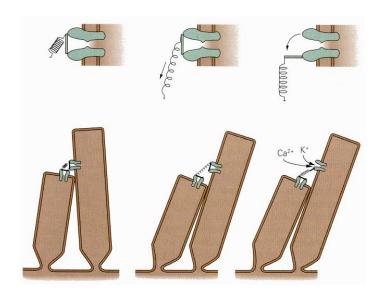
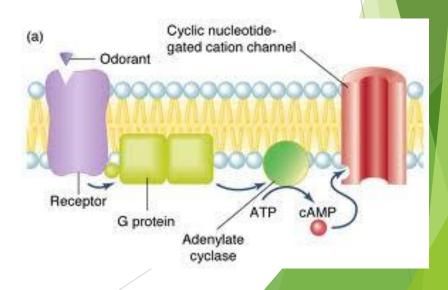
# Sensory system

- > Vision
- > Hearing

## Exteroreceptors

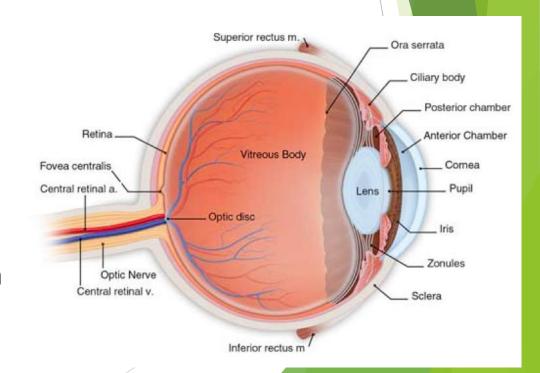
- Transduction of external information (light, acoustic waves, temperature, chemicals, ...) to the neural system in the language of action potentials
- Mechanoreception (hearing, touch), chemoreception (olfactory system, taste) photoreception





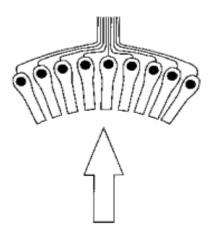
## Photoreception

- mechanism of light detection that leads to vision
- main human sense, provides almost 85% of incoming information,
- angle seen by fixed eye is about 100°, about 230° when extraocular muscles involved
- Blind spot the optic nerve passes through the optic disc, lack of light-detecting photoreceptors
- Macula with fovea small pit that contains the largest concentration of cone cells in the eye and is responsible for central, high-resolution vision

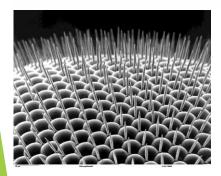


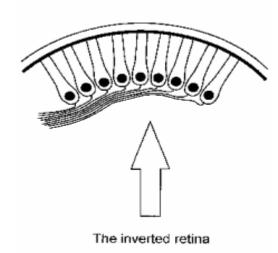
#### Retina

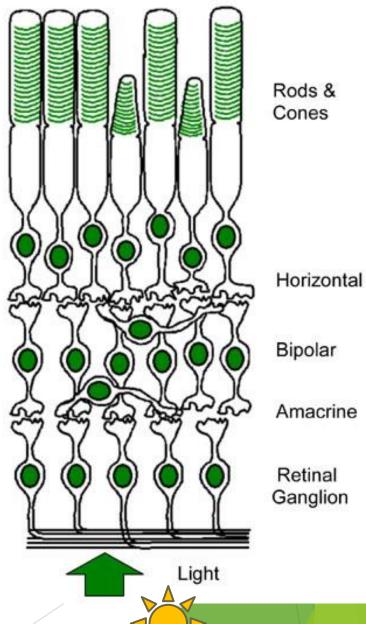
Inverted eye - light passes through the layers of nervous tissues to the photoreceptors



The verted retina

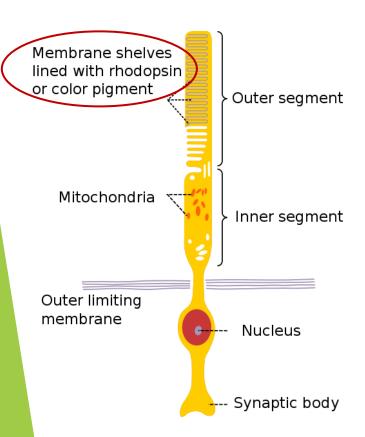


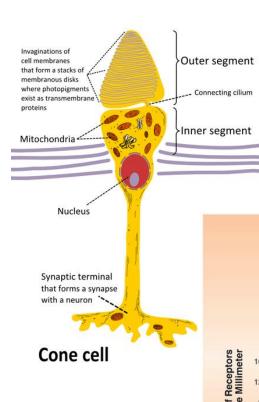


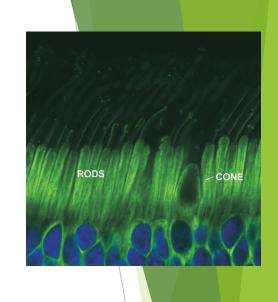


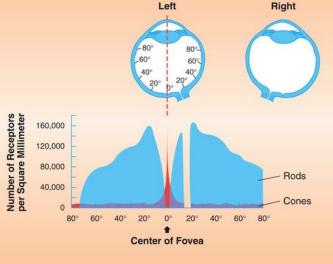
# Receptor cells

- Rods black-and-white vision, 120 mil.
- Cones color vision, 6 mil.

