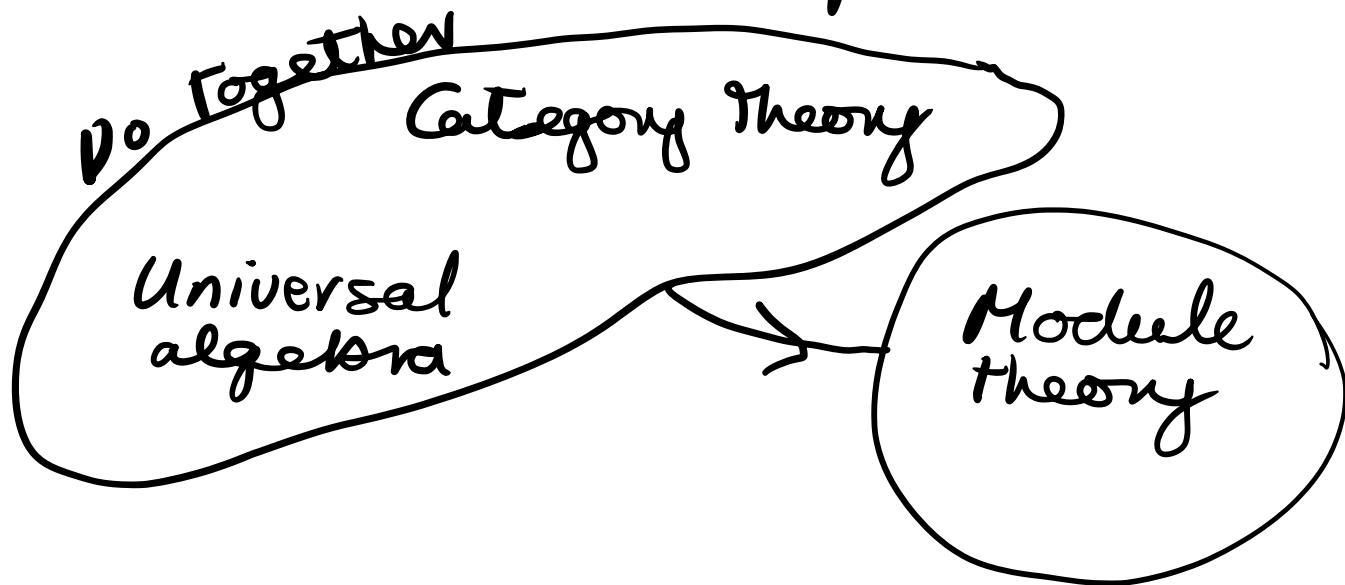


Algebra 3

- John Bourke - bourke@math.muni.cz
- lecture notes + 15 each week
- Course has 3 components:

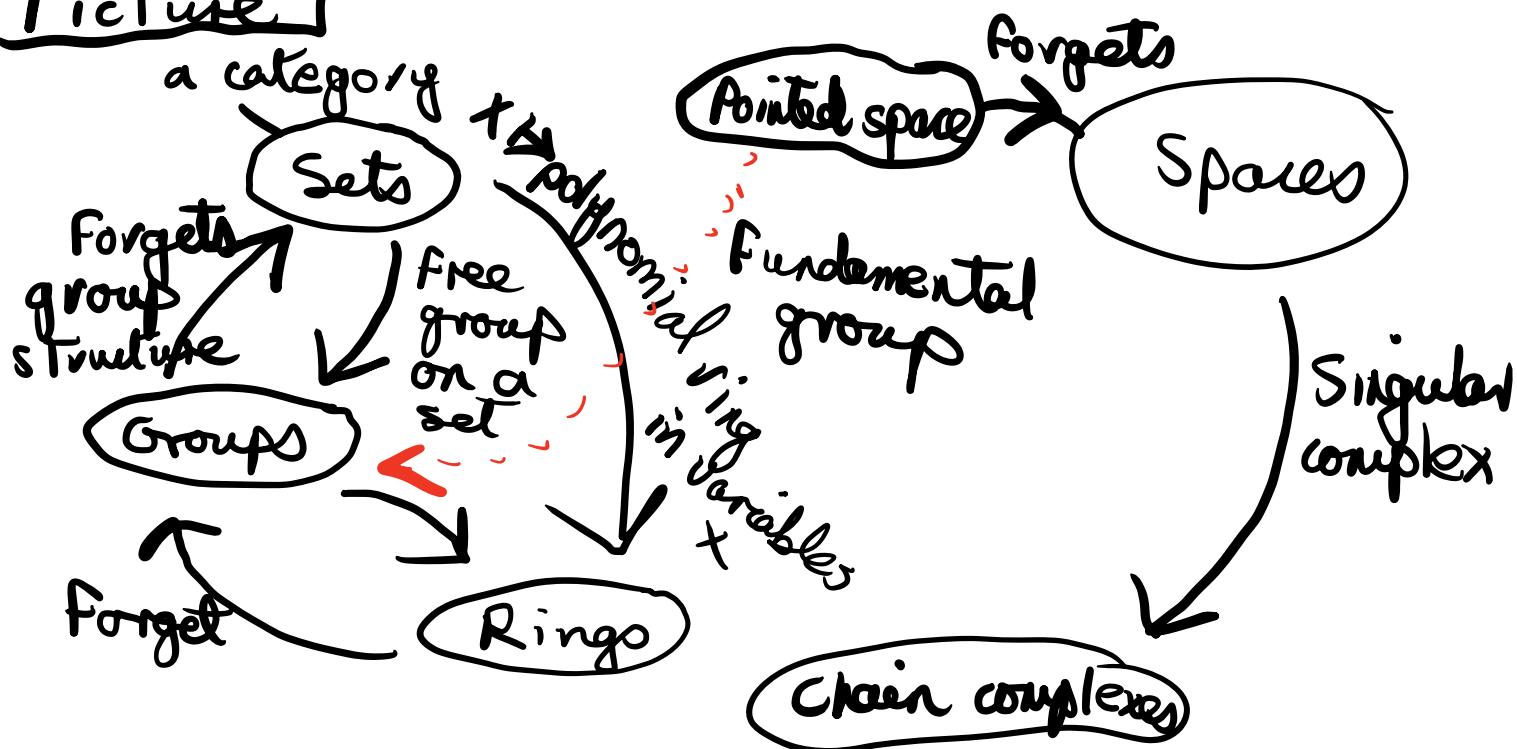


Today : start with category theory .

What is category theory?

- In math, study structures like sets, groups, rings, topological spaces.
- Each forms category of "structures of that type".
- Cat. Theory studies the relⁿ between these diff. areas of mathematics (or categories of mathematics)

Picture



- What do these different categories have in common?
- What structure is preserved when we move between them?
- Fundamental notion in category theory is an arrow/morphism:

$A \xrightarrow{\quad} B$ captures
between Two things \curvearrowright relationship.

Def) A category \mathcal{C} consists of :

- a collection $\text{ob}\mathcal{C}$ of objects A, B, \dots ,
- & for each pair of objects $A, B \in \text{ob}\mathcal{C}$ a collection $\mathcal{C}(A, B)$ of "arrows/morphisms" from A to B ,
(depicted $A \xrightarrow{F} B$ or $F: A \rightarrow B$ to mean
 $F \in \mathcal{C}(A, B)$)

- For each $A, B, C \in \text{ob}\mathcal{C}$ a function
 $\mathcal{C}(B, C) \times \mathcal{C}(A, B) \longrightarrow \mathcal{C}(A, C)$

$(B \xrightarrow{g} C, A \xrightarrow{F} B) \longmapsto A \xrightarrow{g \circ F} C$
called composition.

- For each object $A \in \text{ob}\mathcal{C}$ an arrow $1_A : A \rightarrow A$ called
the identity on A .

- These satisfy the following axioms:
Associativity

- Given $A \xrightarrow{f} B, B \xrightarrow{g} C, C \xrightarrow{h} D$
we have $(h \circ g) \circ f = h \circ (g \circ f)$.
- Left & right unit laws
- Given $f: A \rightarrow B$ we have
 $1_B \circ f = f = f \circ 1_A$.

- Notation : often write $gf:A \rightarrow C$ instead of gof .
- Associativity & unit laws imply that given

$$A_0 \xrightarrow{F_1} A_1 \xrightarrow{F_2} \dots \xrightarrow{f_n} A_n$$

there is a unique way to compose the arrows $f_n f_{n-1} \dots f_2 f_1$, indep. of brackets & identities.

