SKIING

1. Alpine skiing

- at ski resorts, on trails
- lifts, funiculars
- snowmaking equipment
- techniques: snowplough (wedge) to control speed, turn (shift weight), stop; tips

together, tails apart

step turn – stepping onto the outer ski

stem turns – pushing one ski out to the side

2. Nordic skiing

- trails, cross-country centres

- techniques: diagonal stride (walking) – poles to propel forward;

skating stride (skating)

herringbone (climbing)

3. Equipment

- Ski-steel edges
- alpine skiing "shaped, carving, parabolic" skis specially designed to make it easier to carve a turn
- wax, boots, bindings, poles basket, helmets, goggles

4. Competition

I Alpine: skiers run courses through a series of gates

- Slalom two runs, the skier with fastest combined time from both wins; tightly set gates, precision required
- Giant Slalom longer than slalom, gates further apart, helmets required
- Super Giant Slalom courses longer than giant
- Downhill the fastest, most dangerous, long, few gates, helmets, very long skis for greater stability, tight suits
- Combined slalom and downhill

II Nordic:

- Racing from 5km sprints to 50km marathons, combination of uphills, downhills, flats; individual, relays(men 15,30,50; women 5,10,30); diagonal stride, in freestyle skating; world cup relay men-4 times 10, women 4 times 5km.
- Jumping ski down an inrun to takeoff point, land on a steep hill, classified according to the average distance jumped; V technique most aerodynamically successful
- Nordic combined jumping + cross-country (two rounds of 90m jumps and 15km race)

III Freestyle: borrows movements from gymnastics, figure skating, scored by judging

- Acroski jumps, spins to music, one 90 sec run
- Moguls runs on a moguled slope with two jumps
- Aerials two jumps

IV Other

 biathlon – cross-country racing + shooting – 20km (4km periods – shooting); penalty system – extra time added for inaccurate shots