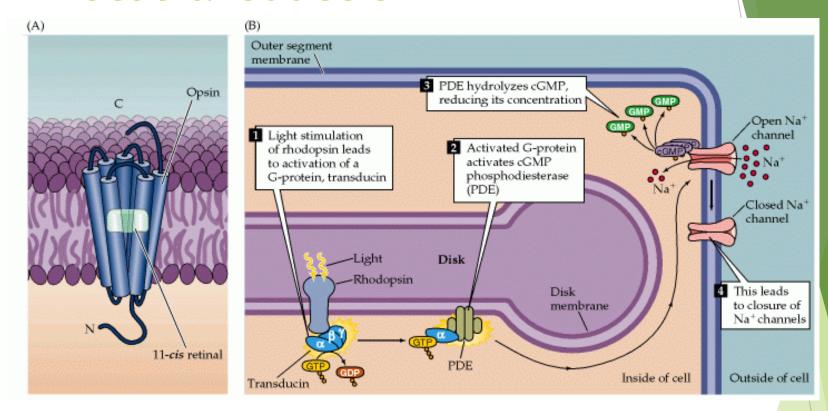








#### Phototransduction

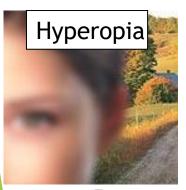


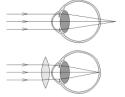
#### ➤ Conversion of a photon into an electrical signal

➤ Process occurs via G-protein coupled receptors called **opsins** which contain the chromophore **11-cis retinal**. 11-cis retinal is covalently linked to the opsin. When struck by a photon, 11-cis retinal undergoes **photoisomerization** to all-trans retinal which changes the conformation of the opsin GPCR leading to signal transduction cascades which causes **closure** of cyclic GMP-gated **cation channel**, and **hyperpolarization of the photoreceptor cell**.

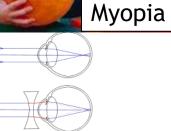
#### Defects of the eye

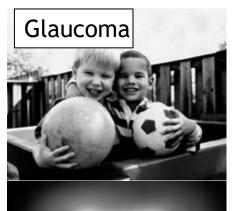
- Glaucoma characteristic intraocular pressureassociated optic neuropathy , visual field loss
- Cataract clouding of the lens, treated by surgery

















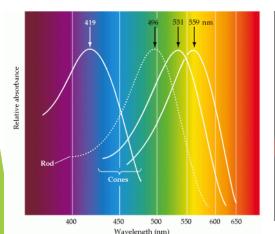


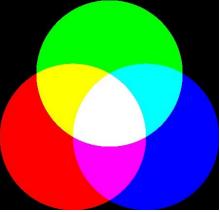


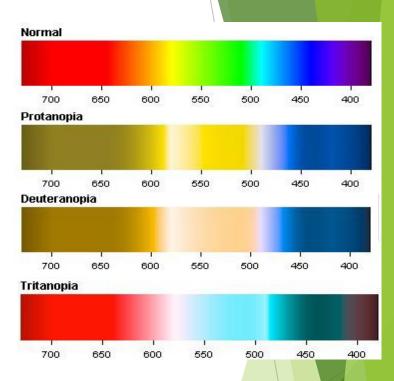


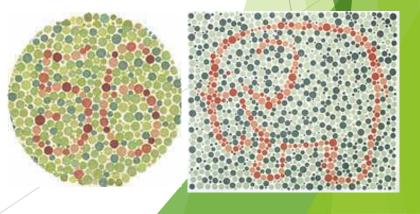
#### Color vision

- In human retina 3 types of cones
- Pigments detects light of wavelenghts corresponding to red, blue and green color
- ➤ Unequal stimulation of different types of cones → different colors
- Mosct common deficiency daltonism (red/green)
- Color blindness Ishihara test