Eg : When $n=4$,

$$((f_4 f_3) f_2) f_1 = (f_4 (f_3 f_2)) f_1.$$

Commutative diagrams

Given a diagram such as

$$\begin{array}{ccc} A & \xrightarrow{f} & B \\ h \downarrow & & \downarrow g \\ C & \xrightarrow{j} & D \xrightarrow{k} E \end{array}$$

we say the diagram commutes if the paths agree:

in this case, $gf = jih$.

In a larger diagram, eg.

$$\begin{array}{ccccc} A & \xrightarrow{f} & B & \xrightarrow{k} & F \\ h \downarrow & \swarrow & \downarrow g & \searrow & \downarrow l \\ C & \xrightarrow{j} & D & \xrightarrow{m} & E \xrightarrow{n} G \end{array}$$

diag. commutes

The commutativity of subdiagrams implies the commutativity of the outer diagram:

This is diagram chasing.

Examples

- Set : objects are sets,
morphisms $f:A \rightarrow B$ are
functions.
- Given $A \xrightarrow{f} B$ & $B \xrightarrow{g} C$ the function
 $gf:A \rightarrow C$ is def. by $gf(x) = g(f(x))$.
We have $1_A(x) = x$.

Categories of sets with structure

- Mon, the cat of monoids &
monoid homomorphisms :
 $f: (A, m_A, e_A) \rightarrow (B, m_B, e_B)$
 $f(e_A) = e_B$,
 $f(m_A(x, y))' = m_B(fx, fy)$
- Grp, the category of groups
& group homomorphisms.
- Rng ~ rings, ring hom...
k-Vect ~ k-vector spaces, lin.
transf.
- These are examples of
algebraic categories.

- More generally, given signature (Σ, E) set of equations we can consider the cat. (Σ, E) -Alg. This captures all of the above examples. Return to this example later.

- Top is the category of topological spaces and continuous functions.

Def) A morphism $f: A \rightarrow B \in \mathcal{C}$
is an isomorphism if

$\exists g: B \rightarrow A$ such that
 $gf = 1_A$ & $fg = 1_B$.

Remark) Can express this via the
diagram

$$\begin{array}{ccc} A & \xrightarrow{f} & B \\ 1_A & \searrow & \downarrow g & \swarrow 1_B \\ & & B & \xrightarrow{f} \\ & & A & \xrightarrow{g} \end{array}$$

We say that g is the inverse of
 f and write $g = f^{-1}$.

This is justified by :

Proposition) If $f: A \rightarrow B$ is an iso,
then its inverse is unique.

Proof) Suppose $g, h: B \rightarrow A$
are inverses to f .

$$\begin{array}{ccccc} B & \xrightarrow{g} & A & \xleftarrow{f} & B \\ & \searrow 1_B & \downarrow & \swarrow 1_A & \\ & & B & \xrightarrow{h} & A \end{array}$$

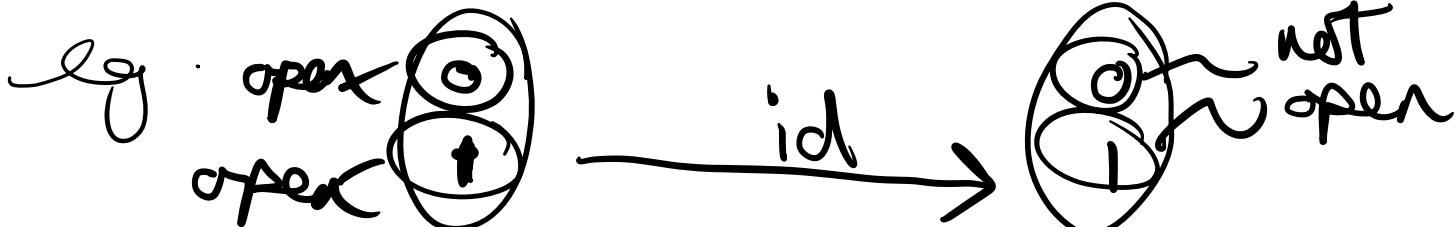
Therefore
 $g = h$.

