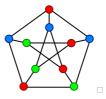
6 Colouring Graphs

One can say that the question of *proper graph colouring* has always been the fundamental problem of the whole graph theory. Although, say, Euler's theorem was older than that, it was the famous *Four colour problem* in the 19th century which has since triggered the development of nearly every branch of modern graph theory.



Brief outline of this lecture

- Definition of a proper colouring of a graph. Basic properties.
- Motivation and applications of graph colouring; map colouring.
- Further properties of the chromatic number.
- Some variants; edge and list colourings, graph nz. flows.

6.1 Proper colourings of graphs

We would like to formalize a task that adjacent objects should receive distinguishing colours. . .



Definition: A (proper) *colouring* of a graph G with k colours is an assignment of "colours" to the vertices such that every pair of adjacent vertices gets distinct colours;

 $c: V(G) \to \{1, 2, \dots, k\}$ a function s.t. $c(u) \neq c(v)$ for all $uv \in E(G)$.

Definition 6.1. The chromatic number of a simple graph G, denoted by $\chi(G)$, is the least integer $\chi(G) = k$ such that G can be properly coloured with k colours. \Box

- The numbers 1, 2, ..., k used to colour the vertices of a graph G are naturally called the *(vertex) colours* (it is easier than to say white, red, blue, black, etc).□
- Notice that proper colourings and the chromatic number make sense only for loopless graphs! Parallel edges, on the other hand, do not matter at all.

proper colouring = korektní obarvení chromatic number = barevnost, loopless = bez smuček

Basic facts about graph colourings

- A proper graph colouring with k colours is also called a k-colouring. \Box
- A graph has a 1-colouring iff it has no edges (it is edgeless). $\hfill\square$
- Every (loopless!) n-vertex graph can be properly coloured with n colours. This
 is optimal (i.e., χ(G) = n) iff the graph is isomorphic to complete K_n.

– every vertex can receive a different colour... \square

- For any G and every subgraph H ⊆ G, it is χ(H) ≤ χ(G).
 (We say that the chromatic number of a graph is subgraph-monotone.) □
- Every path has a proper colouring with 2 colours:



• A cycle
$$C_n$$
 of length n has chromatic number
- $\chi(C_n) = 2$ if n is even,
- $\chi(C_n) = 3$ if n is odd.

Example 6.2. Every (loopless) graph with m edges can be properly coloured with $\frac{1}{2} + \sqrt{2m + \frac{1}{4}}$ colours. \Box

- If k = χ(G) is the least number of colours in a proper colouring of G, then for each pair of colours 1 ≤ i < j ≤ k there is an edge with the ends coloured by i and j. Otherwise, one could join the colours i, j into one, getting χ(G) < k. □
- Consequently, there are at least $m \geq \frac{1}{2}k(k-1)$ edges in G, and we get $k \leq \frac{1}{2} + \sqrt{2m + \frac{1}{4}}$ by simple calculus. \Box

Example 6.3. If a graph G has maximum degree $\Delta(G) = 4$, then G is 5-colourable.

• Among all proper colourings of G choose one $c: V(G) \rightarrow \{1, 2, 3, ...\}$ which minimizes the number of vertices of colours other than 1, 2, 3, 4, 5.

- In other words, the set $D = c^{-1}(\{6, 7, \dots\}) \subseteq V(G)$ is smallest possible. \Box

- If $D = \emptyset$, then we are done.
- Otherwise, choose $w \in D$. The at most four neighbours of w in G carry at most four of the colours 1, 2, 3, 4, 5, say, missing the colour 1. \Box

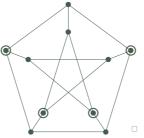
Setting the colour of w to 1 gives a proper colouring of G, too. This contradicts the choice of c minimizing D.

Independent sets

Definition: A set $X \subseteq V(G)$ in a graph G is called an *independent set* of G if no edge of G has both the ends in X (i.e., X induces no edges of G). \Box

The largest independent set size in G is denoted by $\alpha(G)$.

For instance, the following graph has an independent set of size 4, and no larger independent set in this graph exists:



Fact: Consider a proper graph colouring $c: V(G) \rightarrow \{1, 2, \dots, k\}$.

- For each $i \in \{1, \dots, k\}$, the set $c^{-1}(i)$ is independent in G.
- A k-colouring of G can equivalently be described as an (ordered) partition of V(G) into k independent sets (called *colour classes*) of G.

Some properties of independent sets

The following simple properties are crucial for understanding the role of independent sets in graph colouring problems.

