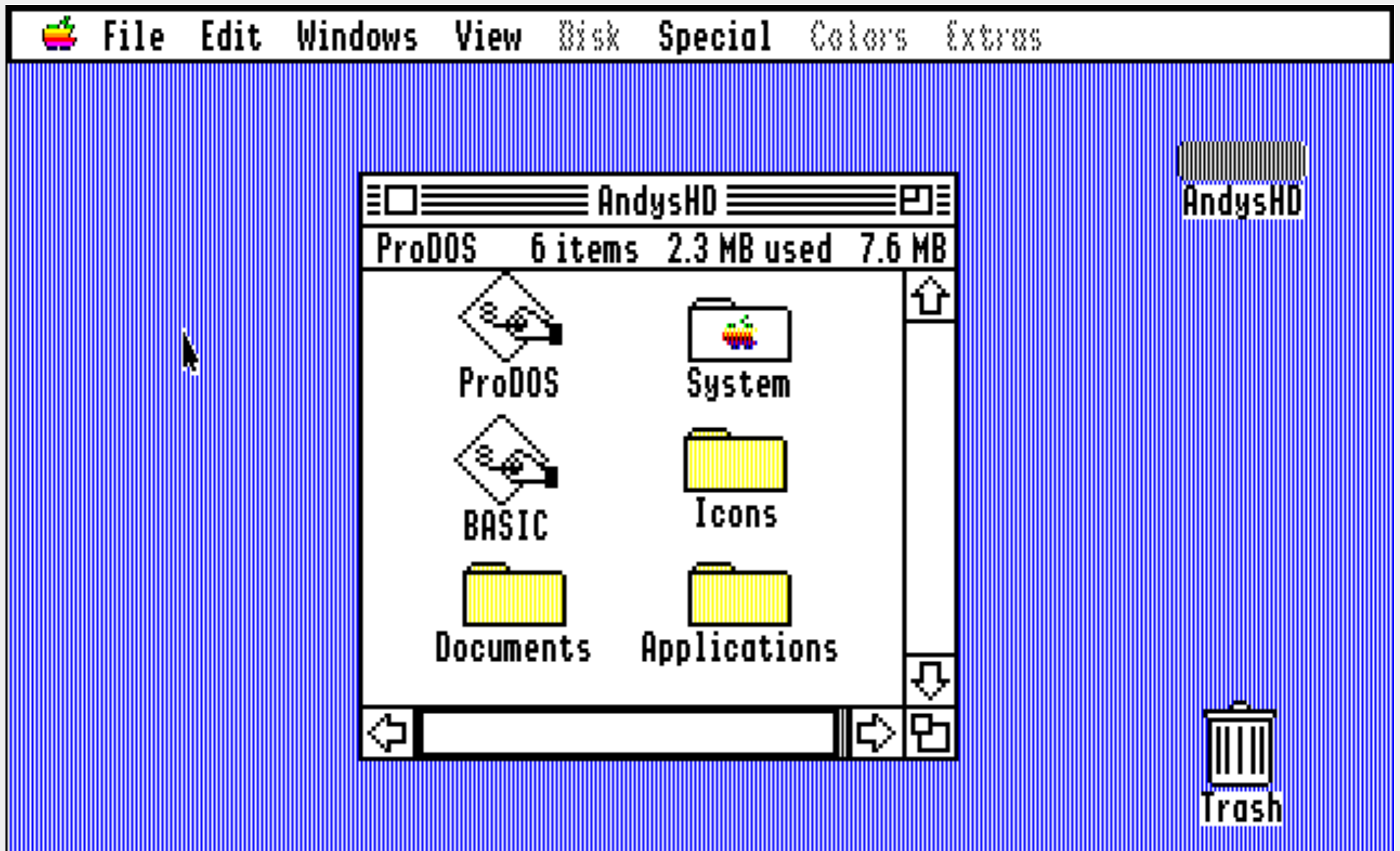


HUMAN COMPUTER INTERACTION

PART 3 — SOFTWARE PROTOTYPING

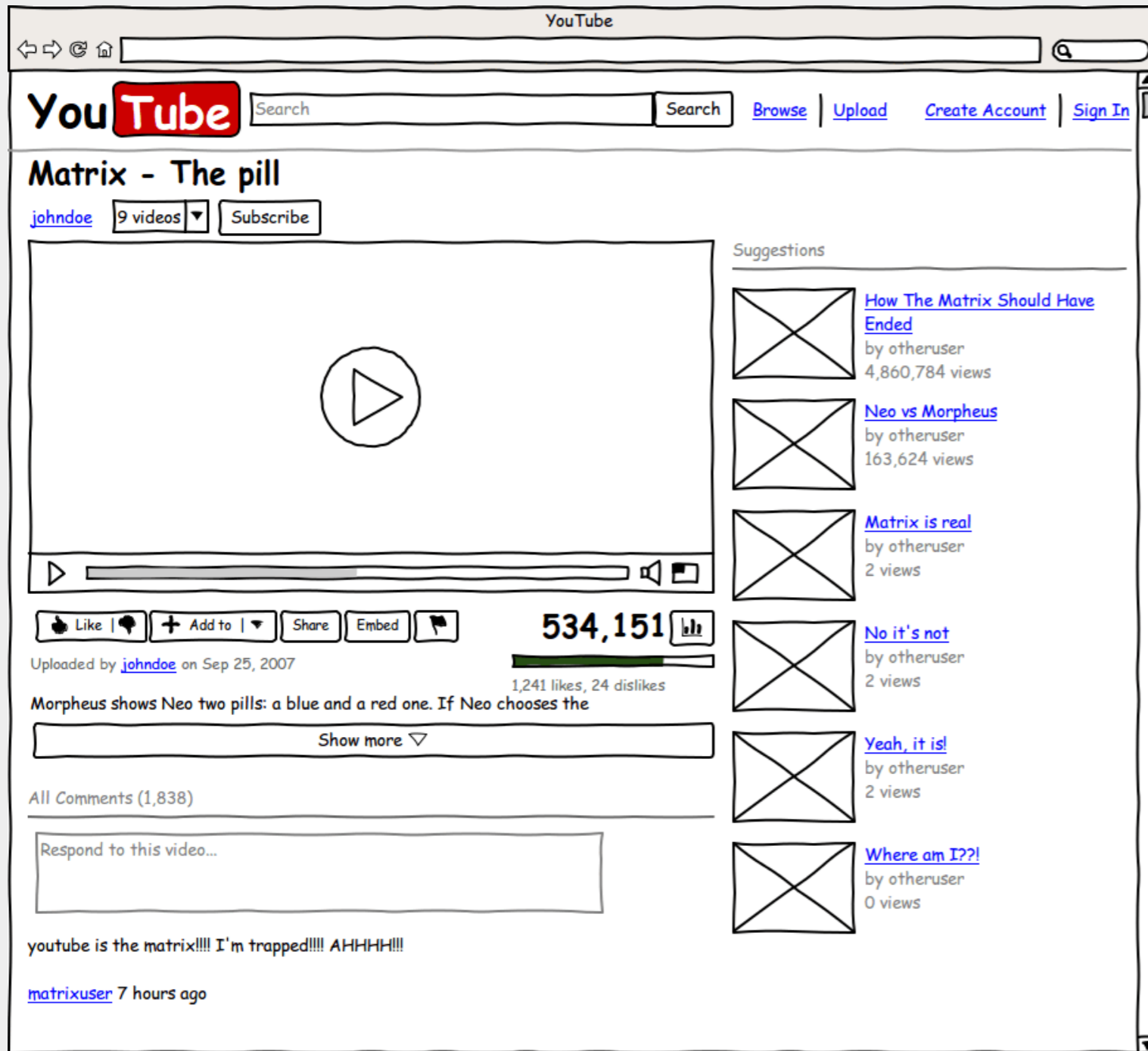
GUI



graphical user interface