In alg. notation, the corresponding proof is

$$g = 1_A \circ g = (h \circ f) \circ g = h \circ (f \circ g) \\ = h \circ 1_B = h.$$

Examples

- In Set, the isomorphisms $F: A \rightarrow B$ are the bijections.
- In other algebraic cats such as Grp, an isomorphism is sometimes defined as a bijective homomorphism: this coincides with the categorical notion, since if a homomorphism is bijective its inverse (as a function) is also a homomorphism.
- For Top, an isomorphism is a homeomorphism: a cts function with a cts inverse.
In Top, \exists bijective cts maps which are not homeomorphisms



not a homeomorphism.

- In summary, the categorical defⁿ of isomorphism captures the correct notion in all of our examples.

Def¹) - A category \mathcal{C} is said to be locally small if for all $A, B \in \mathcal{C}$ the collection $\mathcal{C}(A, B)$ is a set.

- If, furthermore, the collⁿ of \mathcal{C} is a set, we say that it is small.

Examples of locally small cats

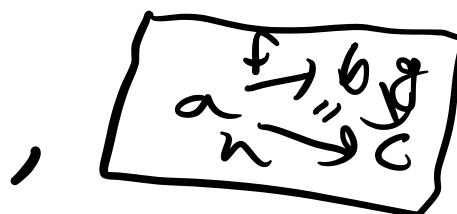
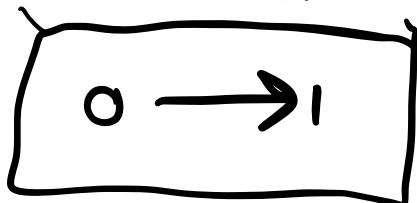
- Set is not small: one cannot form a "set of all sets". However, it is locally small as the collection $\text{Set}(A, B)$ of functions from A to B forms a set.
- All of the examples considered so far are locally small, but not small.

Examples of small categories

Ex 1) - \emptyset empty cat

- $I = (\bullet)$ 1 object,
1 identity morph

- plus identities



, ...

Ex. 2

Preorders & posets

- Preorder (X, \leq)
satisfying $x \leq x$
 $x \leq y \& y \leq z \Rightarrow x \leq z$
Poset : also $x \leq y \& y \leq x \Rightarrow x = y$.
- If (X, \leq) a preorder,
can form a category X^*
whose objects are elements of X
& such that there exists a single
molph. $x \rightarrow y \iff x \leq y$ &
no morphisms from x to y
otherwise.
- In fact,
Preorders $\overset{\text{same as}}{=}$ small cats with
at most 1 morph.
hopefully later in course
(Equivalence cats)

Example 3

mult, unit

If (M, \times, e) is a monoid
we can form a category ΣM w/
one object \bullet & whose
morphisms $\bullet \xrightarrow{m} \bullet$ are the
elements of M .

We compose by $\bullet \xrightarrow{m} \bullet \xrightarrow{e} \bullet$
 $\downarrow \begin{matrix} n \\ n+m \end{matrix}$ unit is l_0

& assoc. & unit laws for monoid
→ axioms for a category.

- IF (M, \times, e) is a group (all elts. have inverse)
then ΣM is a groupoid: a category
in which all morphisms
are isomorphisms.
- Monoids \equiv 1-object small cats
Groups \equiv 1-ob. small groupoids

- Natural: e.g. symmetric group S_n
consists of the bijections

+ $\bar{n} = \{1, \dots, n\}$.

Groups of transformations
~ symmetries of an object.

Functors

Def") Let A, B be categories. A functor

$F: A \rightarrow B$ consists of:

- a function $obA \rightarrow obB$ which we write as $x \mapsto FX$,
- For each pair $x, y \in A$ a function $A(x, y) \rightarrow B(Fx, Fy)$ written as $x \xrightarrow{\alpha} y \mapsto Fx \xrightarrow{F\alpha} Fy$.

This satisfies the axioms:

- given $x \xrightarrow{\alpha} y \xrightarrow{\beta} z \in A$, we have $F(\beta \circ \alpha) = F\beta \circ F\alpha$.
- given $x \in A$ we have $F(1_x) = 1_{Fx}$.

In other words, a functor sends objects to objects, arrows to arrows (respecting their domain & codomain) & preserves identities and composition.

Examples

- Forgetful Functors:

Eg. $U: \text{Grp} \longrightarrow \text{Set}$

$$(X, m, e) \xrightarrow{\text{mult. unit}} X$$

which sends a group to its underlying set, i.e. forgets the group structure.

