MUNI
FI

PV198 - GPIO

One-chip Controllers

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Content

- Have you checked the preliminaries in study materials?
- Do not forget to setup a new branch for this week (*Week_02*)!

What is GPIO

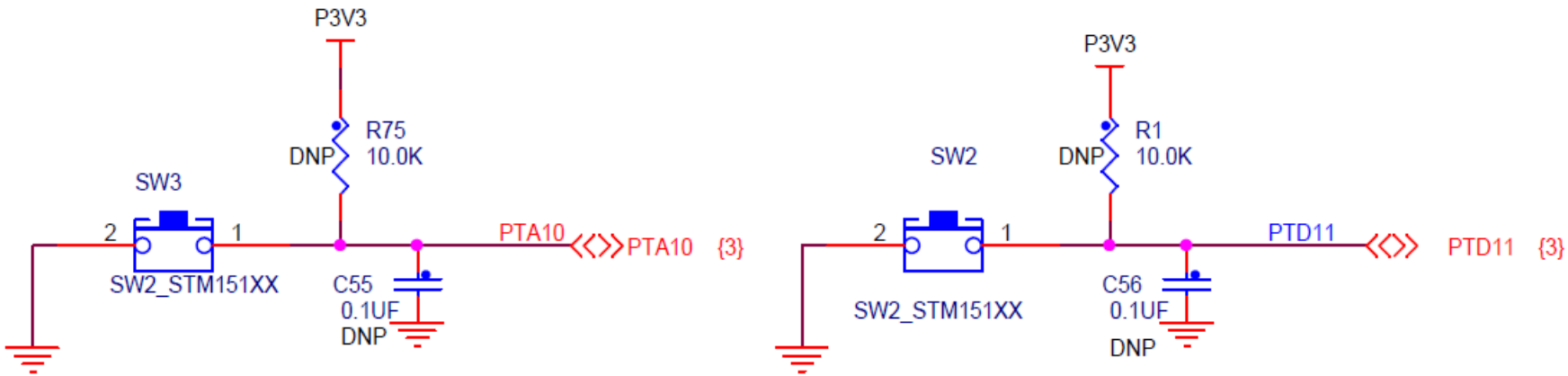
- **GPIO** – **G**eneral **P**urpose **I**nput **O**utput
- Direct control of pins of the MCU
- Basic interaction with external world
- Can be programmed as *input* or *output*
- Has only 2 states (logic 0, logic 1)

What is it used for

- Anything that works with 2 states – on/off
- LED
- Buttons
- Sensors
- And used by more sophisticated peripherals

How buttons on board work

Connects pit to ground (logic 0) or to voltage (logic 1)



Button debouncing

- Bouncing
  - Looks like button is pressed multiple times
  - Cause by mechanical contact of the switch
- Solution
  1. HW debounce (add capacitor)
  2. SW debounce (wait few milliseconds)

Steps required to create an application

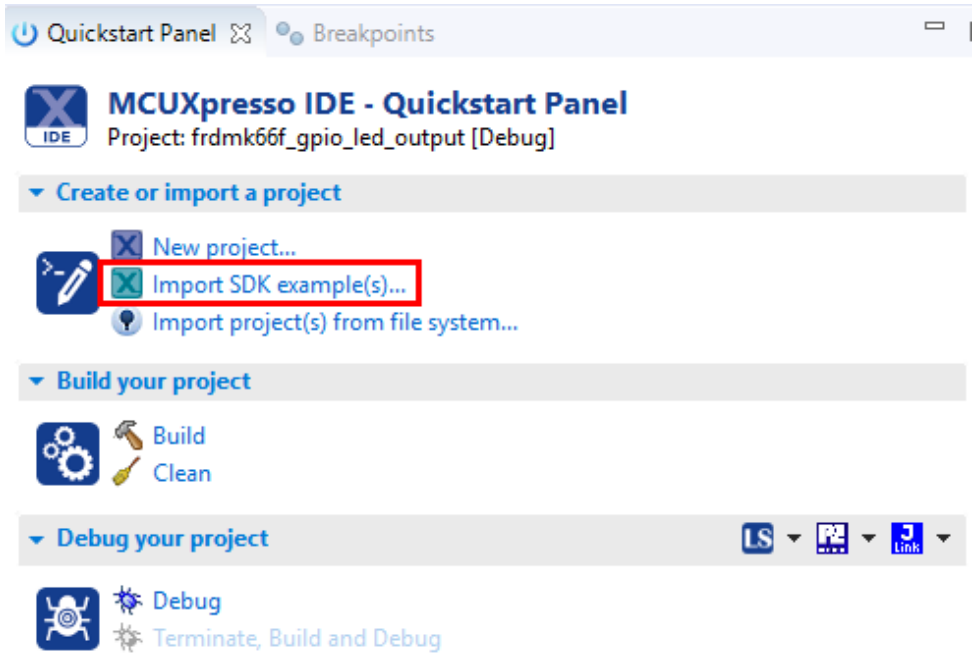
- Initialize (*MCUXpresso Configuration Tools* help here)
  1. Pin
  2. Clocks
  3. Peripherals
- Write application code

