CDSn4001: Conflict Analysis

Defining conflict

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Agenda

- What is conflict?
- What is *not* conflict?
- What is the relationship between conflict, violence, and peace?

What is a conflict?

 "a situation in which actors use conflict behavior against each other to attain incompatible goals and/or to express their hostility" (Bartos and Wehr 2002).

Incompatibility of goals

- Can evaluate in two ways:
 - 1) Ask: Is it logically impossible for both parties' goals to be achieved simultaneously?
 - 2) Use payoff matrices

Payoff matrices

	Conflict Parties	
	Husband	Wife
Goals		
Four children	-3	10
No children	4	-8

Payoff matrices

	Conflict Parties	
	Workers	Managers
Goals		
Wage: \$20 per hour	7	-3
Wage: \$10 per hour	-4	8
Solvency of the firm	2	5

Goals vs Interests

Goals: alternatives that have a positive payoff

Interests: all the outcomes from all possible alternatives that have positive payoffs

 Incompatible interests are negatively correlated (i.e., when the party's payoff for an outcome is high, the opponent's payoff is low).

Payoff matrices: advantages

- Identify incompatibility
 - two goals are incompatible if one has a positive payoff only for the party and the other only for the opponent.
- Consider conflicts in which there are more than two alternatives.
- Allow for distinguishing between goals and interests.
- Determine the extent to which the goals are incompatible (e.g., zero-sum game).
- Determine whether an agreement is possible.
- Determine what agreement is "best" for both sides.

Payoff matrices: disadvantages?

Hostility

- "antagonism, opposition, or resistance in thought or principle"
- Rational vs irrational behaviour

Rationality

- 1) consider possible actions/determine possible alternatives;
- consider the likely consequences of each action/determine outcomes linked to alternatives;
- evaluate each set of consequences/assign payoffs;
- 4) choose the action with the most desirable consequences/choose the alternative with highest payoffs.

Rational choice theory in IR

- A methodological approach that explains individual and collective outcomes in terms of individual goal-seeking under constraints (e.g., technological, political social, etc.)
- Assumes that actors are purposive
- Unit of analysis: strategic interactions
- Pragmatic view of theory (i.e., there are multiple ways of approaching the same problem)
- Uses simplification, generalization, formalization

Problems with the rational actor model?

Conflict action vs conflict behaviour

- *Conflict action*: parties guided by rational considerations
 - Intent generally clear, involves some element of planning
- *Conflict behavior*: parties are assumed to be rational or nonrational

Coerciveness of conflict action



Types of conflict

- **Structural** (i.e., conflict of interest)
 - Vertical relations there is always conflict, because it is built into the structure; the periphery states are denied opportunity to pursue goals
- Actor (i.e., conflict of values)
 - Horizontal relations conflict can come and go (actors are capable of formulating and pursuing goals)



What is NOT conflict?

- Is competition a type of conflict? Bartos and Wehr argue that actors in competition seek what belongs to a third party rather than what belongs to an opponent. Therefore, competition is not conflict. Do you agree? Why (not)?
- Other: Pure cooperation? Equity? Peace?

What is violence?

 "the cause of the difference between the potential and the actual, between what could have been and what is" (Galtung 1969)

- when this is *avoidable*, violence is present

• Needs a subject, an object, and an action (or does it?)



Peace

absence of personal violence and absence
of structural violence - negative and positive peace



Some after-thoughts

- What is the relationship between conflict and violence in the study of conflict?
 - Is violence always conflict and conflict always violence?
- Does peace mean absence of threat?
- Can we apply the same concepts and/or metrics to the study of inter- vs intrastate violence?