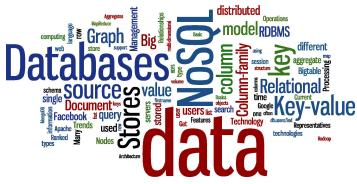


# Why NoSQL, Principles, Overview

Lecture 1 of *NoSQL Databases* (PA195)

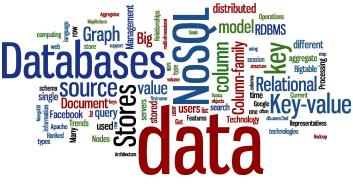
David Novak & Vlastislav Dohnal  
Faculty of Informatics, Masaryk University, Brno



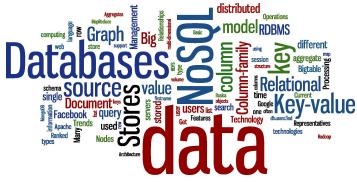
# Agenda

- Current **trends** in data management & computing
- **Big Data**
- Relational vs. NoSQL databases
  - the value of **relational databases**
  - new **requirements**
  - NoSQL features, strengths and challenges
- **Types** of NoSQL databases
  - key-value stores, **document** databases,  
**column-family** databases, **graph** databases
  - principles and examples

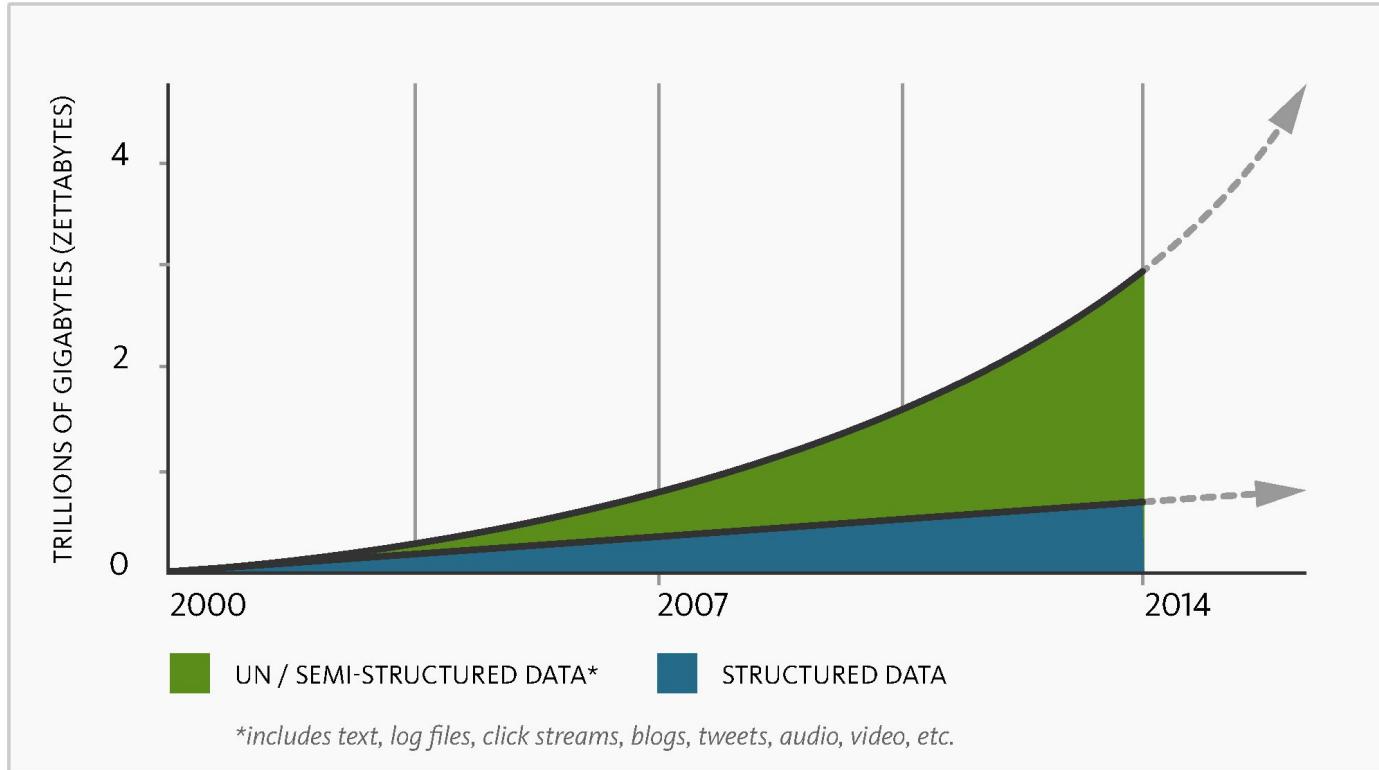
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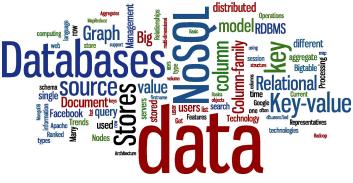
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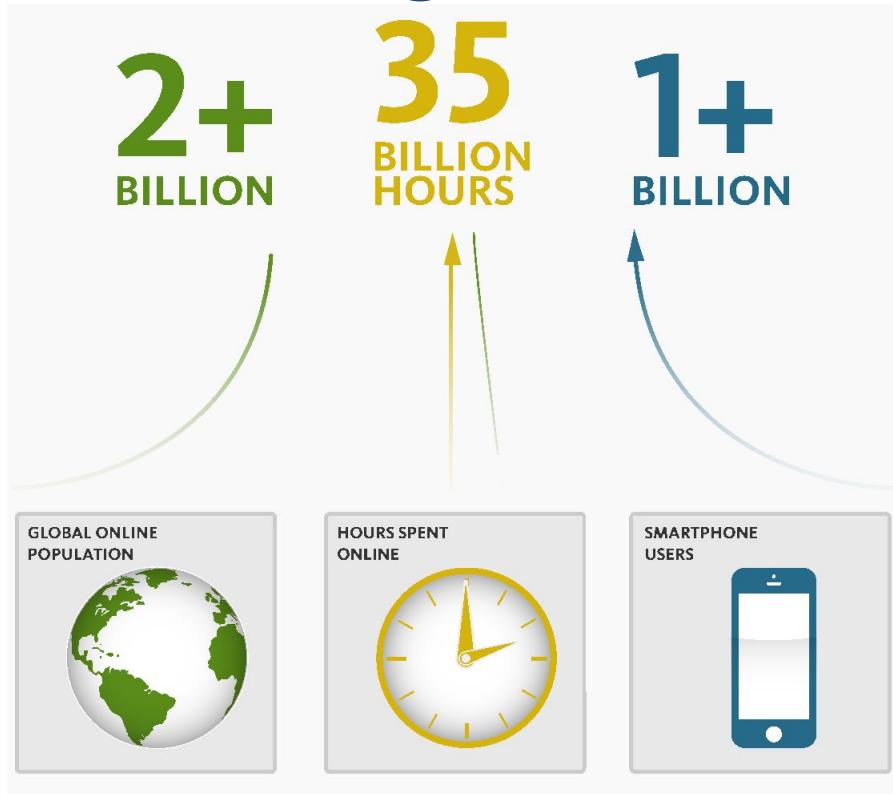
# Current Trends: Big Data



