# EXPERIMENTS WITH IMAGE AUGMENTATION FOR SEGMENTATION

V. Martinek

## Overview

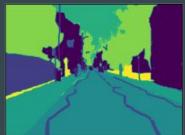
- 2 datasets
- 4 models
- 20 augmentation techniques (Geometric, Filters, Erasing, Colors)
- Measuring impact on test set metrics

## Camvid

- Images captured from a driving car
- 32 distinct labels (pedestrian, road, car, sidewalk, fence...)
- 370-100-230 split

#### Camvid dataset

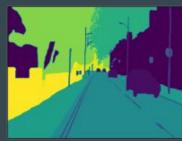












#### Drone dataset

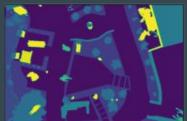
# Drone

- images taken from drone flying in urban areas.
- 23 distinct labels (water, roof, person, grass ...)
- 240-80-80 split











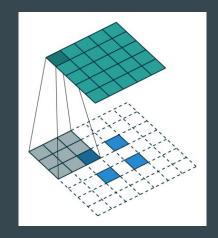


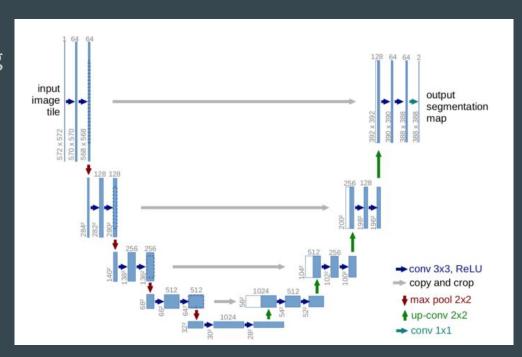
# Segmentation

- Assign a class to each pixel
- Each pixel is a probability vector
- Network output is Height\*Width\*Classes with softmax activation on each pixel
- Input is the same resolution as output

# U-net

- Encoder and decoder (Contracting and expanding path)
- On expansion concatenated with results from contracting path





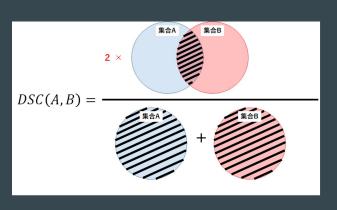
## Models

- Inception, Mobilenet, Resnet, Vgg
- Used as encoder part of the U-net
- Encoder pre-trained on imagenet and frozen

## **Metrics**

Dice Loss - basically F1 score (Weighted)

$$Diceloss = 1 - DSC = 1 - \frac{2TP}{2TP + FP + FN}$$



Mean IOU (Macro)

$$IoU = \frac{TP}{TP + FP + FN}$$

Both in range <0,1>

# No-aug models results

Most of the models performed reasonably well

Resnet on Camvid failed to learn

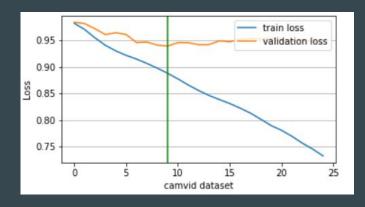


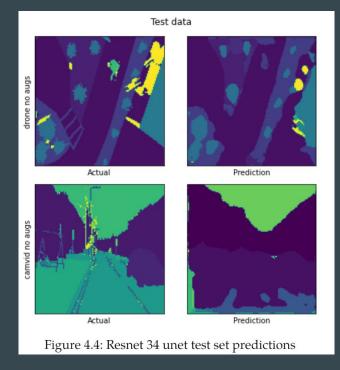
Table 4.1: Camvid dataset metric

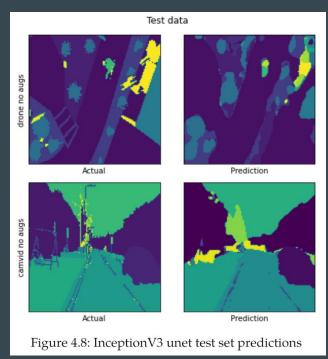
| Model             | Test set MIOU |
|-------------------|---------------|
| Mobilenet v2 Unet | 0.190         |
| Resnet34 Unet     | 0.049         |
| Vgg 19 Unet       | 0.238         |
| Inception v3 Unet | 0.264         |

Table 4.2: Drone dataset metric

| Model             | Test set MIOU |
|-------------------|---------------|
| Mobilenet v2 Unet | 0.172         |
| Resnet34 Unet     | 0.244         |
| Vgg 19 Unet       | 0.319         |
| Inception v3 Unet | 0.295         |