Peripheral configuration options

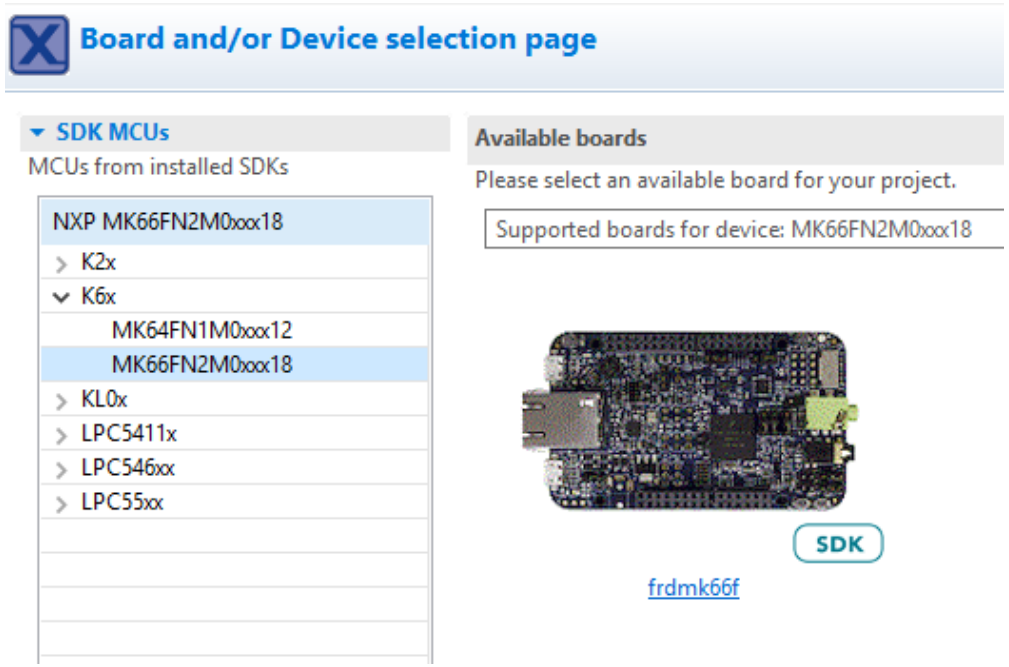
1. Write everything from scratch
   - Error prone, time demanding, tedious
2. Use SDK example
   - Works out of box
   - Difficult to modify
3. Use config tools
   - Easy to use and modify