## Experiment n.1 - VISION

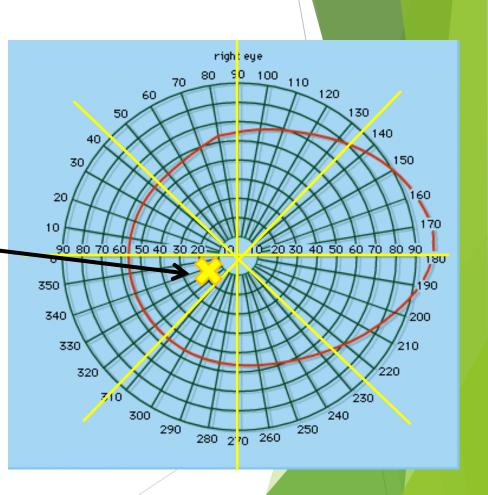
Visual field detecting (perimetry test)

8 measurements in 4 axis (0°, 45°, 90°, 135°, 180°, ...) for 1 eye and 1 color

- Blind spot detection
  - about 15°, bellow horizontal axis

Color vision deficiency

Ishihara color test, on-line test



#### **HEARING**

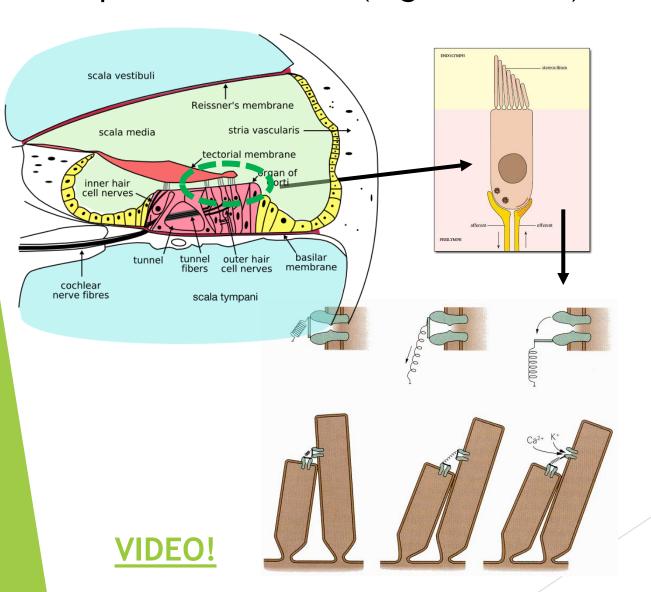
Sound = periodical waves of pressure

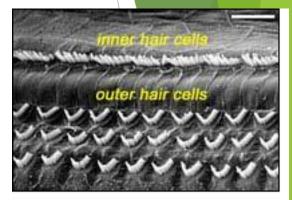
Acoustic pressure > Transforming sound pressure waves from the outside into a signal of nerve impulses sent to the brain Amplitude + frequency Visualization of stretched -out cochlea Cochlea external High nerve acoustic signals Frequencies Frequencies oval window meatus scala vestibuli scala media helicotrema basilar membrane round window scala tympani sound wave tympanic cavity auditory tube

volume

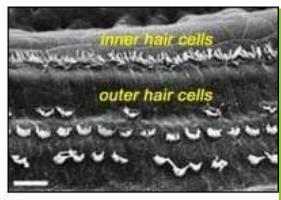
pitch

➤ hair cells - mechanoreceptors, auditory receptors in inner ear (organ of Corti)





Normal

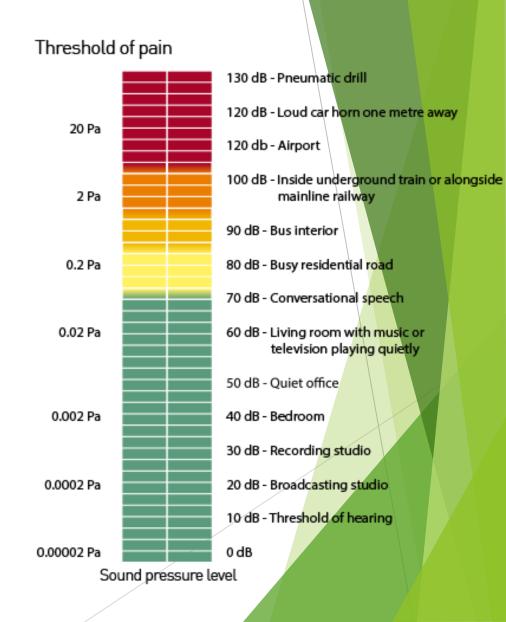


Damaged

## Acoustic & audiometry

Senses are most sensitive to changes of weak stimuli, receptors do not register linear change in intensity, but logarithm of this change

- Sound pressure level (Pa, dBell)
- logarithmic scale to represent the sound pressure of a sound relative to a reference pressure.
- The sound pressure level at the threshold of human hearing is actually 0 dB, which has the same pressure as the reference pressure, 2 x 10<sup>-5</sup> Pa.



