# PA193 Secure coding principles and practices



Overview of the subject

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### PA193 Secure coding principles and practices

- Secure coding
  - How to write code in a more secure way
  - So that the program is harder to be attacked/exploited
  - Selected basic building blocks of security applications
- 2/2/2
  - Lecture: 2 hours weekly
  - Seminar: 2 hours weekly
  - Homework: about 6-? hours/each
  - Project: about 30-40 hours/person

## **People**

- Main contact: Petr Švenda (CRoCS@FI MU)
  - Office hours: Tuesday 13:00-13:50, A406
  - svenda@fi.muni.cz mrngsec
  - https://keybase.io/petrs
  - https://crocs.fi.muni.cz/people/svenda
- Other lectures and seminars
  - Milan Patnaik (DRDO) Marek Sýs (FI), Jan Masrik (Kiwi)
     Kamil Dudka (RedHat), Mirek Jaroš (RedHat), Martin
     Ukrop (FI)



## Previous knowledge requirements

- Basic knowledge of (applied) cryptography and IT security
  - symmetric vs. asymmetric cryptography, PKI
  - block vs. stream ciphers and usage modes
  - hash functions
  - random vs. pseudorandom numbers
  - basic cryptographic algorithms (AES, DES, RSA, EC, DH)
  - risk analysis
- Basic knowledge in formal languages and compilers
- User-level experience with Windows and Linux OS
- Practical experience with C/C++/Java language

## **Organization**

- Lectures + seminars + assignments + project + exam
- Assignments
  - 10 homework assignments
  - Individual work of each student
  - Lab A403 available to students (except teaching hours)
- Project
  - Team work (2-3 members)
  - Details next week (cryptowallet derivation, CI, fuzzing...)
- Exam
  - Written exam, open questions, pencil-only

## **Grading**

- Credits
  - 2+2+2 credits, plus 2 for the final exams
- Points [Notice minimal number of points required!]
  - Homework (50) [minimum 25 required]
  - Project (20) [minimum 10 required]
  - Written exam (50) [minimum 25 limit]
  - Occasional bonuses ©
  - TLDR: must get at least half points from each area
- Grading 120 (max)
  - A ≥ 110
  - B≥100
  - C ≥ 90
  - D ≥ 80
  - E ≥ 65
  - F < 65

#### **Attendance**

- Lectures
  - Attendance not obligatory, but highly recommended
- Seminars
  - Attendance obligatory
  - Absences must be excused at the department of study affairs
  - 2 absences are OK (even without excuse)
- Assignments and projects
  - Done during student free time (e.g. at the dormitory)
  - Access to network lab and CRoCS lab is possible

## Discussion forum in Information System

- Discussion forum in Information System (IS)
  - https://is.muni.cz/auth/cd/1433/podzim2019/PA193/
- Mainly for discussion among the students
  - Not observed by stuff all the time!
  - Write us email if necessary
- What to ask?
  - OK to ask about ambiguities in assignment
  - NOT OK to ask for the solution
  - NOT OK to post your own code and ask what is wrong





- Must be worked out independently by each student
- Projects
  - Must be worked out by a team of 3 students
  - Every team member must show his/her contribution
- Plagiarism, cut&paste, etc. is not tolerated
  - Plagiarism is use of somebody else words/programs or ideas without proper citation
  - Automatic tools used to recognize plagiarism
  - If plagiarism is detected student is assigned -7 points
  - More serious cases handled by the Disciplinary committee



## Reuse of existing code

- Code reuse is generally great thing, but...
- NOT in homework or assignments!
- It is NOTOK:
  - Take any code from web when you should create code completely on your own (project - parser)
  - Share code of your solution with others (homework)