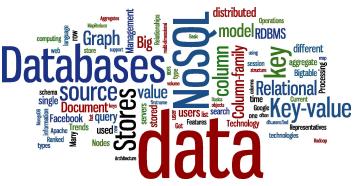
- Volume, Velocity and Variety of data



# Current Trends: Big Users



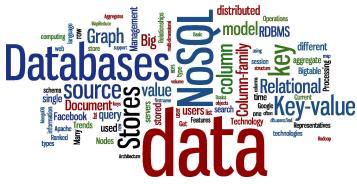
- It is common to start a Web-based **system** and have **millions** of users within a **few months**



# Current Trends: Cloud Computing



- **Everything** is in Cloud
  - flexibility and **distributed** nature of the systems



# Agenda

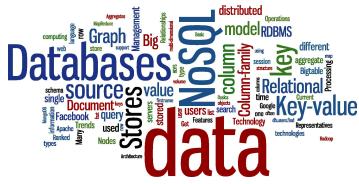
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# Big Data

“Big data is high **volume**, high **velocity**, and/or high **variety** information assets that require new forms of processing to enable enhanced decision making, insight discovery and process optimization.”  
(Gartner, 2012)

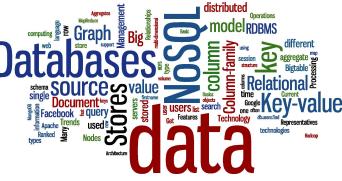






# Processing (Traditional) Data

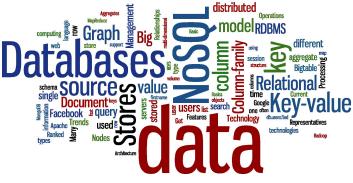
- **OLTP:** Online Transaction Processing
  - Standard **databases** (DBMSs) and database applications
  - Storing, querying, multi-user access
- **OLAP:** Online Analytical Processing (Warehousing)
  - Answer multi-dimensional **analytical** queries
  - Financial/marketing reporting, budgeting, forecasting, ...
- **RTAP:** Real-Time Analytic Processing  
(Big Data Architecture & Technology)
  - Data gathered & processed in **real-time** (streaming)
  - Real-time and history **data combined**



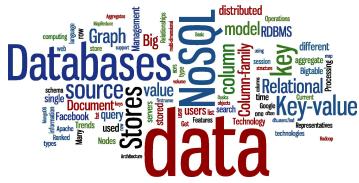
# Technologies for Big Data

- Distributed file **systems** (GFS, HDFS, etc.)
- **MapReduce**
  - and other models for distributed programming
- **NoSQL databases**
- **Data Warehouses**
- Grid computing, cloud computing
- Large-scale machine learning

# Agenda



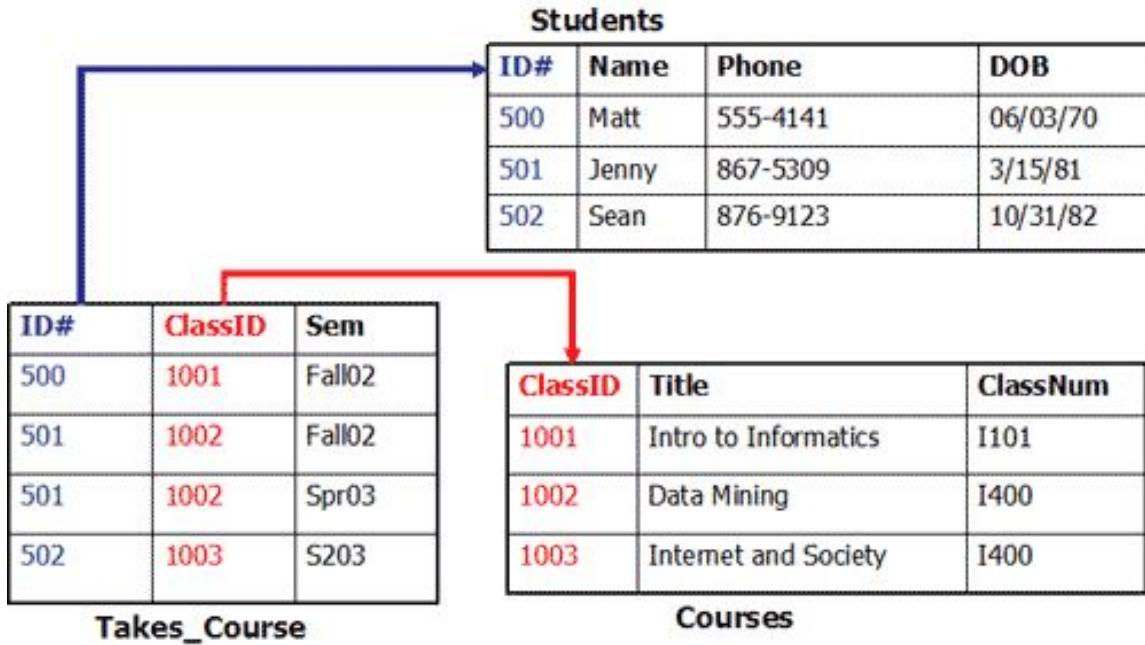
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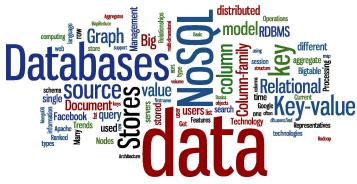
# Relational Database Management Systems

