be of type Nat
- Solution: substitution $\theta = \{\text{Nat}/\alpha\}$.

What about $\text{let id} = \lambda x. x$ in $(\text{id false}, \text{id } 0)$?

- We do not know the type of x (yet) so we put $x : \alpha$
- Therefore $\text{id} : \alpha \rightarrow \alpha$
- On `let`-binding we generalize this to $\forall \alpha : \alpha \rightarrow \alpha$
- For each use of `id` we instantiate α with a fresh variable say $\beta \rightarrow \beta$ in the first case and $\gamma \rightarrow \gamma$ in the second
- β gets unified with `Bool` and γ with `Nat`
- the sought-for type is therefore $(\text{Bool}, \text{Nat})$.

System HM – Typing rules

$$\frac{x : \mathbf{S} \in \Gamma}{\Gamma \vdash x : \mathbf{S}} \text{ (T-Var)}$$

$$\frac{\Gamma, x : T_1 \vdash t : T_2}{\Gamma \vdash \lambda x.t : T_1 \rightarrow T_2} \text{ (T-Abs)}$$

$$\frac{\Gamma \vdash t_1 : T_1 \rightarrow T_2 \quad \Gamma \vdash t_2 : T_1}{\Gamma \vdash t_1 t_2 : T_2} \text{ (T-App)}$$

$$\frac{\Gamma \vdash t_1 : \mathbf{S} \quad \Gamma, x : \mathbf{S} \vdash t_2 : T}{\Gamma \vdash \text{let } x = t_1 \text{ in } t_2 : T} \text{ (T-Let)}$$

$$\frac{\Gamma \vdash t : S' \quad S' \sqsubseteq S}{\Gamma \vdash t : S} \text{ (T-Inst)}$$

$$\frac{\Gamma \vdash t : S \quad \alpha \notin FV(\Gamma)}{\Gamma \vdash t : \forall \alpha. S} \text{ (T-Gen)}$$

Observation

- The first four rules are syntax driven.
- We have a choice for T-Inst and T-Gen.

Let polymorphism

T-Abs vs T-Let

- no type can be inferred for $\lambda f.(f \text{ true}, f 0)$
- type of $\text{let } f = \lambda x.x \text{ in } (f \text{ true}, f 0)$ is $(\text{Bool}, \text{Nat})$

The rules on previous slide give so-called *let polymorphism*

- type of *parametric polymorphism*
- let-expressions allow local bindings to have polymorphic types
that's why `let` is in the syntax!
- λ -bound variables are always assumed to be monotypes
- `let`-bound variables can have polymorphic types, because *we know what they are bound to*
- strikes balance between expressivity and decidability

Type inference examples

(1) Show $\Gamma \vdash \text{id } n : \text{Nat}$ for $\Gamma = \text{id} : \forall \alpha. \alpha \rightarrow \alpha, n : \text{Nat}$

$$\begin{array}{c} \text{(T-Var)} \frac{\text{id} : \forall \alpha. \alpha \rightarrow \alpha \in \Gamma}{\Gamma \vdash \text{id} : \forall \alpha. \alpha \rightarrow \alpha} \\ \text{(T-Inst)} \frac{\Gamma \vdash \text{id} : \forall \alpha. \alpha \rightarrow \alpha \quad \forall \alpha. \alpha \rightarrow \alpha \sqsubseteq \text{Nat} \rightarrow \text{Nat}}{\Gamma \vdash \text{id} : \text{Nat} \rightarrow \text{Nat}} \quad \frac{n : \text{Nat} \in \Gamma}{\Gamma \vdash n : \text{Nat}} \begin{array}{l} \text{(T-Var)} \\ \text{(T-App)} \end{array} \end{array} \frac{}{\Gamma \vdash \text{id } n : \text{Nat}}$$

(2) Show $\text{let id} = \lambda x. x \text{ in id} : \forall \alpha. \alpha \rightarrow \alpha$

$$\begin{array}{c} \text{(T-Var)} \frac{x : \alpha \in \{x : \alpha\}}{x : \alpha \vdash x : \alpha} \\ \text{(T-Abs)} \frac{x : \alpha \vdash x : \alpha}{\vdash \lambda x. x : \alpha \rightarrow \alpha} \\ \text{(T-Gen)} \frac{\vdash \lambda x. x : \forall \alpha. \alpha \rightarrow \alpha}{\vdash \lambda x. x : \forall \alpha. \alpha \rightarrow \alpha} \quad \frac{\text{id} : \forall \alpha. \alpha \rightarrow \alpha \in \{\text{id} : \forall \alpha. \alpha \rightarrow \alpha\}}{\text{id} : \forall \alpha. \alpha \rightarrow \alpha \vdash \text{id} : \forall \alpha. \alpha \rightarrow \alpha} \text{(T-Var)} \\ \text{(T-Let)} \frac{\vdash \lambda x. x : \forall \alpha. \alpha \rightarrow \alpha \quad \text{id} : \forall \alpha. \alpha \rightarrow \alpha \vdash \text{id} : \forall \alpha. \alpha \rightarrow \alpha}{\text{let id} = \lambda x. x \text{ in id} : \forall \alpha. \alpha \rightarrow \alpha} \end{array}$$

