

OD APROPRIÁCIE K OTVORENÉMU ZDROJU

Stratégie v NMA II

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<http://r-s-g.org/PP/> - RSG: prepared PlayStation, 2005 manipulated video game

- **PREPARED PLAYSTATION**
- Using PlayStation games
- Code bugs,glitches
- Creating game loops
- Videogames as medium / and as content
- No additional editing or found footage

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- <http://www.ucl.ac.uk/slade/slide/docs/thap.html>
 - <http://www.ucl.ac.uk/slade/slide/docs/thapmov.html>
 - <http://www.triggerhappy.org/>
-
- Thomson and Craighead:
 - TRIGGER HAPPY 1998, web-based video game
 - arcade game, Space Invaders

Eva and Franco Mattes

aka 0100101110101101.ORG

- Net art pioneers
- Subversive approach
- Manipulated videogames
- Digital collage...

- **Radical internet coup:**
- **Vaticano.org:**
- <http://www.0100101110101101.org/home/vaticano.org/spoof/index.html>
- <http://www.vatican.va/>

- **Fake identity:**
- [Darko Maver](#), The most famous made-up artist
1998 – 1999 http://www.0100101110101101.org/home/darko_maver/index.html
-

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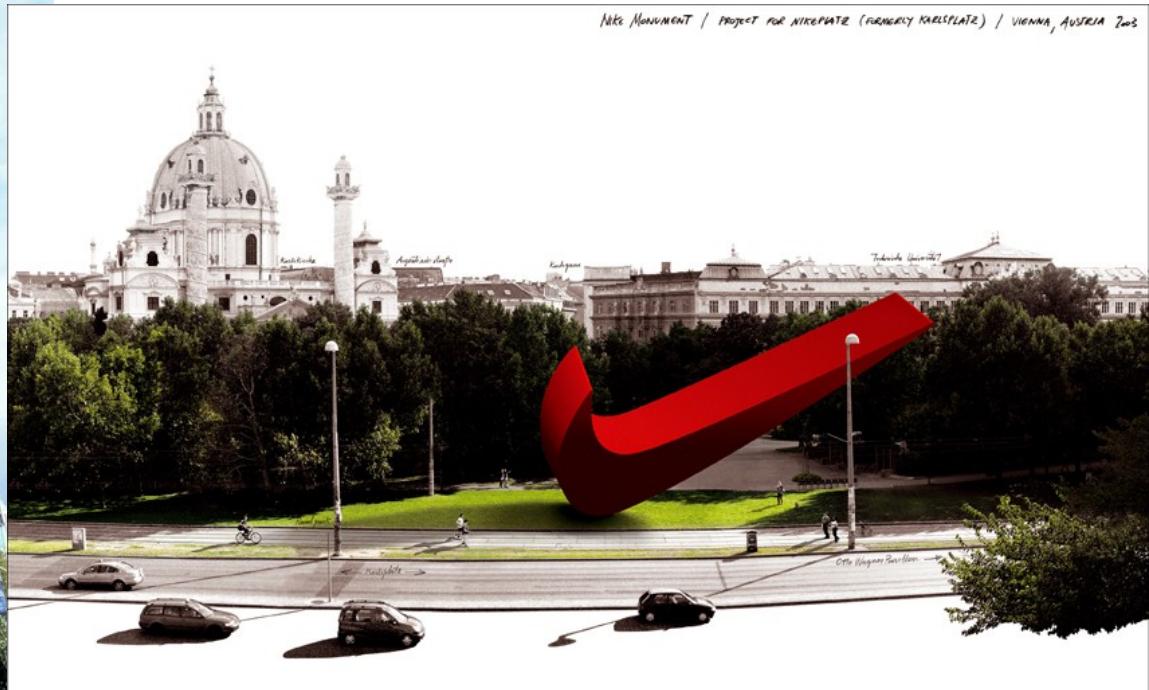
- Hybrids: Online Net Art collages 1998 – 1999
- „*It is no longer necessary to deface paintings or to put a mustache on postcards of Mona Lisa, now art can be downloaded, modified and uploaded again, with absolute delight*“
(Luther Blissett, Art Hacktivism)
- <http://www.0100101110101101.org/home/hybrids/hybrids.html>

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- 0100101110101101.ORG:
 - „*Copyright is boring*“
- *Hell.com* <http://www.0100101110101101.org/home/copies/hell.com/index.html>
- *Art.Teleportacia*
<http://www.0100101110101101.org/home/copies/art.teleportacia.org/index.html>
- *Jodi.org*
<http://www.0100101110101101.org/home/copies/jodi.org/index.html>

