Neural Machine Translation

Philipp Koehn

9 October 2018

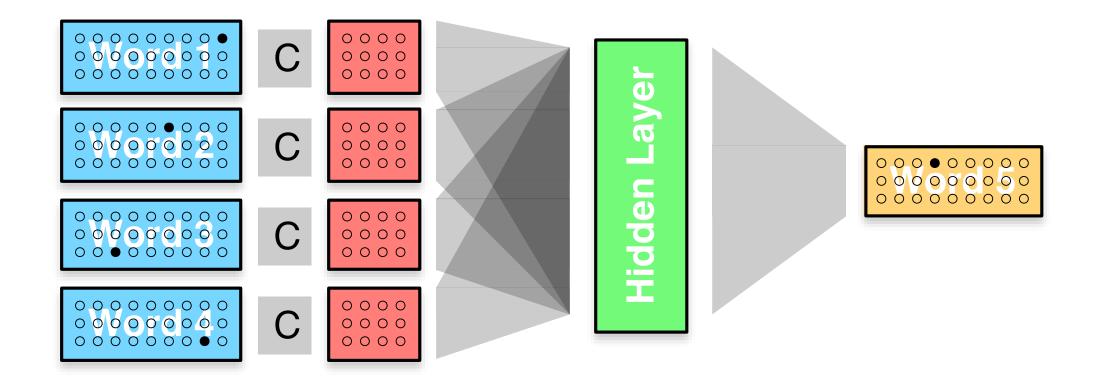


Language Models

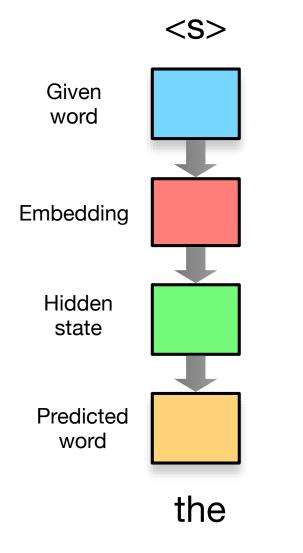


- Modeling variants
 - feed-forward neural network
 - recurrent neural network
 - long short term memory neural network
- May include input context