Combining rules

To get an algorithm, it would be nice if the type system is completely syntax directed.

T-Inst

We can instantiate when we introduce a variable:

$$\frac{x : S \in \Gamma \quad S \sqsubseteq S'}{\Gamma \vdash x : S'} \text{ (T-Var')}$$

T-Gen

We can generalize immediately at the level of `let` expressions:

$$\frac{\Gamma \vdash t_1 : S \quad \Gamma, x : \forall \vec{\alpha}. S \vdash t_2 : T}{\Gamma \vdash \text{let } x = t_1 \text{ in } t_2 : T} \text{ (T-Let')}$$

where $\vec{\alpha} = FV(S) \setminus FV(\Gamma)$ (generalizing *as far as possible*)

Algorithm W

Algorithm W

INPUT: a context Γ and a term t

OUTPUT: substitution θ and a type T , such that $\theta\Gamma \vdash t : T$

- We will follow [Damas, Milner 1982].
- Along the rules of the type system.
- Uses the *unification algorithm* of Robinson (1965).

Unification

INPUT: types T_1 and T_2

OUTPUT: substitution θ (called *unifier*) such that $\theta T_1 = \theta T_2$

or fail if such θ does not exist

```
unify  $\alpha$   $T_2$  =           if  $\alpha \notin FV(T_2)$  then  $\{T_2/\alpha\}$  else fail
unify  $T_1$   $\alpha$  =           if  $\alpha \notin FV(T_1)$  then  $\{T_1/\alpha\}$  else fail
unify  $S_1 \rightarrow S'_1$   $S_2 \rightarrow S'_2$  = let  $\theta_1 =$  unify  $S_1$   $S_2$ 
                                                 $\theta_2 =$  unify  $\theta_1(S'_1)$   $\theta_1(S'_2)$ 
                                                in  $\theta_2\theta_1$ 
unify _ _ = fail
```

Theorem (Robinson)

Let $\theta = \text{unify}(T_1, T_2)$ and κ another unifier of T_1 and T_2 . Then there exist θ' such that $\kappa = \theta'\theta$.

In other words, θ is the *most general unifier*.

Algorithm W (1)

$$\frac{x : S \in \Gamma \quad S \sqsubseteq S'}{\Gamma \vdash x : S'} \text{ (T-Var')}$$

$$\mathcal{W}(\Gamma, x) = (\theta_{id}, inst(\mathbb{T})) \quad \text{where } x : \mathbb{T} \in \Gamma$$

$$inst(\forall \alpha_1 \dots \alpha_n. \mathbb{T}) = \{\beta_1/\alpha_1, \dots, \beta_n/\alpha_n\} \mathbb{T} \quad \text{where } \beta_1, \dots, \beta_n \text{ are fresh}$$

$$\frac{\Gamma \vdash t_1 : \mathbb{T}_1 \rightarrow \mathbb{T}_2 \quad \Gamma \vdash t_2 : \mathbb{T}_1}{\Gamma \vdash t_1 t_2 : \mathbb{T}_2} \text{ (T-App)}$$

$$\begin{aligned} \mathcal{W}(\Gamma, t_1 t_2) = & \text{ let } (\theta_1, \mathbb{T}_1) = \mathcal{W}(\Gamma, t_1) \\ & (\theta_2, \mathbb{T}_2) = \mathcal{W}(\theta_1 \Gamma, t_2) \\ & \theta_3 = \text{unify}(\theta_2 \mathbb{T}_1, \mathbb{T}_2 \rightarrow \beta) \text{ where } \beta \text{ is fresh} \\ & \text{ in } (\theta_3 \theta_2 \theta_1, \theta_3 \beta) \end{aligned}$$

