# An Investigation Into Teredo and 6to4 Transition Mechanisms: Traffic Analysis

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# Part I

# Introduction

#### Motivation and R&D Goals

What are the characteristics of IPv6 transition mechanisms?

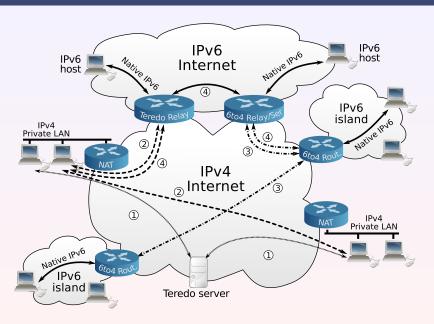
What traffic is tranported using IPv6 transition mechanisms?

What is the impact on native IPv4 and IPv6?

#### Goals

- Improve existing framework accuracy/data gathering
- Analyze collected flow data to find the answers

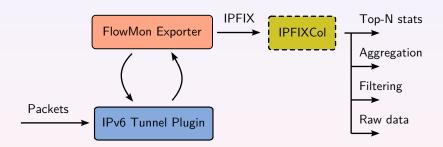
# **IPv6 Tunnels**



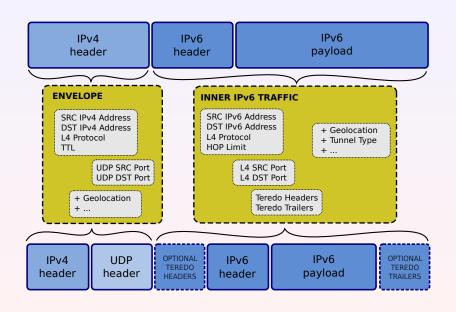
# Part II

# Monitoring Setup

# **Monitoring Setup**



# **Packet Processing**



# Part III

# **Traffic Analysis**

## **Monitored Links**



#### **Dataset**

#### **IPFIX Flow Data**

- Collected over 7 days in January 2013
- No sampling
- $\circ$  Size of 2.45 TB  $\sim$  34 billion flows

#### Per Flow Information

- Regular flow information
- Encapsulated flow information (as IPFIX Enterprise elements)

# **Analysis**

#### We analysed following characteristics

- Location of IPv4, IPv6 and tunnel endpoints
- CCDF of flow duration, packets per flow, packet size
- TTL distribution of IPv4 and IPv4 tunnel traffic
- HOP distribution of IPv6 and encapsulated IPv6 traffic
- 6to4 and Teredo frequency
- Port number frequency
- Teredo Servers

# **CCDF** – Highlights

#### **Generally**

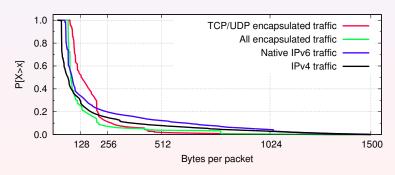
Most flows are shorter then 10 seconds

#### **Tunneled Traffic**

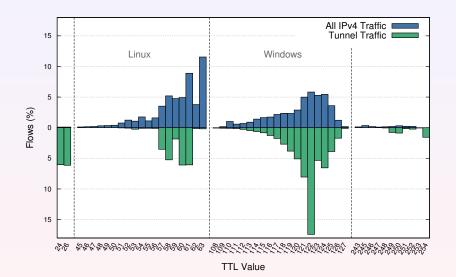
Fewer short duration flows than IPv4 or IPv6 traffic

#### **Encapsulated Traffic**

Smaller number of packets larger than 400B



## **TTL** distribution



## TTL distribution

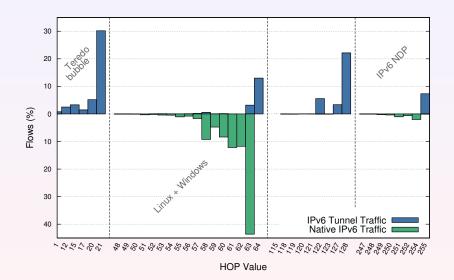
#### IPv4 traffic containing IPv6 payload

- Windows traffic is taking 60.3 % of the total traffic
- Linux machines is taking 23.8 %
- $\circ$  6to4 traffic from anycast addresses (TTL 255) is taking 3.8 %
- TTL 1 − 32 makes 12.2 %

#### **IPv4 Traffic**

- Larger portion of Linux traffic
- TTL values of 32 and 255 are not as significant

# **HOP** distribution



## **HOP** distribution

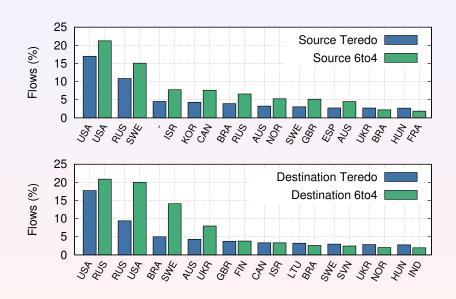
#### Native and Tunneled IPv6 Traffic

• HOP limit of 51 – 64 is most frequent.

#### **Tunneled traffic**

- Values are distributed with much less entropy
- Limits 21, 64, 128 and 255 are the most frequent
  - Value 21 is used for Teredo bubbles by Windows
  - Value 255 is used for IPv6 neighbor discovery messages
- Traffic never traversed the IPv6 network
  - ⇒ HOP limit untouched

# **Location of Tunnel Endpoints**



# **Historical Comparison**

#### **Historical Traffic**

- We measured tunneled IPv6 traffic in 2010
- CESNET links to SANET, PIONIER and NIX

#### Comparison

	2010		2013	
	flows	bytes	flows	bytes
Tunneled IPv6	1.5 %	0.66 %	1.5 %	1.28 %
Native IPv6	0.1 %	0.21 %	3.4 %	4.42 %
HTTP(s), DNS	1.0 %	-	5.5 %	- %

# Part IV

# **Conclusion**

#### **Conclusion**

#### **Summary**

- Tool for investigating IPv6 tunneled traffic
- Teredo and 6to4 traffic behavior
- Understanding of encapsulated IPv6 traffic

#### **Future Work**

- Security analysis of tunneled IPv6 traffic
- Detection methods development

# Thank You For Your Attention!





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#### **IPv6 Tunnel Monitoring Plugin**

http://www.muni.cz/ics/920232/web/ipv6-tunnel-plugin