# Window Movie Maker

PRESENTED BY MARTIN SEBERA

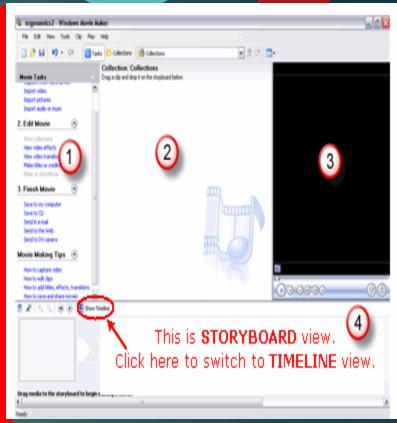
is

Windows Movie Maker is a fun and easy to use video editing program that allows you to make home movies, automated photo albums and business presentations. It is included as part of the Windows operating system.

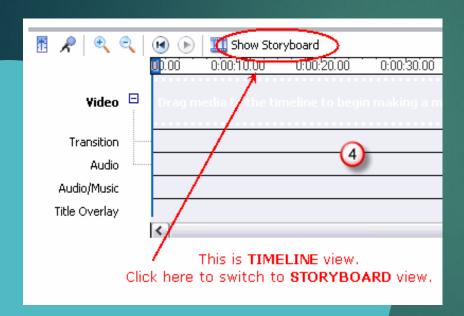
#### First Steps in Windows M

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- This Windows Movie Maker tutorial will also show you how to import pictures to begin your movie.
- Movie Task View
  - Links to the various tasks to create your movie.
- Collections View
  - A list of all imported components for your movie photos, videos or sounds.
- The Preview Screen
- 4. The <u>Timeline</u> or <u>Storyboard</u>
  - All parts of your movie, whether photos, videos or sounds are dragged to this area.



### Show Storyboard



Note - Clicking the Show Storyboard link returns you to the Storyboard view. This link will then read Show Timeline. Clicking on the link Show Timeline returns this area to the Timeline view. You will use both views during the creation of your movie.

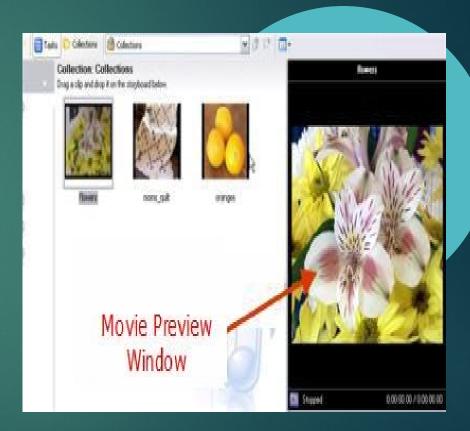
### Steps to Import Pictures

### Movie Tasks Capture Video Capture from video device Import video Import pictures Import audio or music 2. Edit Movie Show collections

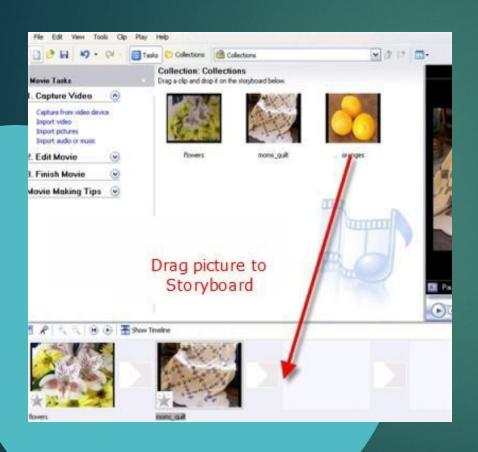
- Video link to open the list of options. In this example we will be using still pictures and music to create our movie.
- Click on Import pictures and locate the folder containing your pictures.
- Select the picture files you wish to import.

# Steps to Import Pictures (continue)

3) Your pictures should now appear in the Collections
 view. Click on the different pictures to see them in the preview window.