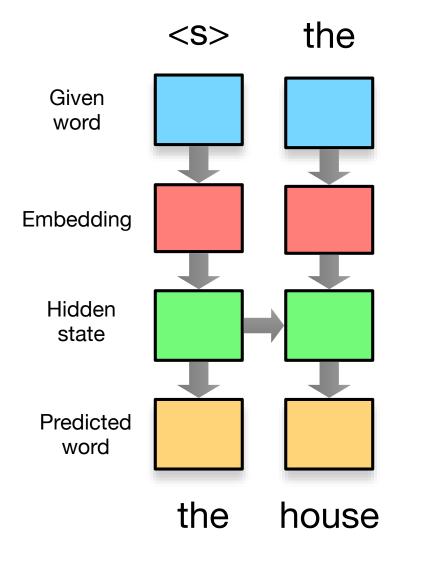




Predict the first word of a sentence

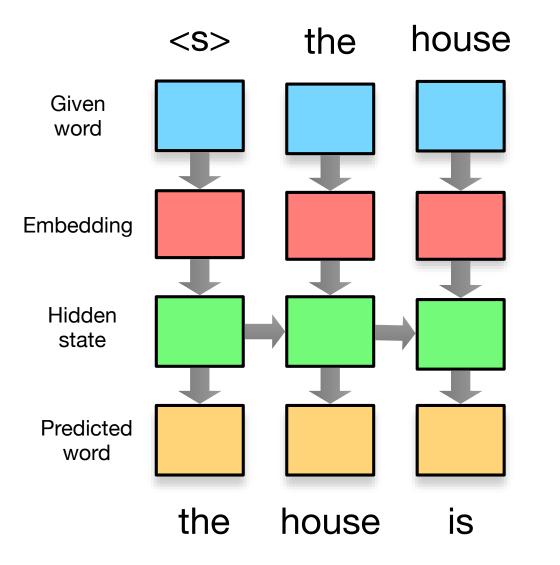
Same as before, just drawn top-down





Predict the second word of a sentence

Re-use hidden state from first word prediction

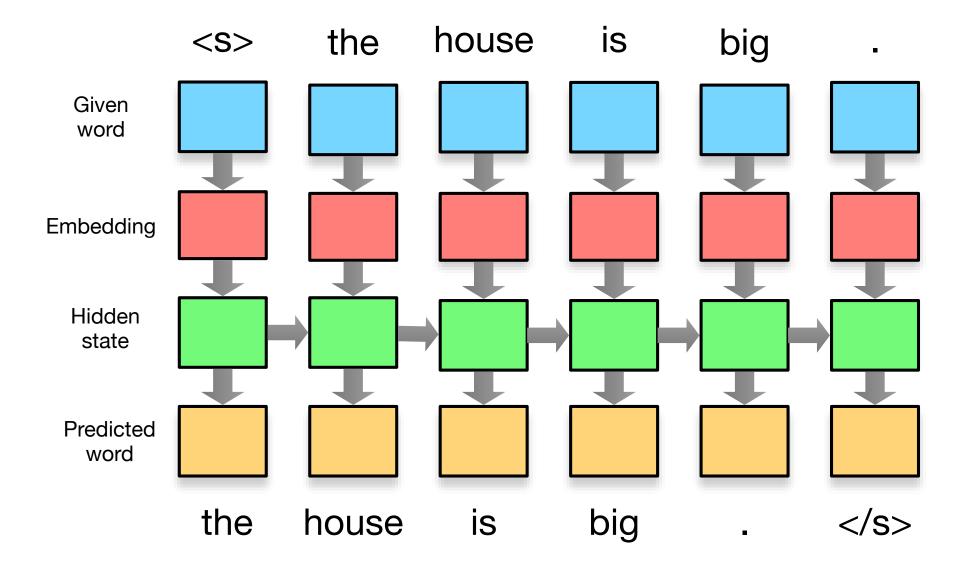


Predict the third word of a sentence

... and so on







Recurrent Neural Translation Model

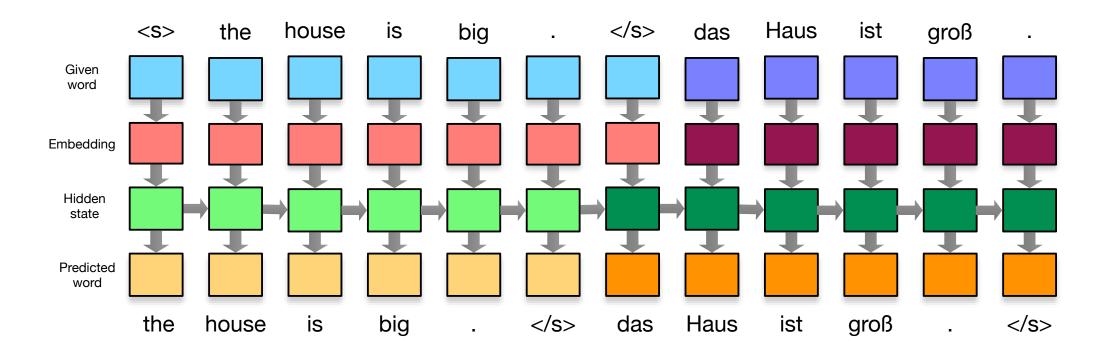


• We predicted the words of a sentence

• Why not also predict their translations?

Encoder-Decoder Model





- Obviously madness
- Proposed by Google (Sutskever et al. 2014)

What is Missing?