Lemma 6.4. Every graph G contains an independent set of size $\geq |V(G)|/(\Delta(G)+1)$

Proof: Let $X \subseteq V(G)$ be a maximum cardinality independent set in G.

- There are at most $|X| \cdot \Delta(G)$ neighbours of X in G, and these cover all the vertices of G, by the maximality assumption. \Box
- Hence, $|V(G)| \le |X| + |X| \cdot \Delta(G)$, and $|X| \ge |V(G)| / (\Delta(G) + 1)$. \Box

Lemma 6.5. In any (loopless) graph G, it holds $\alpha(G) \cdot \chi(G) \ge |V(G)|$. \Box

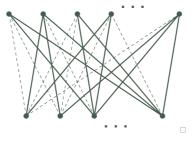
Proof: A colouring of the graph G by $k = \chi(G)$ colours is equivalent to the existence of a partition of V(G) into k independent sets $D_1 \cup \cdots \cup D_k = V(G)$. \Box Since $|D_i| \leq \alpha(G)$ for each $1 \leq i \leq k$, it holds $|V(G)| \leq k \cdot \alpha(G)$. \Box

In informal words, low independence number α forces high chromatic number, and vice versa. Though, both independence and chromatic numbers might be high.

 \square

Colouring bipartite graphs

Recall that a *bipartite graph* is a subgraph of the complete bipartite graph $K_{m,n}$ for some suitable m, n.



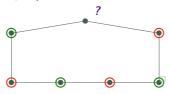
Fact: A simple graph G is bipartite if and only if G has a proper 2-colouring. \Box

- Every *tree* is bipartite.
- Every even cycle is bipartite.
- No odd cycle is bipartite.

bipartite = bipartitní, even/odd cycle = sudá/lichá kružnice

Graphs with no odd cycles

Theorem 6.6. A graph G is 2-colourable (bipartite) if, and only if, G contains no cycle of odd length (no odd cycle).



This is another beautiful example of a good characterization:

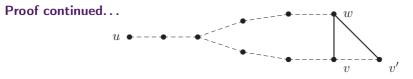
- a graph containing an odd cycle is clearly not bipartite, and
- an absence of this one obvious obstacle already implies bipartiteness! $\hfill\square$

Proof: Assume G is connected (or, colour each component separately). The "only if" direction is trivial since an odd cycle is not 2-colourable. \Box For the "if" direction... Choose any $u \in V(G)$, and colour the vertices of G by their u-distance; \Box

- the vertices $v \in V(G)$ such that $d_G(u,v)$ is even get green colour,
- the vertices $w \in V(G)$ such that $d_G(u, w)$ is odd get red colour. \Box

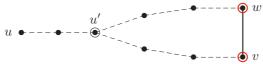
Considering an edge $vw \in E(G)$; what is the difference of dist. $|d_G(u, v) - d_G(u, w)|$?

Theorem 6.6. (repeated) A graph G is 2-colourable (*bipartite*) if, and only if, G contains no cycle of odd length (no *odd cycle*).



- By the triangle inequality, $|d_G(u,v) d_G(u,w)| = a \in \{0,1\}$. \square
- If a = 1, then the distance to v and w are of diff. parity, giving diff. colours; OK.
- If a = 0, then $d_G(u, v) = d_G(u, w)$ and we get a contradiction by the following.

Claim : If $d_G(u, v) = d_G(u, w)$ for any $u \in V(G)$ and an edge $vw \in E(G)$, then G has an odd cycle.



Choose u' such that $d_G(u', v) = d_G(u', w)$ is smallest possible. \Box

Then the shortest paths from u' to v and to w have to be disjoint except at u', giving a cycle of an odd length $2d_G(u', v) + 1$.

6.2 Motivation and applications of graph colouring

• The historical motivation (19th century) comes from colouring maps;

 $\rightarrow\,$ the famous Four Colour Problem.

(Read more about planar graphs in Lecture 7.)

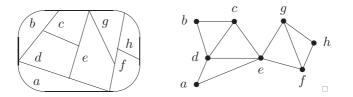


- Imagine the task to schedule a bunch of meetings of groups with mutual conflicts (e.g., a same person in several groups).
 - What is the shortest time span all the meetings can take place in? $\hfill\square$
 - The *vertices* of our graph are the groups, *time slots* are the colours, and (pairwise) conflicts are the *edges*.
 - A shortest time span is proportional to the number of used colours. $\hfill\square$
- Similarly, imagine the following uniform job assignment task:
 - each job comes in as a *time interval* $[s_i, t_i]$, and
 - no two overlapping jobs may be assigned to the same worker. $\hfill\square$

This again leads to the problem of a proper colouring (colours \sim the workers) of the "intersection graph" of the job intervals.