FLUXUS EFFECT

- „*The limits of art are never where you expect them to be.*“
- **The Nike Ground 2003 /NIKE PLATZ:**
- <http://www.0100101110101101.org/home/nikeground/video.html>



REENACTMENTS in Second Life

- **Marina Abramovic and Ulay's *Imponderabilia* 1977**
- <http://www.youtube.com/watch?v=QgeF7tOks4s>
- 0100101110101101.ORG: Reenactment of **Marina Abramovic and Ulay's *Imponderabilia*.** 2007, Synthetic Performance
- <http://www.0100101110101101.org/home/reenactments/performance-abramovic.html>

REENACTMENTS in Second Life

- Touch cinema
- Valie Export 1968-71
- http://www.youtube.com/watch?v=JGvzF_S-rYk



- <http://www.0100101110101101.org/home/reenactments/performance-export.html>

REENACTMENTS in Second Life

- **Chris Burden : Shoot, 1971**
- <http://www.youtube.com/watch?v=JE5u3ThYyl4>
- 0100101110101101.ORG
Reenactment of Chris Burden's
Shoot
2007, Synthetic Performance
- <http://www.0100101110101101.org/home/reenactments/performance-burden.html>

Second Life

- Matej Vakula:
Videoinštalácia Československo
– Second Life
- <http://artycok.tv/lang/cs-cz/1453/traumwerk>







<http://artycok.tv/lang/cs-cz/1453/traumwerk>

0100101110101101.org

- No Fun, 2010, Online Performance
- <http://www.0100101110101101.org/home/nofun/index.html>

- My Generation, 2010, Video collage, broken computer
- <http://www.0100101110101101.org/home/mygeneration/index.html>

NMA: OD APROPRIÁCIE K OTVORENÉMU ZDROJU

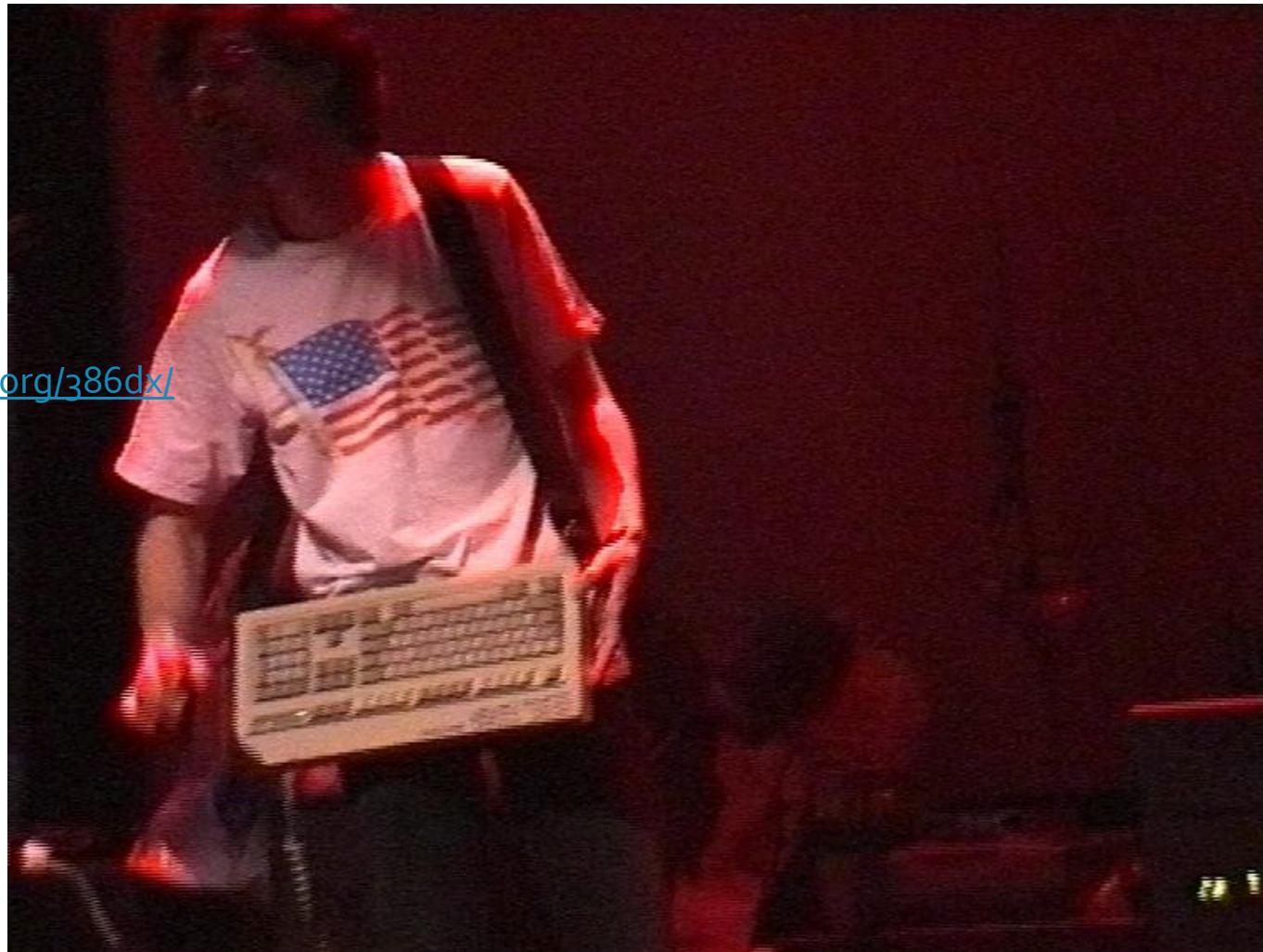
- Cory Arcangel:
 - Super Mario Clouds (2002)
 - <http://www.youtube.com/watch?v=ZkkJaqBbXV8>
 - Cory Arcangel: I Shot Andy Warhol (2002)
 - <http://www.coryarcangel.com/things-i-made/ishotandywarhol/>
- PAPER RAD : Wyld File "Theme Song", 2006
 - <http://www.e--rock.com/>