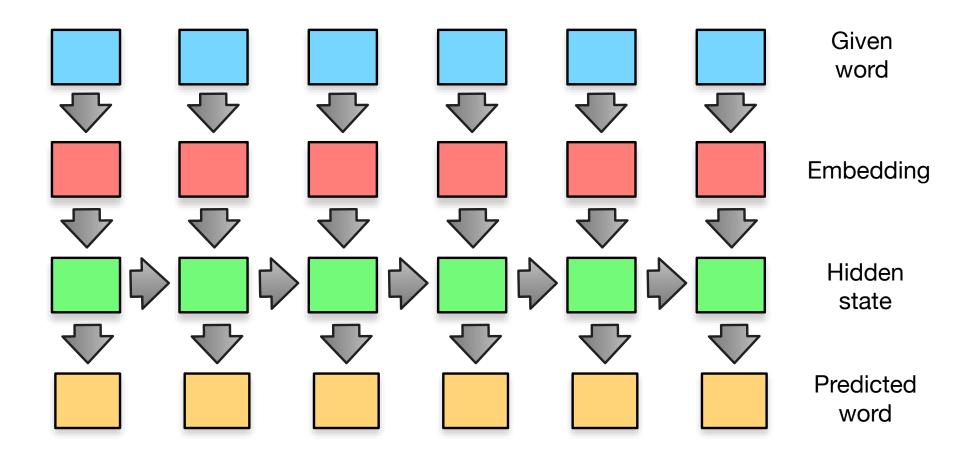
- Alignment of input words to output words
- \Rightarrow Solution: attention mechanism



neural translation model with attention

Input Encoding



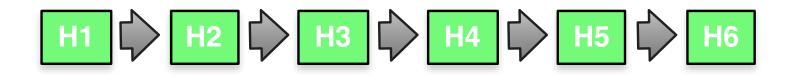


• Inspiration: recurrent neural network language model on the input side

Hidden Language Model States



• This gives us the hidden states

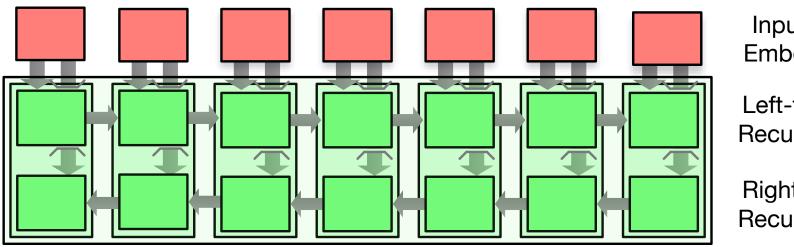


- These encode left context for each word
- Same process in reverse: right context for each word

$$\begin{array}{c|c} \hat{H}1 & & & \\ \hline H2 & & & \\ \hline H3 & & & \\ \hline H4 & & & \\ \hline H5 & & \\ \hline H6 & & \\ \hline \end{array}$$

Input Encoder





Input Word Embeddings

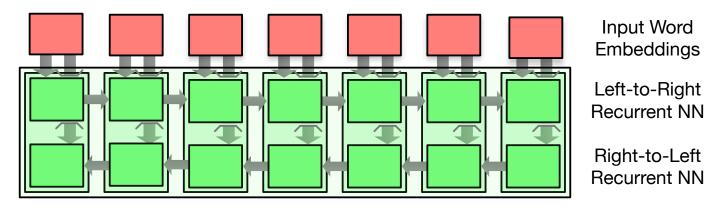
Left-to-Right Recurrent NN

Right-to-Left Recurrent NN

- Input encoder: concatenate bidrectional RNN states
- Each word representation includes full left and right sentence context

Encoder: Math





- Input is sequence of words x_j , mapped into embedding space $\overline{E} x_j$
- Bidirectional recurrent neural networks

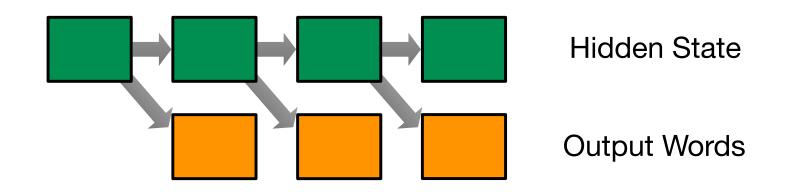
$$\overleftarrow{h_j} = f(\overleftarrow{h_{j+1}}, \overline{E} \ x_j)$$
$$\overrightarrow{h_j} = f(\overrightarrow{h_{j-1}}, \overline{E} \ x_j)$$

• Various choices for the function f(): feed-forward layer, GRU, LSTM, ...