# Experiment n. 2 - Audiogram

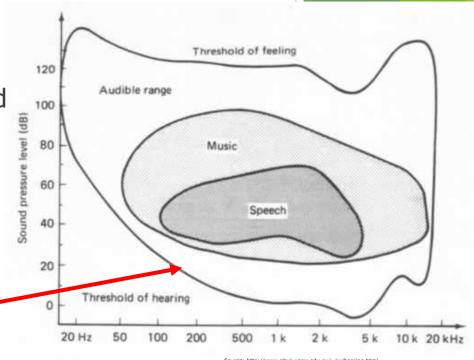
Audiogram = graph that shows the audible threshold for standardized frequencies as measured by an audiometer

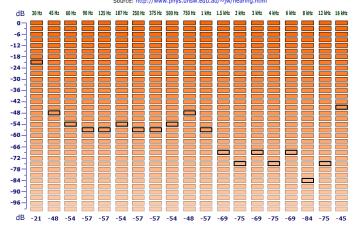
Human hearing frequency range: 16-20.000 Hz, **best in 2-5kHz** 

Absolute treshold of hearing

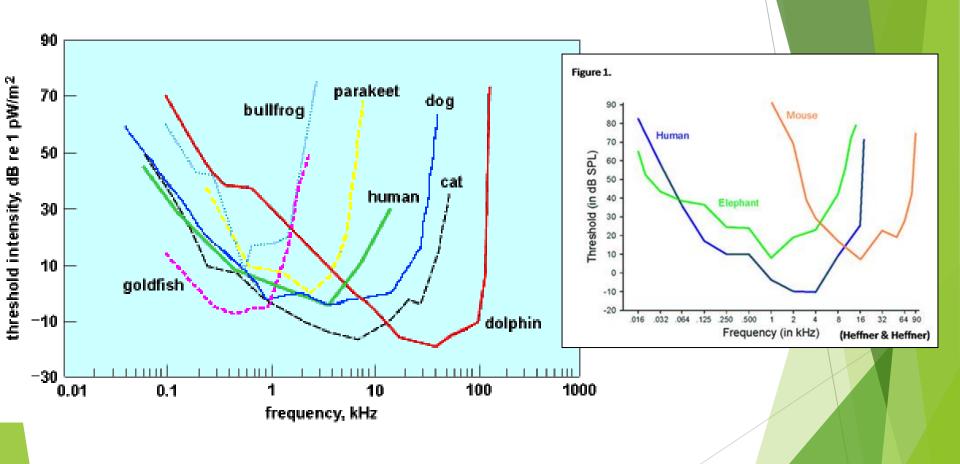
#### on-line test

Set the frequency of the sound, mark the first point the sound is present, go to an another frequency etc.





# **Audiograms**



# Experiment n. 3 - Sound localization

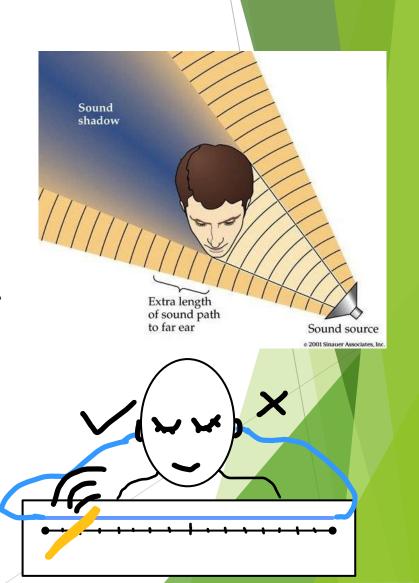
Where does the sound come from?

Detection based on:

- Intensity
- ► Time delay (ms)

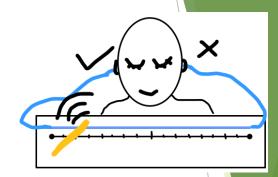
Humans can detect ±4° spatial angle

Mechanical tapping on the special board, person under the test reports sides where the sound came from



#### Sound localization - results

Was the side guess right or wrong?



#### Distance from centre of the table

20	18	16	14	12	10	8	6	4	2	2	4	6	8	10	12	14	16	18	20
	+	+	+	+	+	+	+	-	-	-	+	+	+	+	+	+	+	+	+
		+	+	+	+	+	-	-	-	+	+	+	+	+	+	+	+	+	
		+	+	+	+	+	+	-	-	+	+	+	+	+	+	+	+	+	
		+	+	+	+	+	+	-	-	-	+	+	+	+	+	+			
			+	+	+	+	+	-	-	-	+	+	+	+	+				