- RDBMS are **predominant** database technologies
  - first defined in 1970 by Edgar Codd of IBM's Research Lab
- Data modeled as relations (**tables**)
  - object = **tuple** of attribute values
    - each attribute has a certain **domain**
  - **a table** is a set of objects (tuples, rows) of the **same type**
    - relation is a **subset** of cartesian product of the attribute domains
  - **each tuple identified by a key**
    - field (or a set of fields) that uniquely **identifies** a row
  - tables and objects “interconnected” via **foreign keys**
- Relational calculus, **SQL** query language

# RDBMS Example



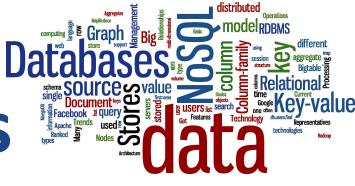
**SELECT Name FROM Students NATURAL JOIN  
Takes\_Course WHERE ClassID = 1001**



# The Value of Relational Databases

- A (mostly) standard data model
- Many well developed technologies
  - physical organization of the data, search indexes, query optimization, search operator implementations
- Good concurrency control (ACID)
  - transactions: atomicity, consistency, isolation, durability
- Many reliable integration mechanisms
  - “shared database integration” of applications
- Well-established: familiar, mature, supported,...

# Data Management: Trends & Requirements

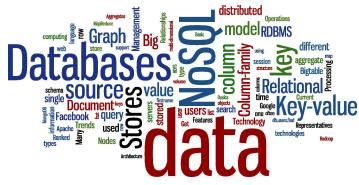


## Trends

- **Volume** of data
- **Cloud** comp. (IaaS)
- **Velocity** of data
- **Many** users
- **Variety** of data

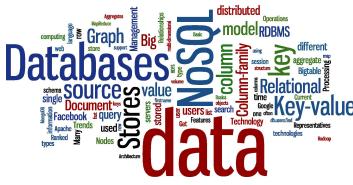
## Requirements

- Real database **scalability**
  - massive database **distribution**
  - **dynamic** resource management
  - **horizontally** scaling systems
- Frequent **update** operations
- Massive **read** throughput
- **Flexible** database schema
  - semi-structured data



# RDBMS for Big Data

- relational schema
  - data in tuples
  - a priori known schema
- schema normalization
  - data split into tables (3NF)
  - queries merge the data
- transaction support
  - trans. management with ACID
  - Atomicity, Consistency, Isolation, Durability
  - safety first
- but current data are naturally flexible
- inefficient for large data
- slow in distributed environment
- full transactions very inefficient in distributed envir.



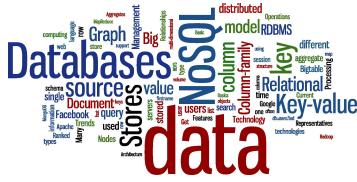
# NoSQL Databases

## ● What is “NoSQL”?

- term used in late 90s for a different type of technology:  
Carlo Strozzi: [http://www.strozzi.it/cgi-bin/CSA/tw7/l/en\\_US/NoSQL/](http://www.strozzi.it/cgi-bin/CSA/tw7/l/en_US/NoSQL/)
- “Not Only SQL”?
  - but many RDBMS are also “not just SQL”

“NoSQL is an accidental term with no precise definition”

- first used at an informal meetup in 2009 in San Francisco  
(presentations from Voldemort, Cassandra, Dynomite, HBase, Hypertable, CouchDB, and MongoDB)

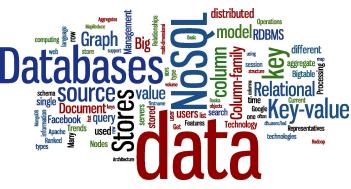


# NoSQL Databases (cont.)

- NoSQL: Database technologies that are (mostly):
  - Not using the relational model (nor the SQL language)
  - Designed to run on large clusters (horizontally scalable)
  - No schema - fields can be freely added to any record
  - Open source
  - Based on the needs of 21st century web estates

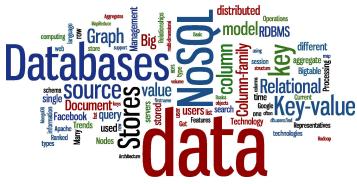
[Sadalage & Fowler: NoSQL Distilled, 2012]

- Other characteristics (often true):
  - easy replication support (fault-tolerance, query efficiency)
  - simple API
  - eventually consistent (not ACID)



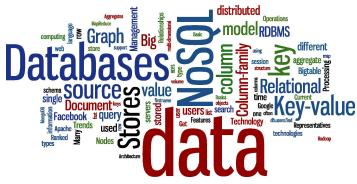
# Just Another Temporary Trend?