Decoder



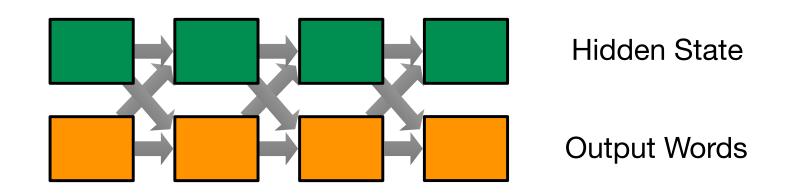
• We want to have a recurrent neural network predicting output words



Decoder



• We want to have a recurrent neural network predicting output words

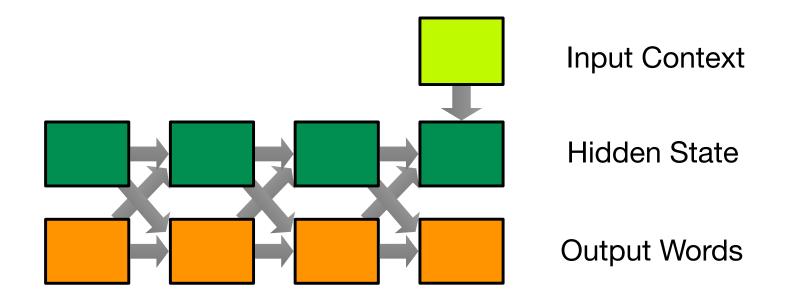


• We feed decisions on output words back into the decoder state

Decoder



• We want to have a recurrent neural network predicting output words



- We feed decisions on output words back into the decoder state
- Decoder state is also informed by the input context





• Decoder is also recurrent neural network over sequence of hidden states s_i

Context

State Si Word ti Prediction Selected Уi Word Embedding

 $s_i = f(s_{i-1}, Ey_{-1}, c_i)$

- Again, various choices for the function f(): feed-forward layer, GRU, LSTM, ...
- Output word y_i is selected by computing a vector t_i (same size as vocabulary)

 $t_i = W(Us_{i-1} + VEy_{i-1} + Cc_i)$

then finding the highest value in vector t_i

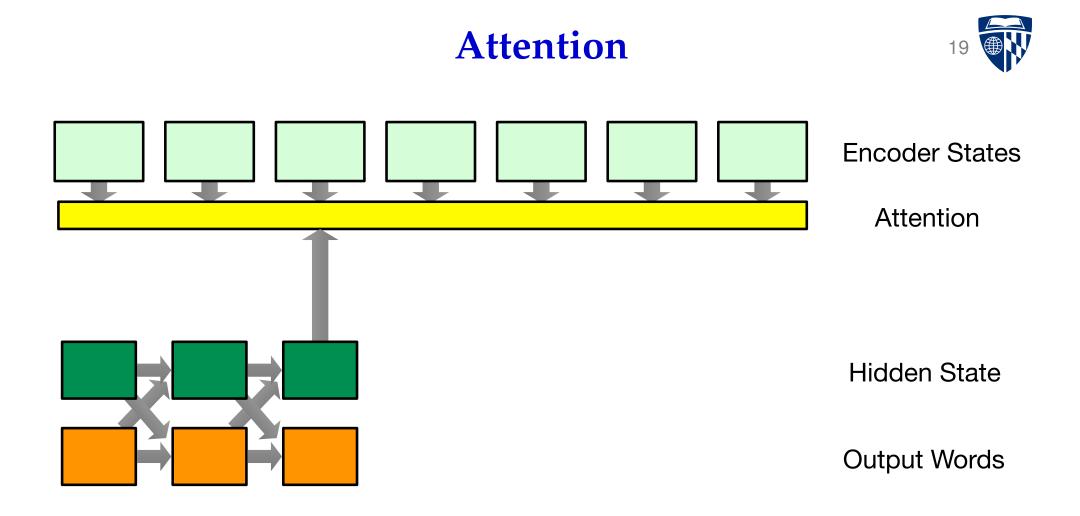
- If we normalize t_i , we can view it as a probability distribution over words
- Ey_i is the embedding of the output word y_i

