What about classification?

Binary classification: Desired outputs 0 and 1.



Ideally, capture the probability distribution of classes.

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... does not capture probability well (it is not a probability at all)

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Binary classification: Desired outputs 0 and 1.



Logistic regression



$$\vec{w} = (w_0, w_1, \dots, w_n)$$
 and $\vec{x} = (x_0, x_1, \dots, x_n)$ where $x_0 = 1$.
Activity:

- inner potential: $\xi = w_0 + \sum_{i=1}^n w_i x_i = \sum_{i=0}^n w_i x_i = \vec{w} \cdot \vec{x}$
- activation function: $\sigma(\xi) = \frac{1}{1+e^{-\xi}}$
- network function: $y[\vec{w}](\vec{x}) = \sigma(\xi) = \frac{1}{1 + e^{-(\vec{w}\cdot\vec{x})}}$

Intuition: The output *y* is now interpreted as the probability of the class 1 given the input \vec{x} .

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Let \hat{y} be the "true" probability of the class 1 to be modeled. What about odds of the class 1?

 $odds(\hat{y}) = \hat{y}/1 - \hat{y}$



Resembles an exponential function ...

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Let \hat{y} be the "true" probability of the class 1 to be modeled. What about log odds (aka logit) of the class 1?

 $logit(\hat{y}) = \log(\hat{y}/(1-\hat{y}))$



Looks almost linear ...

Assume that \hat{y} is the probability of the class 1. Put

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and

$$\hat{y} = \frac{1}{1 + e^{-\vec{w}\cdot\vec{x}}}$$

That is, if we model log odds using a linear function, the probability is obtained by applying the logistic sigmoid on the result of the linear function.

 $T = \{(x,d)\}, \forall = \emptyset(\xi), \xi = n \forall X \mid \forall' = \emptyset(n-\vartheta) = \dots$ M(1-m) $E = -d \log(m) - (1 - d) \log(1 - m)$ $d=1: \frac{\partial E}{\partial N} = \frac{\partial - d \log N}{\partial N} = -\frac{1}{N} \cdot \sigma' \cdot X =$ $= \frac{-1\sqrt{n}(n-n)}{2} = -(n-n) \times$ $\gamma \sim 0 = \sum \frac{0}{2} \frac{1}{10} = -\chi$

Logistic regression

¹Learning:

- Given a training dataset
 - $\mathcal{T} = \left\{ \left(\vec{x}_1, d_1 \right), \left(\vec{x}_2, d_2 \right), \dots, \left(\vec{x}_p, d_p \right) \right\}$

Here $\vec{x}_k = (x_{k0}, x_{k1} \dots, x_{kn}) \in \mathbb{R}^{n+1}$, $x_{k0} = 1$, is the *k*-th input, and $d_k \in \{0, 1\}$ is the expected output.

 $T = \{ (x,d) \} \; | \; \mathcal{J} = \sigma(\xi) \; , \; \xi = n \sigma x \; | \; \sigma'(\xi) = \sigma(\xi) \; . \; (n - \sigma(\xi)) \; .$ Logistic regression $E = \frac{1}{2} (\gamma - \lambda)^{2}$ $\frac{\partial E}{\partial N} = (N - d) \cdot \sigma' \cdot X = (N - d) \cdot \overline{\sigma} \cdot (1 - \sigma) \cdot X$ $i \oint d = 1, \forall n = 0 \implies \frac{\partial E}{\partial N} \sim i$ $d = 0, \forall n = n \implies \frac{\partial E}{\partial N} \sim 0$ $d \sim \Lambda$ What?!?

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What error function?

(Binary) cross-entropy:

 $E(\vec{w}) = \sum_{k=1}^{k} -(d_k \log(y_k) + (1 - d_k) \log(1 - y_k))$

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• What is the best model y of \hat{y} based on the data? **Answer:** The one that generates the data with maximum probability!

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$$LL = log(L) = log(y) + log(y) + log(1-y) + log(1-y) + log(y)$$

But then

$$-LL = -1 \cdot \log(y) - 1 \cdot \log(y) - (1 - 0) \cdot \log(1 - y) - (1 - 0) \cdot \log(1 - y) - 1 \cdot \log(y)$$

i.e. -LL is the cross-entropy.

Let the coin depend on the input

Consider our model:

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The training dataset is now standard:

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and $d_k \in \{0, 1\}$ is the expected output.

The likelihood:

$$L = \prod_{k=1}^{p} y_{k}^{d_{k}} \cdot (1 - y_{k})^{(1 - d_{k})}$$

and $LL = \log(L) = \sum_{k=1}^{p} (d_k \log(y_k) + (1 - d_k) \log(1 - y_k))$ and thus -LL = the cross-entropy.

Minimizing the cross-netropy maximizes the log-likelihood (and vice versa).

Distribution of continuous random variables.