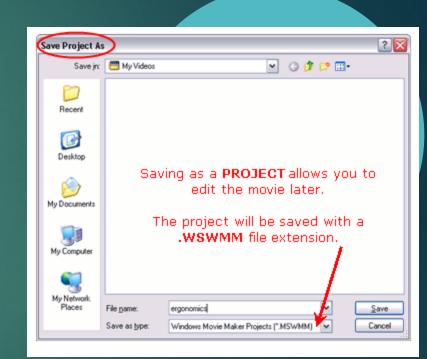
# Steps to Import Pictures (continue)



- Drag your pictures to the Storyboard area of the window. The Storyboard is where you will build your movie.
- Notice that after you drag your picture to the Storyboard, it still remains in the Collections view. You can use the same object many times in your movie if you wish.

### Saving a Project

- Before you proceed any further, you should save your project. It is a good idea to do this frequently throughout the movie making process.
- From the main menu, choose FileSave Project.
- Windows Movie Maker saves the project in the file format .MSWMM which allows for editing at a later time.



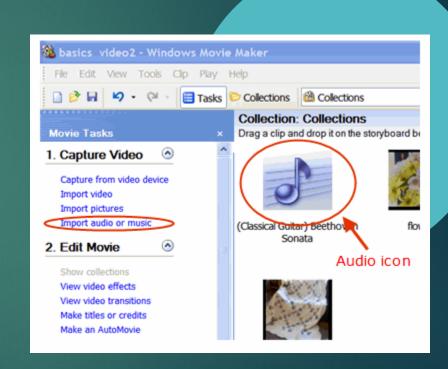
# Adding Music and St



► These two audio file types and can be imported into Windows Movie Maker to enhance your movie. Audio files reside in their own specific location on the Timeline of the project window. This Windows Movie Maker tutorial will show you how to add music, sound or narration to your movie.

#### Import an Audio File

- Any music, sound file or narration file is known as an audio file.
- Steps
- Under the Capture Video link, choose Import audio or music.
- Locate the folder containing your audio file.
- Select the audio file you wish to import.
- Once the audio file is imported, you will notice the different type of icon in the Collections window.

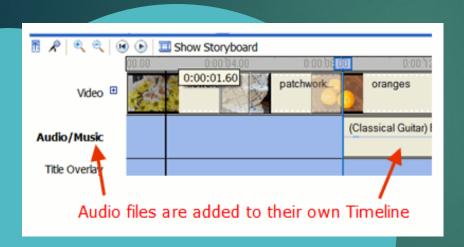


# Add an Audio Clip to the Timeline



- Drag the audio icon to the St
- Note the message box indicating that audio clips can only be added in the Timeline view.
- Click OK in this message box.

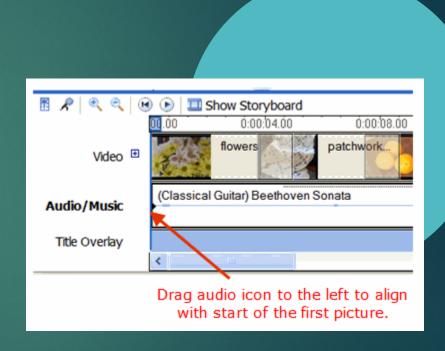
#### Audio/Music Timeline



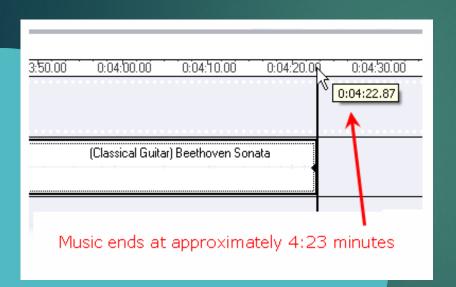
Audio files have their own location in the Timeline to keep them separate from pictures or video clips. This makes it easier to manipulate either type of file.