Ci-1

Si-1

ti-1

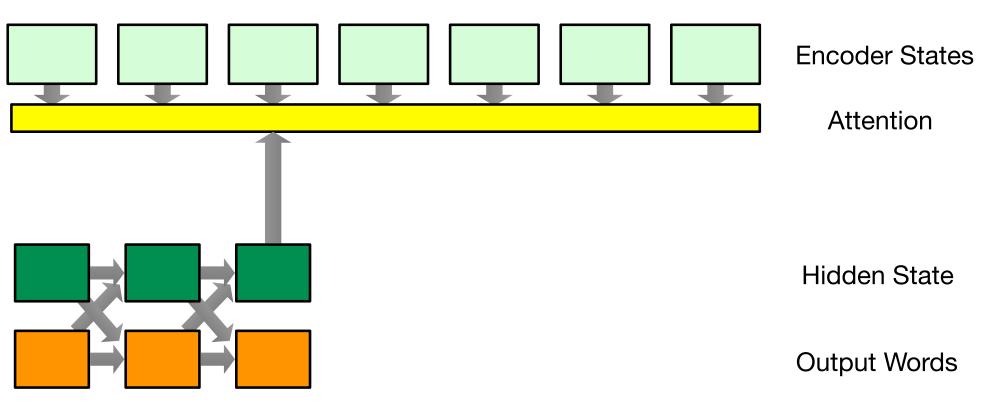
Yi-1



- Given what we have generated so far (decoder hidden state)
- ... which words in the input should we pay attention to (encoder states)?

Attention

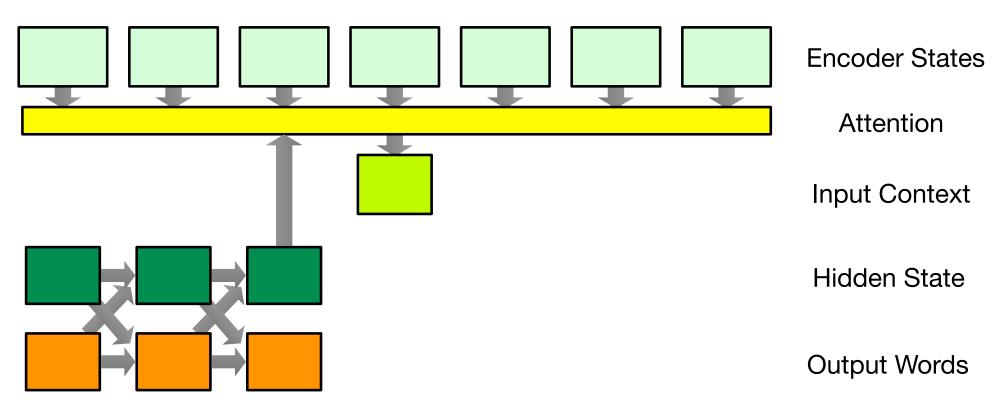




- Given: the previous hidden state of the decoder s_{i-1} the representation of input words $h_j = (\overleftarrow{h_j}, \overrightarrow{h_j})$
- Predict an alignment probability $a(s_{i-1}, h_j)$ to each input word j (modeled with with a feed-forward neural network layer)