# No-aug models results





# Geometric

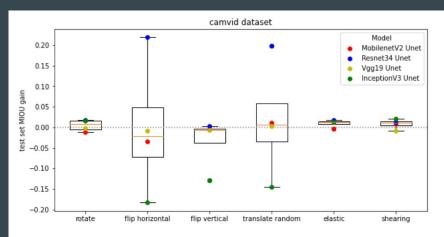


Figure 4.9: Geometric augmentations on camvid

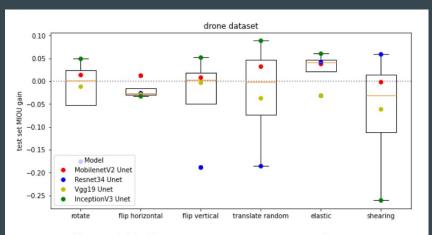


Figure 4.10: Geometric augmentations on drone

# **Filters**

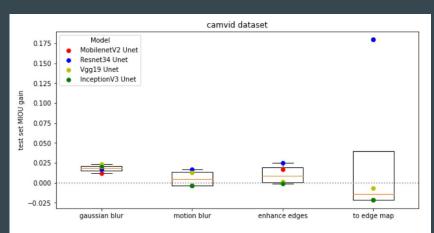


Figure 4.11: Filters augmentations on camvid

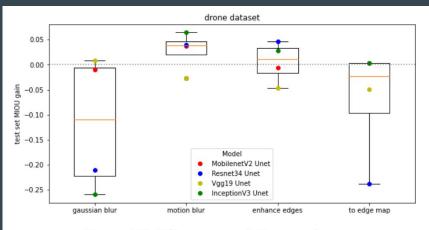


Figure 4.12: Filters augmentations on drone

# Erasing

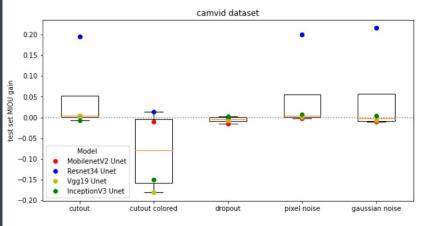
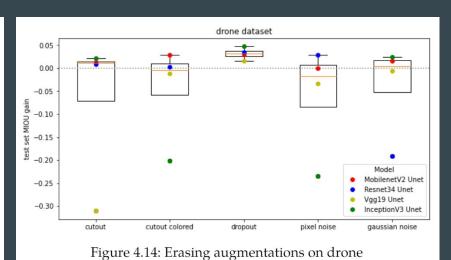
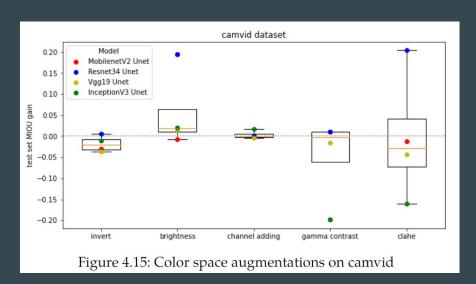


Figure 4.13: Erasing augmentations on camvid



# Color space



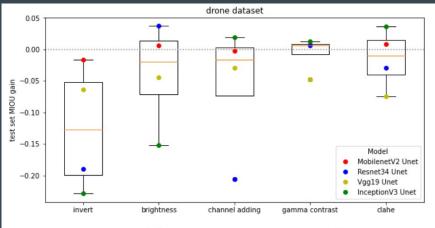
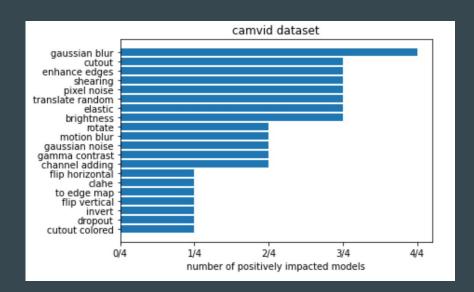
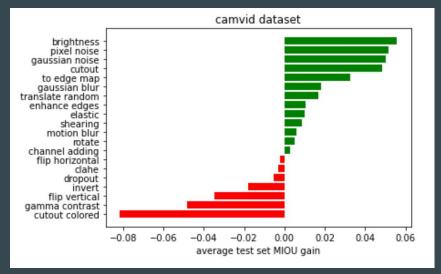


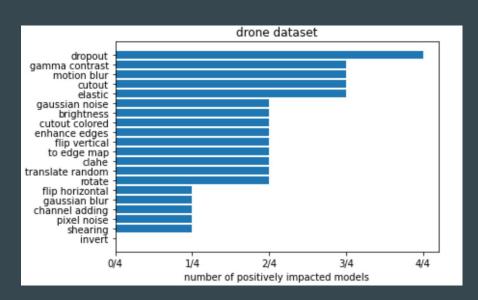
Figure 4.16: Color space augmentations on drone

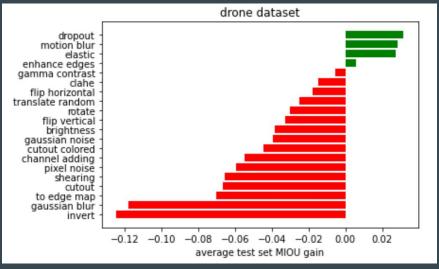
#### Camvid dataset





#### **Drone dataset**





# **Conclusions**

Some reasonable improvements (Motion blur, elastic, enhance edges...)

Big variance

More Models/Datasets?

# Finish