- There have been other trends here before
  - object databases, XML databases, etc.
- But NoSQL databases:
  - are answer to real practical problems big companies have
  - are often developed by the biggest players
  - outside academia but based on solid theoretical results
    - e.g. old results on distributed processing
  - widely used



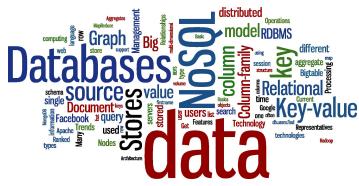
# NoSQL Properties in Detail

1. Good **scalability**
  - horizontal scalability instead of vertical
2. **Dynamic schema of data**
  - different levels of flexibility for **different** types of DB
3. Efficient **reading**
  - spend more time to store the data, but **read fast**
  - keep relevant information together
4. **Cost saving**
  - designed to run on **commodity hardware**
  - typically **open-source** (with a support from a company)



# Challenges of NoSQL Databases

1. **Maturity** of the technology
  - it's getting better, but RDBMS had a lot of time
2. **User support**
  - rarely professional support as provided by, e.g. Oracle
3. **Administration**
  - massive **distribution** requires advanced administration
4. **Standards for data access**
  - RDBMS have SQL, but the NoSQL world is wilder
5. **Lack of experts**
  - not enough DB experts on **NoSQL** technologies



...but

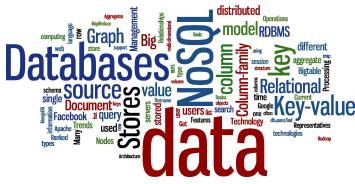
More and more **companies** accept the weak points  
and **choose NoSQL** databases for their strengths.  
NoSQL technologies are also often used as  
**secondary databases** for specific data processing.

<http://basho.com/about/customers/>

<https://www.mongodb.com/who-uses-mongodb>

<http://planetcassandra.org/companies/>

<http://neo4j.com/customers/>



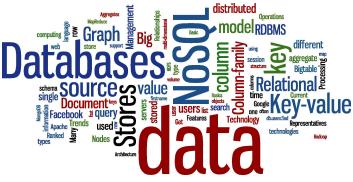
# The End of Relational Databases?

- Relational databases are not going away
  - are ideal for a lot of structured data, reliable, mature, etc.
- RDBMS became one option for data storage

Polyglot persistence – using different data stores under different circumstances [Sadalage & Fowler: NoSQL Distilled, 2012]

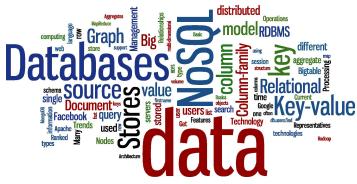
Two trends:

1. NoSQL databases implement standard RDBMS features
2. RDBMS are adopting NoSQL principles



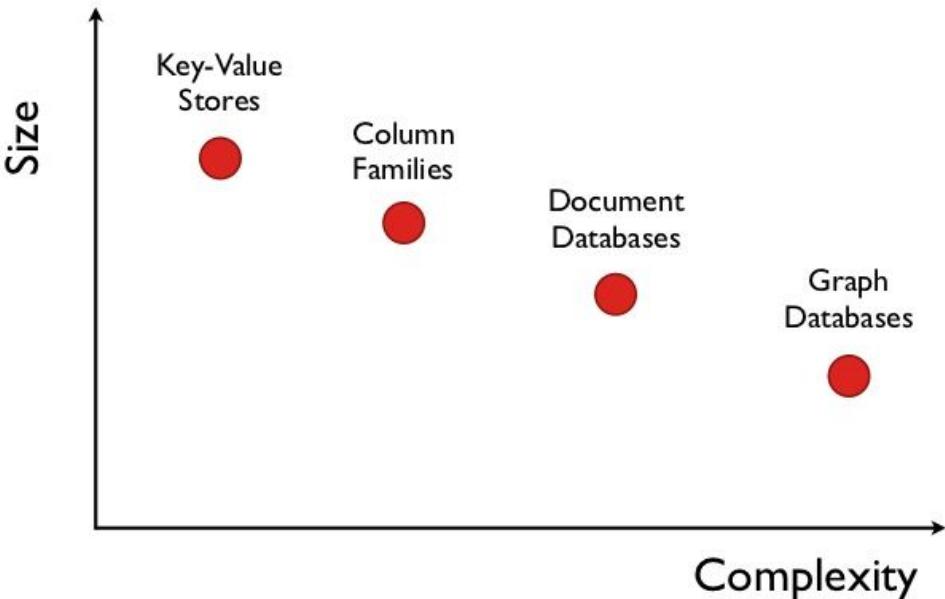
# Agenda

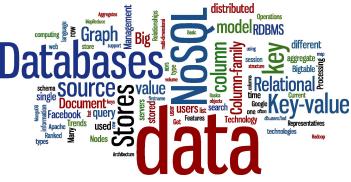
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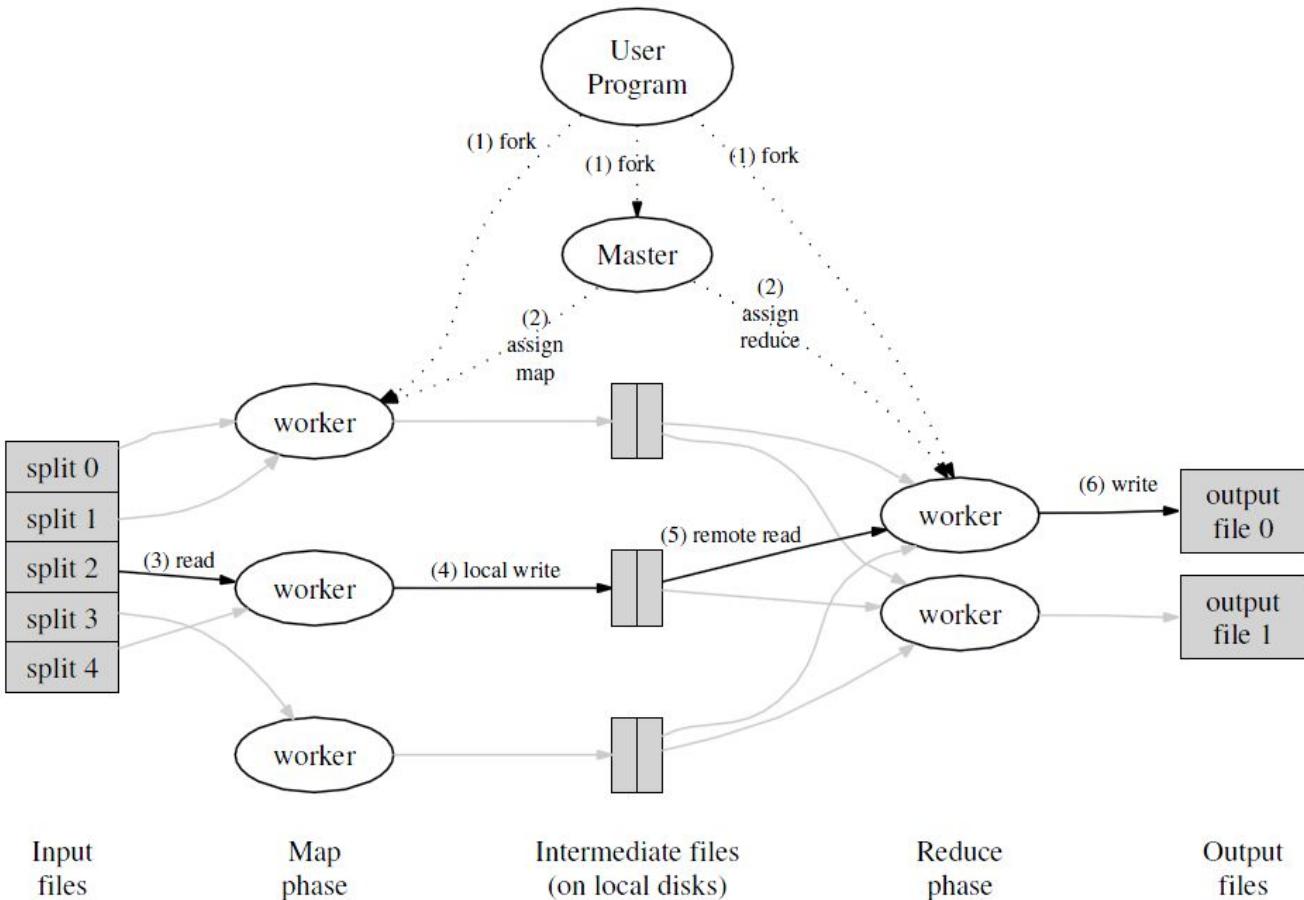
# NoSQL Technologies

