KD-Tree Implementation and Many Dataset Customization

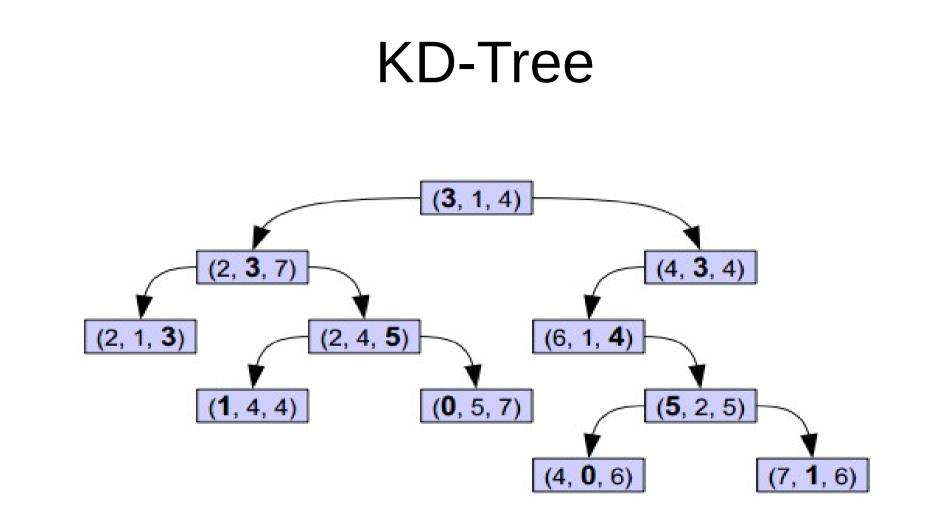
Erik Hasprunár 396122@mail.muni.cz

Motivation & Objectives

- Motivation:
 - Similarity searching
 - Computer vision(e.g. bag-of-words model)
- My (bachelor) work:
 - Implementation of KD-tree
 - to MESSIF library(Java)
 - Indexing many datasets together

KD-Tree

- Space-partitioning data structure
- Binary tree
- Splits k-dimensional data each node based on one chosen dimension



- Example on 3-D data
- Number in **bold** is the chosen **split dimension**

Building KD-Tree

- Built recursively
- Choosing for every node:
 - split dimension (dim)
 - split threshold (t)
- Splits data info left and right subtree
 - Lower data into left subtree (item[dim] < t)
 - All others into **right** subtree (item[dim] >= t)

Split Dimension

- Originally, split dimensions were chosen ciclically(1, 2, 3, 1...)
- In our implementation, we use VLFeat's approach(VLFeat.org)
 - Decision based on variance in all dimensions over all data
 - One of the few **highest-variance** dimensions is chosen at random and set as **split dimension**

Split Threshold

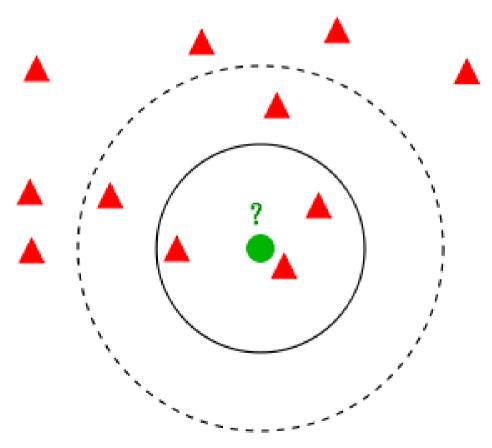
- Can be **mean** or **median**
- Median approach is used by default
 - balanced tree
- Data are then sorted by comparing the split dimension values and are split into subtrees

Leaf Node

- Only 1 datum given to the next node $\rightarrow\,$ datum is saved in the leaf node
 - Last level of nodes
 - After all leaf nodes are created, building of the tree ends

Searching in KD-Tree

- **k-NN query** (k-nearest neighbors) is implemented
 - Green dot = query
 - Triangles = data
 - Solid line circle
 - k = 3
 - Dashed line circle
 - k = 5



k-NN search

- Searches recursively
- **Priority queue** of nodes is handled
- Lower-bounds are computed for each node in the queue
 - minimal possible-distance answer that can be found in the node's subtree
- Search prioritizing based on the node's **split dimension**
 - query[split dimension] < split threshold → left child node is next, right child node is put into queue and vice versa

Leaf Node

- When the **leaf node** is reached, distance between the **query** and the **datum** in the leaf is computed
- Distance is compared to the highest-distance answer (found until now)
 - If (distance > highest-answer distance) \rightarrow vector is not inserted
 - If (distance < highest-answer distance) → vector is inserted and the highest distance answer is thrown out
- After this, next node from priority queue is taken for next searching etc.