LED using the SDK example

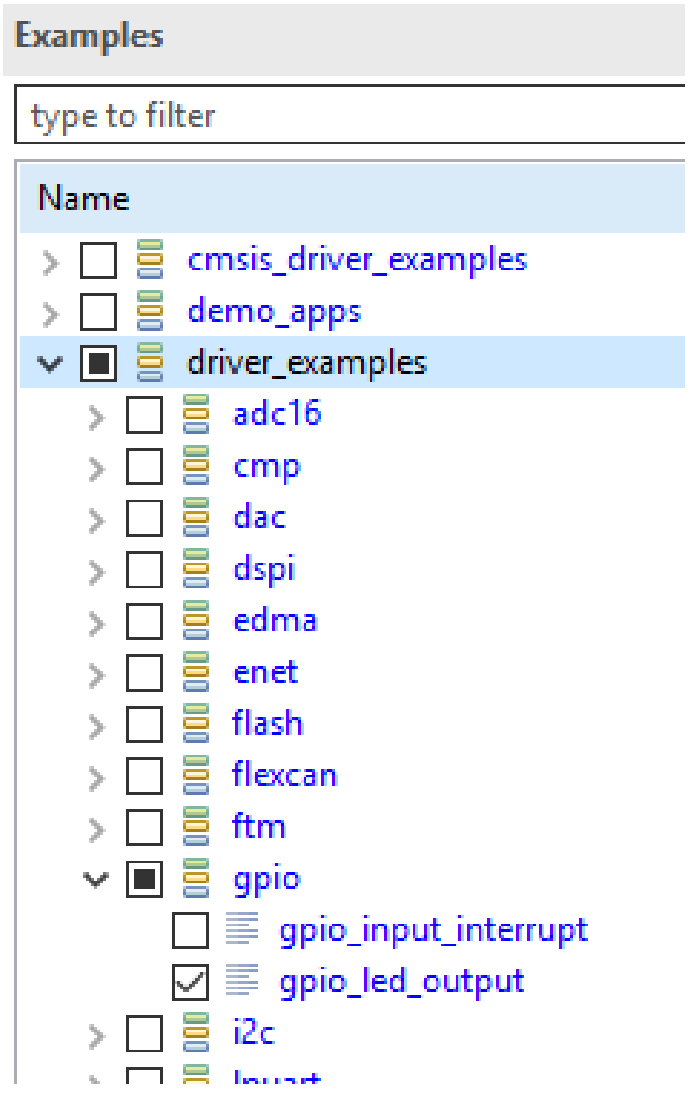
- Select Import SDK example(s)...