- MapReduce programming model
  - running over a distributed file system
- Key-value stores
- Document databases
- Column-family stores
- Graph databases

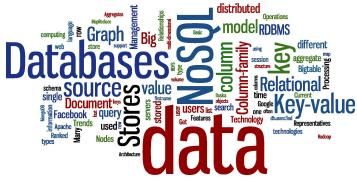




# MapReduce: Principles

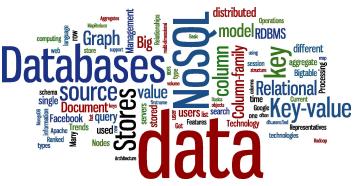


source: Dean, J. & Ghemawat, S. (2004). MapReduce: Simplified Data Processing on Large Clusters



# MapReduce: Features

- MapReduce is a **generic** approach for **distributed** processing of **large** data collections
- **Requires** a way to distribute the **data**
  - and to collect the results back after the processing
- The **user** must only specify two **functions**:  
**map** & **reduce**

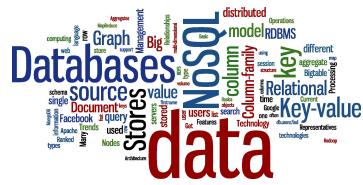


# MapReduce: Implementation



Amazon Elastic  
MapReduce

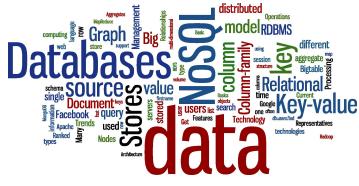




# Key-value Stores: Basics

- A simple **hash table** (map), primarily used when all accesses to the database are via **primary key**
    - **key-value** mapping
  - In RDBMS world: A table with two columns:
    - **ID column** (primary key)
    - **DATA column** storing the value (unstructured BLOB)
  - Basic **operations**:
    - **Put** a value for a key
    - **Get** the value for the key
    - **Delete** a key-value
- |  |                    |
|--|--------------------|
|  | put (key, value)   |
|  | value := get (key) |
|  | delete (key)       |

# Key-value Stores: Architecture



## 1. Embedded systems

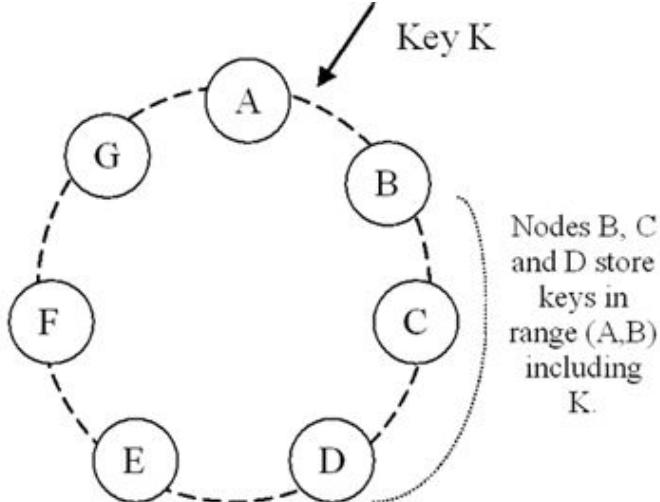
- the system is a **library** and the DB runs **within your** system

## 2. Large-scale **Distributed** stores

Architecture often as a  
**distributed hash table (DHT)**

Features: it is **simple**

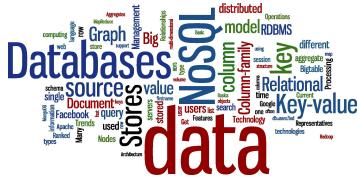
- great **performance**, easily scaled



# Key-value Stores: Representatives

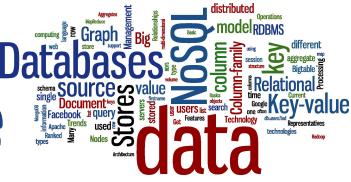


Ranked list: <http://db-engines.com/en/ranking/key-value+store>



# Document Databases: Basics

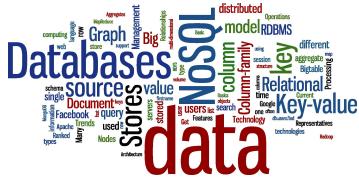
- Basic concept of data: *Document*
- Documents are **self-describing** pieces of data
  - Hierarchical tree data structures
  - Nested associative arrays (maps), collections, scalars
  - XML, JSON (JavaScript Object Notation), BSON, ...
- Documents in a **collection** should be “similar”
  - Their **schema** can differ
- **Documents** stored in the **value** part of key-value
  - Key-value stores where the values are **examinable**
  - Building search **indexes** on various **keys/fields**