Density (one dimensional, that is over \mathbb{R}):

$$p(x) = \frac{1}{\sigma \sqrt{2\pi}} \exp\left\{-\frac{(x-\mu)^2}{2\sigma^2}\right\} =: N[\mu,\sigma^2](x)$$

 μ is the expected value (the mean), σ^2 is the variance.



Fix a training set $D = \{(x_1, d_1), (x_2, d_2), \dots, (x_p, d_p)\}$

Fix a training set $D = \{(x_1, d_1), (x_2, d_2), \dots, (x_p, d_p)\}$ Assume that each d_k has been generated randomly by

 $d_k = (\mathbf{w}_0 + \mathbf{w}_1 \cdot \mathbf{x}_k) + \boldsymbol{\epsilon}_k$

w₀, w₁ are unknown numbers

• ϵ_k are normally distributed with mean 0 and an unknown variance σ^2



Keep in mind:

 $d_k = (w_0 + w_1 \cdot x_k) + \epsilon_k$

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Denote by $p(d_1, ..., d_p | w_0, w_1, \sigma^2)$ the probability density according to which the values $d_1, ..., d_n$ were generated assuming fixed $w_0, w_1, \sigma^2, x_1, ..., x_p$.



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The independence and normality imply

$$p(d_1, \dots, d_p \mid w_0, w_1, \sigma^2) = \prod_{k=1}^p N[w_0 + w_1 x_k, \sigma^2](d_k)$$
$$= \prod_{k=1}^p \frac{1}{\sigma \sqrt{2\pi}} \exp\left\{-\frac{(d_k - w_0 - w_1 x_k)^2}{2\sigma^2}\right\}$$

Our goal is to find (w_0, w_1) that maximizes the likelihood that the training set *D* with **fixed** values d_1, \ldots, d_n has been generated:

$$L(\mathbf{w}_0, \mathbf{w}_1, \sigma^2) := p(d_1, \ldots, d_p \mid \mathbf{w}_0, \mathbf{w}_1, \sigma^2)$$

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Theorem

 (w_0, w_1) maximizes $L(w_0, w_1, \sigma^2)$ for arbitrary σ^2 iff (w_0, w_1) minimizes squared error $E(w_0, w_1) = \sum_{k=1}^{p} (d_k - w_0 - w_1 x_k)^2$.

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Maximizing
$$\sigma^2$$
 satisfies $\sigma^2 = \frac{1}{p} \sum_{k=1}^{p} (d_k - w_0 - w_1 \cdot x_k)^2$.

MLP training - theory
Architecture – Multilayer Perceptron (MLP)



- Neurons partitioned into layers; one input layer, one output layer, possibly several hidden layers
- layers numbered from 0; the input layer has number 0
 - E.g. three-layer network has two hidden layers and one output layer
- Neurons in the *i*-th layer are connected with all neurons in the *i* + 1-st layer
- Architecture of a MLP is typically described by numbers of neurons in individual layers (e.g. 2-4-3-2)

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w_{ji} is the weight of the connection from *i* to *j*

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- State of non-input neuron j ∈ Z \ X after the computation stops:

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The network computes a function R^{|X|} do R^{|Y|}. Layer-wise computation: First, all input neurons are assigned values of the input. In the *l*-th step, all neurons of the *l*-th layer are evaluated.

MLP – learning

Learning:

• Given a training set \mathcal{T} of the form

$$\left\{ \left(\vec{x}_k, \vec{d}_k \right) \mid k = 1, \dots, p \right\}$$

Here, every $\vec{x}_k \in \mathbb{R}^{|X|}$ is an *input vector* end every $\vec{d}_k \in \mathbb{R}^{|Y|}$ is the desired network output. For every $j \in Y$, denote by d_{kj} the desired output of the neuron j for a given network input \vec{x}_k (the vector \vec{d}_k can be written as $(d_{kj})_{i \in Y}$).

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Error function:

$$E(\vec{w}) = \sum_{k=1}^{p} E_k(\vec{w})$$

where

$$E_k(\vec{w}) = \frac{1}{2} \sum_{j \in Y} (y_j(\vec{w}, \vec{x}_k) - d_{kj})^2$$

MLP – learning algorithm

Batch algorithm (gradient descent):

The algorithm computes a sequence of weight vectors $\vec{w}^{(0)}, \vec{w}^{(1)}, \vec{w}^{(2)}, \dots$

- weights in $\vec{w}^{(0)}$ are randomly initialized to values close to 0
- ▶ in the step t + 1 (here t = 0, 1, 2...), weights $\vec{w}^{(t+1)}$ are computed as follows:

$$w_{ji}^{(t+1)} = w_{ji}^{(t)} + \Delta w_{ji}^{(t)}$$

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Note that $\frac{\partial E}{\partial w_{ji}}(\vec{w}^{(t)})$ is a component of the gradient ∇E , i.e. the weight update can be written as $\vec{w}^{(t+1)} = \vec{w}^{(t)} - \varepsilon(t) \cdot \nabla E(\vec{w}^{(t)})$.