Algorithm W (2)

$$\frac{\Gamma, x : T_1 \vdash t : T_2}{\Gamma \vdash \lambda x.t : T_1 \rightarrow T_2} \text{ (T-Abs)}$$

$$\mathcal{W}(\Gamma, \lambda x.t) = \text{let } (\theta, T) = \mathcal{W}(\Gamma \cup \{x : \beta\}, t) \text{ where } \beta \text{ is fresh} \\ \text{in } (\theta, \theta(\beta \rightarrow T))$$

$$\frac{\Gamma \vdash t_1 : S \quad \Gamma, x : \forall \vec{\alpha}. S \vdash t_2 : T}{\Gamma \vdash \text{let } x = t_1 \text{ in } t_2 : T} \text{ (T-Let)}$$

$$\mathcal{W}(\Gamma, \text{let } x = t_1 \text{ in } t_2) = \text{let } (\theta_1, T_1) = \mathcal{W}(\Gamma, t_1) \\ (\theta_2, T_2) = \mathcal{W}(\theta_1 \Gamma \cup \{x : \text{gen}(\theta_1 \Gamma, T_1)\}, t_2) \\ \text{in } (\theta_2 \theta_1, T_2)$$

$$\text{gen}(\Gamma, T) = \forall \vec{\alpha}. T \text{ where } \vec{\alpha} = FV(T) \setminus FV(\Gamma)$$

Algorithm W (complete)

$\mathcal{W}(\Gamma, x) = (\theta_{id}, inst(\mathbb{T}))$ where $x : \mathbb{T} \in \Gamma$

$\mathcal{W}(\Gamma, t_1 t_2) =$
let $(\theta_1, \mathbb{T}_1) = \mathcal{W}(\Gamma, t_1)$
 $(\theta_2, \mathbb{T}_2) = \mathcal{W}(\theta_1\Gamma, t_2)$
 $\theta_3 = \text{unify}(\theta_2\mathbb{T}_1, \mathbb{T}_2 \rightarrow \beta)$ where β is fresh
in $(\theta_3\theta_2\theta_1, \theta_3\beta)$

$\mathcal{W}(\Gamma, \lambda x.t) =$
let $(\theta, \mathbb{T}) = \mathcal{W}(\Gamma \cup \{x : \beta\}, t)$ where β is fresh
in $(\theta, \theta(\beta \rightarrow \mathbb{T}))$

$\mathcal{W}(\Gamma, \text{let } x = t_1 \text{ in } t_2) =$ let $(\theta_1, \mathbb{T}_1) = \mathcal{W}(\Gamma, t_1)$
 $(\theta_2, \mathbb{T}_2) = \mathcal{W}(\theta_1\Gamma \cup \{x : gen(\theta_1\Gamma, \mathbb{T}_1)\}, t_2)$
in $(\theta_2\theta_1, \mathbb{T}_2)$

$gen(\Gamma, \mathbb{T}) = \forall \vec{\alpha}. \mathbb{T}$ where $\vec{\alpha} = FV(\mathbb{T}) \setminus FV(\Gamma)$

$inst(\forall \alpha_1 \dots \alpha_n. \mathbb{T}) = \{\beta_1/\alpha_1, \dots, \beta_n/\alpha_n\} \mathbb{T}$ where β_1, \dots, β_n are fresh

Algorithm W – properties

Theorem (Soundness of \mathcal{W})

If $\mathcal{W}(\Gamma, t) = (\theta, T)$ then $\theta\Gamma \vdash t : T$

S is a *principal type scheme* of t under Γ iff

- 1 $\Gamma \vdash t : S$
- 2 for every other S' such that $\Gamma \vdash t : S'$ we have $S \sqsubseteq S'$

Theorem (Completeness of \mathcal{W})

If $\Gamma \vdash t : T$ for some T then $\mathcal{W}(\Gamma, t) = (\theta, T')$, and, moreover $T' \sqsubseteq T$ (i.e. \mathcal{W} finds a principal type scheme for t under Γ)

Algorithm W

Time complexity?

- proven to be *DEXPTIME-hard*
- *non-linear behaviour* manifests only on pathological inputs
- *polynomial* if depth of `let` nesting is bounded

Alternative approach to type inference

- Let's look at some terms:
 - $t_1 t_2$: for this to typecheck, t_1 must be of type $\alpha \rightarrow \beta$, t_2 of type α and $t_1 t_2$ of type β
 - $t_1 + t_2$: for this to typecheck, t_1 must be of type Nat , t_2 of type Nat and $t_1 + t_2$ of type Nat
- ... these are constraints!
- If we solve the constraint system, we have our typing.