# Document Databases: Data Example

```
key=3 -> { "personID": 3,  
            "firstname": "Martin",  
            "likes": [ "Biking", "Photography" ],  
            "lastcity": "Boston",  
            "visited": [ "NYC", "Paris" ] }
```

```
key=5 -> { "personID": 5,  
            "firstname": "Pramod",  
            "citiesvisited": [ "Chicago", "London", "NYC" ],  
            "addresses": [  
                { "state": "AK",  
                  "city": "DILLINGHAM" },  
                { "state": "MH",  
                  "city": "PUNE" } ],  
            "lastcity": "Chicago" }
```



# Document Databases: Queries

## Example in MongoDB syntax

- **Query** language expressed via **JSON**
- clauses: where, sort, count, sum, etc.

SQL:      SELECT \* FROM users

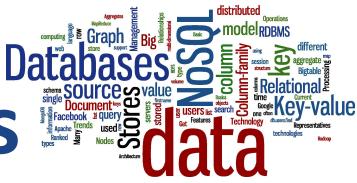
MongoDB: db.users.find()

SELECT \* FROM users WHERE personID = 3

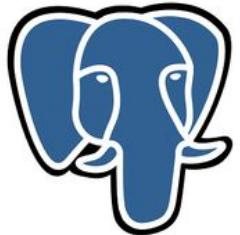
db.users.find( { "personID": 3 } )

SELECT firstname, lastcity FROM users WHERE personID = 5

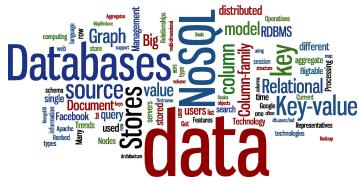
db.users.find( { "personID": 5 }, {firstname:1, lastcity:1} )



# Document Databases: Representatives

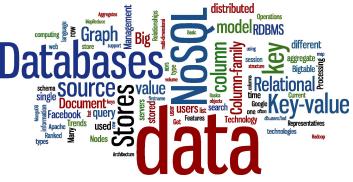


PostgreSQL

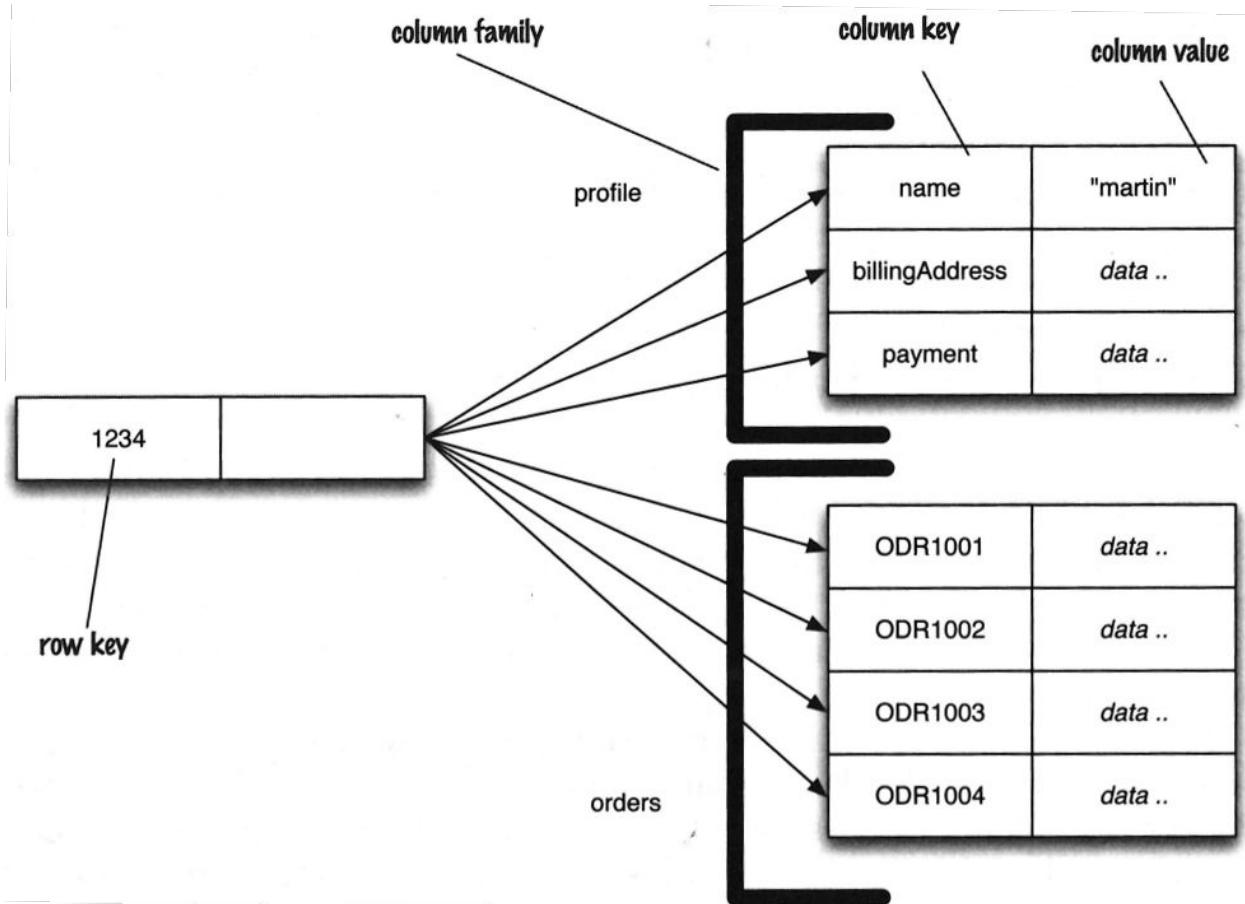


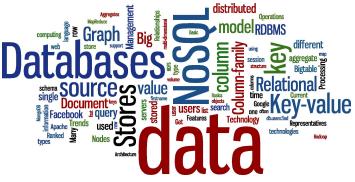
# Column-family Stores: Basics

- AKA: wide-column, columnar
- Data model: **rows** (each identified with a **row key**)  
each row can have **many columns**
- **Column families** are groups of related data  
(columns) that are often **accessed together**
  - e.g., for a **customer** we typically access all **profile** information at the same time, but not customer's **orders**