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where for every k = 1, ..., p holds

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and for every $j \in Z \setminus X$ we get

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$$\frac{\partial E_k}{\partial y_j} = y_j - d_{kj} \qquad \text{for } j \in Y$$
$$\frac{\partial E_k}{\partial y_j} = \sum_{r \in j^{\rightarrow}} \frac{\partial E_k}{\partial y_r} \cdot \sigma'_r(\xi_r) \cdot w_{rj} \qquad \text{for } j \in Z \smallsetminus (Y \cup X)$$

(Here all y_j are in fact $y_j(\vec{w}, \vec{x}_k)$).

• If
$$\sigma_j(\xi) = \frac{1}{1+e^{-\lambda_j\xi}}$$
 for all $j \in Z$, then
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and thus for all $j \in Z \setminus X$:

$$\frac{\partial E_k}{\partial y_j} = y_j - d_{kj} \quad \text{for } j \in Y$$
$$\frac{\partial E_k}{\partial y_j} = \sum_{r \in j^{\rightarrow}} \frac{\partial E_k}{\partial y_r} \cdot \lambda_r y_r (1 - y_r) \cdot w_{rj} \quad \text{for } j \in Z \setminus (Y \cup X)$$

• If
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 for all $j \in Z$, then
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• If
$$\sigma_j(\xi) = a \cdot \tanh(b \cdot \xi_j)$$
 for all $j \in Z$, then

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4.
$$\mathcal{E}_{ji} := \mathcal{E}_{ji} + \frac{\partial E_k}{\partial w_{ji}}$$

The resulting \mathcal{E}_{ji} equals $\frac{\partial E}{\partial w_{ji}}$.

MLP – backpropagation

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▶ if $j \in Z \setminus Y \cup X$, then assuming that *j* is in the ℓ -th layer and assuming that $\frac{\partial E_k}{\partial y_r}$ has already been computed for all neurons in the ℓ + 1-st layer, compute

$$\frac{\partial E_k}{\partial y_j} = \sum_{r \in j^{\rightarrow}} \frac{\partial E_k}{\partial y_r} \cdot \sigma'_r(\xi_r) \cdot \mathbf{w}_{rj}$$

(This works because all neurons of $r \in j^{\rightarrow}$ belong to the $\ell + 1$ -st layer.)

Complexity of the batch algorithm

Computation of $\frac{\partial E}{\partial w_{ji}}(\vec{w}^{(t-1)})$ stops in time linear in the size of the network plus the size of the training set.

(assuming unit cost of operations including computation of $\sigma'_r(\xi_r)$ for given ξ_r)

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The steps 1. - 3. take linear time.

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Note that the speed of convergence of the gradient descent cannot be estimated ...

Illustration of the gradient descent – XOR



Source: Pattern Classification (2nd Edition); Richard O. Duda, Peter E. Hart, David G. Stork

MLP – learning algorithm

Online algorithm:

The algorithm computes a sequence of weight vectors $\vec{w}^{(0)}, \vec{w}^{(1)}, \vec{w}^{(2)}, \dots$

- weights in $\vec{w}^{(0)}$ are randomly initialized to values close to 0
- ▶ in the step t + 1 (here t = 0, 1, 2...), weights $\vec{w}^{(t+1)}$ are computed as follows:

$$w_{ji}^{(t+1)} = w_{ji}^{(t)} + \Delta w_{ji}^{(t)}$$

where

$$\Delta w_{ji}^{(t)} = -\varepsilon(t) \cdot \frac{\partial \boldsymbol{E_k}}{\partial w_{ji}}(w_{ji}^{(t)})$$

is the weight update of w_{ji} in the step t + 1 and $0 < \varepsilon(t) \le 1$ is the *learning rate* in the step t + 1.

There are other variants determined by selection of the training examples used for the error computation (more on this later).

SGD

- weights in $\vec{w}^{(0)}$ are randomly initialized to values close to 0
- ▶ in the step t + 1 (here t = 0, 1, 2...), weights $\vec{w}^{(t+1)}$ are computed as follows:
 - ► Choose (randomly) a set of training examples $T \subseteq \{1, ..., p\}$
 - Compute

$$\vec{w}^{(t+1)} = \vec{w}^{(t)} + \Delta \vec{w}^{(t)}$$

where

$$\Delta \vec{w}^{(t)} = -\varepsilon(t) \cdot \sum_{k \in T} \nabla E_k(\vec{w}^{(t)})$$

- $0 < \varepsilon(t) \le 1$ is a *learning rate* in step t + 1
- ► $\nabla E_k(\vec{w}^{(t)})$ is the gradient of the error of the example *k*

Note that the random choice of the minibatch is typically implemented by randomly shuffling all data and then choosing minibatches sequentially.