Constraint generation

- label each term with a new type variable
- generate constraints according to rules above
- example 1: $t_1 t_2$
 - type variables: $t_1 : \alpha_1, t_2 : \alpha_2, t_1 t_2 : \beta$
 - constraints: $\alpha_1 = \alpha_2 \rightarrow \beta$
- example 2: $t_1 + t_2$
 - type variables: $t_1 : \alpha_1, t_2 : \alpha_2, t_1 + t_2 : \beta$
 - constraints: $\alpha_1 = \text{Nat}, \alpha_2 = \text{Nat}, \beta = \text{Nat}$

Constraint generation

Select rules

term	type	constraints
1, 2, 3, ...	Nat	
false	Bool	
nil	List α	
$t_1 t_2$	β	$t_1 : \alpha \rightarrow \beta, t_2 : \alpha$
$\lambda x.t$	$\alpha \rightarrow \beta$	$x : \alpha, t : \beta$
$t_1 + t_2$	Nat	$t_1 : \text{Nat}, t_2 : \text{Nat}$
$t_1 * t_2$	Nat	$t_1 : \text{Nat}, t_2 : \text{Nat}$
if t_1 then t_2 else t_3	α	$t_1 : \text{Bool}, t_2 : \alpha, t_3 : \alpha$
hd t	α	$t : \text{List } \alpha$
tl t	List α	$t : \text{List } \alpha$
cons $t_1 t_2$	List α	$t_1 : \alpha, t_2 : \text{List } \alpha$

Polymorphism II – Beyond HM

Typing recursion in HM

Problem: Y is not typeable in HM

Solution:

- add `fix` of type $\forall\alpha.(\alpha \rightarrow \alpha) \rightarrow \alpha$
- together with the appropriate typing and evaluation rules
- `let rec` is then defined using `let` and `fix`
- see extensions to λ^{\rightarrow} (Lecture 3)

Other terms not typeable in HM

What is the type of $\lambda f.(f \text{ true}, f 0)$?

- $(\forall \alpha. \alpha \rightarrow \alpha) \rightarrow (\text{Bool}, \text{Nat})$?
- $(\forall \alpha. \alpha \rightarrow \text{Nat}) \rightarrow (\text{Nat}, \text{Nat})$?
- $(\forall \alpha. \alpha \rightarrow \beta) \rightarrow (\beta, \beta)$?

In all cases, the argument is a “normal” polymorphic function.

Church numerals

- $\underline{0} := \lambda f. \lambda x. x$
- $\underline{1} := \lambda f. \lambda x. f x$
- ...
- $\underline{n} := \lambda f. \lambda x. f^n(x)$

Type of \underline{n} ? $\forall \alpha : (\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha$

Now try to type $\text{succ} := \lambda n. \lambda f. \lambda x. f (n f x)$!

Type rank

Rank

- Universally quantified types have *rank 1*.
- Functions of *rank n* have at least one argument of rank n-1, but no arguments of a higher rank.

examples

$\forall\alpha.\alpha \rightarrow \alpha$	rank 1
$(\forall\alpha.\alpha \rightarrow \alpha) \rightarrow \text{Nat}$	rank 2
$\text{Nat} \rightarrow (\forall\alpha.\alpha \rightarrow \alpha) \rightarrow \text{Nat} \rightarrow \text{Nat}$	rank 2
$((\forall\alpha.\alpha \rightarrow \alpha) \rightarrow \text{Nat}) \rightarrow \text{Nat}$	rank 3

Note: System HM: only rank 1 types!

System F – syntax

term and values

$t ::= x$	variable
$t t'$	application
$\lambda x : T.t$	abstraction
$\Lambda \alpha.t$	type abstraction
$t [T]$	type application
$v ::= \lambda x : T.t$	abstraction value
$\Lambda \alpha.t$	type abstraction value

types

$T ::= \alpha$	type <i>variable</i>
$T \rightarrow T$	function type
$\forall \vec{\alpha}.T$	universal type

System F – typing and evaluation

We need to extend λ^{\rightarrow} with the following rules:

typing

$$\frac{\Gamma \vdash t : T \quad \alpha \notin FV(\Gamma)}{\Gamma \vdash \Lambda\alpha.t : \forall\alpha.T} \text{ (T-TAbs)} \quad (T-Gen)$$

$$\frac{\Gamma \vdash t : \forall\alpha.T_1}{\Gamma \vdash t [T_2] : \{T_2/\alpha\}T_1} \text{ (T-TApp)} \quad (T-Inst)$$