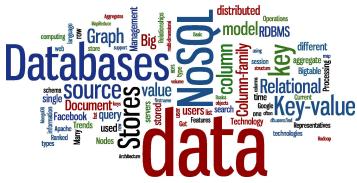
# Column-family Stores: Example





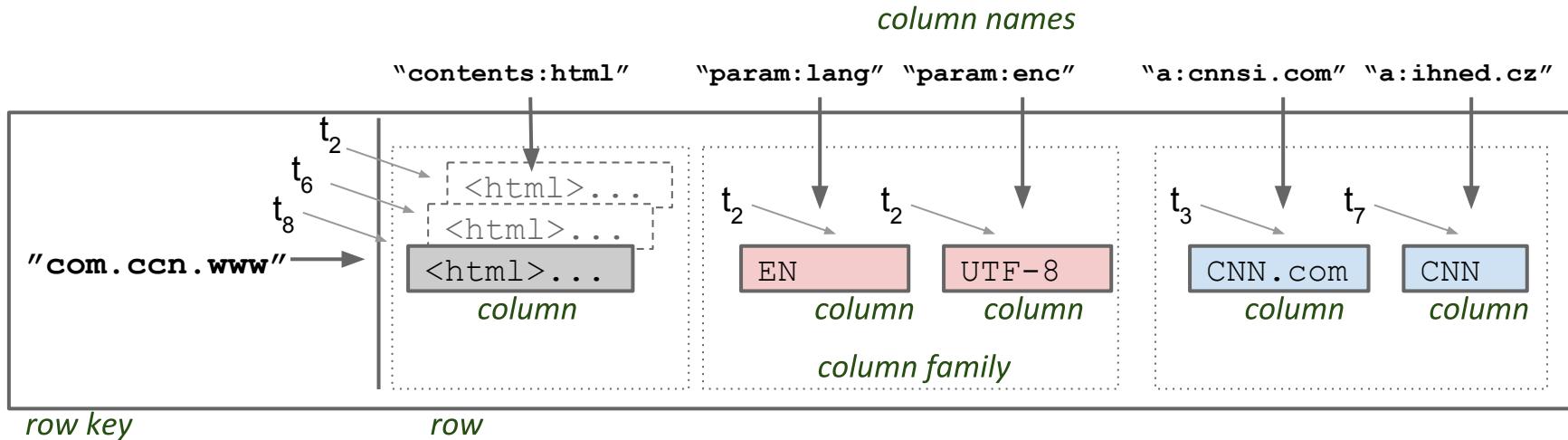
# Column-family Stores: BigTable

- 2008: Google publishes **Bigtable** Paper
- “BigTable = sparse, distributed, persistent, multi-dimensional sorted map indexed by *(row\_key, column\_key, timestamp)*”



# Column-family Stores: BigTable

- 2008: Google publishes Bigtable Paper
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# Column-family Stores: Representatives