Stop condition

- If (highest-distance of answers < lowest-bound of nodes) \rightarrow the search ends
- Stop condition is hardly achieved when the data are of high dimensionality
 - "Curse of dimensionality"
 - Can be solved by approximation

Approximation

- As the distance computation is the most costly operation, maximum number of these can be preset
- Choosing the right number is a problem yet to be solved(depends on how accurate the answer is needed, number of data, dimensionality etc.)

Randomized KD-Forest

- Same principle as KD-tree, but more trees
- Build:
 - As the split dimensions are chosen at random(partly), all trees are built differently
- Search:
 - One priority queue of nodes handles all trees("jumping between trees")
- Randomized forests have been found to be effective at approximate searches

Many Dataset Experiment

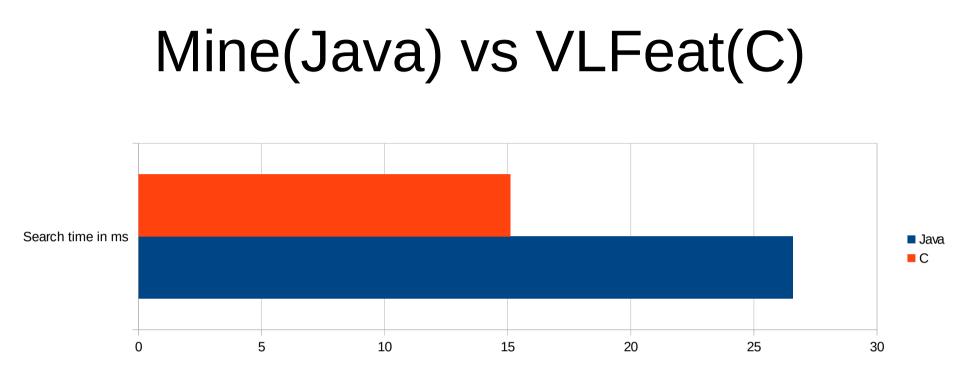
- Experiment motivation:
 - Build a tree with more independent datasets
 - Datasets share the same data space
 - Searching for k answers in every dataset (k * number of datasets = number of all answers)

Many Dataset Customization

- Build:
 - Same as regular KD-tree
 - + Dataset id is remembered for each data
- Search:
 - Same as regular KD-tree
 - + Answers for every dataset are separate
 - + Stop condition is calculated based on the highestanswer distance from **all** datasets

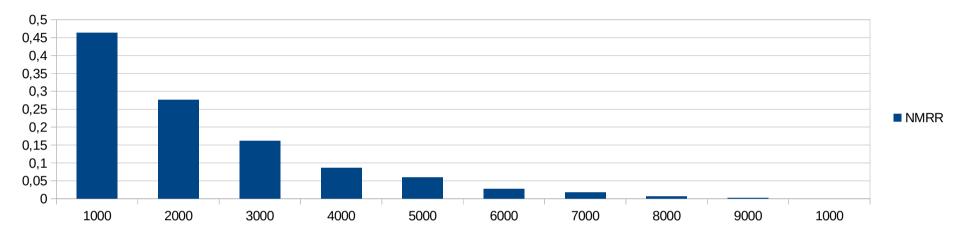
Testing System Specifications

- Processor: AMD A4-3310mx
- OS: Win7 64-bit
- RAM: 4GB(3,48GB)
- IDE:
 - Netbeans 8.0.1(Java)
 - Microsoft Visual C++ 2008 Express Edition(C)



- Number of objects: 10 000
- K: 100
- Dimensionality: 128
- Number of trees: 1
- 10 000 Distance Computations for both

Approximation Test



- Number of objects: 10 000
- K: 200
- Dimensionality: 128
- Number of trees: 1

Many Dataset Results

- No real statistics (sorry)
- Distance computations on low-dimension data looks fine
- Operation time looks bad for now (possible bad implementation)