

PV198 - GPIO

One-chip Controllers

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Content

GPIO Overview

Buttons

 Debouncing

Application

 LED using SDK example

 Button using config tools

Homework

- Have you checked the preliminaries in study materials?
- Do not forget to setup a new branch for this week (*Week_02*)!

What is GPIO

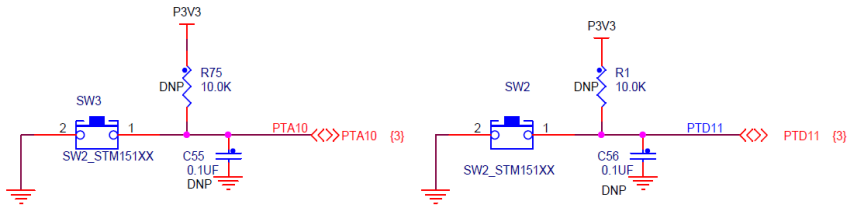
- **GPIO** – **G**eneral **P**urpose **I**nput **O**utput
- Direct control of pins of the MCU
- Basic interaction with external world
- Can be programmed as *input* or *output*
- Has only 2 states (logic 0, logic 1)

What is it used for

- Anything that works with 2 states – on/off
- LED
- Buttons
- Sensors
- And used by more sophisticated peripherals

How buttons on board work

Connects pin to ground (logic 0) or to voltage (logic 1)



Button debouncing

- Bouncing
 - Looks like button is pressed multiple times
 - Cause by mechanical contact of the switch
- Solution
 1. HW debounce (add capacitor)
 2. SW debounce (wait few milliseconds)

Steps required to create an application

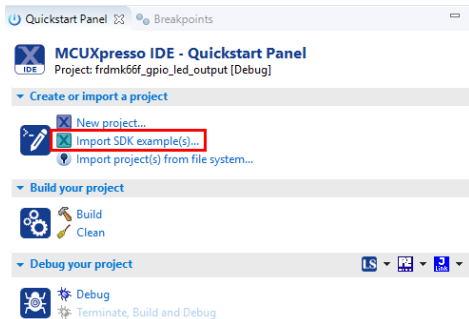
- Initialize (*MCUXpresso Configuration Tools* help here)
 1. Pin
 2. Clocks
 3. Peripherals
- Write application code

Peripheral configuration options

1. Write everything from scratch
 - Error prone, time demanding, tedious
2. Use SDK example
 - Works out of box
 - Difficult to modify
3. Use config tools
 - Easy to use and modify

LED using the SDK example

- Select Import SDK example(s)...



1. Open the K6x
2. Select the MK66FN2M0xxx18
3. Click the board image

Board and/or Device selection page

SDK MCUs

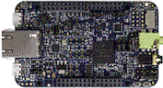
MCUs from installed SDKs

- NXP MK66FN2M0xxx18
 - > K2x
 - ▼ K6x
 - MK64FN1M0xxx12
 - MK66FN2M0xxx18**
 - > KL0x
 - > LPC5411x
 - > LPC546xx
 - > LPC55xx

Available boards

Please select an available board for your project.

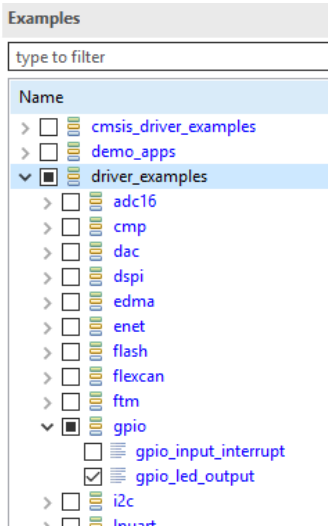
Supported boards for device: MK66FN2M0xxx18



SDK

[frdmk66f](#)

1. Open `driver_examples` → `gpio`
2. Select the `gpio_led_output` example
3. Click *Finish*



Opened example project

- Pins and clocks are already configured
- `GPIO_PinInit`
- `GPIO_PortToggle`

Button control program

- We will show you how to check for button presses
- The end goal is to write program which will print text to console when SW2 is pressed