evaluation

$$\frac{t \rightarrow t'}{t [T] \rightarrow t' [T]} \text{ (E-Tapp)}$$

$$(\Lambda\alpha.t) [T] \rightarrow \{T/\alpha\}t \text{ (E-TappTabs)}$$

System F – examples

Identity

$$\text{id} = \Lambda\alpha.\lambda x : \alpha.x$$
$$\text{id} : \forall\alpha.\alpha \rightarrow \alpha$$
$$\text{id } [\text{Nat}] : \text{Nat} \rightarrow \text{Nat}$$
$$(\text{id } [\text{Nat}] 0) \rightarrow 0$$
$$\text{id } [\text{Bool}] : \text{Bool} \rightarrow \text{Bool}$$
$$\text{double} = \Lambda\alpha.\lambda f : \alpha \rightarrow \alpha.\lambda x : \alpha.f (f x)$$
$$\text{double} : \forall\alpha.(\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha$$
$$\text{double } [\text{Nat}] : (\text{Nat} \rightarrow \text{Nat}) \rightarrow \text{Nat} \rightarrow \text{Nat}$$
$$\text{quadruple} = \Lambda\alpha.\text{double } [\alpha \rightarrow \alpha] (\text{double } [\alpha])$$
$$\text{quadruple} : \forall\alpha.(\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha$$

Typing self-application and recursion

Recall: $\omega = \lambda x.x x$ is *not typeable* in λ^{\rightarrow}

$$\begin{aligned}\text{self} &= \lambda x : \forall \alpha. \alpha \rightarrow \alpha. x [\forall \alpha. \alpha \rightarrow \alpha] x \\ \text{self} &: (\forall \alpha. \alpha \rightarrow \alpha) \rightarrow (\forall \alpha. \alpha \rightarrow \alpha)\end{aligned}$$

Evaluation

$$\begin{aligned}\text{self id} &\rightarrow \text{id} [\forall \alpha. \alpha \rightarrow \alpha] \text{id} = \\ &(\Lambda \beta. \lambda y : \beta. y) [\forall \alpha. \alpha \rightarrow \alpha] \text{id} \rightarrow \\ &(\lambda y : (\forall \alpha. \alpha \rightarrow \alpha). y) \text{id} \rightarrow \\ &\text{id}\end{aligned}$$

Typing Y / fix

Easy peasy: $\text{fix} : \forall \alpha. (\alpha \rightarrow \alpha) \rightarrow \alpha !$

System F – Type safety

Theorem (Progress)

Let t be a closed, well-typed term (i.e. $\exists T$ s.t. $\vdash t : T$). Then either t is a value, or there exists t' such that $t \rightarrow t'$.

Theorem (Preservation)

If $\Gamma \vdash t : T$ and $t \rightarrow t'$, then $\Gamma \vdash t' : T$

Proofs of both theorems are simple extensions of the corresponding proofs for $\lambda \rightarrow$.

System F – Normalization

Theorem (Normalization)

Well-typed System F terms are (strongly) normalizing.

Proof.

Actually quite difficult and surprising [Girard 1972].



System F – Type inference

Type erasing

$$\text{erase}(x) = x$$

$$\text{erase}(\lambda x : T.t) = \lambda x. \text{erase}(t)$$

$$\text{erase}(t_1 t_2) = \text{erase}(t_1) \text{ erase}(t_2)$$

$$\text{erase}(\Lambda \alpha.t) = \text{erase}(t)$$

$$\text{erase}(t [T]) = \text{erase}(t)$$

Theorem (Wells 1994)

It is *undecidable* whether, given a closed term M of the untyped lambda-calculus, there is some well-typed term t in System F s.t. $\text{erase}(t) = M$.

Note: *Type-checking* is decidable.

System F – type inference 2

Theorem (Kfoury, Wells 1999)

Type reconstruction for rank ≥ 3 is undecidable.

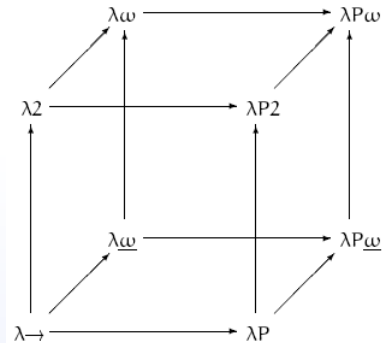
Practical solutions

- limit your language to rank 1 types
 - approach of ML and HASKELL98
- limit your language to rank 2 types
 - the complexity of type inference is the same as for HINDLEY-MILNER
- use System F and *provide some type information*
 - approach of HASKELL

Beyond System F

Lambda cube

- classification of type systems
- starts with λ^{\rightarrow}
- extensions:
 - ① polymorphic types
 - ② type operations
 - ③ dependent types
- $\lambda 2$ – System F



Dependencies between types and terms

- terms depending on terms
normal functions
- terms depending on types
polymorphism
- types depending on types
type operators
- types depending on terms
dependent types