Sim. it sends a group homomorphism to its underlying function:

$$f: (X, m_X, e_X) \xrightarrow{\quad} (Y, m_Y, e_Y) \xrightarrow{\quad} f: X \rightarrow Y$$

Clearly preserves composition & identities.

- Similarly, there are forgetful functors from cats of "sets with structure"

To Set, e.g
 $U: \text{Top} \xrightarrow{\quad} \text{Set}$, $U: \text{K-Vect} \rightarrow \text{Set}$
or Rng , Mon etc..

Similarly, $U: \text{Rng} \longrightarrow \text{Mon}$
 $(R, +, x, 0, 1) \longmapsto (R, x, 1)$.

There is a functor $F: \text{Set} \longrightarrow \text{Mon}$
where $FX = \text{"list/free" monoid on } X$

- Its elements are (possibly empty) lists $[x_1, x_2, \dots, x_n]$ of elements of X with unit $[\cdot]$ empty list.
- Composition of lists is "concatenation":
 $[x_1, \dots, x_n] \cdot [y_1, \dots, y_m] = [x_1, \dots, x_n, y_1, \dots, y_m]$
- This makes F a monoid.
- Given a function $f: X \longrightarrow Y$ obtain a monoid homomorphism
 $FF: FX \longrightarrow FY$

$[x_1, \dots, x_n] \longmapsto [fx_1, \dots, fx_n]$
& easy to check that this satisfies axioms for a functor.

Example) let G be a group &
consider its suspension ΣG
as a groupoid with one object
- & $\Sigma G(-, -) = G$.

Then a functor $\Sigma G \longrightarrow \text{Set}$
is what?

The functor axioms
say $e.x = x$ & $h(g.x) = (h.g).x$.

$$g \downarrow \begin{matrix} \nearrow \\ \searrow \end{matrix} \longrightarrow \begin{matrix} X \\ \downarrow g_- \\ X \end{matrix} \xrightarrow{\quad} \begin{matrix} X \\ \downarrow g_- \\ X \end{matrix} \xrightarrow{\quad} \begin{matrix} X \\ \downarrow g_- \\ X \end{matrix}$$

Therefore a functor $\Sigma G \rightarrow \text{Set}$
 is exactly a G-set: a set X with
 an action of the group G .
 What is a functor $\Sigma G \rightarrow \text{Vect}?$

Example

Let Top_* be category of
 pointed spaces (X, a)

& continuous maps which
 preserve basepoint.

top space

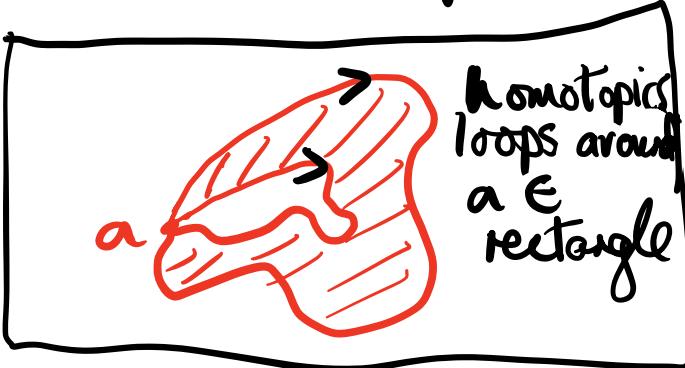
$a \in X$
 S
 basepoint

There is a functor $\Pi_1 : \text{Top}_* \rightarrow \text{Grp}$

where $\Pi_1(X, a) =$ fundamental

loops around a (up to homotopy)

e.g.



$$\Pi_1(S^1, *) = \mathbb{Z}$$

There are also functors
 $H_n : \text{Top} \rightarrow \text{Ab}^\sim$ abelian
 groups
 sending a top. space
 to its n 'th homological group.

Example : CAT

- Given functors $A \xrightarrow{F} B \xrightarrow{G} C$
we can
compose them
in obvious way :
 $x \xrightarrow{\quad} G(F(x)) = GFx$
 $x \xrightarrow{\alpha} y \xrightarrow{\quad} GFx \xrightarrow{GF\alpha} GFy$
- Likewise, we have identity functor
 $1A : A \rightarrow A : x \mapsto x$
- In this way, we obtain a (large) category CAT of categories & functors. In fact, this is a 2-category!