

Integral and Discrete Transforms in Image Processing

Fourier Transform & Spherical Harmonics

David Svoboda

email: svoboda@fi.muni.cz

Centre for Biomedical Image Analysis
Faculty of Informatics, Masaryk University, Brno, CZ



January 9, 2023

Outline

1 Fourier Transform

- Definition
- Properties

2 Discrete Fourier Transform

- Definition
- Properties
- Fast Fourier Transform

3 Discrete Fourier transform in 2D

- Definition
- Properties

4 Spherical Harmonics Transform

5 Hilbert Transform

1 Fourier Transform

- Definition
- Properties

2 Discrete Fourier Transform

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Fourier Transform

Motivation

Let

$$\varphi_\omega(x) = e^{2\pi i x \omega} = \cos 2\pi x \omega + i \sin 2\pi x \omega$$

be a orthonormal basis, where $x \in \mathbb{R}$ defines the index and $\omega \in \mathbb{R}$ defines the frequency (speed of oscillation). We can perform a projection of any function f onto the basis $\varphi_\omega(x)$ as follows:

$$f \cdot \varphi_\omega = \int_{-\infty}^{\infty} f(x) \overline{\varphi_\omega(x)} dx = \int_{-\infty}^{\infty} f(x) e^{-2\pi i x \omega} dx$$

Fourier Transform

Definition

Given 1D integrable function f and a basis $(\varphi_\omega, \omega \in \mathbb{R})$, let us define:

- **forward** 1D continuous Fourier transform

$$F(\omega) \equiv \int_{-\infty}^{\infty} f(x) e^{-2\pi i x \omega} dx$$

- **inverse** 1D continuous Fourier transform

$$f(x) \equiv \int_{-\infty}^{\infty} F(\omega) e^{2\pi i x \omega} d\omega$$

Fourier Transform Properties

Oddness and evenness

- ① Each function $f(x)$ is sum of its odd and even part:

$$E(x) = \frac{1}{2} [f(x) + f(-x)]$$

$$O(x) = \frac{1}{2} [f(x) - f(-x)]$$

$$f(x) = E(x) + O(x)$$

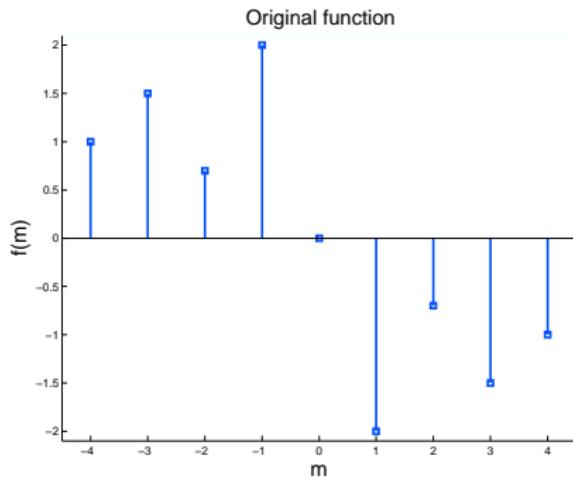
- ② $\sin(x)$ is an odd function
 $\cos(x)$ is an even function
- ③ Any FT basis function is composed of sine and cosine waves

Corollary:

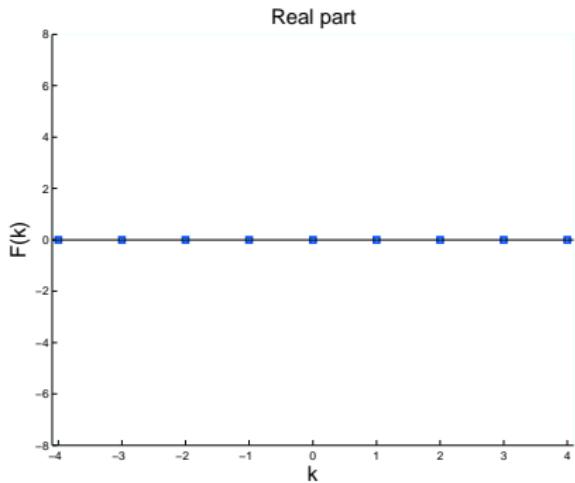
- FT of even function misses imaginary part (sine waves)
- FT of odd function misses real part (cosine waves)

Fourier Transform Properties

Oddness



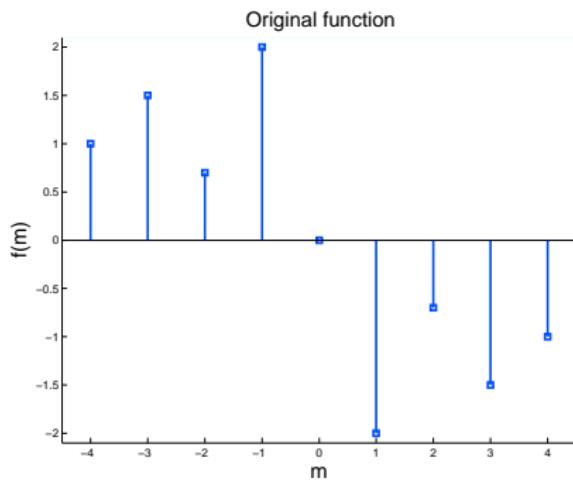
original function (odd)



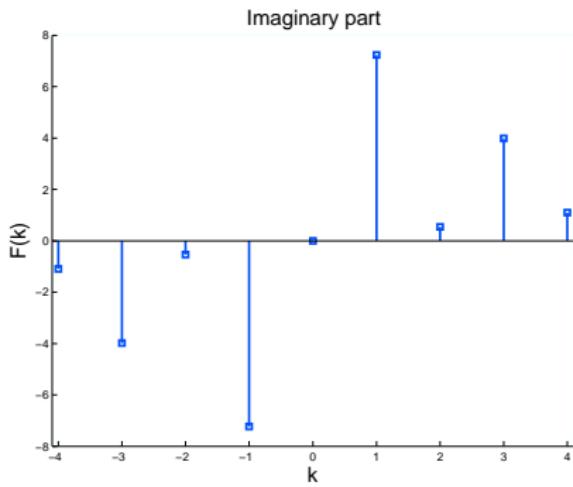
its transform pair

Fourier Transform Properties

Oddness



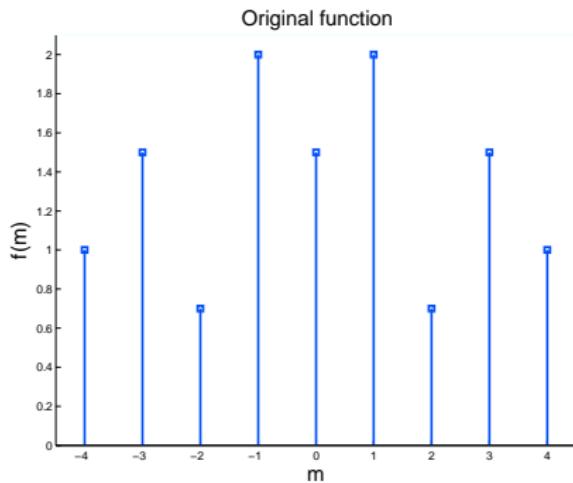
original function (odd)



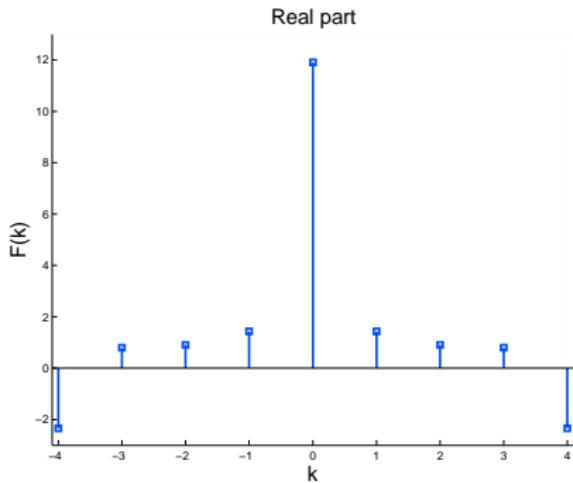
its transform pair

Fourier Transform Properties

Evenness



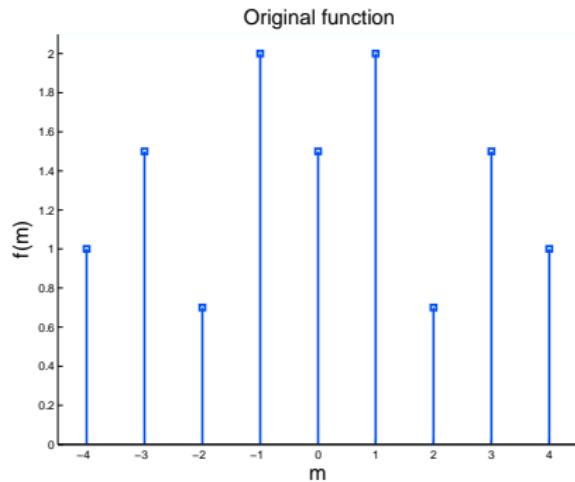
original function (even)



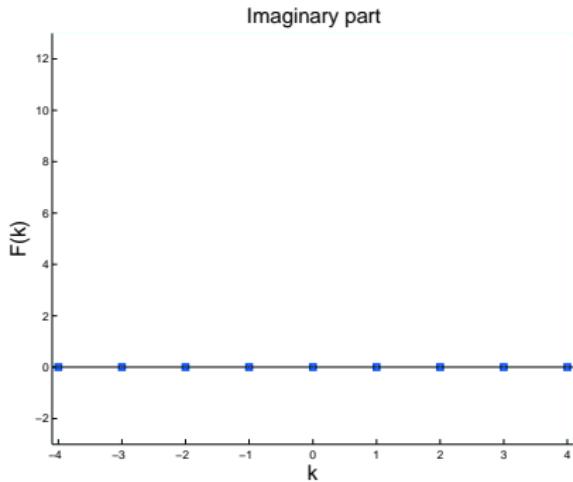
its transform pair

Fourier Transform Properties

Evenness



original function (even)



its transform pair

Fourier Transform Properties

Scaling

Statement:

$$f(ax) \supset \frac{1}{|a|} F\left(\frac{\omega}{a}\right)$$

Proof:

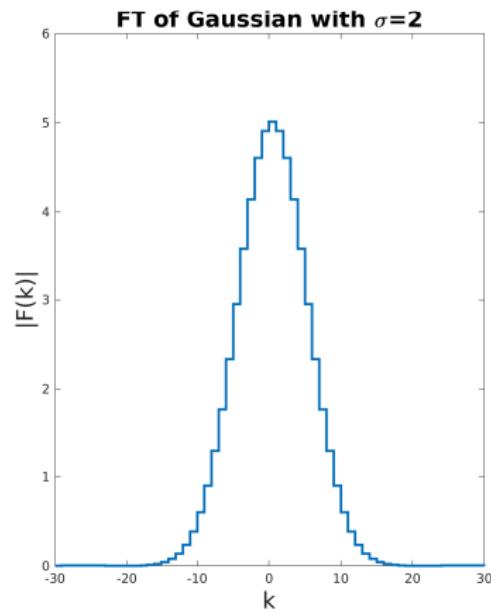
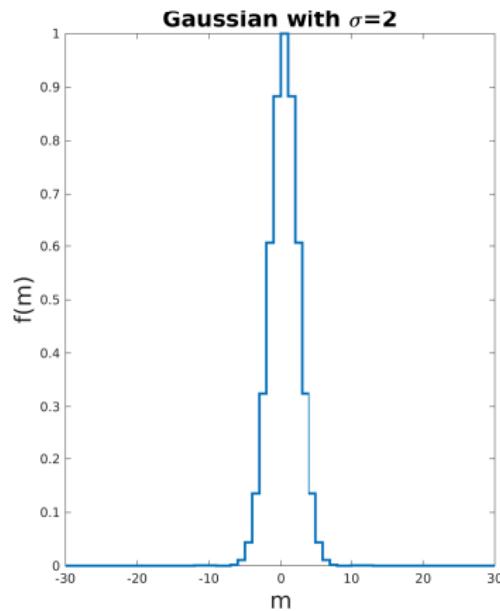
$$\begin{aligned}\mathcal{F}[f(ax)](\omega) &= \int_{-\infty}^{\infty} f(ax)e^{-2\pi i x \omega} dx \\ &= \frac{1}{|a|} \int_{-\infty}^{\infty} f(ax)e^{-2\pi i (ax)(\omega/a)} d(ax) \\ &= \frac{1}{|a|} F\left(\frac{\omega}{a}\right)\end{aligned}$$

□

Notice: Stretch in time domain corresponds to shrinkage in Fourier domain and vice versa.

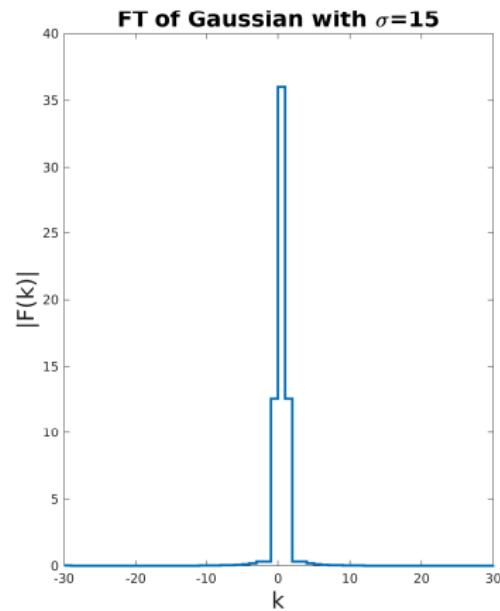
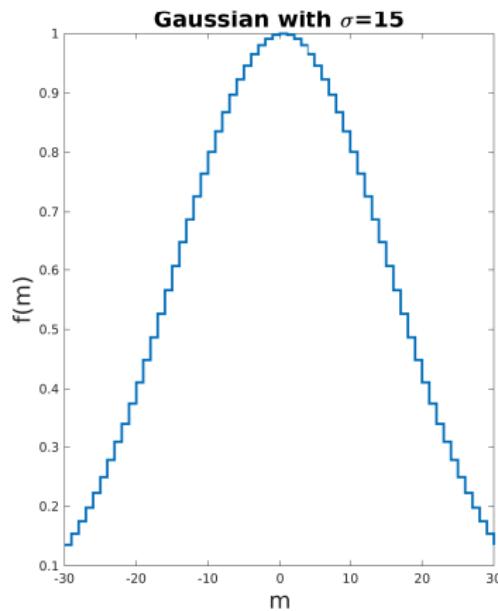
Fourier Transform Properties

Scaling/Reciprocity



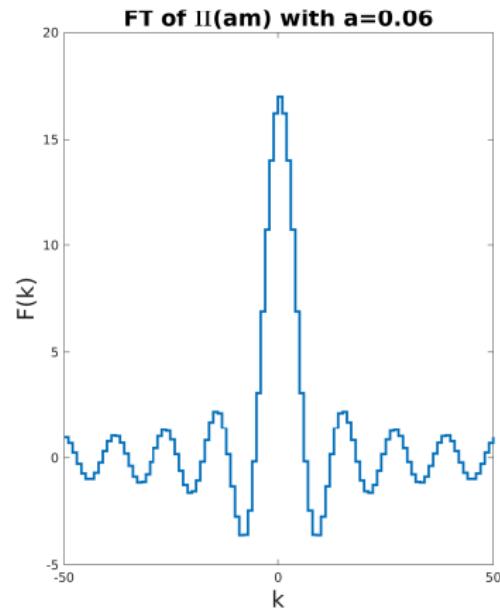
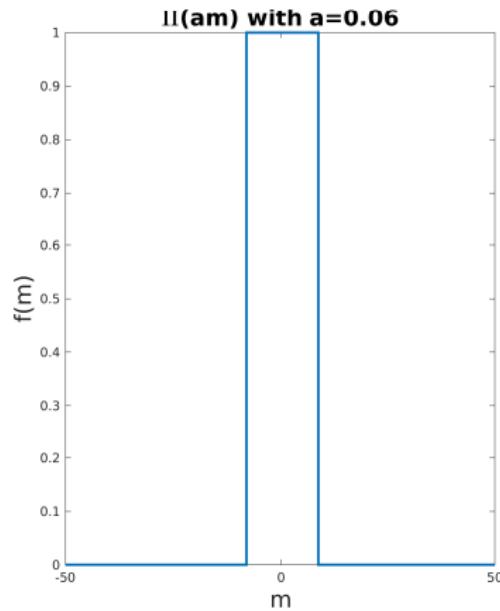
Fourier Transform Properties

Scaling/Reciprocity



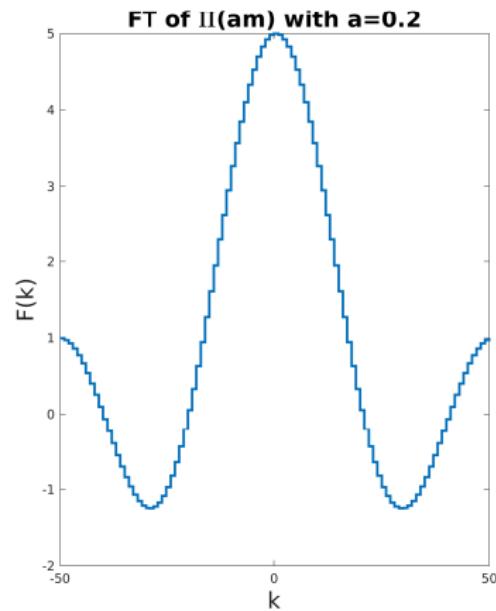
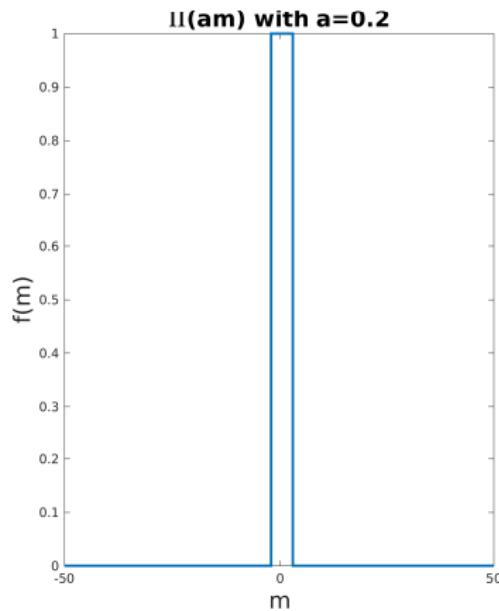
Fourier Transform Properties

Scaling/Reciprocity



Fourier Transform Properties

Scaling/Reciprocity



Fourier Transform Properties

Shift

Statement:

$$f(x - a) \supset e^{-2\pi i a \omega} F(\omega)$$

Proof:

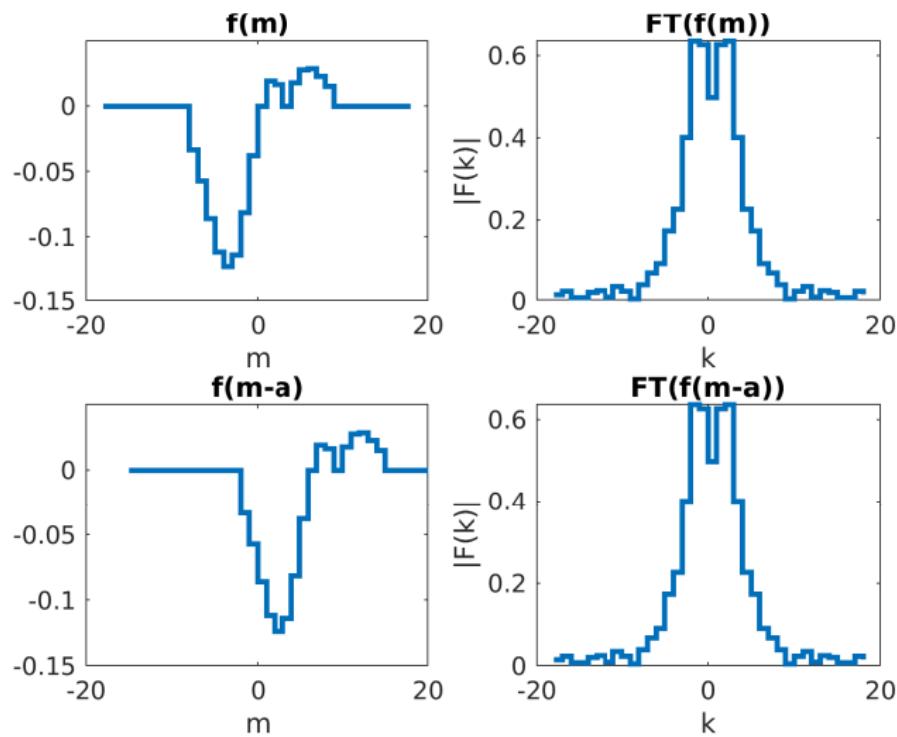
$$\begin{aligned}\mathcal{F}[f(x - a)](\omega) &= \int_{-\infty}^{\infty} f(x - a) e^{-2\pi i x \omega} dx \\ &= \int_{-\infty}^{\infty} f(x - a) e^{-2\pi i(x-a)\omega} e^{-2\pi i a \omega} d(x - a) \\ &= e^{-2\pi i a \omega} F(\omega)\end{aligned}$$

□

Notice: Shift affects only phase. The higher the frequency ω is the more the corresponding cosine wave is affected.

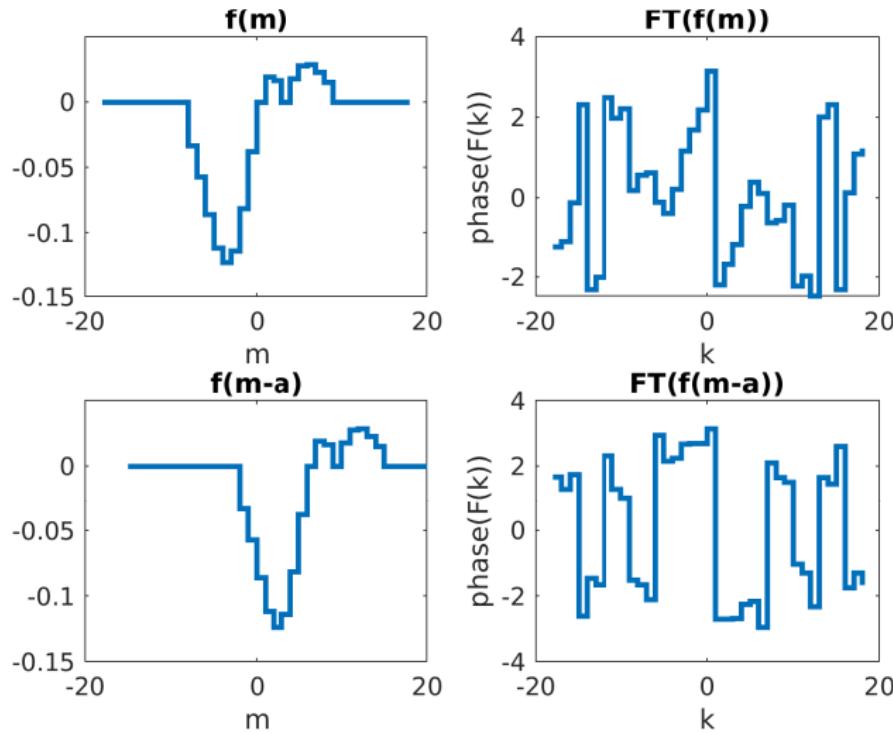
Fourier Transform Properties

Shift



Fourier Transform Properties

Shift



Fourier Transform Properties

Hermitian symmetry of real signal

Statement:

$$F(-\omega) = \overline{F(\omega)}$$

Proof:

$$\begin{aligned} F(-\omega) &= \int_{-\infty}^{\infty} f(x)e^{-2\pi ix(-\omega)} dx \\ &= \int_{-\infty}^{\infty} f(x)e^{2\pi ix\omega} dx \\ &= \overline{F(\omega)} \quad \text{iff } f : \mathbb{R} \rightarrow \mathbb{R} \end{aligned}$$

□

Fourier Transform Properties

Linearity

Statement:

$$\alpha f(x) + \beta g(x) \stackrel{?}{=} \alpha F(\omega) + \beta G(\omega)$$

Proof:

$$\begin{aligned}\mathcal{F}[\alpha f(x) + \beta g(x)](\omega) &= \int_{-\infty}^{\infty} [\alpha f(x) + \beta g(x)] e^{-2\pi i x \omega} dx \\ &= \alpha \int_{-\infty}^{\infty} f(x) e^{-2\pi i x \omega} dx + \beta \int_{-\infty}^{\infty} g(x) e^{-2\pi i x \omega} dx \\ &= \alpha F(\omega) + \beta G(\omega)\end{aligned}$$

□

Fourier Transform Properties

Convolution theorem

Statement:

$$f(x) * g(x) \supset F(\omega)G(\omega)$$

$$f(x)g(x) \supset F(\omega) * G(\omega)$$

Proof:

$$\begin{aligned}\mathcal{F}[f(x) * g(x)](\omega) &= \int_{-\infty}^{\infty} \left[\int_{-\infty}^{\infty} f(x')g(x-x')dx' \right] e^{-2\pi i x \omega} dx \\ &= \int_{-\infty}^{\infty} f(x') \left[\int_{-\infty}^{\infty} g(x-x')e^{-2\pi i x \omega} dx \right] dx' \\ &= \int_{-\infty}^{\infty} f(x')e^{-2\pi i x' \omega} G(\omega)dx' = F(\omega)G(\omega)\end{aligned}$$

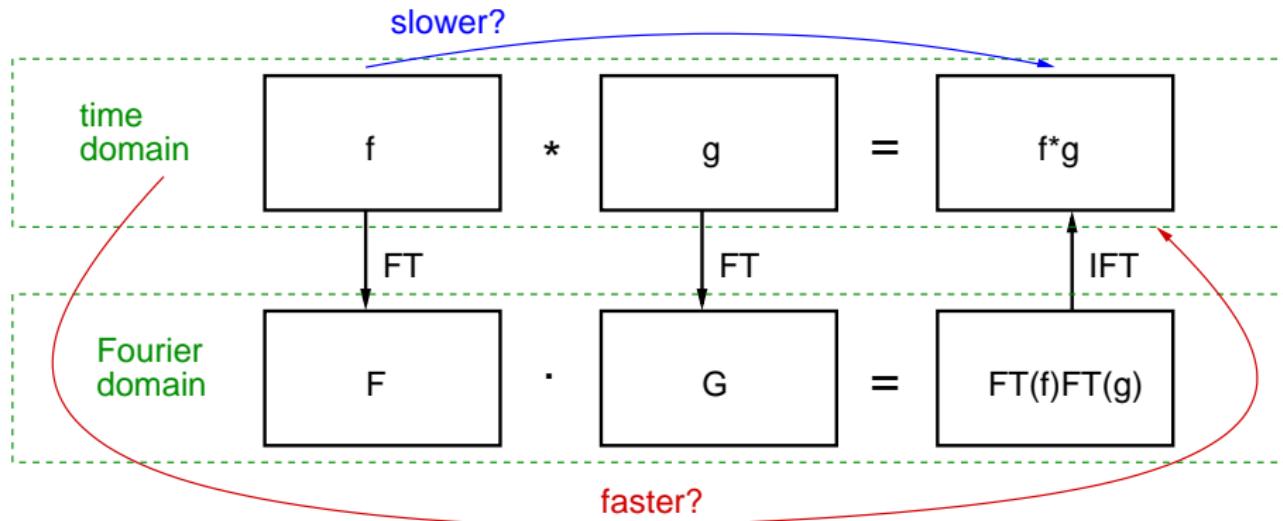
□

Fourier Transform Properties

Convolution theorem

The meaning:

- The convolution in time domain corresponds to point-wise multiplication in the Fourier domain, and vice versa.



Fourier Transform Properties

Rayleigh's energy theorem (Parseval's theorem)

Statement:

$$\int_{-\infty}^{\infty} |f(x)|^2 dx = \int_{-\infty}^{\infty} |F(\omega)|^2 d\omega$$

Proof:

$$\begin{aligned}\int_{-\infty}^{\infty} |f(x)|^2 dx &= \int_{-\infty}^{\infty} f(x)\overline{f(x)}dx \\ &= \int_{-\infty}^{\infty} f(x)\overline{f(x)}e^{-2\pi i x \omega'} dx \quad \omega' = 0 \\ &= F(\omega') * \overline{F(-\omega')} \quad \omega' = 0 \\ &= \int_{-\infty}^{\infty} F(\omega')\overline{F(\omega - \omega')}d\omega \quad \omega' = 0 \\ &= \int_{-\infty}^{\infty} F(\omega)\overline{F(\omega)}d\omega \quad \square\end{aligned}$$

Notice: Rayleigh's energy theorem – the integral of the square of a function is equal to the integral of the square of its transform.

