

# Course design

- Designing a language course involves ...



# Designing a language course involves

- Beliefs
- Context
- Assessment plan
- Materials
- Goals and objectives
- Assessing needs
- Content
- organization

- „Teaching is an organic, unpredictable, challenging, satisfying, and frustrating process.“

*Kathleen Graves: Designing language courses (2000:7)*





- „Designing a language course is a work in progress ...“

*(2000:9)*

# Choose a course:

- You have taught and want to redesign
- You are planning to teach
- In which you are or have been a learner



- Think of a language lesson (observed, taught, you took part in) that you thought was an excellent one.
- Why was it excellent?

# Beliefs about

- Language
- Social context of language
- View of learning and learners
- View of teaching

# Language

- What in the language you stress most

# Social context

- Language is used in certain society
- Sociocultural issues (ways of greeting, eating, customs, products – literature, art ...)
- Sociopolitical issues (how the social group is viewed by other social groups, access to language ...)

# Learning and Learners

- How people learn
- Inductive vs. Deductive way
- Different intelligences

# Teaching

- Teacher-centred
- Student-centred



# HW

- Write about your beliefs
- Put it into moodlinka forum for other discussions
- Make comments in moodlinka having read other contributions
- Prepare a starting motivating lesson for the group you have chosen
- Bring it to the next seminar
- Describe your group
- Demonstrate the most interesting activity from the lesson