Application Button using config tools

The screenshot shows an IDE interface with a project tree on the left and a code editor on the right. The project tree is expanded to show the 'source' folder. A context menu is open over the 'source' folder, with 'MCUXpresso Config Tools' selected. A sub-menu is also open, showing options like 'Open Pins', 'Open Clocks', 'Open Peripherals', and 'Open Tools Overview'. The code editor shows the following code:

```
arm-none-eabi-gdb (6.11.0.20180513)
MK64FN1M0xx12-LED
MK64FN1M0xx12-LED
Project Settings
Binaries
Includes
CMSIS
board
component
device
drivers
source
MK64FN1M0xx12
semihost_hardf
startup
utilities
Debug
doc
MK64FN1M0xx12
MK64FN1M0xx12-
test1
arm-none-eabi-gdb (6.11.0.20180513)
MK64FN1M0xx12-LED_Buttons.c
#include "fsl_debug_console.h"
#include "insert other include file"
#include "insert other definitions"
brief Application entry point
main(void) {
/* Init board hardware. */
BOARD_InitBootPins();
BOARD_InitBootClocks();
BOARD_InitBootPeripherals();
/* Init FSL debug console. */
BOARD_InitDebugConsole();
PRINTF("Button & LED example\n");
/* Force the counter to be global
volatile static int i = 0;
/* Enter an infinite loop, just
while(1) {
i++;
}
return 0;
handle event when SW2 button is
toggle green LED.
MY_BUTTON_HANDLER(void) {
/* Clear interrupt flag - so :
GPIO_PortClearInterruptFlags(1)
/* Toggle green LED - on/off '
GPIO_PortToggle(BOARD_LED_GREEN,
Open Pins
Open Clocks
Open Peripherals
Open Tools Overview
```

You should see the Pin tool now

The screenshot shows the MikroC IDE interface for configuring the Pin tool for the MK64FN1M0VLL12 microcontroller. The main window displays the Pin tool configuration table, which lists pins and their associated hardware identifiers and directions. A tooltip for the MK64FN1M0VLL12 - LOFP 100 package is visible, showing a grid of pins and their connections.

Pin	Pin name	Label	Identifier	GPIO	UART	FTM	ADC
1	ADC0_SQMP1PTE	J18P1/SQMP1C...	SDHCC_D1	PTB0	UART1_TX		ADC0_SQ...
2	ADC0_SQMP1PTE	J18P1/SQMP1C...	SDHCC_D0	PTB1	UART1_RX		ADC0_SQ...
3	ADC0_SQMP1PTE	J18P1/SQMP1C...	SDHCC_DCLK	PTB2	UART1_CTS_b		ADC0_SQ...
4	ADC0_SQMP1PTE	J18P1/SQMP1C...	SDHCC_CMD	PTB3	UART1_PFS_b		ADC0_SQ...
5	FTM4_UART0_TX	J18P2/SQMP1C...	SDHCC_D3	PTB4	UART1_TX		
6	FTM4_UART0_RX	J18P2/SQMP1C...	SDHCC_D2	PTB5	UART1_RX		
7	FTM4_UART0_PCS...	J18P1/SQMP1C...	SDHCC_CD	PTB6	UART1_CTS_b	FTM4_CH0	
8	VDD18	PTB3_KM6F				FTM4_CH1	
9	VSS17	GN0					
10	USB0_DP	J22J1/K54/MC...	USB_DP				
11	USB0_DM	J22J1/K54/MC...	USB_DM				
12	VOUT33_K54	VOUT33_K54					
13	VREGGN	VREGGN_K54					
14	ADC1_DP1	J4T1		ADC0_D1			
15	ADC1_DM1	J4T1		ADC0_D1			
16	ADC1_DP1	J4T3		ADC0_D1			
17	ADC1_DM1	J4T7		ADC0_D1			
18	ADC1_SQMP1ADC...	J2T1		ADC0_D1			
19	ADC1_SQMP1ADC...	J2T7		ADC0_D1			
20	ADC1_SQMP1ADC...	J2T11		ADC0_D1			
21	ADC1_SQMP1ADC...	J2T13		ADC0_D1			
22	VDDA	PTB3_KM6F		ADC0_D1			
23	VREFH	VREFH_K54					
24	VREFL	GN0					
25	VSSA	GN0					
26	VREF_OUT(COMP...	J2T7		VREF_D1			
27	DACL_OUT1(CM...	J4T11	DACL_OUT	ADC0_D1			
28	XTAL32	X31/JXTAL32_R...	XTAL3K				
29	EXTAL32	X32/JXTAL32_R...	EXTAL3K				
30	VBAT						
31	ADC0_SE17PTE...	J22J3/UR14/QC...	ACCCL_SCL	PTB4	UART4_TX		ADC0_S...

The 'Routed Pins for BOARD_inPins' window shows the routing status for the selected pins:

#	Peripheral	Signal	Route to	Label	Identifier	Direction	GPIO instk...	GPIO inster	Stw rate	Open drain	Drive stre...	Pull select	Pull enable	Passive filter	Digital filter
1															
2															
3															
4															
5															
6															
7															
8															
9															
10															
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31															

The 'Configuration - HW Info' panel on the right shows the device name 'MK64FN1M0VLL12', core 'Cortex-M4', board 'FEDM4-48F', and IDE version 'Icu2_5'.