- Olia Lialina: *MBCBFTW 1996*
- My boyfriend came back from the war
- <http://www.teleportacia.org/war/war2.htm> -
- Olia Lialina : My boyfriend came back from the war
- <http://myboyfriendcamebackfromthewar.ru/>
- re-enactments / re-makes

Alexei Shulgin
386 DX, 1998

- <http://www.easylife.org/386dx/>
- aesthetics of
obsolescence

Aesthetics of
Crudeness
„dirt style“

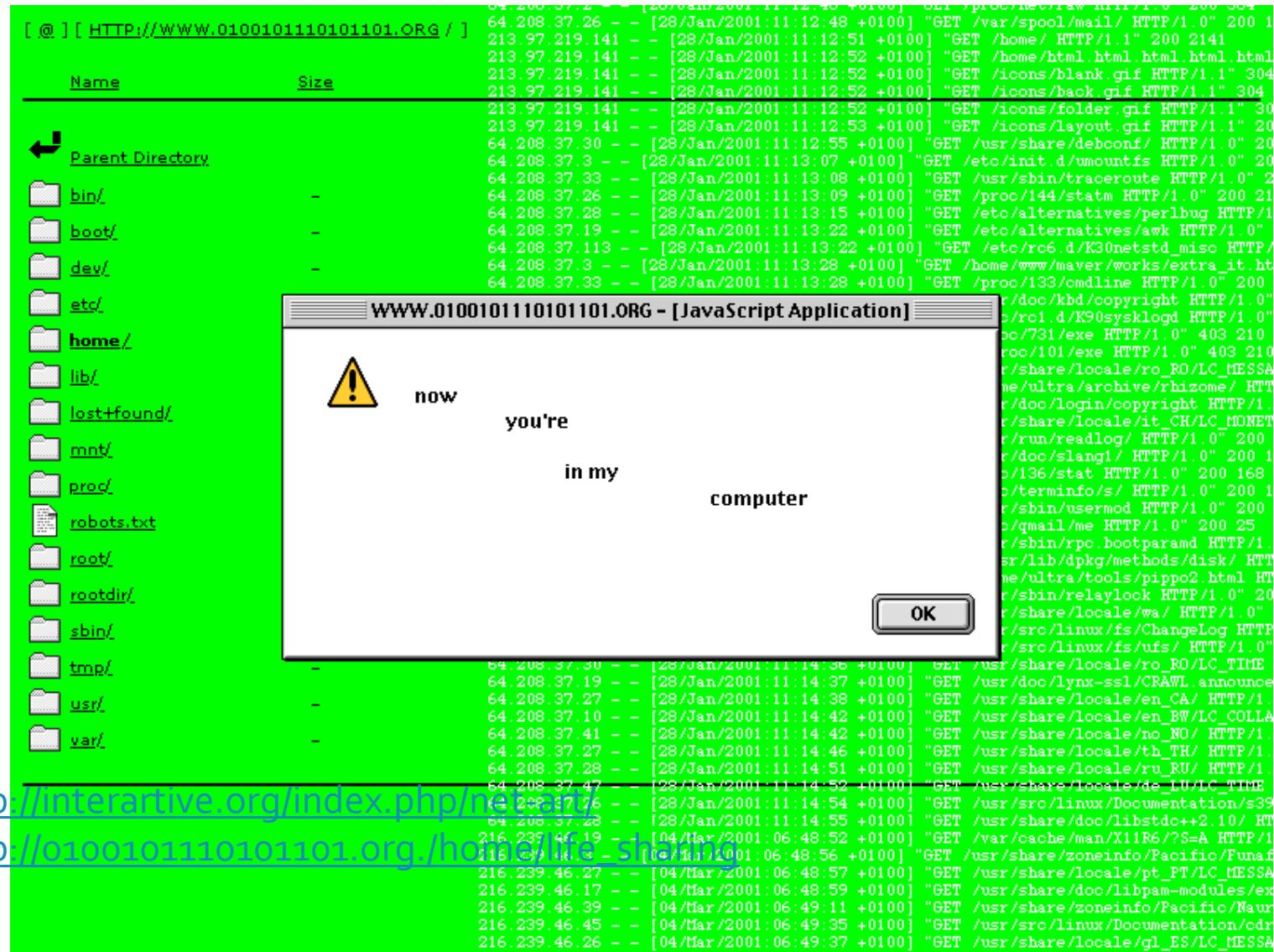


- Alexei Shulgin:
- <http://www.easylife.org/>
- FORM ART 1997
- <http://www.c3.hu/collection/form/>
- “Turn off the tv set”
<http://www.desk.nl/~you/turnoff/>

- Natalie Bookchin, Alexei Shulgın:
March-April 1999: **Introduction to net.art
(1994-1999)**
- <http://www.easylife.org/netart/>

- **Mark Napier :Digital Landfill 1998**
- <http://potatoland.org/landfill/>
- **Shredder**
- <http://www.potatoland.org/shredder>
- **Mark Napier: Feed 2001**
<http://potatoland.org/feed/>
- <http://www.siusoon.com/dat/2011/07/06/feed-2001-by-mark-napier/>