### Align the Audio with a Picture

Drag the audio file to the left to align with the start point of the first picture.
 This will start the music when the first picture appears



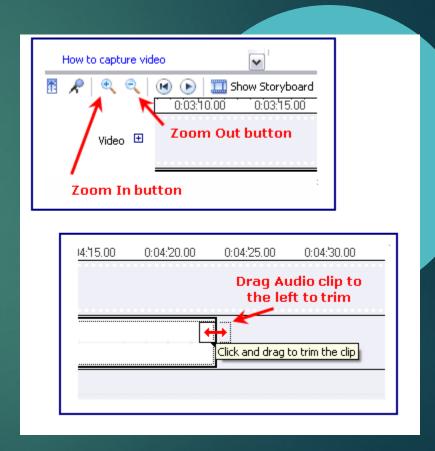
# Timeline View of the Audio Clip



- The Timeline indicates how much time each item takes up over the course of the whole movie. Notice that this audio file takes up a much bigger space on the Timeline than the pictures. Scroll across the Timeline window to see the end of the audio clip.
- In this example, the music ends at approximately
   4:23 minutes, which is much longer than we need.

#### Shorten an Audio Clip

▶ Hover the mouse over the end of the music clip until it becomes a twoheaded arrow. Drag the end of the music clip to the left to line up with the last picture.



# Music and Pictures are Lined Up



- Now the music clip is lined up with the pictures from start to finish.
- Note You may choose to start the music at any time in your movie. The music clip does not have to be placed at the beginning.
- Save the movie.

#### 5) <u>Video Transitions and Vide</u> Effects Enhance Your Movie

- Video Transitions and Video Effects add additional visual interest to your movie presentation.
- This Windows Movie Maker tutorial will show you all the steps to add transitions and video effects to your movie.

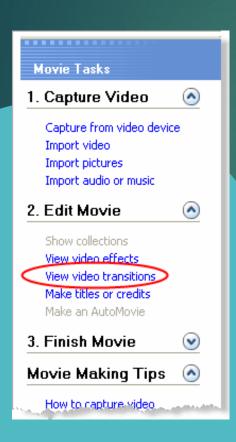


# Change to Storyboard View

- Open your Windows Movie Maker project file.
- If Movie Maker opens in view, return to view by clicking on the Show Storyboard link.



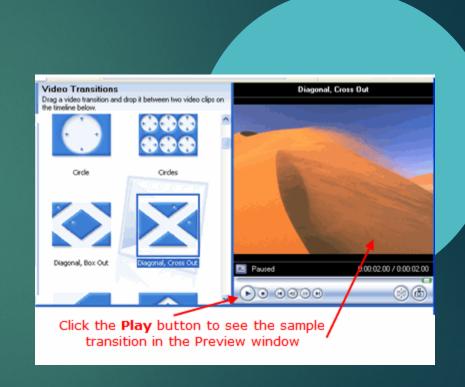
#### Access Video Transitions



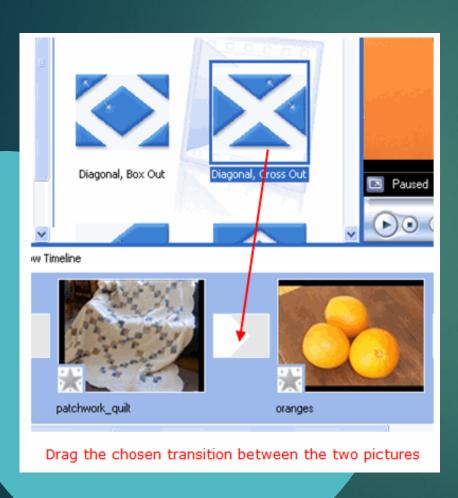
In the Movie Tasks section, click on the Edit Movie dropdown arrow to show available options.

#### Select a Video Transition

- Select your first picture in the Storyboard.
- Scroll through the video transitions and select one. You can see the effect by clicking the **Play** button on the Preview screen. Test out several and make your final choice.



### Apply the Video Transition



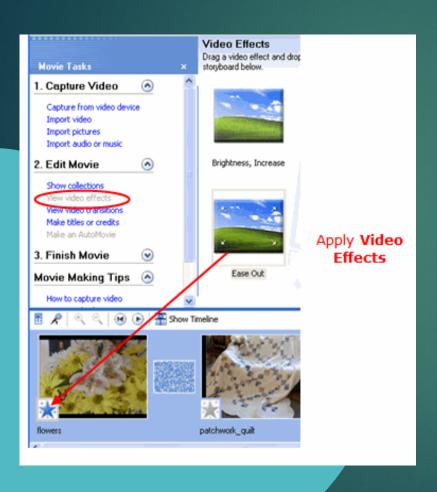
When you have chosen the video transition, drag it to the Storyboard between the two pictures.