(Read more about intersection graphs in Lecture 9.)

Example 6.7. What is the correspondence between proper graph and map colourings?

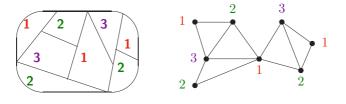


In the graph;

- the vertices represent the map regions (which are assumed to be "in one piece"),
- the edges are neighbbouring pairs of regions (sharing a section of a boundary).

One may or may not include the "outer region"... \square

A solution to both of the colouring problems is identical:

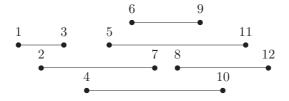


map colouring = barvení mapy

Example 6.8. A uniform job assignment problem.

Assume a given list of jobs, each one having specified release and end time (i.e. represented by intervals on the time axis). The task is to assign workers to these jobs such that the total number of workers is minimized. All the workers and jobs are uniform. \Box

A sample input:



- From this nice picture, an obvious solution is for 4 workers. However, is 4 optimal? "Yes, one can see 4 pairwise overlapping intervals.
- So, what is the general case?

We aim to show that this is another nice example of a good characterization: $\hfill\square$

- either we can partition all jobs into k "layers" of nonoverlapping intervals,
- or there is a point at which at least k+1 intervals overlap. \square

The proof is given next.

Algorithm 6.9. *Greedy algorithm for the uniform job assignment problem.* (In the terminology of Lecture 9, for optimal proper colouring of interval graphs.) The problem of Example 6.8 is optimally solved by the following "greedy" assignment:

- 1. We sort the jobs by their release times (i.e., the intervals by their left endpoints).
- 2. For every subsequent job, we assign the least available worker (among 1, 2, ...).



Proof: Let this algorithm use k workers in total. We easily prove that no less than k workers suffice. So, at what moment the worker of number k started to work? At a moment when all workers $1, 2, \ldots, k-1$ have been busy with other jobs. Hence k jobs mutually overlap at that moment, proving the required.

6.3 Properties of the chromatic number

Colouring and vertex degrees

- Easily (Example 6.3); any graph G can be prop. coloured with $\Delta(G)+1$ colours.
- A converse does not hold—a bipartite graph is 2-colourable while its maximum and also minimum degrees grow arbitrarily. □
- Still, the following is rather easy and very useful:

Lemma 6.10. Every graph G has a subgraph of minimum degree $\geq \chi(G) - 1$.

Proof: Consider a minimal (or smallest) subgr. $H \subseteq G$ such that $\chi(H) = \chi(G) = k$. If $\delta(H) \ge k - 1$, then we are done. So, assume there is a vertex $u \in V(H)$ of degree $d_H(u) \le k - 2$ (the degree in H). Then u has at most k - 2 neighbours in H. \Box By the minimality of H, the smaller subgraph $H \setminus u$ is (k - 1)-colourable, and u "sees" only $\le k - 2$ out of those colours in its neighbours. Hence a proper colour can be chosen for u, too, and H is (k - 1)-colourable. This contradicts $\chi(H) = \chi(G) = k$. \Box

Corollary 6.11. If every subgraph of a (loopless) graph G has a vertex of degree $\leq k$ within this subgraph, then G is (k + 1)-colourable.

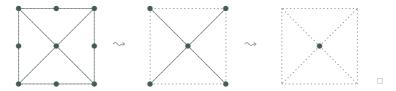
Degenerate graphs and greedy colouring

Corollary 6.11. (repeated) If every subgraph of a (loopless) graph G has a vertex of degree $\leq k$ within this subgraph, then G is (k + 1)-colourable.

The previous claim directly motivates the following classical notion:

Definition: A graph G is k-degenerate if every subgraph of G contains a vertex of degree at most k (meaning the degree in the subgraph). \Box

The following graph is 2-degenerate. Though, how can we quickly verify its degeneracy, checking "every subgraph"? (Note; it is not enough to have some degree-2 vertices...)



It is actually enough to find an "elimination ordering" of all the vertices, thanks to:

Proposition 6.12. A graph G is k-degenerate iff there exists $u \in V(G)$ such that $d_G(u) \leq k$ and the subgraph $G \setminus u$ is k-degenerate.

On degenerate graphs

Proposition 6.12. (repeated) A graph G is k-degenerate iff there exists $u \in V(G)$ such that $d_G(u) \leq k$ and the subgraph $G \setminus u$ is k-degenerate.