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Discrete Fourier Transform

Motivation

Given a signal f , $|f| = N$, let

$$\varphi_k(m) = \frac{1}{\sqrt{N}} e^{\frac{2\pi i m k}{N}} = \frac{1}{\sqrt{N}} \left(\cos \frac{2\pi m k}{N} + i \sin \frac{2\pi m k}{N} \right)$$

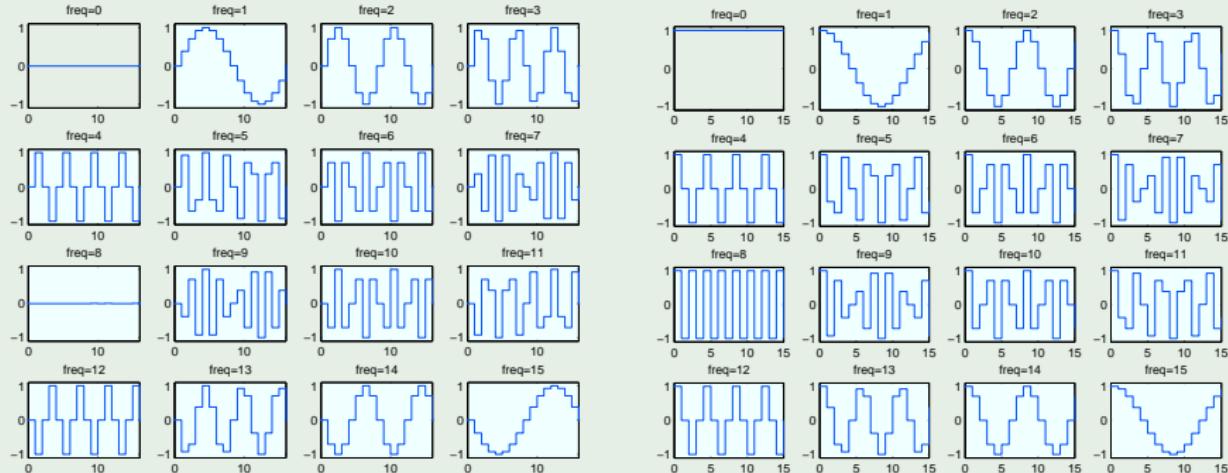
be an orthonormal basis, where $m \in \{0, \dots, N - 1\}$ defines the index (position) and $k \in \{0, \dots, N - 1\}$ defines the frequency (speed of oscillation). We can perform a projection of a signal f onto the basis $\varphi_k(m)$ as follows:

$$f \cdot \varphi_k = \sum_{m=0}^{N-1} f(m) \overline{\varphi_k(m)} = \sum_{m=0}^{N-1} f(m) \frac{1}{\sqrt{N}} e^{-\frac{2\pi i k m}{N}}$$

Discrete Fourier Transform

Motivation

An example of 16 sampled basis functions for $N = 16$:



Discrete Fourier Transform

Motivation

Properties

- periodical:

$$\varphi_{k+N}(m) = \frac{1}{\sqrt{N}} e^{\frac{2\pi i m(k+N)}{N}} = \frac{1}{\sqrt{N}} e^{\frac{2\pi i m k}{N}} = \varphi_k(m)$$

- symmetrical:

$$\begin{aligned}\varphi_{N-k}(m) &= \frac{1}{\sqrt{N}} e^{\frac{2\pi i m(N-k)}{N}} \\ &= \frac{1}{\sqrt{N}} e^{-\frac{2\pi i m k}{N}} = \frac{1}{\sqrt{N}} e^{\frac{2\pi i (-m)k}{N}} = \varphi_k(-m)\end{aligned}$$

- orthonormal:

$$\varphi_k(m) \cdot \varphi_l(m) = \sum_{m=0}^{N-1} \frac{1}{\sqrt{N}} e^{\frac{2\pi m k i}{N}} \overline{\frac{1}{\sqrt{N}} e^{\frac{2\pi m l i}{N}}} = \frac{1}{N} \sum_{m=0}^{N-1} e^{\frac{2\pi m(k-l)i}{N}} = \delta_{k,l}$$

Discrete Fourier Transform

Definition

Given 1D discrete function f of N samples and a basis $(\varphi_k(m), k = \{0, \dots, N - 1\})$, let us define:

- **forward** 1D discrete Fourier transform:

$$F(k) \equiv f \cdot \varphi_k = \frac{1}{\sqrt{N}} \sum_{m=0}^{N-1} f(m) e^{-\frac{2\pi imk}{N}}$$

- **inverse** 1D discrete Fourier transform:

$$f(m) \equiv F \cdot \overline{\varphi_m} = \frac{1}{\sqrt{N}} \sum_{k=0}^{N-1} F(k) e^{\frac{2\pi imk}{N}}$$

$$f \cdot \varphi_k = \frac{1}{\sqrt{N}} \sum_{m=0}^{N-1} f(m) e^{\frac{2\pi imk}{N}} = \frac{1}{\sqrt{N}} \sum_{m=0}^{N-1} f(m) e^{-\frac{2\pi imk}{N}}$$

Discrete Fourier Transform

Matrix notation

If

$$\overline{\varphi_k(m)} = \frac{1}{\sqrt{N}} e^{\frac{-2\pi imk}{N}} = \frac{1}{\sqrt{N}} \left(e^{-\frac{2\pi i}{N}} \right)^{mk} = \frac{1}{\sqrt{N}} \psi^{mk}$$

then

$$A = \frac{1}{\sqrt{N}} \begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \psi^1 & \psi^2 & \dots & \psi^{N-1} \\ 1 & \psi^2 & \psi^{2 \cdot 2} & \dots & \psi^{(N-1)2} \\ 1 & \vdots & \vdots & \ddots & \vdots \\ 1 & \psi^{N-1} & \psi^{2(N-1)} & \dots & \psi^{(N-1)(N-1)} \end{bmatrix}$$

and

$$F = Af \quad \Rightarrow \quad f = A^{-1}F = \bar{A}^T F$$

Notice: $\psi = e^{-\frac{2\pi i}{N}}$ is called the N^{th} root of unity.

Discrete Fourier Transform

The obvious question

When we apply FT, we usually say "let us decompose our signal into the sine waves . . ." Why do we use another (so complicated) basis?

Basis function is a "sine wave"

- we avoid complex numbers
- more intuitive if basis function is a simple "sine wave"
- sine waves without phase shift do not generate the whole space
- possible basis function: $\sin(km - \alpha)$
- α hidden in the sine function spoils the linearity; matrix multiplication cannot be used

Basis function is $\varphi_k(m)$

- we have to use complex numbers
- $\varphi_k(m)$ functions generate the whole space (form basis)
- this basis is orthonormal
- transform is linear, i.e. realized via matrix multiplication

Discrete Fourier Transform

The meaning of Fourier coefficients

If you perform inverse FT

$$f(m) = F \cdot \overline{\varphi_m} = \sum_{k=0}^{N-1} F(k) \overline{\varphi_k(m)} = \frac{1}{\sqrt{N}} \sum_{k=0}^{N-1} F(k) e^{i \frac{2\pi km}{N}}$$

you literally compose the original signal f by combining the individual basis functions.

- Each basis function $\varphi_k(m) = e^{i \frac{2\pi mk}{N}}$ defines only the **frequency**.
- Fourier coefficient $F(k) = |z_k| (\cos \alpha_k + i \sin \alpha_k) = |z_k| e^{i \alpha_k}$ modifies the corresponding basis function $\varphi_k(m)$ by **scaling** it and **shifting** it.

$$\begin{aligned} F(k) \overline{\varphi_m(k)} &= |z_k| e^{i \alpha_k} e^{i \frac{2\pi mk}{N}} = |z_k| e^{i \alpha_k + i \frac{2\pi mk}{N}} \\ &= |z_k| \left\{ \cos \left(\frac{2\pi k}{N} m + \alpha_k \right) + i \sin \left(\frac{2\pi k}{N} m + \alpha_k \right) \right\} \end{aligned}$$

Discrete Fourier Transform

The meaning of Fourier coefficients

- $F(0)$ matches the lowest frequency in the signal f and corresponds to the “mean” of f :

$$F(0) \equiv \frac{1}{\sqrt{N}} \sum_{m=0}^{N-1} f(m) e^{-\frac{2\pi i m 0}{N}} = \frac{1}{\sqrt{N}} \sum_{m=0}^{N-1} f(m)$$

- $F(0)$ is usually called DC term
DC ... “direct current” (current of zero frequency)
- $F(1) \dots F(N - 1)$ are called AC terms
AC ... “alternating current”
- $F(\frac{N-1}{2})$ matches the highest frequency in the signal f

Exercise: Why does the component $F(\frac{N-1}{2})$ correspond to the highest frequency?