**Cassandra**

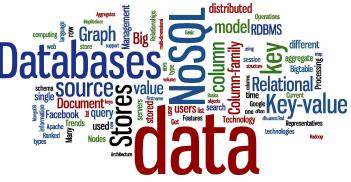
Google  
BigTable



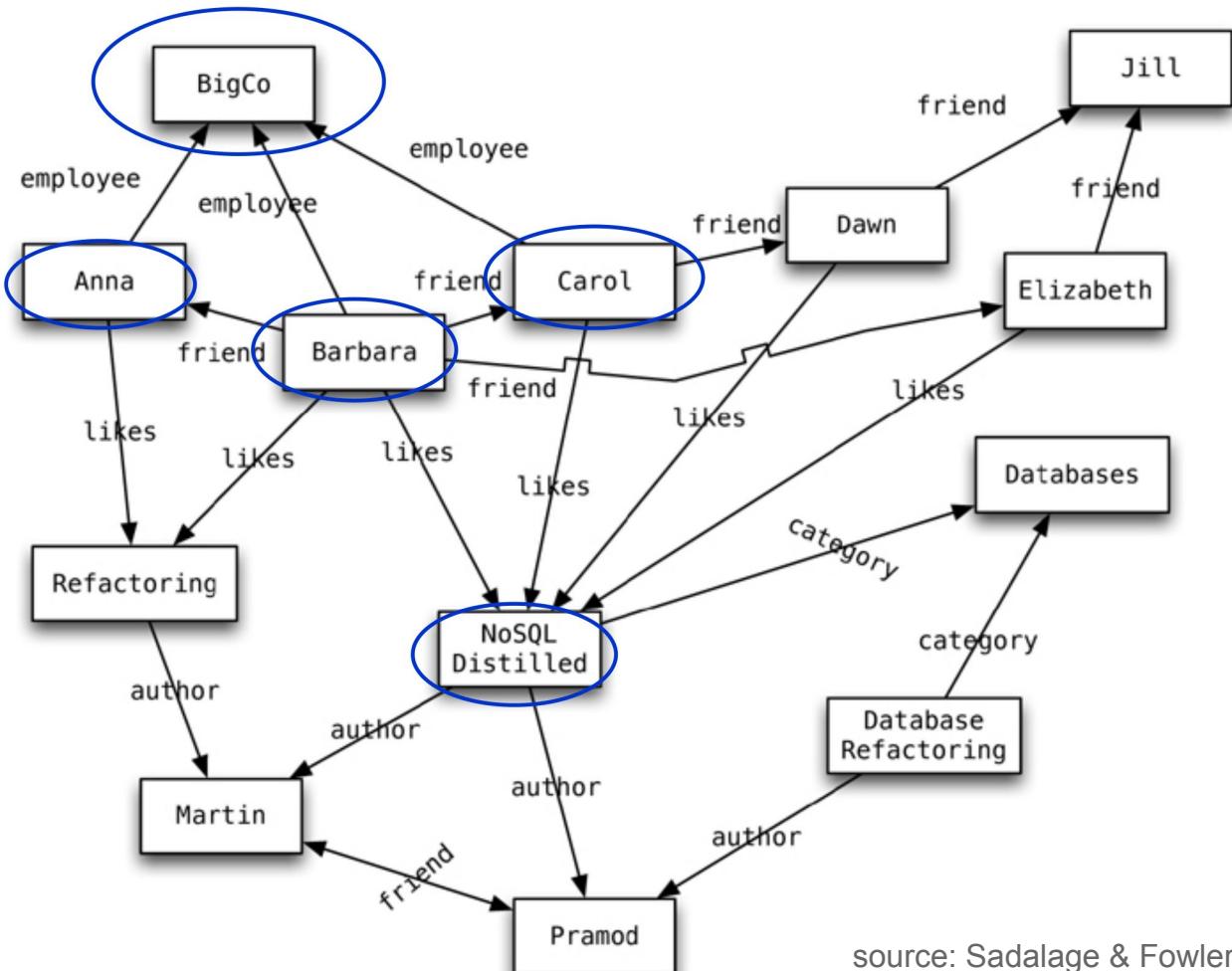
**HYPERTABLE**

HBASE

TM  
**ACCUMULO**

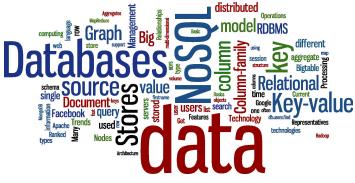


# Graph Databases: Example

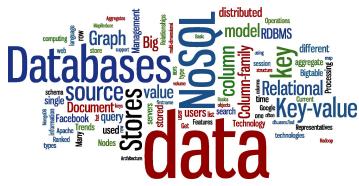




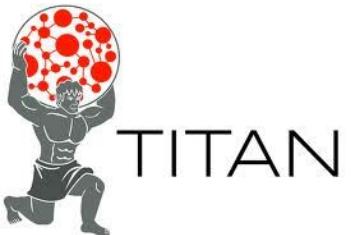
# Graph Databases: Graphs in RDBMS



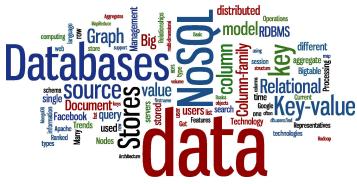
- When we store a **graph-like structure in RDBMS**, it is for a **single type of relationship**
  - “Who is my manager”
- **Adding another relationship usually means a lot of schema changes**
- In RDBMS **we model the graph beforehand** based on the **traversal** we want
  - If the traversal changes, the data will have to change
  - **Graph DBs:** the relationship is not calculated but persisted



# Graph Databases: Representatives



Ranked list: <http://db-engines.com/en/ranking/graph+dbms>



# One Example: Facebook

## Facebook statistics (2016)

- **1.86 billion** monthly active users
- **4 million** 'likes' per minute
- **250 billion** stored photos (350 million uploaded daily)
- **300 PB** of user data stored (2014)



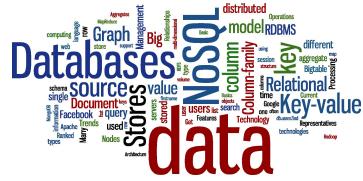
2009: 10,000 servers

2010: 30,000 servers

2012: 180,000 servers (estimated)

source: <http://expandedramblings.com/index.php/by-the-numbers-17-amazing-facebook-stats/>  
<https://www.brandwatch.com/blog/47-facebook-statistics-2016/>

# Facebook: Database Tech. Behind



## Apache Hadoop <http://hadoop.apache.org/>

- **Hadoop File System (HDFS)**
  - over 100 PB in a single HDFS cluster
- an open source implementation of **MapReduce**:
  - Enables efficient calculations on massive amounts of data

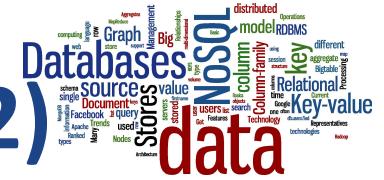


## Apache Hive <http://hive.apache.org/>

- **SQL-like access** to Hadoop-stored data
- integration of **MapReduce** query evaluation



# Facebook: Database Tech. Behind (2)



## Apache HBase <http://hbase.apache.org/>



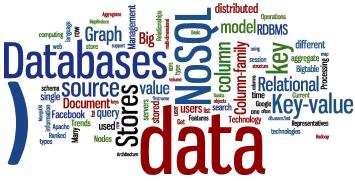
- a Hadoop **column-family** database
- used for e-mails, instant messaging and SMS
- **replacement** for MySQL and Cassandra

## Memcached <http://memcached.org/>



- distributed key-value store
- used as a **cache** between web servers and MySQL servers in the beginning of FB

# Facebook: Database Tech. Behind (3)



## Apache Giraph <http://giraph.apache.org/>

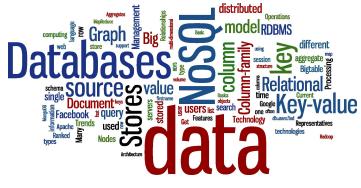
- graph database
- facebook users and connections is one very large graph
- used since 2013 for various analytic tasks (trillion edges)



## RocksDB <http://rocksdb.org/>

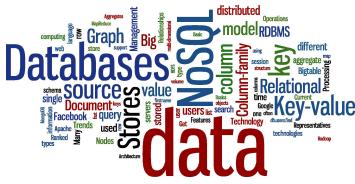
- high-performance key-value store
- developed internally in FB, now open-source





# Questions?

Please, any questions? Good question is a gift...



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