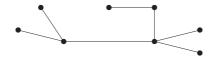


Proof: The forward "only if" direction is very easy: the vertex u of degree $\leq k$ is directly defined by the condition of k-degeneracy of G, and $G \setminus u$ is a subgraph of G. Conversely, assume $G \setminus u$ is k-degenerate. Let $H \subseteq G$ be a subgraph.

- If
$$u \in V(H)$$
, then we use $d_H(u) \le d_G(u) \le k$.

- If $u \notin V(H)$, then H contains other vertex of degree $\leq k$ in H since $G \setminus u \supseteq H$.

Corollary 6.13. A connected graph is a tree iff it is 1-degenerate.



Greedy graph colouring

Theorem 6.14. Let $k \ge 1$. Every k-degenerate loopless graph can be properly coloured by k + 1 colours. \Box

The proof is immediately given by the following algorithm:

Algorithm 6.15. Greedy colouring of a k-degenerate graph G.

- Find a vertex $u \in V(G)$ of the minimum degree; $d_G(u) \le k$.
- Solve the problem (colouring) recurs. for the k-degenerate subgraph $G':=G\backslash u.\square$
- Choose the colour of u from those elements of {1,2,...,k+1} not occuring among the neighbours of u (since there are ≤ k neighbours). □

Example 6.16. When "greedy" Algorithm 6.15 fails to find the chromatic number. Consider possible greedy colouring of the following bipartite graph...



If we have "bad luck", the colours of the two resulting 4-cycles do not match, and then we have to use a third colour (on the marked vertices on the left). \Box

Brooks' theorem

The following claim strengthens Theorem 6.14 by just a "tiny bit", and yet it is much harder...

Theorem 6.17. Let G be a connected loopless graph of max. degree $k = \Delta(G) \ge 2$. Then $\chi(G) \le k$ with the only exceptions when G is an odd cycle or a complete graph.

Proof (a sketch): For k = 2 this follows from Theorem 6.6.

Let $k \geq 3$ from now on. In one direction, $\chi(K_{k+1}) = k+1$ (the claimed exception). \Box

Otherwise, assume that G is not complete. Furthermore, all degrees in G are equal to k (since the greedy approach of Alg. 6.15 could be applied to vertices of deg. < k).

- In the first step, we find two *non-adjacent vertices* u, v with a common neighbour w. If $G \setminus \{u, v\}$ is not connected, we colour its parts separately by induction.
- So, $G \setminus \{u, v\}$ is connected. The second step argues that the graph H resulting from $G \setminus w$ by identifying u with v into one vertex is (k 1)-degenerate.
 - Suppose not, having $H_1 \subseteq H$ with $\delta(H_1) \geq k$. Hence $w \notin V(H_1)$. Take a path Q from w to $V(H_1 \setminus u)$ in connected $G \setminus \{u, v\}$. Then the terminal of Q in $H_1 \setminus u$ has degree at least $\delta(H_1) + 1 = k + 1$ in G, a contradiction. \Box
- Consequently, H can be k-coloured using Theorem 6.14. After we "split u" into original u and v, we get a colouring of $G \setminus w$ having u, v of the same colour. Then w "sees" at most k 1 distinct colours in its neighbourhood of size k, and a proper colour $\leq k$ can be chosen for w.

Graphs of high chromatic number

Which graphs are of high chromatic number? For example...

- The complete graphs K_n for high n.
- Graphs G with (relatively) small $\alpha(G)$; by Lemma 6.5. \Box
- Graphs constructed by iterating the following claim:

Proposition 6.18. Let G be a loopless graph. If G_1 results from G by adding a new vertex w adjacent to all the vertices of G, then $\chi(G_1) = \chi(G) + 1$. \Box

Proof: It holds $\chi(G_1) \leq \chi(G)+1$ since the new vertex w gets a new colour. Conversely, in an optimal colouring of G_1 , the colour of w is not repeated anywhere else, and hence the subgraph G is $(\chi(G_1) - 1)$ -coloured. \Box

• Though, all the previous examples involve, in some more or less explicit way, large cliques as subgraphs. Is high chromatic number related to cliques in both ways?

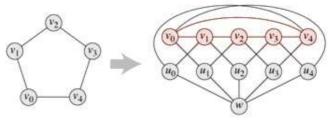
No, this is very far from the truth, as far as the following incredibly strong (and not so easy to prove) statement:

Theorem 6.19. (Erdős) For any c, r > 0 there exists a graph of chromatic number at least c and not containing a cycle of length less than r.