### Apply Video Transitions

- ▶ To apply a video transition to each picture, repeat this process dragging transitions between each picture. You may use the same transition for all pictures, or choose different transitions.
- Preview your movie



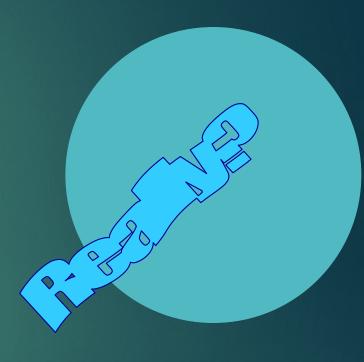
#### Add Video Effects



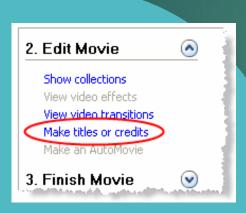
- Video Effects can also be added to your movie. A video effect applies to the picture itself rather than the change from one picture to another as in a transition.
- Choose View video effects under the Edit Movie section and drag the chosen effect to the star in the lower left corner of the picture.
- Preview your movie to see the effects.
- Continue to add effects to other pictures if desired.
- Save the file.

# Titles and Credits Complete Your Movie

- Titles and credits are the final touches to apply to your Windows Movie Maker project.
- These can be animated and colorful on their own, or can be placed as overlays on top of photos or video clips in your movie.
- This Windows Movie Maker tutorial will show you how to add titles and credits to your movie.



#### Titles and Credits



Under the Edit Movie section, choose Make titles or credits.

#### Choose a Location

#### Where do you want to add a title?

Add title at the beginning of the movie.

Add title before the selected clip on the storyboard.

Add title on the selected clip on the storyboard.

Add title after the selected clip on the storyboard.

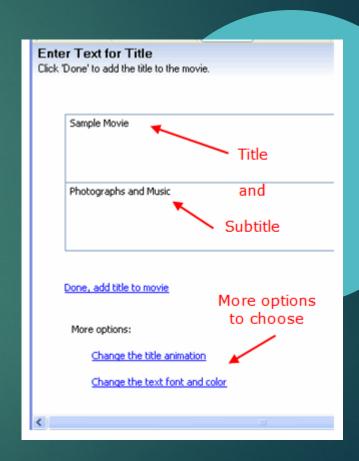
Add credits at the end of the movie.

Cancel

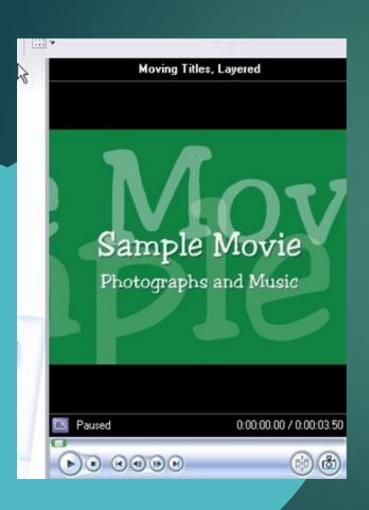
- You have several options for where to place your Windows Movie Maker title and credits.
- They may precede or follow a picture or video clip, or be used as an overlay.
- In this example, I have chosen to place the title at the beginning of this movie.

#### Titles and Subtitles

- Enter your movie title and a subtitle if desired.
- Check out the other options available.
   You can change how the titles appear and the font and colors of the title page.



#### Title Preview



- Your movie shows in the preview window on the right.
- When you are satisfied with the changes, click on the Done, add title to movie link.
- When you return to the main window, preview your movie.

#### Save as a Movie

- Saving the project and saving the movie are two different things.
- ► The movie project is the working file so that you may continue to edit until you have a final version of your work completed.
- The movie **file** is the final output of your movie. Windows Movie Maker compresses all the parts of your movie into a single unit. The file size is much smaller so that it can be used on a web site or emailed.
- It is always a good idea to keep your project file readily available.