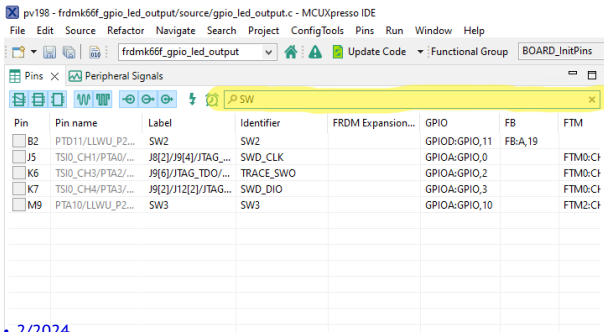
Initialization

How configuration tools can help us:

- Modify settings easily
- Visual representation of configuration
- Great for custom boards (generates defines for custom boards that simplify management)

Configuration

- Pins tool contains predefined configurations
- We should already see the red LED configured
- Add the configuration for SW2 and SW3 buttons
 - Search for SW2 and SW3 on the “pins” window
 - Click on the checkboxes for SW2 and SW3 and add the GPIO option
 - This will call initialization code for the button pins on program startup



The screenshot shows the MCUXpresso IDE interface with the Pins tool open. The table below lists the pins and their configurations. The SW2 and SW3 buttons are highlighted in yellow.

Pin	Pin name	Label	Identifier	FRDM Expansion...	GPIO	FB	FTM
<input type="checkbox"/>	B2	PTD11/LLWU_P2...	SW2		GPIOD:GPIO,11	FB:A,19	
<input type="checkbox"/>	J5	TSIO_CH1/PTA0/...	J8[2]/J9[4]/JTAG...	SW2	GPIOA:GPIO,0		FTM0:CT
<input type="checkbox"/>	K6	TSIO_CH3/PTA2/...	J9[6]/JTAG_TDO/...	TRACE_SWO	GPIOA:GPIO,2		FTM0:CT
<input type="checkbox"/>	K7	TSIO_CH4/PTA3/...	J9[2]/J12[2]/JTAG...	SWD_DIO	GPIOA:GPIO,3		FTM0:CT
<input type="checkbox"/>	M9	PTA10/LLWU_P2...	SW3		GPIOA:GPIO,10		FTM2:CT

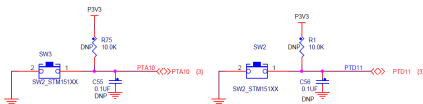
- *Code preview* was updated
- If you check the *Code Preview* tab, you should see that the `pin_mux.c` file now has extra SW2 and SW3 configuration
- You should see in the *Routed Pins* tab (lower-left corner) that button pins are routed to PTD11 (SW2) and PTA10 (SW3)

Routed Pins

type filter text

Routed Pins for BOARD_InitBUTTO... 2

#	Peripheral	Signal	Route to	Label	Identifier	Direction
B2	GPIOB	GPIO_11	PTD11	SW2	SW2	Input
M9	GPIOA	GPIO_10	PTA10	SW3	SW3	Input



Updating code

- Click the *Update Code* button
 - It opens the *Update Files* dialog
 - You can check which changes will be made
 - For now, just click OK

Writing actual code

Task - Reading a button and printing to console

- Read the current state of the GPIO Button (SW2 and/or SW3)
- If button is pressed, print text to console
- Otherwise, do nothing

Issues

- When you press the button, text is printed several times
 - Why?
 - What are the ways to resolve it?

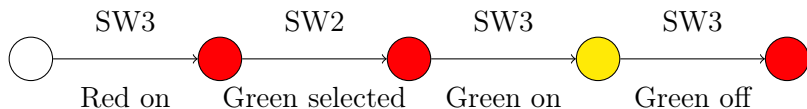
Work Progress

- Write an application that toggles green LED when SW3 is pressed
- Fix the issue with the button press being registered more than once
- Make the LED change color every time it is turned on
 - There are three controllable LEDs on the board

Homework

Write an application which reacts to both buttons

- SW2 selects color
- SW3 toggles the color on and off
- All colors start turned off
- Selected color starts on red
- Colors switch in the following order: Red \rightarrow Green \rightarrow Blue \rightarrow Red...
- Application must be immune to the effects of bouncing



Submission

- Git tag - “Submission_02_x”
- One project per branch!

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