users can easily interact with their devices

LOW-FIDELITY PROTOTYPE

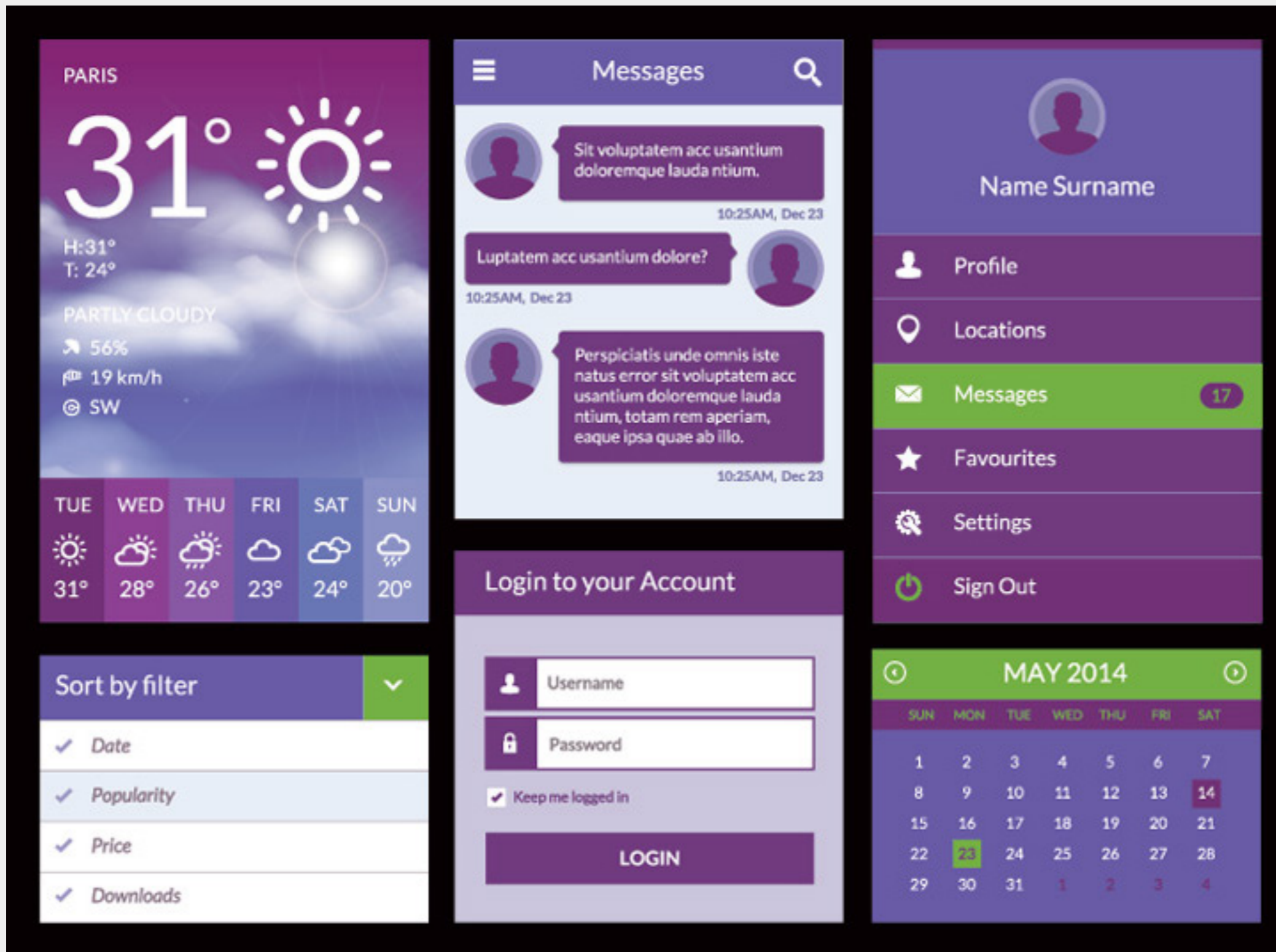


simple, colorless

wireframe

focus on concept

HIGH-FIDELITY PROTOTYPE

