Other approaches to the formulation of the inverse scattering problem, with particular reference to the KdV equation, may be found in Lamb (1980), Ablowitz & Segur (1981), Calogero & Degasperis (1982), Dodd, Eilbeck, Gibbon & Morris (1982).

## **Exercises**

Q3.1 Let  $y_1, y_2$  be two solutions of the differential equation

$$y'' + p(x)y' + q(x)y = 0.$$

Define the Wronskian W, of  $y_1$  and  $y_2$ , and show that

$$W' + p(x)W = 0.$$

Hence deduce that either W = 0 for all x or W never vanishes (provided x and p(x) remain finite).

- Q3.2 Show that a continuous eigenfunction,  $\hat{\psi}$ , of equation (3.1), and any discrete eigenfunction,  $\psi_n$ , are orthogonal.
- Q3.3 Find, if they exist, the eigenvalues and eigenfunctions of

$$\psi'' + (\lambda - U_0)\psi = 0,$$

where  $U_0$  is any real constant.

Q3.4 Two classical scattering problems. Find the eigenvalues and eigenfunctions of

$$\psi'' + \{\lambda - u(x)\}\psi = 0$$

in these two cases:

(i) 
$$u(x) = \begin{cases} U_0, & 0 < x < 1, \\ 0, & x < 0, x > 1, \end{cases}$$

where  $U_0$  is any real constant.

\*(ii) 
$$u(x) = -U_0 \delta(x) - U_1 \delta(x-1)$$
,

where  $U_0$  and  $U_1$  are positive constants, and show that there is only one discrete eigenfunction if  $(U_0 + U_1)/(U_0U_1) > 1$ .

Q3.5 Another scattering problem. Find the eigenvalues and eigenfunctions of  $\psi'' + \{\lambda - u(x)\}\psi = 0$ ,

if 
$$u(x)$$
 is the step potential

$$u(x) = \begin{cases} 0, & x < 0 \\ U_0, & x > 0, \end{cases}$$

where  $U_0$  is a positive constant. Show, in particular, that there is a continuous eigenfunction, no discrete eigenfunction, and an eigenfunction which decays as  $x \to +\infty$  but is oscillatory in x < 0.

- Q3.6 Relate the scattering problem with the potential  $u(x) = -U_0 \operatorname{sech}^2 \beta x$ , for some positive constant  $\beta$ , to the problem discussed in example (ii), §3.2.
- Q3.7 A reflectionless potential. Find the discrete eigenfunctions for N = 3, where u(x) = -N(N+1) sech<sup>2</sup> x (see example (ii), §3.2).