#### CROCS

```
18/11/2015 17:06:32 4,716 bytes C,C++,C#,ObjC Source ▼ ANSI ▼ PC
                                                                                   #include "LDSSecurityObject.h"
                                                                                       #include "LDSSecurityObject.h"
    #include <dirent.h>
                                                                                       #include <dirent.h>
    #include <openssl/sha.h>
                                                                                       #include <openssl/sha.h>
    int main(void)
                                                                                       int main(void)
        LDSSecurityObject t *lds;
                                                                                           LDSSecurityObject t *lds;
        lds = (LDSSecurityObject_t*)calloc(1, sizeof *lds);
                                                                                           lds = (LDSSecurityObject_t*)calloc(1, sizeof *lds);
                                                                                               DIR *dir:
            DIR *dir;
            FILE *fp;
                                                                                               FILE *fp;
            char dirname[100],dirname1[100];
                                                                                               char Directory[100],Directory1[100];
            char filenames [ [100];
                                                                                               char in_file_name[100][100];
            char correctna [100];
                                                                                               char corrct names[17][100];
                                                                                               int no_of_files =0,i;
            int countfile
                                                                                               int cnt,j,cmp,flag=0;
            int count, j, b, flag=0
            struct dirent *ent
                                                                                               struct dirent *ent;
        if(!lds) exit(1);
                                                                                           if(!lds) exit(1);
        FILE *f=fopen("Sample-data/lds.bin"
                                                                                           FILE *f=fopen("Sample-data/lds.bin", "rb");
        if(!f) exit(1);
                                                                                           if(!f) exit(1);
        unsigned char buffer[10000];
                                                                                            signed char buffer[10000];
                                                                                          Gint by flen, size;
        int bufflen, size;
            char *input;
            unsigned char *hashvalue;
                                                                                                          ar *hashvalue;
        bufflen=fread(buffer,1,10000,f);
                                                                                                                1,10000,f);
        fclose(f);
                                                                                                                                  os files to be veified :");
            printf("Input the name of directory (example Sample-data)");
                                                                                               printf("Ente
            scanf("%s",dirname);
                                                                                               scanf("%s",Direct
                                                                                   \bigoplus
                                                                                                strcpy(Directory1, Directory);
              strcpy(dirname1,dirname);
                                                                                                if ((dir = opendir (Directory)) != NUL
             if ((dir = opendir (dirname)) != NULL)
                while ((ent = readdir (dir)) != NULL)
                                                                                                   while ((ent = readdir (dir)) != NULL)
                    strcpy(filenames[countfiles],ent->d name);
                                                                                                       strcpy(in file name[no of files],ent->d name);
                            //printf ("%s\n", ent->d_name);
                            //printf ("%s\n", filenames[countfiles]);
                    countfiles++;
                                                                                                         no of files++;
                                                                                                       closedir(dir);
                    closedir (dir);
             else
                                                                                                else
              /* could not open directory */
                                                                                                 /*Directory opening error*/
          perror ("");
                                                                                             perror ("");
1:1
              Compiler Directive
                                                                                  1:1
                                                                                                 Compiler Directive
```