1. Open the K6x
2. Select the MK66FN2M0xxx18
3. Click the board image



1. Open `driver_examples` → `gpio`
2. Select the `gpio_led_output` example
3. Click *Finish*

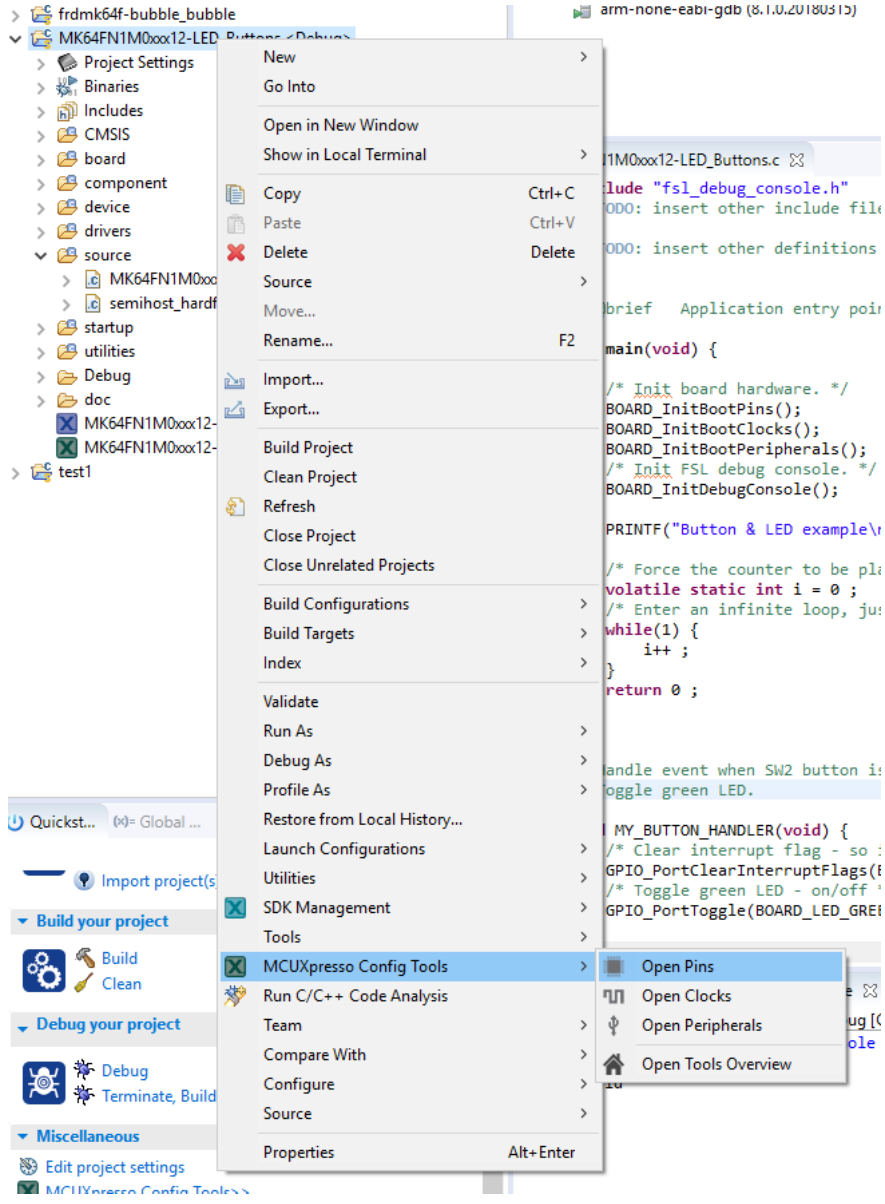


Opened example project

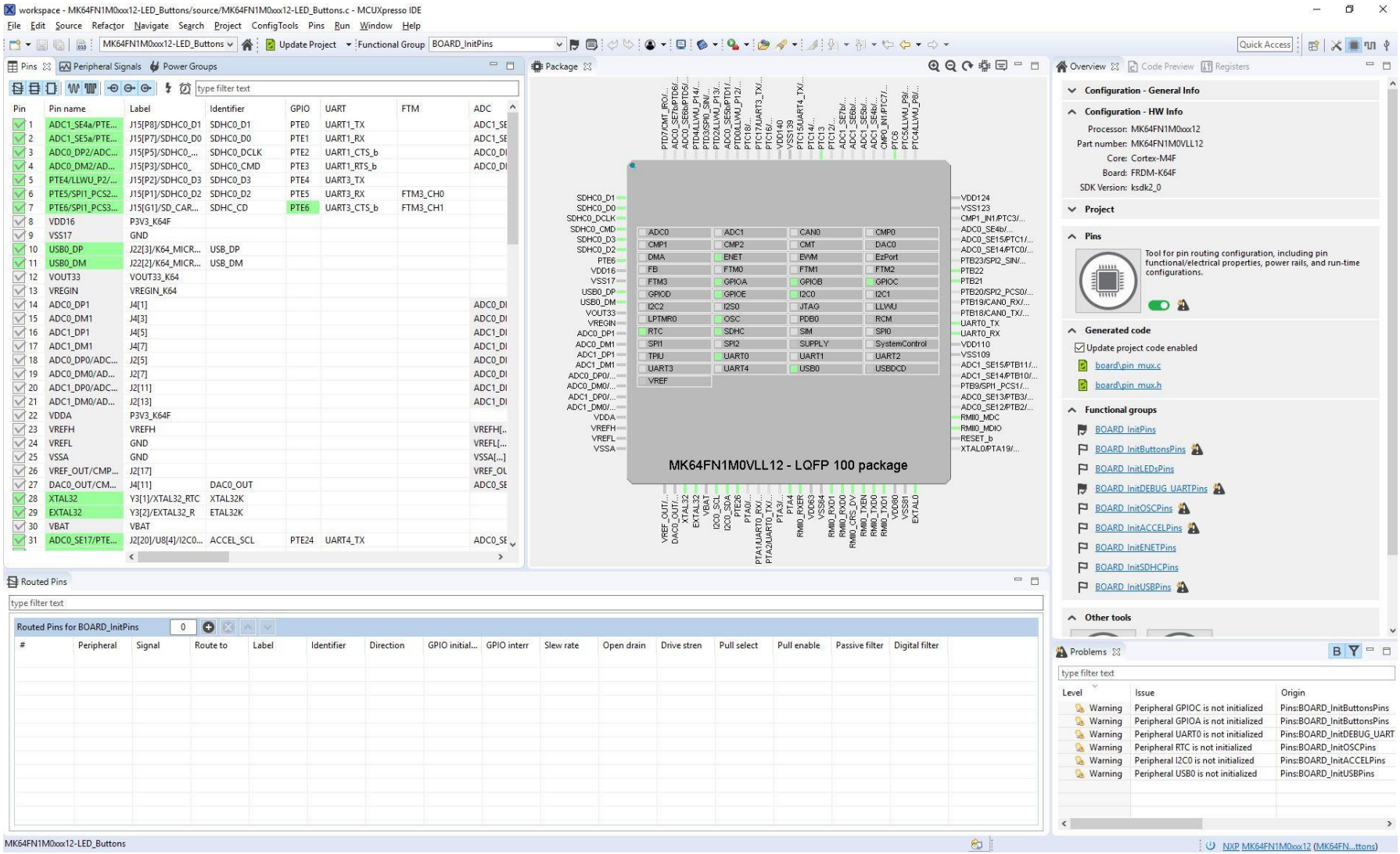
- Pins and clocks are already configured
- `GPIO_PinInit`
- `GPIO_PortToggle`