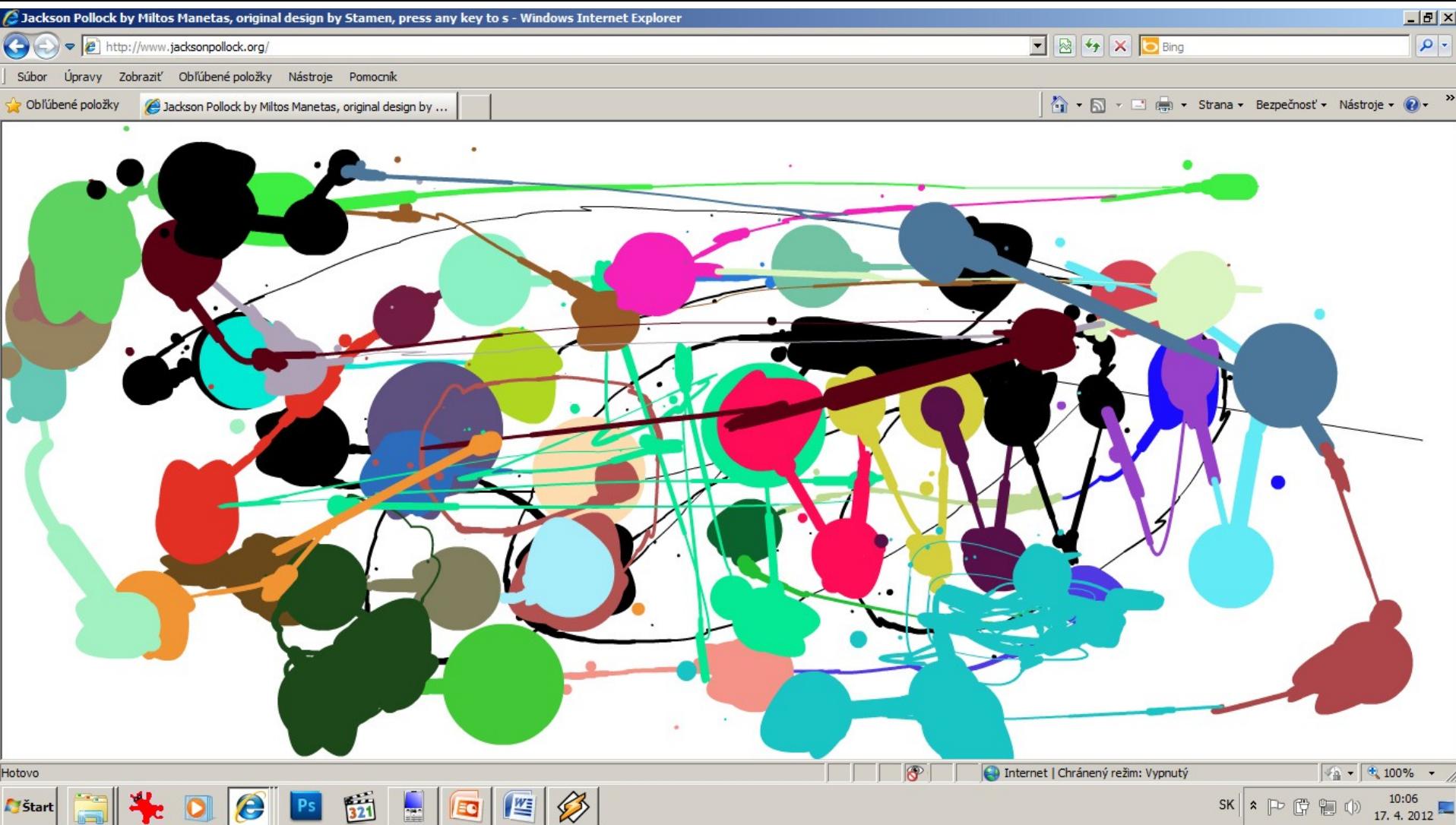
LIFE SHARING



- **ANGELO PLESSAS:** ElasticEnthusiastic, 2004, Courtesy Miltos Manetas collection,
- <http://www.elasticenthusiastic.com/>

MILTOS MANETAS

JacksonPollock.org



- Miltos Manetas :
- Jackson Pollock for iPhone:
- <http://vimeo.com/3099477>
- *SuperMario Sleeping*, video, 1998
- <http://www.supermariosleeping.com/>
- Flames 1997, By Miltos Manetas.
<http://www.youtube.com/watch?v=t1lh5lojELM>
-

- **Machinima**
- vytváranie animovaných filmov v reálnom čase prostredníctvom využívania technológie počítačových hier.
- Základnou časťou je herný engine - software vytvorený tvorcami PC hier.
- Engine má na starosti zobrazovanie grafiky, textúr, osvetlenie zobrazovanej scény, hernú fyziku. Teda chod celej hry ako takej.
- Za pomocí prostredia a pohybových možností, ktoré hra používateľovi poskytuje, môže hráč natočiť vlastný film, podobne, ako je tomu v klasických hraných filmoch.

Machinima

- Stanislav Veselovský:movieGAME
- Ateliér Digitálne média
- <http://idm.aku.sk/stanislav-veselovsky/moviegame>

- <http://interartive.org/index.php/net-art/>
- Douglas Davis:
 - *THE WORLD'S FIRST COLLABORATIVE SENTENCE, 1994*
- <http://artport.whitney.org/collection/davis/>