Discrete Fourier Transform Properties

Some properties can be adopted from continuous Fourier transform

- Evenness & Oddness ... valid
- Shift ... valid
- Linearity ... valid
- Rayleigh theorem ... valid
- Hermitian symmetry of real signal ... valid
- Scaling ... invalid
- Convolution theorem ... modification required

Some new properties are introduced

- Periodicity
- Stretch
- Rearrangement

Discrete Fourier Transform Properties

Convolution theorem

Let f and g be 1D discrete periodic signals of length N , then:

$$f * g = IDFT [DFT(f) \cdot DFT(g)] \sqrt{N}$$

Proof:

$$\begin{aligned} f(m) * g(m) &= \sum_{k=0}^{N-1} f(k)g(m-k) \\ &= \sum_{k=0}^{N-1} \left[\frac{1}{\sqrt{N}} \sum_{n=0}^{N-1} F(n) e^{2\pi i kn/N} \right] \left[\frac{1}{\sqrt{N}} \sum_{l=0}^{N-1} G(l) e^{2\pi i (m-k)l/N} \right] \\ &= \frac{1}{N} \sum_{n=0}^{N-1} F(n) \sum_{l=0}^{N-1} G(l) \sum_{k=0}^{N-1} e^{2\pi i kn/N} e^{2\pi i (m-k)l/N} \\ &= \frac{1}{N} \sum_{n=0}^{N-1} F(n) \sum_{l=0}^{N-1} G(l) e^{2\pi i ml/N} \sum_{k=0}^{N-1} e^{2\pi i k(n-l)/N} \\ &= \frac{1}{N} \sum_{n=0}^{N-1} F(n) \sum_{l=0}^{N-1} G(l) e^{2\pi i ml/N} \delta(n-l)N = \sum_{n=0}^{N-1} [F(n) \cdot G(n)] e^{2\pi i mn/N} \quad \square \end{aligned}$$

Discrete Fourier Transform Properties

Stretch

If $f(m)$ is a 1D function of length N , $p \in \mathbb{N}$, and $\text{stretch}_p\{f\} = \{g\}$, where

$$g(n) = \begin{cases} f(n/p) & n = 0, p, 2p, \dots, (N-1)p \\ 0 & \text{otherwise} \end{cases}$$

then

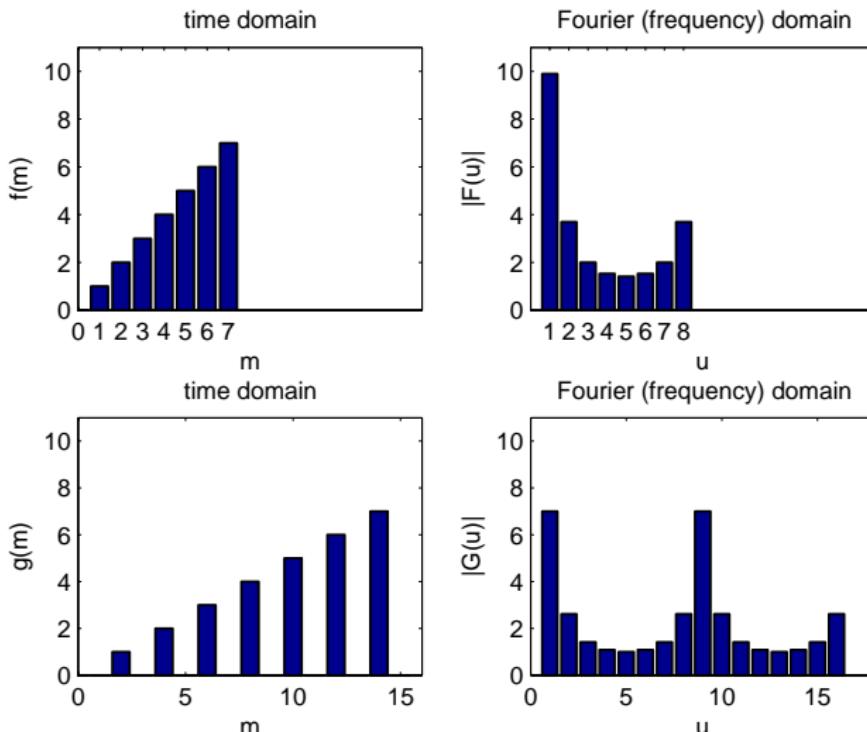
$$G(k) = \frac{1}{\sqrt{p}} \begin{cases} F(k) & k = 0, \dots, N-1 \\ F(k-N) & k = N, \dots, 2N-1 \\ \vdots & \vdots \\ F(k-(p-1)N) & k = (p-1)N, \dots, pN-1 \end{cases}$$

Notice: Stretch by a factor p in the time domain results in p -fold repetition of $F(k)$ in the frequency domain.

Discrete Fourier Transform Properties

Stretch

An example of stretch for $p = 2$



Discrete Fourier Transform Properties

Rearrangement

Let f be a 1D discrete signal, where $|f| = N$, and let $a \in \mathbb{N}$ be number that satisfies the condition $\gcd(a, N) = 1$. The rearrangement of signal f determines the rearrangement of Fourier coefficients in the following way:

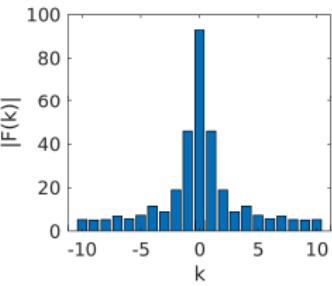
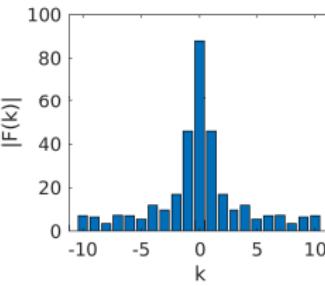
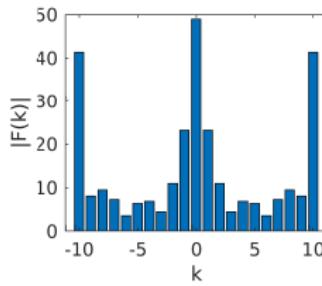
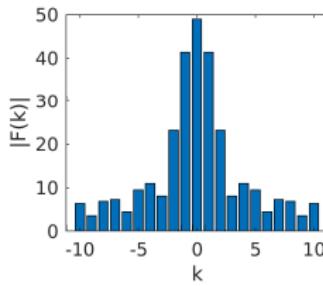
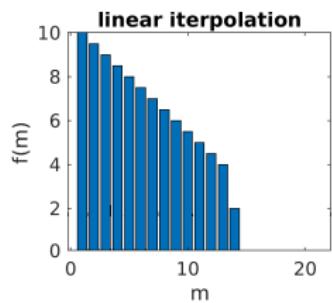
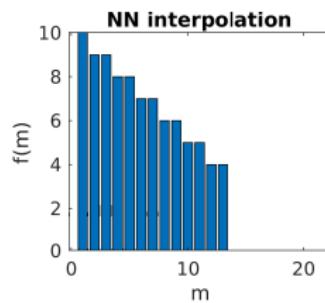
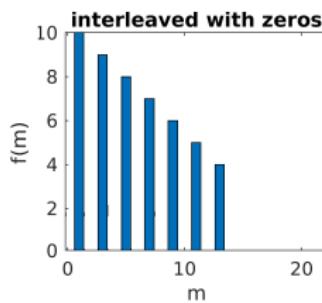
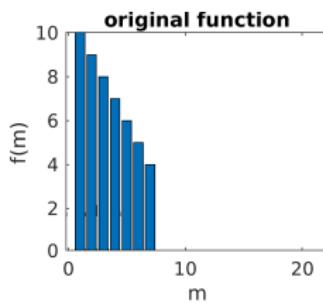
$$\begin{aligned} F(k) &= \mathcal{F}(f(m)) \\ &\Downarrow \\ F(\langle bk \rangle_N) &= \mathcal{F}(f(\langle am \rangle_N)) \end{aligned}$$

where

- $\langle m \rangle_N = m \bmod N$
- $b = \langle a^{\text{Euler}(N)-1} \rangle_N$

Discrete Fourier Transform Properties

Why scaling does not work



Discrete Fourier Transform Properties

Periodicity

Statement:

$$F(k + N) = F(k)$$

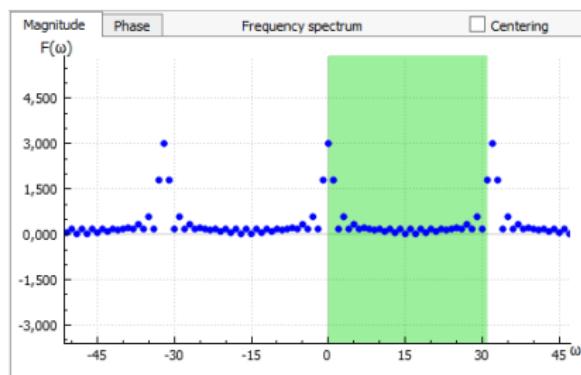
Proof:

$$\begin{aligned} F(k + N) &= \frac{1}{\sqrt{N}} \sum_{m=0}^{N-1} f(m) e^{-\frac{2\pi im(k+N)}{N}} \\ &= \frac{1}{\sqrt{N}} \sum_{m=0}^{N-1} f(m) e^{-\frac{2\pi imk}{N}} e^{-\frac{2\pi imN}{N}} \\ &= \frac{1}{\sqrt{N}} \sum_{m=0}^{N-1} f(m) e^{-\frac{2\pi imk}{N}} \\ &= F(k) \end{aligned}$$

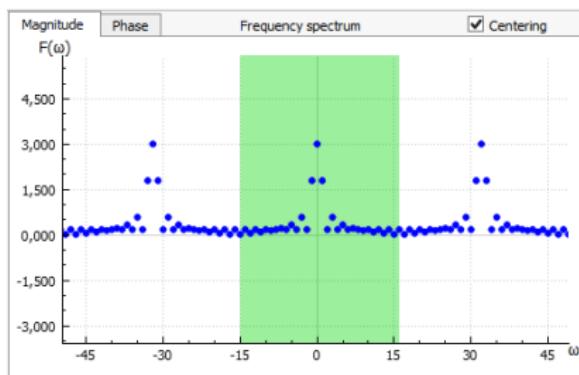
□

Discrete Fourier Transform Properties

Periodicity and Symmetry \Rightarrow Domain centering



\Leftrightarrow



Fast Fourier Transform

Idea: N-point signal ($N = 2^m, m \in \mathbb{N}$) is decomposed into two $N/2$ -point signals:

- one with all **odd** samples
- one with all **even** samples

Example:

- ① input signal: $[f_0 \ f_1 \ f_2 \ f_3 \ f_4 \ f_5 \ f_6 \ f_7] \supset [? \ ? \ ? \ ? \ ? \ ? \ ? \ ?]$
- ② $2 \times$ simpler DFT: $[f_0 \ f_2 \ f_4 \ f_6] \supset [A \ B \ C \ D]$
 $2 \times$ simpler DFT: $[f_1 \ f_3 \ f_5 \ f_7] \supset [P \ Q \ R \ S]$
- ③ stretch: $[f_0 \ 0 \ f_2 \ 0 \ f_4 \ 0 \ f_6 \ 0] \supset \frac{1}{\sqrt{2}} [A \ B \ C \ D \ A \ B \ C \ D]$
- ④ stretch: $[f_1 \ 0 \ f_3 \ 0 \ f_5 \ 0 \ f_7 \ 0] \supset \frac{1}{\sqrt{2}} [P \ Q \ R \ S \ P \ Q \ R \ S]$
shift: $[0 \ f_1 \ 0 \ f_3 \ 0 \ f_5 \ 0 \ f_7] \supset \frac{1}{\sqrt{2}} [P \psi Q \ \psi^2 R \ \psi^3 S \ \psi^4 P \ \psi^5 Q \ \psi^6 R \ \psi^7 S]$
- ⑤ linearity: $[f_0 \ f_1 \ f_2 \ f_3 \ f_4 \ f_5 \ f_6 \ f_7] = [f_0 \ 0 \ f_2 \ 0 \ f_4 \ 0 \ f_6 \ 0] + [0 \ f_1 \ 0 \ f_3 \ 0 \ f_5 \ 0 \ f_7]$
 \Downarrow
 $[f_0 \ f_1 \ f_2 \ f_3 \ f_4 \ f_5 \ f_6 \ f_7] \supset \frac{1}{\sqrt{2}} [(A+P) \ (B+\psi Q) \ (C+\psi^2 R) \dots]$

Fast Fourier Transform

Derivation:

$$\begin{aligned} F(k) &= \frac{1}{\sqrt{N}} \sum_{m=0}^{N-1} f(m) e^{-\frac{2\pi imk}{N}} \\ &= \frac{1}{\sqrt{N}} \sum_{m=0}^{N/2-1} f(2m) e^{-\frac{2\pi i(2m)k}{N}} + \frac{1}{\sqrt{N}} \sum_{m=0}^{N/2-1} f(2m+1) e^{-\frac{2\pi i(2m+1)k}{N}} \\ &= \frac{1}{\sqrt{N}} \sum_{m=0}^{N/2-1} f(2m) e^{-\frac{2\pi imk}{N/2}} + e^{-\frac{2\pi ik}{N}} \frac{1}{\sqrt{N}} \sum_{m=0}^{N/2-1} f(2m+1) e^{-\frac{2\pi imk}{N/2}} \\ &= F^e(k) + \psi^k F^o(k) \end{aligned}$$

Notice: $\psi = e^{-\frac{2\pi i}{N}}$

Fast Fourier Transform

Idea: While it is possible, repeat the division.

$$\begin{aligned} F(k) &\rightarrow F^e(k), F^o(k) \\ &\rightarrow F^{ee}(k), F^{eo}(k), F^{oe}(k), F^{oo}(k) \\ &\rightarrow F^{eee}(k), F^{eeeo}(k), F^{eoee}(k), F^{eooo}(k), F^{oeee}(k), F^{oeeo}(k), \\ &\quad F^{ooe}(k), F^{ooo}(k) \\ &\rightarrow \dots \end{aligned}$$

After $\log_2(n)$ divisions we have $F^{eeeeoe\dots oeooooee}(k)$ which is just one point long signal in Fourier domain.

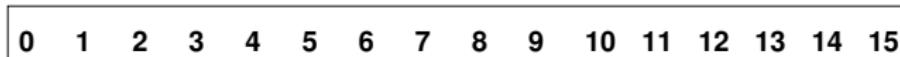
You should know that: $\{X\} \supset \{X\}$

Exercise: What is the complexity of FFT?

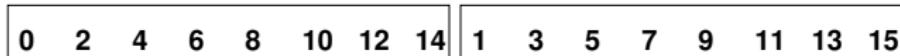
Fast Fourier Transform

One more illustration

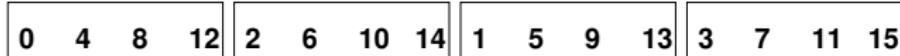
1 signal (16 points)



2 signals (8 points each)



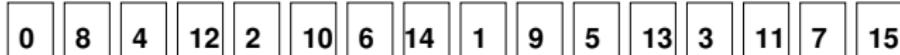
4 signals (4 points each)



8 signals (2 points each)



16 signals (1 point each)



1 Fourier Transform

- Definition
- Properties

2 Discrete Fourier Transform

- Definition
- Properties
- Fast Fourier Transform

3 Discrete Fourier transform in 2D

- Definition
- Properties

4 Spherical Harmonics Transform

5 Hilbert Transform

Discrete Fourier Transform in 2D

Definition

Given 2D discrete function f of (M, N) samples and two bases $(\varphi_k, k = \{0, \dots, M - 1\})$ and $(\varphi_l, l = \{0, \dots, N - 1\})$, let us define:

- **forward** 2D discrete Fourier transform:

$$F(k, l) \equiv \frac{1}{\sqrt{MN}} \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} f(m, n) e^{-2\pi i \left(\frac{mk}{M} + \frac{nl}{N} \right)}$$

- **inverse** 2D discrete Fourier transform:

$$f(m, n) \equiv \frac{1}{\sqrt{MN}} \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} F(k, l) e^{2\pi i \left(\frac{mk}{M} + \frac{nl}{N} \right)}$$

Discrete Fourier Transform in 2D

Properties

Some properties are adopted from lower-dimensional case

- Shift
- Periodicity
- Convolution theorem
- Stretch

Some new properties are introduced

- Separability
- Rotation

Discrete Fourier Transform in 2D

Properties

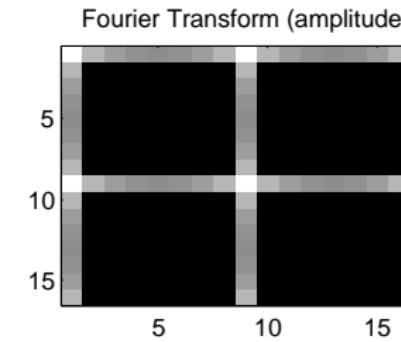
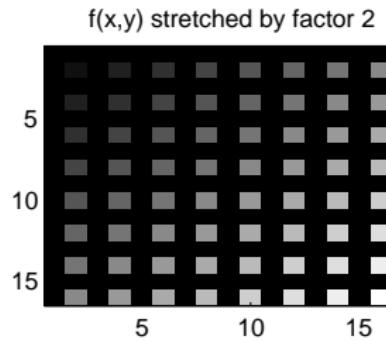
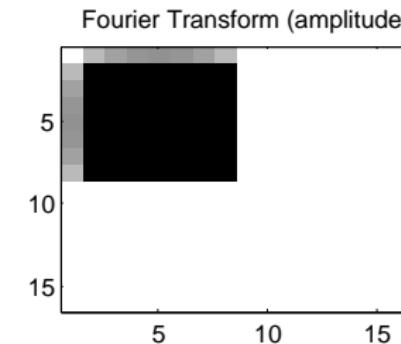
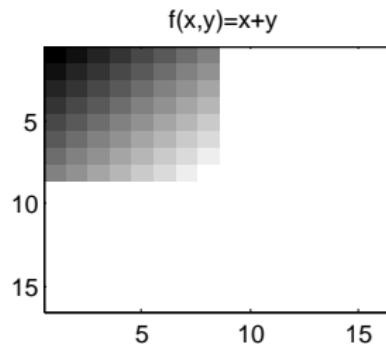
Separability

The evaluation of 2D-(D)FT can be decomposed into two simpler tasks:

$$\begin{aligned} F(\textcolor{blue}{k}, l) &= \frac{1}{\sqrt{MN}} \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} f(m, \textcolor{green}{n}) e^{-2\pi i \left(\frac{mk}{M} + \frac{nl}{N} \right)} \\ &= \frac{1}{\sqrt{N}} \sum_{n=0}^{N-1} \left\{ \frac{1}{\sqrt{M}} \sum_{m=0}^{M-1} f(m, n) e^{-\frac{2\pi imk}{M}} \right\} e^{-\frac{2\pi inl}{N}} \\ &= \frac{1}{\sqrt{N}} \sum_{n=0}^{N-1} F(\textcolor{blue}{k}, \textcolor{green}{n}) e^{-\frac{2\pi inl}{N}} \end{aligned}$$

Discrete Fourier Transform in 2D

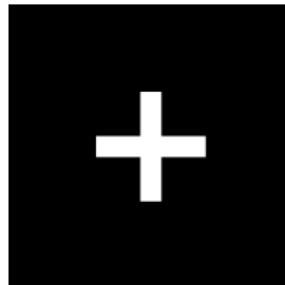
Stretch



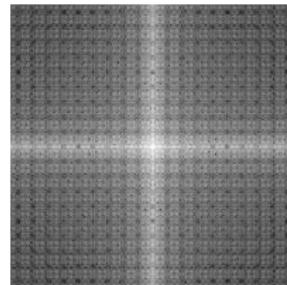
Discrete Fourier Transform in 2D

Rotation

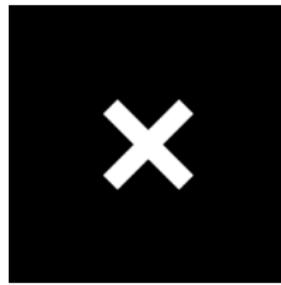
Input image "I"



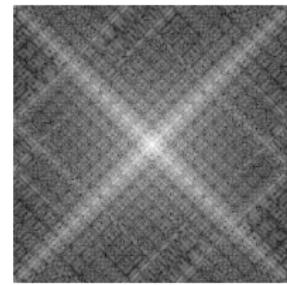
$|FT(I)|$



rotated I



$|FT(\text{rotated } I)|$



Discrete Fourier Transform in 2D

Rotation

Let us introduce the polar coordinates:

$$x = r \cos \phi$$

$$y = r \sin \phi$$

$$\omega_x = R \cos \psi$$

$$\omega_y = R \sin \psi$$

Then

$$f(x, y) \rightarrow f(r, \phi)$$

$$F(\omega_x, \omega_y) \rightarrow F(R, \psi)$$

Discrete Fourier Transform in 2D

Rotation

It is now clear to see that:

$$f(r, \phi + \phi_0) \supset F(R, \psi + \phi_0)$$

Conclusion: Rotating $f(x, y)$ by an angle ϕ_0 rotates $F(\omega_x, \omega_y)$ by the same angle, and vice versa.