The Mycielski construction

The proof of Erdős' Theorem 6.19 is not only involved, but also non-constructive, and so quite hard to really "grasp" the claim. On the other hand, the following weaker claim is rel. easier.

Proposition 6.20. (Mycielski) Let G be a loopless graph. The graph H obtained from G by the following sketched construction has the chromatic number $\chi(H) = \chi(G) + 1$, and H is triangle-free if G was such.



The construction, formally:

- Let $V(G) = \{v_0, v_1, \dots, v_n\}$. Set $V(H) = V(G) \cup \{u_0, u_1, \dots, u_n\} \cup \{w\}$.

- Make the neighbourhood of each u_i the same as that of v_i . Join w to u_0, \ldots, u_n .

Proof (sketch): If v_i gets the same colour as w in H, then v_i can be (safely) recoloured to the colour of u_i . \Box Therefore, $\chi(G) \leq \chi(H) - 1$, and the converse is trivial. \Box

6.4 Other variants of graph colouring

For start, we look at the case in which not vertices, but edges receive colours.

Definition 6.21. The edge chromatic number $\chi_e(G)$ of a graph G. We are looking for an edge colouring $c_e(E(G)) \rightarrow \{1, 2, ..., k\}$ such that no two edges sharing a vertex have the same colour.

The least number k for which an edge colouring of G exists is called the edge chromatic number $\chi_e(G). \ \Box$

The following theorem gives a sharp approximation of edge chromatic number.

Theorem 6.22. (Vizing) If G is a simple graph, then $\Delta(G) \leq \chi_e(G) \leq \Delta(G) + 1$.

For most of graphs, it actually holds $\Delta(G) = \chi_e(G)$. Can you easily come with graphs of the other kind?

Still, the edge colourability problem remains very hard, and it is also related to the 4 colour problem (as edge colouring of planar bridgeless graphs).

Selecting colours from distinct lists

For another view, imagine that the colours of vertices are not selected from a global pool, but instead from separate (local) lists at each vertex.

Definition 6.23. List chromatic number (choosability) of a graph G. Given is a graph G with an assignment of "colour lists" $L: V(G) \to {\mathbb{N} \choose k}$ (k-element subsets of colours). The task is to find a *list colouring* $c_{ch}(V(G)) \to \mathbb{N}$ such no two adjacent vertices receive the same colour, and $c_{ch}(v) \in L(v)$ for every vertex v.

The least size k of the colour lists which guarantees an existence of a list colouring of G (against all choices of L) is called the *list chromatic number* (or *choosability*) ch(G) of the graph G. \Box

Choosability can generally be much higher than the ordinary chromatic number.

Proposition 6.24. For every integer k there exists a bipartite (chromatic number 2) graph of list chromatic number greater than k.

6.5 Appendix: Nowhere zero graph flows

Recall:

• A flow $f: E(G) \to \mathbb{R}$ in a network \overline{G} satisfying the flow conservation constraint at all the vertices including the source and the sink, is called a *circulation* in \overline{G} .

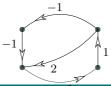
Definition: For an undir. graph G, an *orientation* \vec{G} is a digraph on $V(\vec{G}) = V(G)$ s.t.

- if $uv \in E(G)$, then $(u,v) \in E(\vec{G})$ or $(v,u) \in E(\vec{G})$;
- if $(u,v) \in E(\vec{G})$, then $uv \in E(G)$ but $(v,u) \notin E(\vec{G})$.

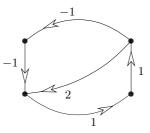
Informally, \vec{G} results from G by giving an arbitrary (one!) orientation to each of its edges. \Box

Definition 6.25. A nowhere-zero graph k-flow (shortly nz. k-flow) in a graph G is

- an orientation \vec{G} of G, together with \square
- a circulation $f : E(\vec{G}) \to \mathbb{Z}$ in \vec{G} such that $|f(e)| \in \{1, 2, ..., k\}$ for all $e \in E(\vec{G})$.



Understanding nz. graph flows



How *nz. k-flows* compare to ordinary network flows:

- $\bullet\,$ Graph flows are actually circulations, i.e., they have no source and no sink. $\Box\,$
- All the capacities are implicitly -k (lower) and +k (upper). Note, flow values are always integral and negative flow values are allowed here!
- The role of an orientation \vec{G} in the definition is rather irrelevant; changing from $(u,v) \in E(\vec{G})$ to opposite (v,u) simply inverts the flow value f(v,u) = -f(u,v).