Conversation analysis, conversational style and preference structure

spoken interaction (governed by two principles: speakers cooperate and take turns)

Some important terms:

floor - turn - turn-taking - floor-holding devices - local management system - transition relevance place - overlap (overlapping speech) - simultaneous speech - backchannels (backchannel signals/backchannelling) - pause - attributable silence - conversational style - high involvement style - high considerateness style - adjacency pair - first part - second part - insertion sequence - question-answer sequence - preference structure - preferred and dispreferred social acts - preface - hesitation

Example 1: Jane: Dave I'm going to the store. (2 seconds) Jane: Dave? (2 seconds) Jane: Dave - is something wrong? Dave: What? What's wrong? Jane: Never mind.

Examples of floor-holding devices:

2a. There are three points I'd like to make - first ...

b. There's more than one way to do this - one example would be ...

c. Did you hear about Cindy's new car? - she got it in ...

d. Didn't you know about Melvin? - oh it was last October ...

Adjacency pairs:

There are many almost automatic patterns in the structure of conversation.

	FIRST PART	SECOND PART
3.	A: What's up?	B: Nothing much.
	A: How's it going?	B: Jus' hangin' in there.
	A: How are things?	B: <i>The usual</i> .
	A: How ya doin'?	B: Can't complain.
4.	A: What time is it?	B: About eight-thirty.
	A: Thanks.	B: You're welcome.
	A: Could you help me	e with this? B: Sure.

Adjacency pairs represent social actions. Not all social actions are equal when they occur as **second parts of some pairs**, some are preferred and some are dispreferred. For example, an acceptance is structurally more likely than a refusal. This structural likelihood is called preference. **Preference structure** divides second parts into **preferred** (the structurally expected next acts) and **dispreferred** (the structurally unexpected next acts). In any adjacency pair, **silence** in the second part is always an indication of a dispreferred response.

5. **Insertion sequence**

Jean: Could you mail this letter for me?	(Q1 - Request)
Fred: Does it have a stamp on?	(Q2)
Jean: Yeah.	(A2)
Fred: Okay.	(A1 - Acceptance)

6. **FIRST PART SECOND PART**

PREFERRED DISPREFERRED

disagree refuse

decline

disagree

refuse

Assessment	agree
Invitation	accept
Offer	accept
Proposal	agree
Request	accept

FIRST PART

SECOND PART

Examples

7a.	Can you help me?	Sure.
b.	Want some coffee?	Yes, please.
c.	Maybe we could go for a walk.	That'd be great.

How to do a dispreferred second

iow to do a dispreterred second	Examples
1. delay/hesitate	pause; <i>er; em; ah</i> ,
2. preface	well; oh
3. express doubt	I'm not sure;
-	I don't know
4. token Yes	that's great; I'd love to
5. apology	I'm sorry; what a pity
6. mention obligation	I must do X;
	I'm expected in Y
7. appeal for understanding	you see; you know
8. make it non-personal	everybody else; out there
9. give an account	too much work; no time left
10. use mitigators	really; mostly; sort of; kinda
11. hedge the negative	I guess not; not possible

From a pragmatic perspective, the expression of a preferred act clearly represents closeness and quick connection, while the expression of a dispreferred represents distance and lack of connection.

Restatement of assessment in order to avoid silence:

8. Sandy:	But I'm sure they'll have good food there.
	(2 seconds)
Sandy:	Hmm - I guess the food isn't great.
Jack:	Nah - people mostly go for the music.

Hesitations and prefaces in dispreferred second parts:

9. Becky:	Come over for some coffee later.
Wally:	Oh - eh - I'd love to - but you see - I - I'm supposed to get this
	finished - you know.

The following symbols will be used when analysing texts from *A Corpus of English Conversation* (by Svartvik and Quirk):

A,B,C	speaker identity (surreptitious speaker – doesn't know about recording)
a,b,c	speaker identity (non-surreptitious speaker)
* yes *	simultaneous talk
(laughs)	contextual comment
< <yes>></yes>	incomprehensible words
····	pauses