1 Fourier Transform

- Definition
- Properties

2 Discrete Fourier Transform

- Definition
- Properties
- Fast Fourier Transform

3 Discrete Fourier transform in 2D

- Definition
- Properties

4 Spherical Harmonics Transform

5 Hilbert Transform

Spherical Harmonics Transform

Motivation

How does the time/input domain influences the transform selection

- Discrete-time unit step sequence:

$$u_1(n) = \begin{cases} 1 & \text{if } n \geq 0 \\ 0 & \text{otherwise} \end{cases}$$

suitable transform: DFT in 1D

- Discrete-time unit step function:

$$u_2(m, n) = u_1(m) \cdot u_1(n)$$

suitable transform: DFT in 2D

- Discrete-time regularly sampled unit sphere:

suitable transform: SHT (Spherical Harmonics Transform)

Notice: Keep in mind, that Fourier transform requires the input domain to be regularly sampled!

Spherical Harmonics Transform

Motivation

Let us define a new basis $Y_\ell^m(\theta, \varphi)$ on a unit sphere as follows:

$$Y_\ell^m(\theta, \varphi) = k_{\ell,m} P_\ell^m(\cos \theta) e^{im\varphi}$$

where

- ℓ and m are respectively the degree and order of the harmonic
- $k_{\ell,m}$ is the normalization coefficient:

$$k_{\ell,m} = \sqrt{\frac{2\ell+1}{4\pi} \frac{(\ell-m)!}{(\ell+m)!}}$$

- θ and φ are respectively the azimuth and the elevation
- $P_\ell^m(x)$ is the *associated Legendre polynomial*:

$$P_\ell^m(x) = \frac{(-1)^m}{2^\ell \ell!} (1-x^2)^{\ell/2} \frac{d^{\ell+m}}{dx^{\ell+m}} (x^2 - 1)^\ell$$

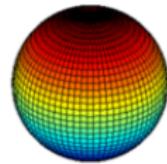
Notice: Associated Legendre polynomials are mutually orthogonal polynomials for fixed m or ℓ .

Spherical Harmonics Transform

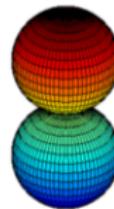
Motivation

An example of some items (their magnitudes only) from the Y_ℓ^m basis

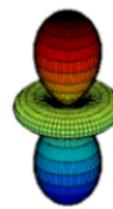
$$Y_0^0 = 1$$



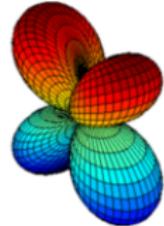
$$Y_1^0 = \cos\theta$$



$$Y_2^0 = 3\cos^2\theta - 1$$



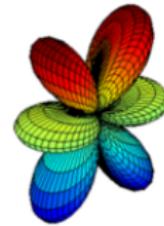
$${}^s Y_2^1 = \cos\theta \sin\theta \sin\phi$$



$$Y_3^0 = 5\cos^3\theta - 3\cos\theta$$



$${}^c Y_3^1 = (5\cos^2\theta - 1)\sin\theta \cos\phi$$



Spherical Harmonics Transform

Definition

Using this Y_ℓ^m basis, any spherical scalar function $f(\theta, \varphi)$ can be expressed as follows:

$$f(\theta, \varphi) = \sum_{\ell=0}^{\infty} \sum_{m=-\ell}^{\ell} H(\ell, m) Y_\ell^m(\theta, \varphi),$$

where $H(\ell, m)$ is a harmonic coefficient, given by:

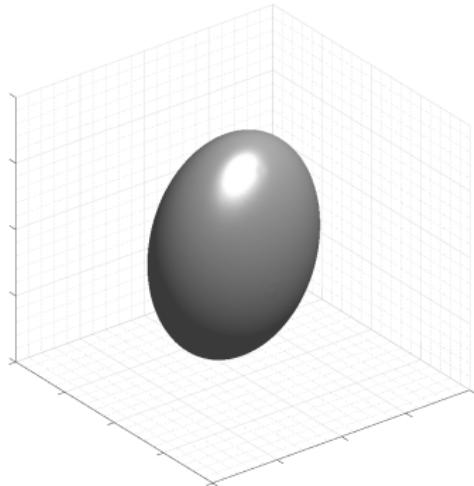
$$H(\ell, m) = \int_0^\pi \int_0^{2\pi} f(\theta, \varphi) \overline{Y_\ell^m(\theta, \varphi)} \sin \theta d\varphi d\theta$$

Notice: Compare the terms *Harmonic coefficient* and *Fourier coefficient*.

Spherical Harmonics Transform

Application

3D cell shape modeling



$\ell = 1$

$$\begin{aligned} H(0, 0) &= \begin{bmatrix} 8.892 \\ 8.282 \\ 9.269 \end{bmatrix} \\ H(1, -1) &= \begin{bmatrix} 0.609 - 1.354i \\ 1.228 + 1.264i \\ -1.797 + 0.119i \end{bmatrix} \\ H(1, 0) &= \begin{bmatrix} 1.251 \\ 2.045 \\ 3.078 \end{bmatrix} \\ H(1, 1) &= \begin{bmatrix} -0.609 - 1.354i \\ -1.228 + 1.264i \\ 1.797 + 0.119i \end{bmatrix} \end{aligned}$$

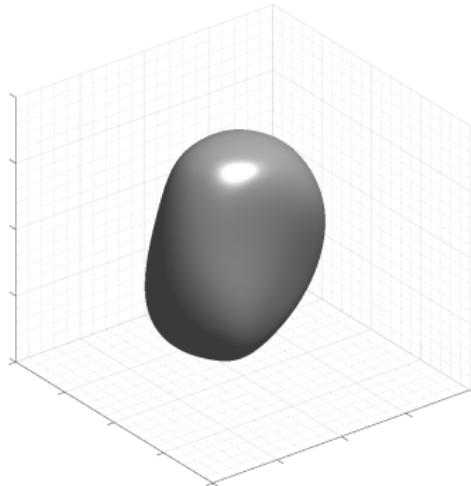
courtesy: images prepared by D. Wiesner

Notice: For more details how to get regular sampling over a sphere, see
<http://lishenlab.com/spharm/SPHARM-MAT.pdf>

Spherical Harmonics Transform

Application

3D cell shape modeling



$$\ell = 5$$

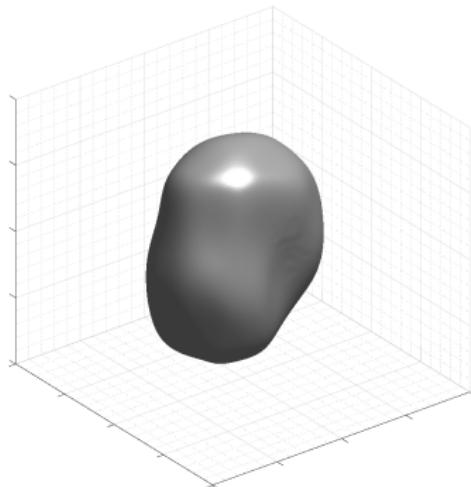
courtesy: images prepared by D. Wiesner

Notice: For more details how to get regular sampling over a sphere, see
<http://lishenlab.com/spharm/SPHARM-MAT.pdf>

Spherical Harmonics Transform

Application

3D cell shape modeling



$\ell = 9$

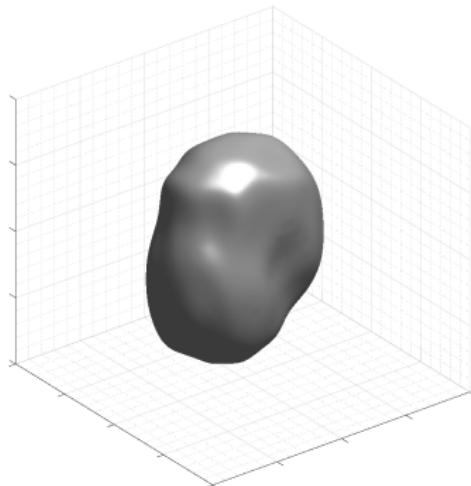
courtesy: images prepared by D. Wiesner

Notice: For more details how to get regular sampling over a sphere, see
<http://lishenlab.com/spharm/SPHARM-MAT.pdf>

Spherical Harmonics Transform

Application

3D cell shape modeling



$\ell = 13$

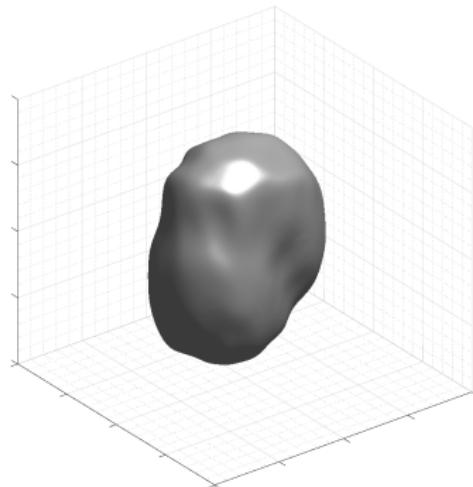
courtesy: images prepared by D. Wiesner

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<http://lishenlab.com/spharm/SPHARM-MAT.pdf>