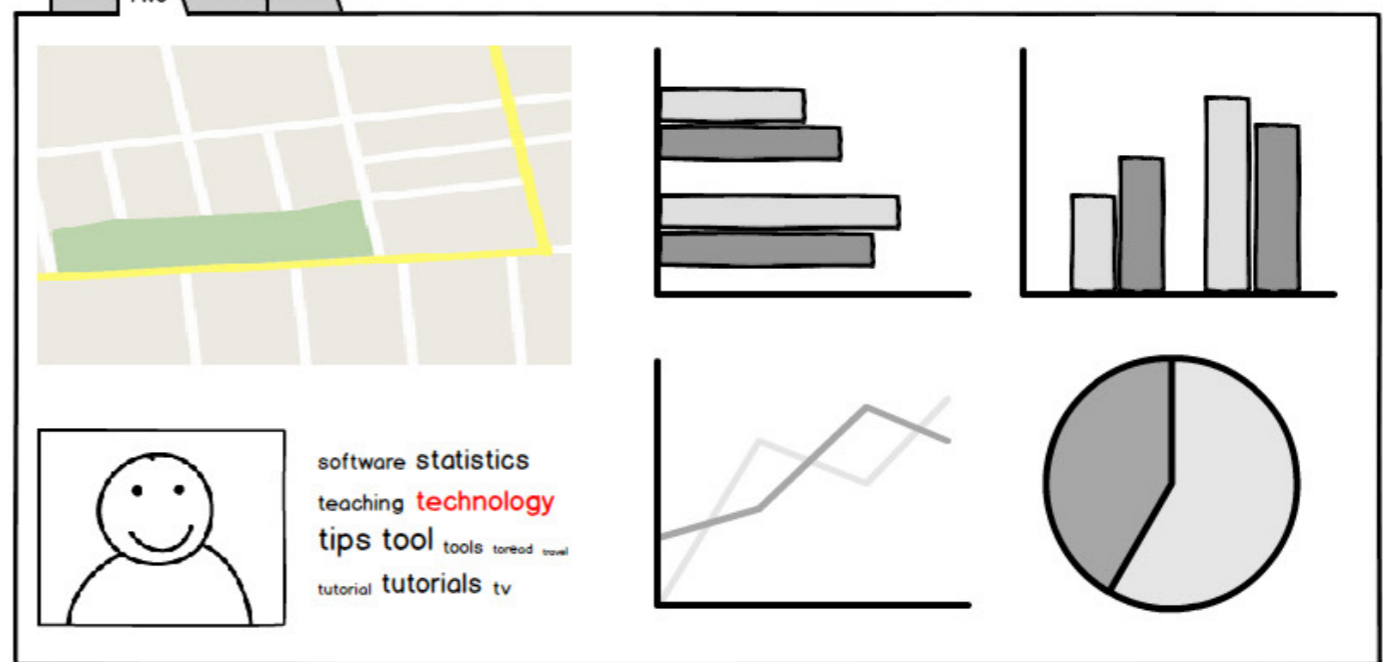
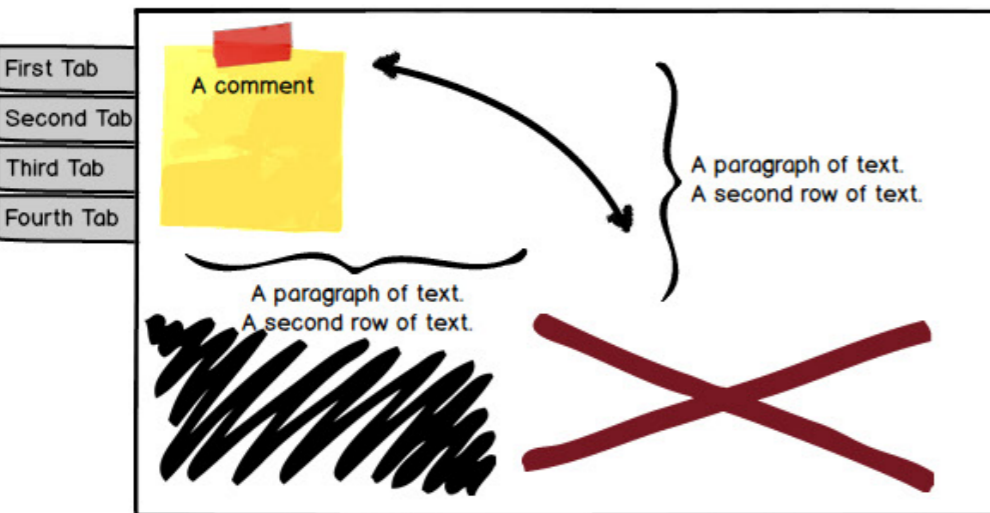
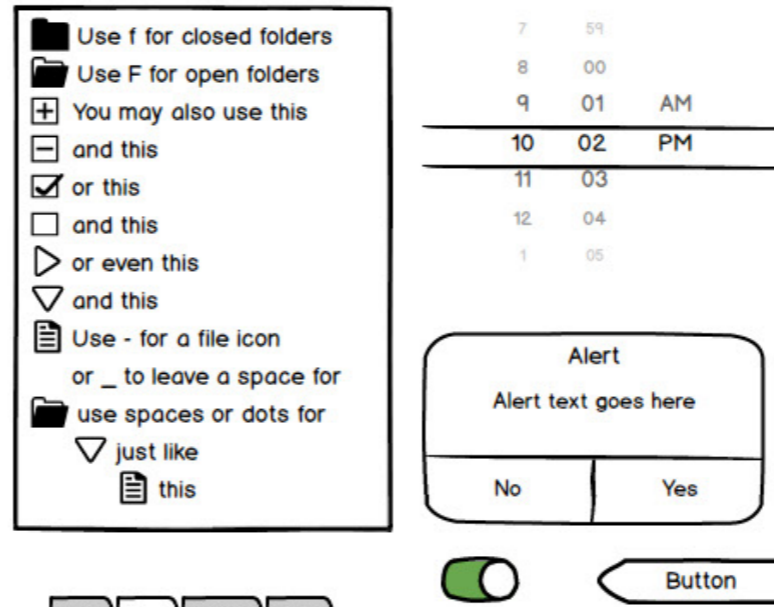
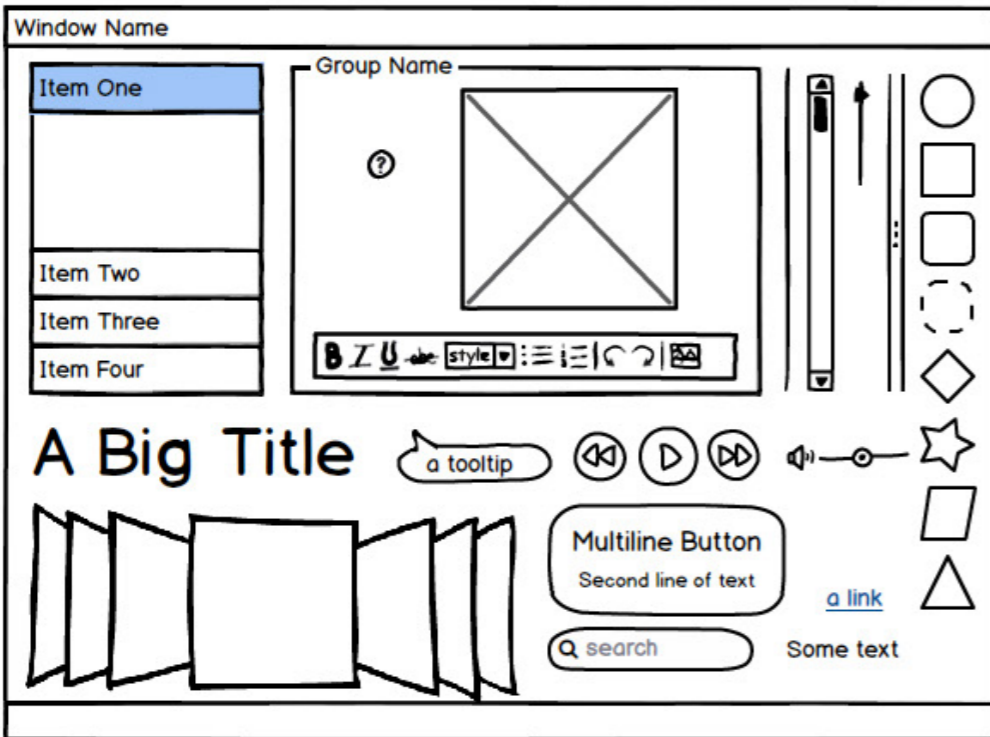
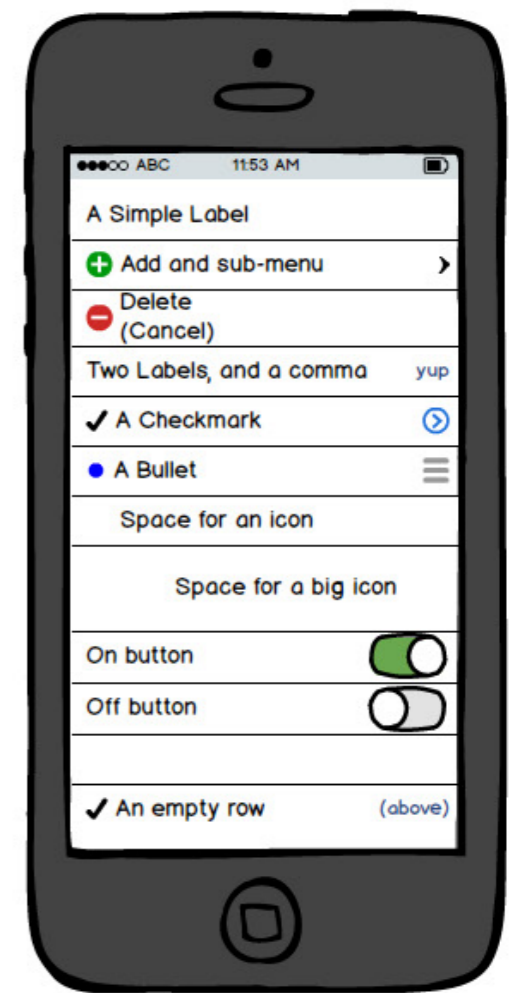