- **BEN BENJAMIN:** Superbad, 1995
- <http://www.superbad.com/>
-
- Some people would call what you do, "shitty, ignorant and irrelevant trash,"
- What would you say to them?
BB: Usually, I say, "Geez, Mom. I'm doing the best I can"

Mapa/navigácia

- Markéta Baňková: **New York City Map 1999**
- <http://www.nycmap.com/>

Mapa/navigácia

- HEATH BUNTING:
- A Visitor's Guide to London Heath Bunting,
1995
- <http://www.irational.org/heath/london/front.html>

VUK COSIC Ascii Art
ACSI History of Moving Images

<http://www.ljudmila.org/~vuk/ascii/film/>

Deep Throat. Vuk Cosic. <http://www.youtube.com/watch?v=DGktK6OxfJI>



BORN DIGITAL III.

- <http://bookchin.net/projects/intruder.html> -
Natalie Bookchin: The Intruder
- <http://www.flong.com/projects/telesymphony/> -
Golan Levin: Dialtones: A Telesymphony
- <http://www.yhchang.com/DAKOTA.html>
Young-Hae Chang: [Heavy Industries](#)
<http://turbulence.org/Works/Distance/fps.html>
- Tina La Porta: [Distance](#)
<http://www.ecafe.com/getty/table.html#4>

Skeptický náhľad na internet

- Internet a nová média: Jaká revoluce?
- <http://www.tedxbrno.cz/tedxbrno-2010/zaznamy-vystoupeni/jakub-macek-internet-a-nova-media-jaka-revoluce-/>