Button control program

- We will show you how to check for button presses
- The end goal is to write program which will print text to console when SW2 is pressed


frdmk64f-bubble_bubble
MK64FN1M0xxx12-LED_Buttons <Debug>
Project Settings
Binaries
Includes
CMSIS
board
component
device
drivers
source
startup
utilities
Debug
doc
test1
New
Go Into
Open in New Window
Show in Local Terminal
Copy Ctrl+C
Paste Ctrl+V
Delete Delete
Source
Move...
Rename... F2
Import...
Export...
Build Project
Clean Project
Refresh
Close Project
Close Unrelated Projects
Build Configurations
Build Targets
Index
Validate
Run As
Debug As
Profile As
Restore from Local History...
Launch Configurations
Utilities
SDK Management
Tools
MCUXpresso Config Tools
Run C/C++ Code Analysis
Team
Compare With
Configure
Source
Properties Alt+Enter
Open Pins
Open Clocks
Open Peripherals
Open Tools Overview
Quickst...
Import project(s)
Build your project
Build
Clean
Debug your project
Debug
Terminate, Build
Miscellaneous
Edit project settings
arm-none-eabi-gdb (8.1.0.20180315)
BOARD_InitBootPins();
BOARD_InitBootClocks();
BOARD_InitBootPeripherals();
BOARD_InitDebugConsole();
volatile static int i = 0 ;
while(1) {
i++ ;
}
return 0 ;

You should see the Pin tool now



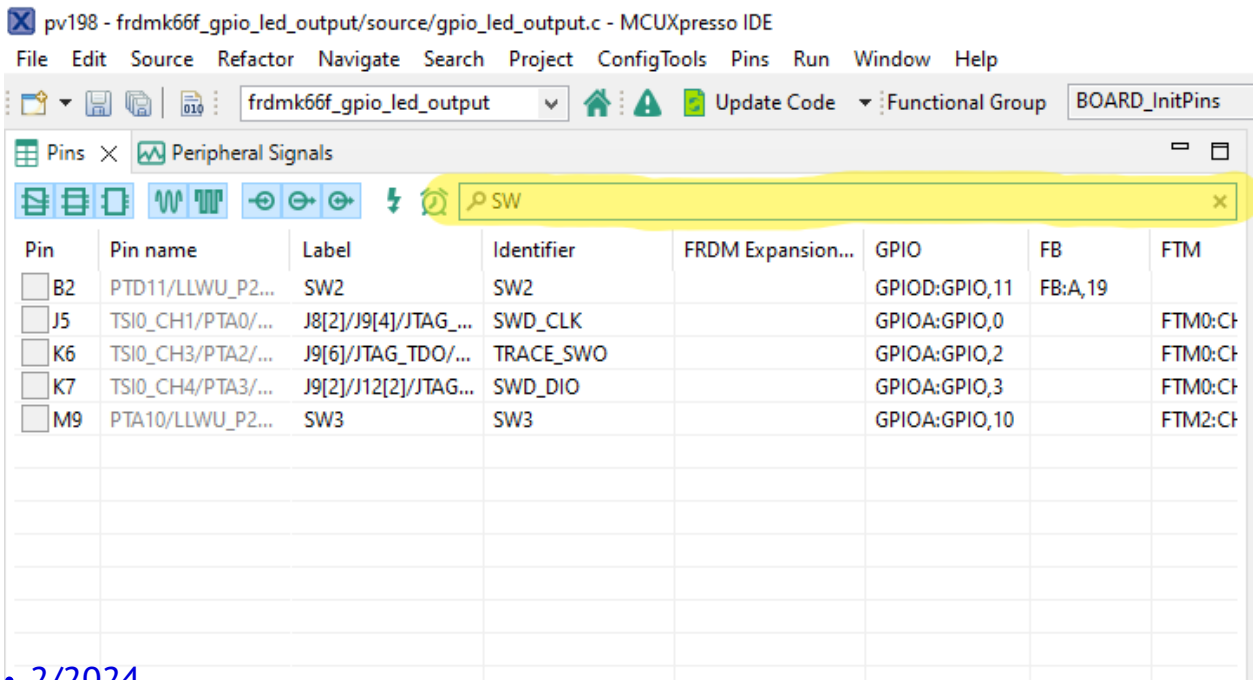
Initialization

How configuration tools can help us:

- Modify settings easily
- Visual representation of configuration
- Great for custom boards (generates defines for custom boards that simplify management)

Configuration

- Pins tool contains predefined configurations
- We should already see the red LED configured
- Add the configuration for SW2 and SW3 buttons
  - Search for SW2 and SW3 on the “pins” window
  - Click on the checkboxes for SW2 and SW3 and add the GPIO option
  - This will call initialization code for the button pins on program startup



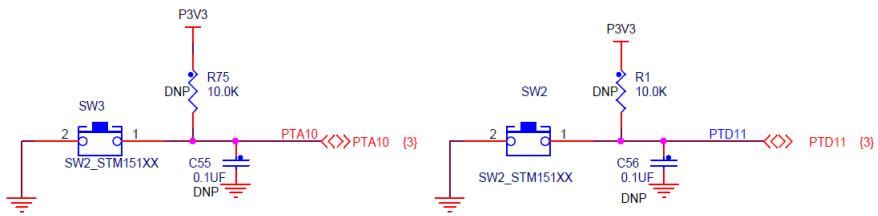
- *Code preview* was updated
- If you check the *Code Preview* tab, you should see that the `pin_mux.c` file now has extra SW2 and SW3 configuration
- You should see in the *Routed Pins* tab (lower-left corner) that button pins are routed to PTD11 (SW2) and PTA10 (SW3)

Routed Pins

type filter text

Routed Pins for BOARD_InitBUTTO... 2

#	Peripheral	Signal	Route to	Label	Identifier	Direction
B2	GPIOD	GPIO, 11	PTD11	SW2	SW2	Input
M9	GPIOA	GPIO, 10	PTA10	SW3	SW3	Input



Updating code

- Click the *Update Code* button
  - It opens the *Update Files* dialog
  - You can check which changes will be made
  - For now, just click OK

Writing actual code

Task - Reading a button and printing to console

- Read the current state of the GPIO Button (SW2 and/or SW3)
- If button is pressed, print text to console
- Otherwise, do nothing

Issues

- When you press the button, text is printed several times
  - Why?
  - What are the ways to resolve it?

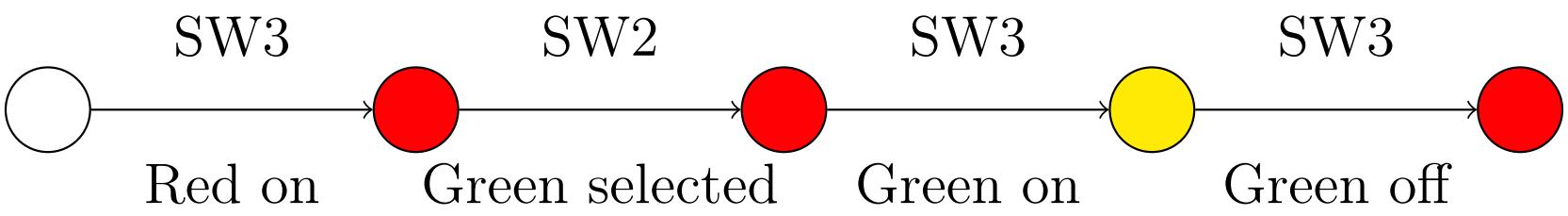
Work Progress

- Write an application that toggles green LED when SW3 is pressed
- Fix the issue with the button press being registered more than once
- Make the LED change color every time it is turned on
  - There are three controllable LEDs on the board

Homework

Write an application which reacts to both buttons

- SW2 selects color
- SW3 toggles the color on and off
- All colors start turned off
- Selected color starts on red
- Colors switch in the following order: Red → Green → Blue → Red...
- Application must be immune to the effects of bouncing



Submission

- Git tag - “Submission_02_x”
- One project per branch!

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