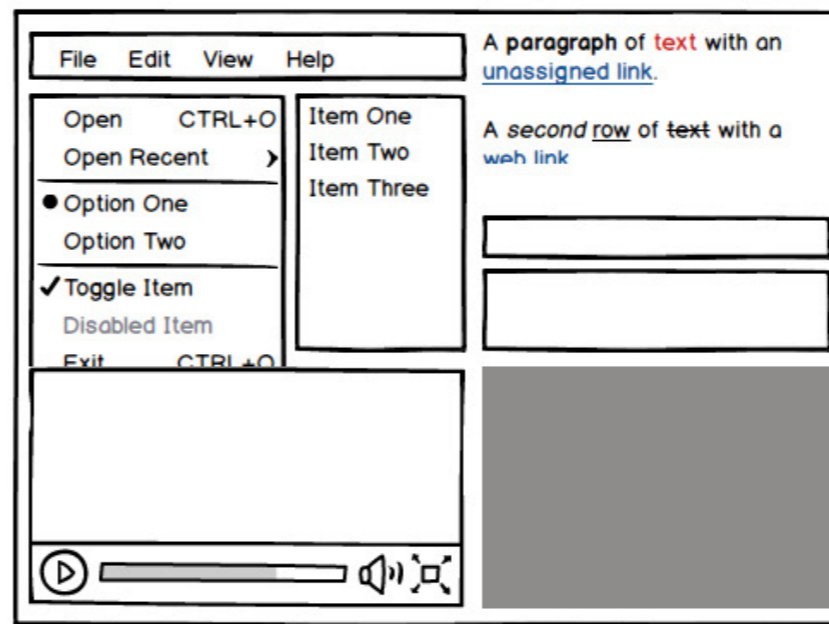
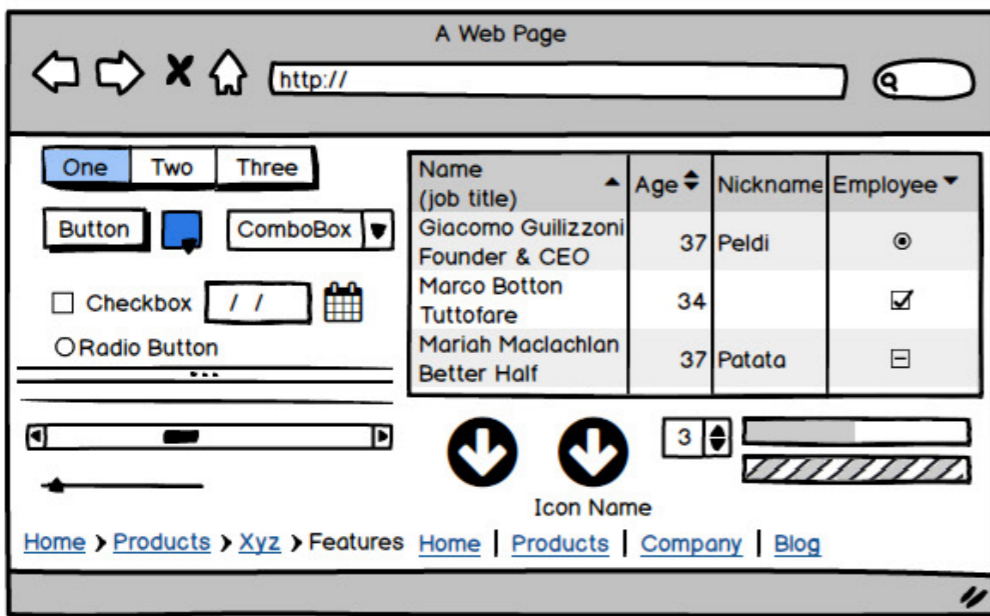


**complex, detailed, colorful
shows more functionality**

BALSAMIQ

register trial version

<https://balsamiq.cloud/>



NOW!

test homework with your classmates

design alarmclock in balsamiq (try its features)

we will check all required parts of your homework

you'll get the points

HOMEWORK!

**using Balsamic Mockups prepare clickable
low-fidelity prototypes derived from paper prototypes**

**upload prototype link to Homework Vaults (odevzdávárna)
until the beginning of next seminar**