Spherical Harmonics Transform

Application

3D cell shape modeling



$\ell = 17$

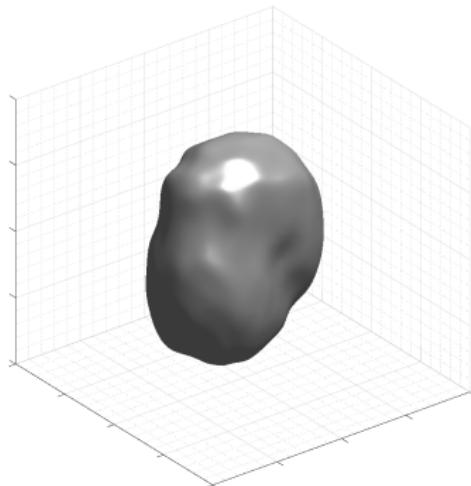
courtesy: images prepared by D. Wiesner

Notice: For more details how to get regular sampling over a sphere, see
<http://lishenlab.com/spharm/SPHARM-MAT.pdf>

Spherical Harmonics Transform

Application

3D cell shape modeling



$\ell = 21$

courtesy: images prepared by D. Wiesner

Notice: For more details how to get regular sampling over a sphere, see
<http://lishenlab.com/spharm/SPHARM-MAT.pdf>

1 Fourier Transform

- Definition
- Properties

2 Discrete Fourier Transform

- Definition
- Properties
- Fast Fourier Transform

3 Discrete Fourier transform in 2D

- Definition
- Properties

4 Spherical Harmonics Transform

5 Hilbert Transform

Hilbert Transform

Definition

Let f be a real-valued signal. The *Hilbert transform* of f is defined as a convolution:

$$\mathcal{H}(f) = f * h,$$

where $h(t) = \frac{1}{\pi t}$ is called a Hilbert kernel.

Alternatively, we can define Hilbert transform via frequency domain:

$$\mathcal{F}(\mathcal{H}(f))(\omega) = -i \operatorname{sign}(\omega) \mathcal{F}(f)(\omega),$$

where

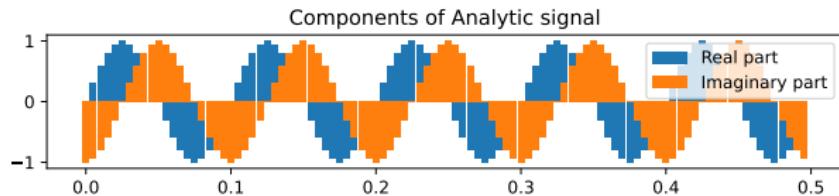
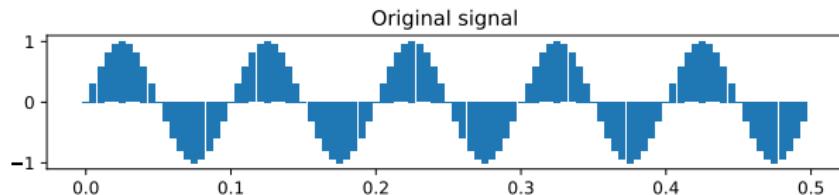
$$\operatorname{sign}(x) = \begin{cases} 1 & x > 0 \\ 0 & x = 0 \\ -1 & x < 0 \end{cases}$$

Hilbert Transform

Properties

Hilbert transform is further used to form so called *Analytic Signal*:

$$f_A = f + i \mathcal{H}(f)$$



Hilbert Transform

Properties

Analytic signal has the following properties:

- $\text{real}(f_A) = f$
- $\text{imag}(f_A) = \mathcal{H}(f)$
- f_A is a complex signal, i.e. can be interpreted in polar form:

$$f_A(x) = A(x)e^{i\varphi(x)}$$

where

- $A(x) = \sqrt{f(x)^2 + \mathcal{H}^2(f)(x)}$... amplitude/envelope
- $\varphi(x) = \arctan \left(\frac{\mathcal{H}(f)(x)}{f(x)} \right)$... phase

Hilbert Transform

Application

Positive versus Negative frequencies

Fourier coefficient $F(k)$ corresponds to:

- positive frequency ... $b_k(m) = e^{\frac{2\pi imk}{N}}$ if $0 \leq k \leq N/2$
- negative frequency ... $b_{-k}(m) = e^{-\frac{2\pi imk}{N}}$ otherwise

Real-valued signal

Fourier transform produces:

- double-sided spectrum with redundant items (Fourier coefficients)
- pairs of identical items with positive and negative frequencies

Analytic signal

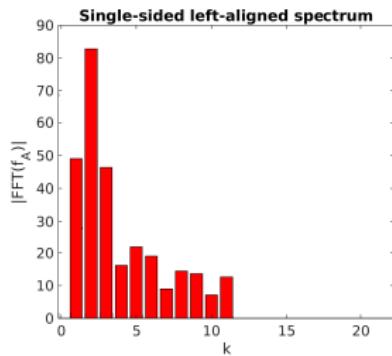
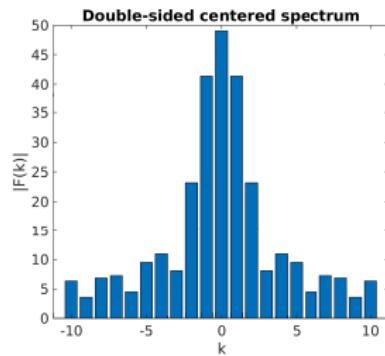
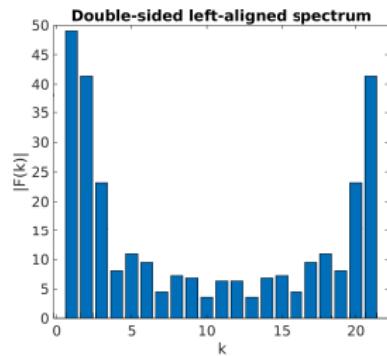
Fourier transform produces:

- single-sided spectrum (no redundancies)
- spectrum contains only positive frequencies

Hilbert Transform

Application

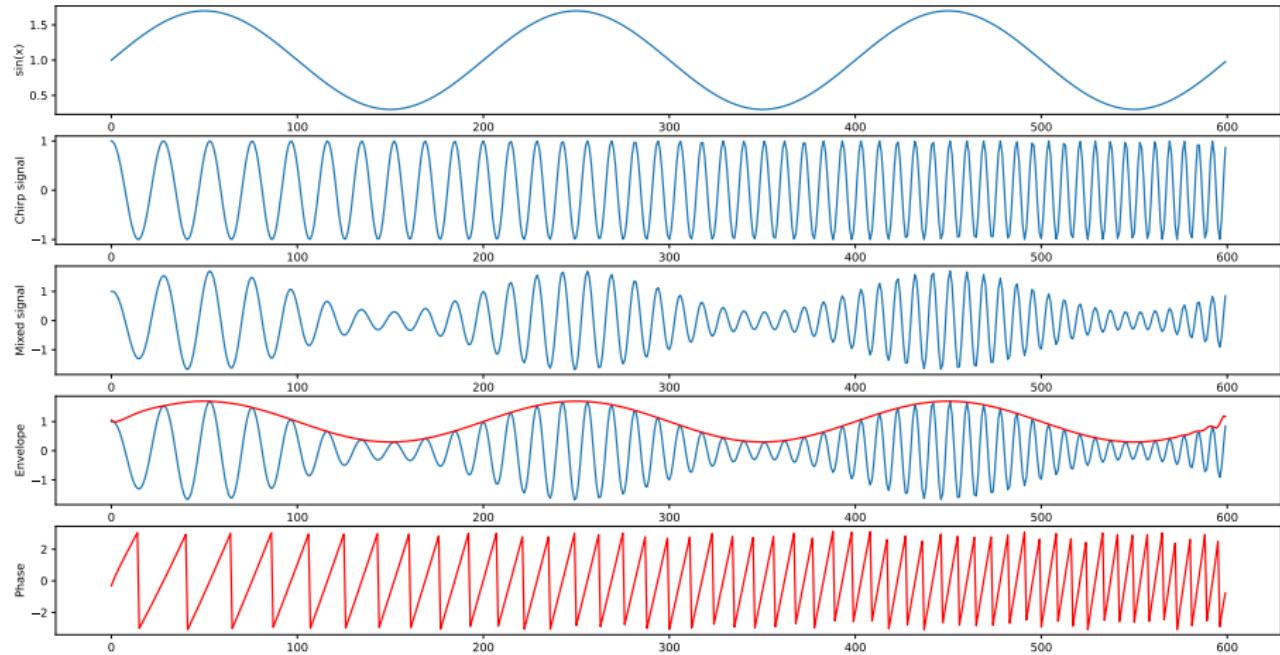
Double-sided versus single-sided spectrum



Hilbert Transform

Application

Signal decomposition



Bibliography

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- Gonzalez, R. C., Woods, R. E., Digital image processing / 2nd ed., Upper Saddle River: Prentice Hall, 2002, pages 793, ISBN 0201180758
- Veit, J., Integrální transformace, Praha, 1983
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- Talwalkar, S.A. and Marple S. L., "Time-frequency scaling property of Discrete Fourier Transform (DFT)," 2010 IEEE International Conference on Acoustics, Speech and Signal Processing, 2010, pp. 3658-3661



You should know the answers . . .

- Express the discrete Fourier transform as a matrix multiplication.
Derive this matrix.
- How many Fourier basis functions do we need if we transform the signal of length N into the frequency domain?
- Formulate the forward discrete Fourier transform. Explain all the variables and constants.
- What does DC and AC terms mean?
- Explain the meaning of one particular Fourier coefficient in inverse Fourier transform.
- What is the product of the projection of an even function into a sin wave?
- Why are the wide functions in time domain transformed into their narrow counterparts in frequency domain and vice versa?
- Derive FFT for a signal of length 3^m , $m \in \mathbb{N}$.