Attention

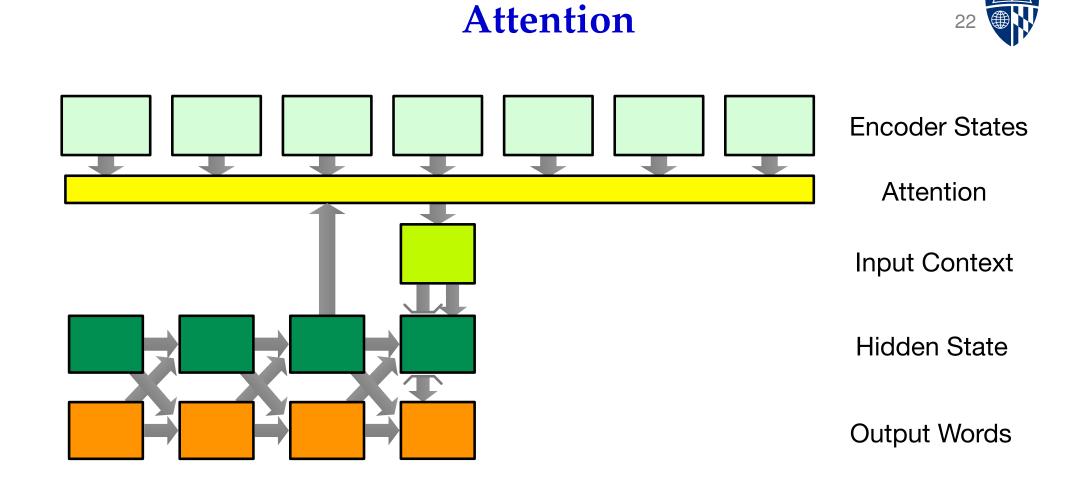




• Normalize attention (softmax)

$$\alpha_{ij} = \frac{\exp(a(s_{i-1}, h_j))}{\sum_k \exp(a(s_{i-1}, h_k))}$$

• Relevant input context: weigh input words according to attention: $c_i = \sum_j \alpha_{ij} h_j$