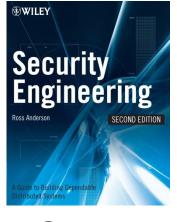
```
int bitrates[] = {
                                                                            int bitrates[] = {
   BITRATEFREE, BITRATEFREE, BITRATEFREE, BITRATEFREE,
                                                                                BITRATEFREE, BITRATEFREE, BITRATEFREE, BITRATEFREE, BITRATEFREE,
   32, 32, 32, 32,
                                                                                32, 32, 32, 32,
                        8,
   64, 48, 40, 48,
                                                                                64, 48, 40, 48, 16,
   96, 56, 48, 56, 24,
                                                                                96, 56, 48, 56, 24,
   128, 64, 56, 64, 32,
                                                                                128, 64, 56, 64, 32,
                                                                                160, 80, 64, 80, 40,
   160, 80, 64, 80, 40,
   192, 96, 80, 96, 48,
                                                                                192, 96, 80, 96, 48,
   224, 112, 96, 112, 56,
                                                                                224, 112, 96, 112, 56,
   256, 128, 112, 128, 64,
                                                                                256, 128, 112, 128, 64,
   288, 160, 128, 144, 80,
                                                                                288, 160, 128, 144, 80,
   320, 192, 160, 160, 96,
                                                                                320, 192, 160, 160, 96,
   352, 224, 192, 176, 112
                                                                                352, 224, 192, 176, 112,
   384, 256, 224, 192, 128
                                                                                384, 256, 224, 192, 128,
   416, 320, 256, 224, 14
                                                                                416, 320, 256, 224, 144,
   448, 384, 320, 256, 1
                                                                                448, 384, 320, 256, 160,
   BITRATEBAD, BITRATEBAD
                                                                                BITRATEBAD, BITRATEBAD, BITRATEBAD, BITRATEBAD
                                                                            };
                                                                        \langle -
typedef struct{
                                                                            typedef struct{
                                                                                //// unsigned
                                                                                                 framesync
                                                                                                            :12;
                                                                                                                    //Frame synchronizer
6:40:53 11,086 bytes C,C++,C#,ObjC Source ▼ ANSI ▼ UNIX
   int readMP3header(FILE *f, MP3HEADER *h){
                                                                                    Read/
                                                                                                  ILE *f, MP3HEADER *h, unsigned int StartFlag, uint16 t fra
       MP3ID3TAG2 tag;
       //push file point to the beginning
                                                                                     if ( StartFlag
       rewind(f);
                                                                                       rewind(f);
                                                                                                      ///// set file pointe
       fread(&tag, 1, sizeof(MP3ID3TAG2), f);
                                                                                       fread(&tag, 1, sizeof(MP3ID3TAG2), f);
       //tag id3v2 are located at the beginning of file, id3v1 at the end
                                                                                       //// Check for the tag id3v2 is preasent at the beginning of file,
       if(tag.tagid[0]=='I' && tag.tagid[1]=='D' && tag.tagid[2]=='3'){//is
                                                                                       if(tag.tagid[0]=='I' && tag.tagid[1]=='D' && tag.tagid[2]=='3')
                                                                                           { //// if tag id3v2 is present then jump to end of tag
           fseek(f, unpacktagsize(tag), SEEK_CUR);
                                                                                           fseek(f, unpacktagsize(tag), SEEK_CUR);
                                                                                           printf("\nFile Has Id3Tag2 Present At Begining");
       }else{//isn't tag id3v2 - go back
                                                                                       else{ //// if tag idv3 isn't present then go back to begining of fi
           rewind(f);
                                                                                           rewind(f);
       //I'm currently not interested in the final state of the file pointe
```

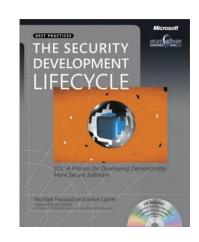
#### Course resources

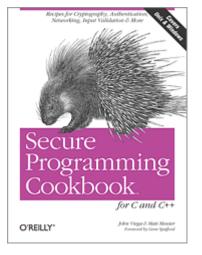
- Lectures (PDF) available in IS
  - IS = Information System of the Masaryk University
  - https://is.muni.cz/auth/el/1433/podzim2019/PA193/
- Homeworks/assignments available in IS
  - Submissions also done via IS (Homework vaults)
- Additional tutorials/papers/materials from time to time will also be provided in IS
  - To better understand the issues discussed
- Recommended literatures
  - To learn more …

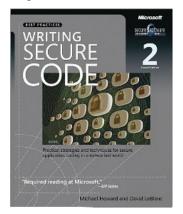
#### Recommended literature

- Ross Anderson Security engineering, Wiley
- Michael Howard, Steve Lipner Secure Development Lifecycle, MS Press
- John Viega, Matt Messier Secure programming cookbook, O'Reilly
- Michael Howard Writing secure code, MS Press









#### **Lectures and content**

- 16. 9. Intro, Language level vulnerabilities: Buffer overflow, type overflow, strings (PS)
- 23. 9. Security testing: blackbox vs. whitebox testing, static analysis (PS)
- 30. 9. Security testing: dynamic analysis, fuzzing (PS)
- 7. 10. Security code review, automata-based programming, securing API (PS, KD)
- 14. 10. Exploits writing (MP)
- 21. 10. Return-oriented Programming (MP)

PS – Petr Švenda, KD – Kamil Dudka, MP – Milan Patnaik

#### Lectures and content

National holidays, no lecture

- 28. 10. Security primitives: secure channel, secure storage, key management (PS)
- 4. 11. Web programming security, 3rd party libs security, patch management (JM)
- 11. 11. Integrity of modules, parameters, temp files (PR)
- 18. 11. Proper use of (pseudo)-random data (MS)
- 25. 11. Defense in depth (PR)
- 2. 12. Concurrent issues: IPC, race conditions (PR)
- 9. 12. Access control, privilege separation (PR)

PS – Petr Švenda, JM – Jan Masarik, PR – Petr Ročkai, MS – Marek Sýs