• Use context to predict next hidden state and output word

Encoder-Decoder with Attention



In En

Input Word Embeddings

Left-to-Right Recurrent NN

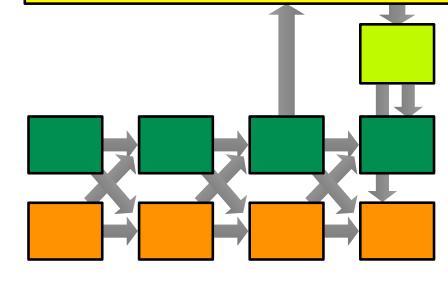
Right-to-Left Recurrent NN

Attention

Input Context

Hidden State

Output Words



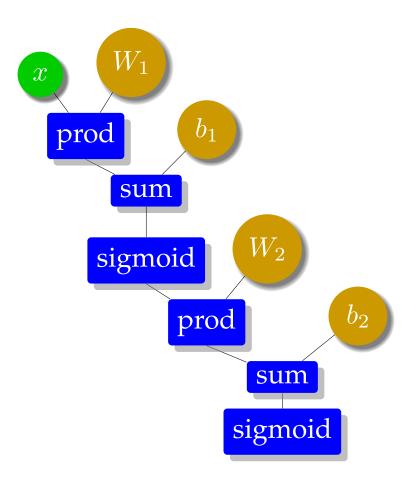


training

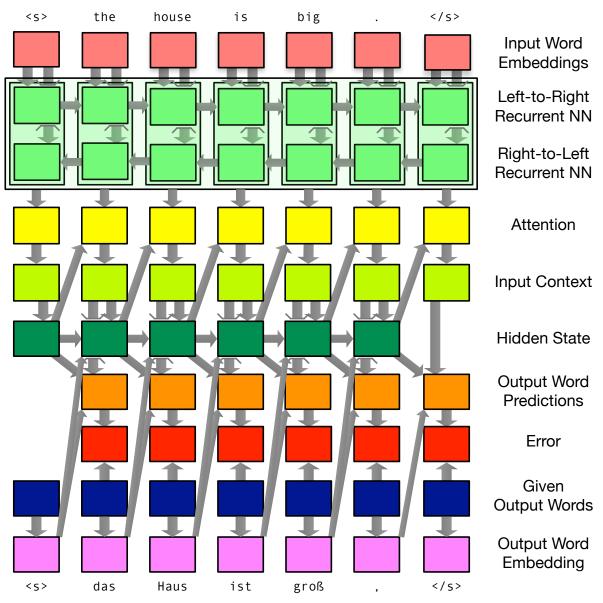
Computation Graph



- Math behind neural machine translation defines a computation graph
- Forward and backward computation to compute gradients for model training



Unrolled Computation Graph



26

Batching



- Already large degree of parallelism
 - most computations on vectors, matrices
 - efficient implementations for CPU and GPU
- Further parallelism by batching
 - processing several sentence pairs at once
 - scalar operation \rightarrow vector operation
 - vector operation \rightarrow matrix operation
 - matrix operation \rightarrow 3d tensor operation
- Typical batch sizes 50–100 sentence pairs





- Sentences have different length
- When batching, fill up unneeded cells in tensors

\Rightarrow A lot of wasted computations

Mini-Batches



• Sort sentences by length, break up into mini-batches

• Example: Maxi-batch 1600 sentence pairs, mini-batch 80 sentence pairs

Overall Organization of Training



- Shuffle corpus
- Break into maxi-batches
- Break up each maxi-batch into mini-batches
- Process mini-batch, update parameters
- Once done, repeat
- Typically 5-15 epochs needed (passes through entire training corpus)

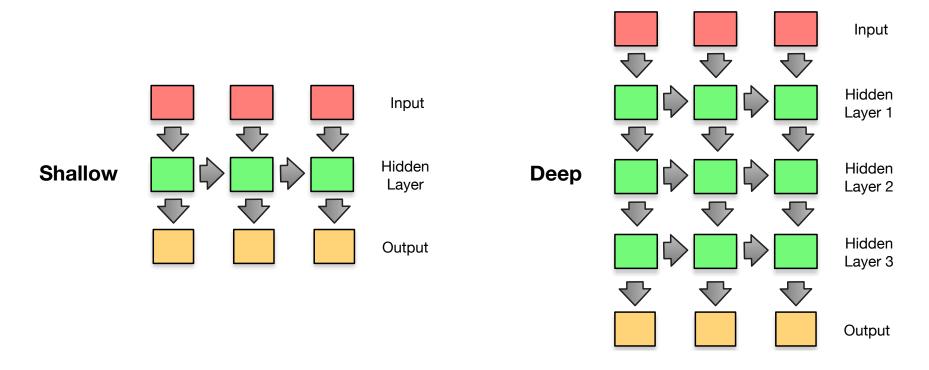


deeper models

Deeper Models



- Encoder and decoder are recurrent neural networks
- We can add additional layers for each step
- Recall shallow and deep language models

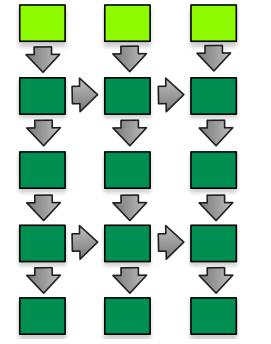


• Adding residual connections (short-cuts through deep layers) help

Deep Decoder



- Two ways of adding layers
 - deep transitions: several layers on path to output
 - deeply stacking recurrent neural networks
- Why not both?



Context

Decoder State: Stack 1, Transition 1

Decoder State: Stack 1, Transition 2

Decoder State: Stack 2, Transition 1

Decoder State: Stack 2, Transition 2

Deep Encoder



- Previously proposed encoder already has 2 layers
 - left-to-right recurrent network, to encode left context
 - right-to-left recurrent network, to encode right context
- \Rightarrow Third way of adding layers

